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USCS3P01:USCS303 - Operating System (OS) Practical_01

Practical – 01 : First Come First Serve (FCFS) Algorithm

Practical Date : - 16/ 07 /2021

Practical Aim: Implement FCFS Scheduling Algorithm in Java

CPU Scheduling algorithms are used for scheduling different processes present in the ready queue with available resources(CPU cores) in an optimal way so that each and every process get executed by CPU.

Scheduling algorithms are broadly classified into two main types name Preemptive and Non-preemptive. First Come First Service (FCFS) is a Non-preemptive Scheduling algorithm where each process is executed according to its arrival time.

First Come First Serve (FCFS) is also know as First In First Out (FIFO) scheduling algorithm is the easiest and simplest CPU scheduling algorithm where the process which arrives first in the ready queue is executed first by the CPU.

New process is executed only when the current process is executed fully by the CPU

Algorithm:-

In Algorithm we need to know:

- Finish Time = Previous Process Finish Time + Burst Time
- Turn Around Time = Finish Time Arrival Time
- Waiting Time = Turn Around Time Burst time

FCFS Algorithm:

- Step 1: Input the number of processes required to be scheduled using FCFS , burst time for each process and its arrival time .
- **Step 2**: Using enhanced bubble sort technique, sort the all given processes in ascending order according to arrival time in a ready queue.
- **Step 3**: Calculate the Finish time, Turn Around Time and Waiting Time for each process which in turn help to calculate Average Waiting Time and Average Turn Around Time required by CPU to schedule given set of process using FCFS.
- **Step 3.1**: For i = 0, Finish Time $T_0 = Arrival$ Time $T_0 + Burst$ Time T_0
- **Step 3.2**: For $i \ge 1$, Finish Time $T_i = Burst Time T_i + Finish Time <math>T_{i-1}$
- **Step 3.3**: For i = 0, Turn Around Time $T_0 = Finish$ Time $T_0 Arrival$ Time T_0
- **Step 3.4**: For i = 1, Turn Around Time $T_i = Finish$ Time $T_i Arrival$ Time T_i
- **Step 3.5**: For i = 0, Waiting Time $T_0 = Turn$ Around Time T_0 Burst Time T_0
- **Step 3.6**: For i = 1, Waiting Time $T_i = Turn$ Around Time $T_i Burst$ Time T_{i-1}
- **Step 4**: Process with less arrival time comes first and gets scheduled first by the CPU.
- **Step 5**: Calculate the Average Waiting Time and Average Turn Around Time.
- Step 6: Stop.

Solved Example:

Example 1:- Consider the following example containing five processes arrive at same time.

Process ID	Burst Time
P0	6
P1	3
P2	8
P3	3
P4	4

Step 1 : Processes get executed according to their arrival time.

Step 2 : Following Shows the scheduling and execution of processes.

Step 2.1 : At start P0 arrives and get executed for 6 (i.e; 0 - 6) seconds.

Process ID	Burst Time
P0	6
P1	3
P2	8
P3	3
P4	4

Step 2.2 : P1 arrives after completion of P0 , P1 is executed for 3 (i.e; 6-9)

Seconds.

System Time		0
Process Scheduled		P0
Waiting Time	:	0 + 0 = 0
Turn Around Time	:	0 + 6 = 6

Step 2.2: P1 arrives after completion of P0,P1 is executed for 3 (i.e; 6-9) seconds.

System Time		6
Process Scheduled		P0, P1
Waiting Time		6 + 0 = 6
Turn Around Time	:	3 + 6 = 9

Step 2.3: P2 arrives after complete execution of process P1, for 8 (i.e; 9 - 17) seconds

System Time	:	17
Process Scheduled	:	P0, P1, P2, P3
Waiting Time	:	8 + 9 = 17
Turn Around Time	:	3 + 17 = 20

Step 2.4: P3 arrives and gets executed for 3 (i.e; 17 - 20) seconds.

System TIme	:	17
Process Scheduled	:	P0, P1, P2, P3
Waiting Time	:	8 + 9 = 17
Turn Around Time	:	3 + 17 = 20

Step 2.5: Similarly, P4 arrives and gets executed for 4 (i.e; 20 - 24) seconds.

