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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 1

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

John is learning about Binary Search Trees (BST) in his computer science class. He wants to create a program that allows users to delete a node with a given value from a BST and print the remaining nodes using an inorder traversal.

Implement a function to help him delete a node with a given value from a BST.

Input Format

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the BST nodes.

The third line consists of an integer V, which is the value to delete from the BST.

Output Format

The output prints the space-separated values in the BST in an in-order traversal, after the deletion of the specified value.

If the specified value is not available in the tree, print the given input values inorder traversal.

Refer to the sample output for formatting specifications.

Sample Test Case

```
Input: 5
1051527
15
Output: 2 5 7 10
Answer
#include <stdio.h>
#include <stdlib.h>
struct TreeNode {
  int data:
struct TreeNode* left;
  struct TreeNode* right;
};
struct TreeNode* createNode(int key) {
  struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
TreeNode));
  newNode->data = key;
  newNode->left = newNode->right = NULL;
  return newNode;
}
// You are using GCC
struct TreeNode* insert(struct TreeNode* root, int key) {
  //Type your code here
```

```
241801003
if (root->data<key){
    root->right - '
       if (root==NULL) return createNode(key);
         root->right = insert(root->right,key);
       else if (root->data>key){
         root->left = insert(root->left,key);
       return root;
    struct TreeNode* findMin(struct TreeNode* root) {
       //Type your code here
       struct TreeNode* current = root;
       while(current&& current->left!=NULL){
         current = current->left;
       return current;
    struct TreeNode* deleteNode(struct TreeNode* root, int key) {
       //Type your code here
       if (root==NULL) return root;
       if (key<root->data){
         root->left = deleteNode(root->left,key);
root->right = deleteNode(root->right,key);
}
else{
         if (root->left==NULL){
           struct TreeNode* t=root->right;
           free(root);
           return t:
         else if (root->right==NULL){
            struct TreeNode* t=root->left;
           free(root);
            return t;
         struct TreeNode* t=findMin(root->right);
         root->data = t->data;
         root->right = deleteNode(root->right,t->data);
```

```
24,180,1003
                                                     241801003
return root;
    void inorderTraversal(struct TreeNode* root) {
       //Type your code here
       if (root==NULL) return;
       inorderTraversal(root->left);
       printf("%d ",root->data);
       inorderTraversal(root->right);
    }
     int main()
                                                                                241801003
scanf("%d", &N);
       int N, rootValue, V;
       struct TreeNode* root = NULL;
       for (int i = 0; i < N; i++) {
         int key;
         scanf("%d", &key);
         if (i == 0) rootValue = key;
         root = insert(root, key);
       scanf("%d", &V);
       root = deleteNode(root, V);
       inorderTraversal(root);
                                                     241801003
       return 0;
                                                                         Marks: 10/10
    Status: Correct
```

241801003

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 2

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

Mike is learning about Binary Search Trees (BSTs) and wants to implement various operations on them. He wants to write a basic program for creating a BST, inserting nodes, and printing the tree in the pre-order traversal.

Write a program to help him solve this program.

Input Format

The first line of input consists of an integer N, representing the number of values to insert into the BST.

The second line consists of N space-separated integers, representing the values to insert into the BST.

Output Format

The output prints the space-separated values of the BST in the pre-order traversal.

Refer to the sample output for formatting specifications.

```
Sample Test Case
```

```
Input: 5
    31524
    Output: 3 1 2 5 4
    Answer
    #include <stdio.h>
#include <stdlib.h>
    struct Node {
      int data:
      struct Node* left;
      struct Node* right;
    };
    struct Node* createNode(int value) {
      struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
      newNode->data = value;
return newNode;
      newNode->left = newNode->right = NULL;
    // You are using GCC
    struct Node* insert(struct Node* root, int value) {
      //Type your code here
      if (root==NULL) return createNode(value);
      if (root->data>value){
         root->left = insert(root->left,value);
      else if(root->data<value){</pre>
         root->right = insert(root->right,value);
                                                    241801003
return root;
```

241801003

```
24,180,1003
 void printPreorder(struct Node* root) {
//Type your code here
if (root)
                                                            24,180,1003
        if (root==NULL) return;
        printf("%d ",root->data);
        printPreorder(root->left);
        printPreorder(root->right);
     int main() {
        struct Node* root = NULL;
        int n;
                                                                                          24,180,1003
        scanf("%d", &n);
for (int i = 0; i < n; i++) {
    int value;
          scanf("%d", &value);
          root = insert(root, value);
        }
        printPreorder(root);
        return 0;
     }
                                                                                  Marks: 10/10
      Status: Correct
24,180,1003
```

24,180,1003

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 3

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

You are required to implement basic operations on a Binary Search Tree (BST), like insertion and searching.

Insertion: Given a list of integers, construct a Binary Search Tree by repeatedly inserting each integer into the tree according to the rules of a BST.

Searching: Given an integer, search for its presence in the constructed Binary Search Tree. Print whether the integer is found or not.

Write a program to calculate this efficiently.

Input Format

The first line of input consists of an integer n, representing the number of nodes

in the binary search tree.

The second line consists of the values of the nodes, separated by space as integers.

The third line consists of an integer representing, the value that is to be searched.

Output Format

The output prints, "Value <value> is found in the tree." if the given value is present, otherwise it prints: "Value <value> is not found in the tree."

