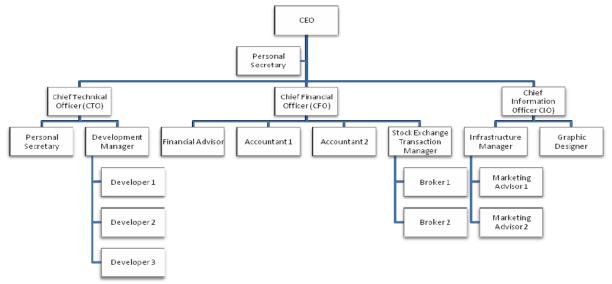


Practical Object oriented design (Composite, Visitor & Interpreter)

Solve the following problems.

Problem1: Corporate Bureaucracy

A manager is an employee who leads engineers, technicians and support personnel, all of whom are also employees. A higher level manager can also lead other lower level managers. A typical hierarchy at the CyberCorp Inc will look similar to the one presented below:



- a) Which design pattern you would use to implement our recursive corporate hierarchy? Provide the code that implements the above hierarchy and displays it as well.
- b) Extend the solution from a) and show how the company average salary could be computed as well as the total cumulative income (the sum of all salaries) for all the employees at CyberCorp.

Problem2: XML processing

Design an application that applies a generic function (process) to XML elements with specific attributes. The elements are part of an XML document. Consider that you have a parser available with the following partially given interface:

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```
class XMLElement {
    ...
    XMLElements getChildren();
    XMLAttributes getAttributes();
}
class XMLParser {
    XMLElement parseXMLDocument(URL url);
}
```

For those of you who know too little about XML we give a short explanation here. An XML document has a tree structure. The XML document has one root element which contains all other elements. The elements can have any number of children and attributes (which are specified as pairs: attributeNameX="attributeValueX"). An example of an XML document is given here:

Answer the **following** questions:

- a) What design pattern could be used (or is already used) in the implementation of the XMLElement? Provide implementation
- b) What changes should be done to the XMLElement class and how could the given classes be extended in order to apply a generic function to the XML element with specific attributes? What design pattern(s) could be applied here?
- c) How would you extend/modify the given XMLElement in order to traverse the structure using visitors or iterators? Draw an UML sketch.

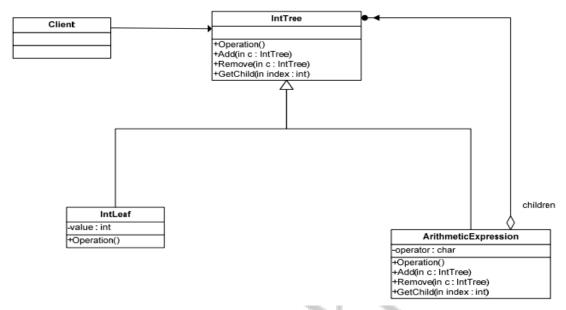
Problem3: Evaluation of Integer Trees

Consider the following UML diagram:

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In the ArithmeticExpression the operator is of type char and can have one of the following values: '+' and '-'.

Answer the following:

- a) What pattern is represented by the diagram?
- b) Change the class diagram to implement an interpreter over arithmetic expressions. Sketch the methods added to the diagram.
- c) Changes the class diagram obtained in section (b) and add new classes (and methods to the old ones) to implement a visitor over the integer trees. Provide the required methods for visitor.
- d) Implement the following types of visitors over arithmetic expressions:
 - Print the arithmetic expression in infix form
 - Print the arithmetic expression in postfix form