System Time	:	20
Process Scheduled	:	P0, P1, P2, P3, P4
Waiting Time	:	3 + 17 = 20
Turn Around Time	:	4 + 20 = 24

Step 3: Calculate Average Waiting and Average Turn Around Time

Average Waiting Time =
$$(0 + 6 + 9 + 17 + 20) / 5 = 52 / 5 = 10.4$$

Average Turn Around Time =
$$(6 + 9 + 17 + 20 + 24) / 5 = 76 / 5 = 15.2$$

Step 4: After scheduling of all provided processes:

Process	Burst	Arrival	Finish	Turn Around	Waiting
ID	Time	Time	Time	Time	TIme
P0	6	0	(-+6=)6	(6-0=)6	(6-6=)0
P1	3	0	(6+3=)9	(9-0=)9	(9-3=)6
P2	8	0	(9+8=)17	(17-0=)17	(17-8=)9
P3	3	0	(17+3=)20	(20-0=)20	(20-3=)17
P4	4	0	(20+4=)24	(24-0)=24	(24-4=)20
Average				15.200000	10.400000

Step 5: Stop

Gnatt Chart:

P0	P1	P2	P3	P4	
0	6	9	17	20	24

Example 2:- Consider the Following example containing five processes with varied arrival time.

Process ID	Burst Time	Arrival Time
P0	6	2
P1	3	5
P2	8	1
P3	3	0
P4	4	4

Solution:-

Process ID	Burst Time	Arival Time	Finish Time (Prev.Finish Time + Burst Time)	Turn Around Time (Finish Time- Arrival Time)	Waiting Time (Turn Around Time-Burst Time)
Р3	3	0	3	3	0
P2	8	1	11	10	2
P0	6	2	17	15	9
P4	4	4	21	17	13
P1	3	5	24	19	16
Average				12.800000	8.000000

P0	P1	P2	P3	P4	
0	3	11	17	21	24

Example:03

Consider the following example containing five processes arrive at same time.

Process ID	Burst Time	Arrival Time	
Р0	2	2	
P1	1	5	
P2	6	1	

Solution:

Process ID	Burst Time	Arival Time	Finish Time (Prev.Finish Time + Burst Time)	Turn Around Time (Finish Time- Arrival Time)	Waiting Time (Turn Around Time-Burst Time)
P0	2	0	2	2	0
P1	1	0	3	3	2
P2	6	0	9	9	3
Average				4.66667	1.66667

P0	P1	P2	
0	2	3	9

Example:04

Consider the following example containing five processes with varied arrival time.

Process ID	Burst Time	Arrival Time
P0	4	3
P1	3	5
P2	2	0
Р3	1	5
P4	3	4

Solution:

Process ID	Burst Time	Arival Time	Finish Time (Prev.Finish Time + Burst Time)	Turn Around Time (Finish Time- Arrival Time)	Waiting Time (Turn Around Time-Burst Time)
P2	2	0	2	2	0/
P0	4	3	6	3	-1
P4	3	4	9	5	2
P1	3	5	12	7	4
Р3	1	5	13	8	7
Average				5.000000	2.400000