Refer to the sample output for formatting specifications.

```
Sample Test Case
Input: 7
8 3 10 1 6 14 23
Output: Value 6 is found in the tree.
Answer
// You are using GCC
struct Node* insertNode(struct Node* root, int data) {
  //Type your code here
if (root==NULL) return createNode(data);
  if (root->data>data){
     root->left = insertNode(root->left, data);
  else if (root->data<data){
     root->right=insertNode(root->right, data);
  return root;
struct Node* searchNode(struct Node* root, int value) {
  //Type your code here
  if (root==NULL){
  // printf("Value %d is not found in the tree.",value); return NULL;
```

```
24,180,1003
  if (root->data==value){
    // printf("Value %d is found in the tree.",value);
     return root;
  if (root->data<value){
    return searchNode(root->right,value);
  else if(root->data>value){
    return searchNode(root->left, value);
  }
}
                                                                               241801003
// int main(){
    int n;
    scanf("%d",&n);
    node* root=NULL;
//
    for (int i=0;i<n;i++){
//
//
       int v;
       scanf("%d",&v);
//
       root = insert(root,v);
//
    }
//
//
    int l;
    scanf("%d",&I);
//
    search(root,I);
                                                   241801003
                       24,180,1003
// return 0;
                                                                       Marks: 10/10
Status: Correct
```

241801003

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 4

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

John, a computer science student, is learning about binary search trees (BST) and their properties. He decides to write a program to create a BST, display it in post-order traversal, and find the minimum value present in the tree.

Help him by implementing the program.

Input Format

The first line of input consists of an integer N, representing the number of elements to insert into the BST.

The second line consists of N space-separated integers data, which is the data to be inserted into the BST.

Output Format

The first line of output prints the space-separated elements of the BST in postorder traversal.

The second line prints the minimum value found in the BST.

Refer to the sample output for formatting specifications.

```
Sample Test Case
 Input: 3
 5 10 15
Output: 15 10 5
The minimum value in the BST is: 5
 Answer
 #include <stdio.h>
 #include <stdlib.h>
 struct Node {
   int data:
   struct Node* left;
   struct Node* right;
};
struct Node* createNode(int data) {
   struct Node* newNode = (struct Node*)malloc(sizeof(struct Node));
   newNode->data = data;
   newNode->left = newNode->right = NULL;
   return newNode;
}
 // You are using GCC
 struct Node* insert(struct Node* root, int data) {
   //Type your code here
   if (root==NULL) return createNode(data);
   if (root->data<data){</pre>
   root->right = insert(root->right,data);
   else if (root->data>data){
```

```
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        root->left = insert(root->left,data);
       return root;
     void displayTreePostOrder(struct Node* root) {
       //Type your code here
       if (root==NULL) return;
       displayTreePostOrder(root->left);
       displayTreePostOrder(root->right);
       printf("%d ",root->data);
     }
                                                                                 241801003
     int findMinValue(struct Node* root) {
       //Type your code here
       if (root==NULL) return -1;
       struct Node* current = root;
       while(current->left!=NULL){
          current = current->left;
       }
       return current->data;
     int main() {
       struct Node* root = NULL;
scanf("%d", &n);
       for (int i = 0; i < n; i++) {
         scanf("%d", &data);
         root = insert(root, data);
       }
       displayTreePostOrder(root);
       printf("\n");
       int minValue = findMinValue(root);
       printf("The minimum value in the BST is: %d", minValue);
return 0;
                                                                                 241801003
                           241801003
                                                      241801003
```

Marks: 10/10 Status: Correct

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NeoColab_REC_CS23231_DATA STRUCTURES

REC_DS using C_Week 5_COD_Question 5

Attempt : 1 Total Mark : 10 Marks Obtained : 10

Section 1: Coding

1. Problem Statement

In his computer science class, John is learning about Binary Search Trees (BST). He wants to build a BST and find the maximum value in the tree.

Help him by writing a program to insert nodes into a BST and find the maximum value in the tree.

Input Format

The first line of input consists of an integer N, representing the number of nodes in the BST.

The second line consists of N space-separated integers, representing the values of the nodes to insert into the BST.

Output Format

The output prints the maximum value in the BST.

Refer to the sample output for formatting specifications.

```
Sample Test Case
```

```
Input: 5
1051527
Output: 15
Answer
#include <stdio.h>
#include <stdlib.h>
struct TreeNode {
  int data:
  struct TreeNode* left:
  struct TreeNode* right;
};
struct TreeNode* createNode(int key) {
  struct TreeNode* newNode = (struct TreeNode*)malloc(sizeof(struct
TreeNode));
  newNode->data = key;
  newNode->left = newNode->right = NULL;
  return newNode;
// You are using GCC
struct TreeNode* insert(struct TreeNode* root, int key) {
  //Type your code here
  if (root==NULL) return createNode(key);
  if (root->data<key){</pre>
     root->right = insert(root->right,key);
  else if(root->data>key){
     root->left = insert(root->left,key);
  return root;
```

```
24,180,1003
//Type your code here if (root==NULL) rod
     int findMax(struct TreeNode* root) {
       if (root==NULL) return -1;
       struct TreeNode* current = root;
       while(current->right!=NULL){
         current = current->right;
       }
       return current->data;
     int main() {
       int N, rootValue;
struct TreeNode* root = NULL;

for (int i - ^ '
       scanf("%d", &N);
          int key;
         scanf("%d", &key);
         if (i == 0) rootValue = key;
         root = insert(root, key);
       }
       int maxVal = findMax(root);
       if (maxVal != -1) {
         printf("%d", maxVal);
                                                         24,180,1003
return 0;
```

Status: Correct Marks: 10/10

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24,180,1003