

## Conditional and Loops

Condition :- It provides check for the statement

- 1) If-else statement.
- 2) else if statement

Loops :- Loops are used to iterate a part of program several times.

- 1) For loop :- used when we know how many times the loop will iterate.
- 2) While loop :- used when we don't know no. of times the loop will iterate.
- 3) Do while loop :- used when we want to execute our code at least once.

Difference b/w while loop & Do while loop

While loop	Do while loop
- Used when no. of iteration is not fixed	- Used when we want to execute at least once
- entry controlled loop	- exit controlled loop
- no semicolon required at the end of while.	- semicolon required at the end of while.



**Loop :-** A loop is a control structure that allows to repeat a block of code multiple times as long as ~~condit~~ given a condition is true.

1) **for loop :-** used when no. of iterations are known.

**Syntax :-**

```
for (int i (initialization); i <= s (condition),  
      i++ (update))
```

```
{
```

```
    //code block
```

```
}
```

2) **while loop :-** used when no. of iterations is unknown but condition is provided.

**Syntax :-**

```
while (condition) {
```

```
    //code
```

```
}
```

⇒ **Do-while loop :-** Used when loop is required to run at least once

**syntax :-**

```
do {
```

```
    //code
```

```
} while (condition);
```



## Switch :

- Switch is a control flow statement used to execute one block of code among many case based on value of (variable/expression).
- Used as an alternative of if-else-if statement

Syntax: —

```
switch (expression) {
```

```
    case one:
```

```
        //code
```

```
        break; → terminate the sequence
```

```
    case two:
```

```
        //code
```

```
        break;
```

```
    default:
```

```
        //code:
```

```
}
```

] → default will be executed when none of the above case is satisfied.

→ If break is not used then it will continue with other cases.

→ duplicate cases are not allowed.

\* `x.equals("word")` → it checks value not reference.

\* `x == "word"` → here it checks references.



### New Syntax :-

```
switch (expression) {  
    case one → //do this ;  
    case two → //do this ;  
    case three → //do this ;  
    default → //do this ;  
}
```

**Nested Switch case :-** placing switch statement inside another. It allow decision making at multiple

### Syntax :-

```
switch (expression) {  
    case one :  
        //code block  
        break ;  
    case two :  
        switch (expression) {  
            case 1 :  
                //code block  
                break ;  
            case 2 :  
                //code block  
                break ;  
            default ;  
        }  
        break ;  
}
```



case three :

// code block

break;

default :

//code block

};