Principles of Programming Languages - Homework 4

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1 Problem 1

(i)
$$e_1 = x + 2$$

- (a) $x_1 + 2$
- (b) $fv(e) = \{x_1\}$
- (c) \langle \rangle

(ii)
$$e_2 = const \ x = 2; \ x * y$$

- (a) $const \ x_1 = 2; \ x_1 * y_1$
- (b) $fv(e) = \{y_1\}$
- (c) \langle \rangle

(iii)
$$e_3 = const \ y = y$$
; $const \ y = y$; y

- (a) $const \ y_2 = y_1; \ const \ y_3 = y_2; \ y_3$
- (b) $fv(e) = \{y_1\}$
- (c) ()

(iv)
$$e_4 = const \ x = (const \ z = 3; \ z + x); \ z + x$$

- (a) $const\ x_2 = (const\ z_1 = 3;\ z_1 + x_1);\ z_2 + x_2$
- (b) $fv(e) = \{x_1, z_2\}$
- (c) ()