P0	P1	P2	P3	P4	
0	2	6	9	12	13

Implementation:

```
import java.util.Scanner;
public class P1_FCFS_AN
int burstTime[];
int arrivalTime[];
String[] processId;
int numberOfProcess;
void getProcessData(Scanner input){
System.out.println("enter the number of process for Scheduling:");
int inputNumberOfProcess=input.nextInt();
numberOfProcess=inputNumberOfProcess;
burstTime=new int[numberOfProcess];
arrivalTime=new int[numberOfProcess];
processId=new String[numberOfProcess];
String st="p";
for(int i=0;i < numberOfProcess;i++){
processId[i]=st.concat(Integer.toString(i));
System.out.print("enter the burst time for process-"+(i)+":");
burstTime[i]=input.nextInt();
System.out.println("enter the arrival time for process-"+(i)+":");
arrivalTime[i]=input.nextInt();
void sortAccordingArrivalTime(int[] at,int[] bt,String[] pid){
boolean swapped;
int temp;
String stemp;
for (int i=0;i<numberOfProcess;i++){</pre>
swapped=false;
```

```
for (int j = 0;j < numberOfProcess-i-1;j++){
if(at[j]>at[j+1]){
temp=at[j];
at[j]=at[j+1];
at[j+1]=temp;
temp=bt[j];
bt[j]=bt[j+1];
bt[j+1]=temp;
stemp=pid[j];
pid[j]=pid[j+1];
pid[j+1]=stemp;
swapped=true;
}
if(swapped==false){
break;
void firstComeFirstServeAlgorithm(){
int finishTime[]=new int[numberOfProcess];
int bt[]=burstTime.clone();
int at[]=arrivalTime.clone();
String pid[]=processId.clone();
int waitingTime[]=new int[numberOfProcess];
int turnAroundTime[]=new int[numberOfProcess];
sortAccordingArrivalTime(at,bt,pid);
finishTime[0]=at[0]+bt[0];
turnAroundTime[0]=finishTime[0]-at[0];
waitingTime[0]=turnAroundTime[0]-bt[0];
for(int i=1;i<numberOfProcess;i++){</pre>
```

```
finishTime[i]=bt[i]+finishTime[i-1];
turnAroundTime[i]=finishTime[i]-at[i];
waitingTime[i]=turnAroundTime[i]-bt[i];
}
float sum=0;
for(int n:waitingTime){
sum+=n;
}
float averageWaitingTime=sum/numberOfProcess;
sum=0;
for(int n:turnAroundTime){
sum+=n:
float averageTurnAroundTime=sum/numberOfProcess;
System.out.println("FCFS Scheduling algorithm:");
System.out.format("%20s%20s%20s%20s%20s%20s\n","ProcessId","BurstTime"
,"ArrivalTime","FinishTime","TurnAroundTime","WatingTime");
for(int i=0;i<numberOfProcess;i++){
System.out.format("%20s%20d%20d%20d%20d%20d\n",pid[i],bt[i],at[i]
,finishTime[i],turnAroundTime[i],waitingTime[i]);
System.out.format("%80s%20f%20f\n", "Average", averageTurnAroundTime, averageWaitingTime);
public static void main(String[] args){
Scanner input=new Scanner(System.in);
P1_FCFS_AN obj=new P1_FCFS_AN();
obj.getProcessData(input);
obj.firstComeFirstServeAlgorithm();
}
```

Enter the number of process for scheduling:5
Enter the burst time for Process0:
Enter the arrival time for Process1:
Enter the burst time for Process1:
Enter the arrival time for Process2:
Enter the burst time for Process2:
Enter the arrival time for Process3:
Enter the burst time for Process3:
Enter the burst time for Process3:
Enter the burst time for Process3:

Enter the arrival time for

Process4:

Input:-

Output :-

Process ID	Burst Time	Arival Time	Finish Time (Prev.Finish Time + Burst Time)	Turn Around Time (Finish Time- Arrival Time)	Waiting Time (Turn Around Time-Burst Time)
Р3	3	0	3	3	0
P2	8	1	11	10	2
P0	6	2	17	15	9
P4	4	4	21	17	13
P1	3	5	24	19	16
Average				12.800000	8.000000

Sample Output – 01:-

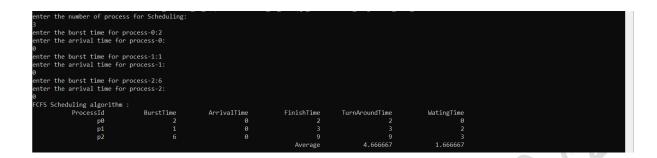
```
enter the number of process for Scheduling:
5
enter the burst time for process-0:6
enter the arrival time for process-0:
0
enter the burst time for process-1:3
enter the arrival time for process-1:
0
enter the burst time for process-2:8
enter the burst time for process-2:
0
enter the burst time for process-3:3
enter the arrival time for process-3:3
enter the arrival time for process-3:
0
enter the burst time for process-4:4
enter the arrival time for process-4:5
0
FCFS Scheduling algorithm :

ProcessId BurstTime ArrivalTime FinishTime TurnAroundTime WatingTime

p0 6 6 0
p1 3 0 9 9 9 6
p2 8 0 0 17 17 9
p3 3 0 0 20 20 17
p4 4 0 24 24 20
Average 15.200000 10.400000
```

Sample Output – 02:-

Sample Output – 03:-



Sample Output 04:-

```
enter the number of process for Scheduling:
5
enter the burst time for process-0:2
enter the arrival time for process-0:
0
enter the burst time for process-1:4
enter the arrival time for process-1:3
3
enter the burst time for process-2:3
enter the burst time for process-2:4
enter the arrival time for process-3:3
enter the burst time for process-3:3
enter the arrival time for process-4:1
enter the burst time for process-4:1
enter the arrival time for process-4:1
FCFS Scheduling algorithm :

ProcessId BurstTime ArrivalTime FinishTime TurnAroundTime WatingTime
p0 2 0 2 0 0
p1 4 3 6 3 -1
p2 3 4 9 5 2
p3 3 4 9 5 2
p3 3 4 9 5 7
Average 5.000000 2.400000
```