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#include<stdio.h>

struct process
{
    int all[6],max[6],need[6],finished,request[6];
}p[10];
int avail[6],sseq[10],ss=0,check1=0,check2=0,n,pid,work[6];
int nor;
int safeseq(void);

void main()
{
    int ch,i=0,j=0,k,pid,ch1;
    int violationcheck=0,waitcheck=0;
    do
    {
        printf("\n\n\t 1. Input");
        printf("\n\n\t 2. New Request");
        printf("\n\n\t 3. Safe State or Not");
        printf("\n\n\t 4. print");
        printf("\n\n\t 5. Exit");
        printf("\n\n\t Enter ur choice :");
        scanf("%d",&ch);

        switch(ch)
        {
            case 1: printf("\n\n\t Enter number of processes : ");
                    scanf("%d",&n);
                    printf("\n\n\t Enter the Number of Resources : ");
                    scanf("%d",&nor);
                    printf("\n\n\t Enter the Available Resouces : ");
                    for(j=0;j<n;j++)
                    {
                        for(k=0;k<nor;k++)
                        {
                            if(j==0)
                            {
                                printf("\n\n\t For Resource type %d : ",k);
                                scanf("%d",&avail[k]);
                            }
                            p[j].max[k]=0;
                            p[j].all[k]=0;
                            p[j].need[k]=0;
                            p[j].finished=0;
                            p[j].request[k]=0;
                        }
                    }
                    for(i=0;i<n;i++)
                    {
                        printf("\n\n\t Enter Max and Allocated resources for P%d : ",i);
                        for(j=0;j<nor;j++)
                        {
                            printf("\n\n\t Enter the Max of resource %d : ",j);
                            scanf("%d",&p[i].max[j]);
                            printf("\n\n\t Allocation of resource %d : ",j);
                            scanf("%d",&p[i].all[j]);
                            if(p[i].all[j]>p[i].max[j])
                            {
                                printf("\n\n\t Allocation should be less < or =max");
                                j--;
                            }
                        }
                        else
                        {
                            p[i].need[j]=p[i].max[j]-p[i].all[j];
                            avail[j]=avail[j]-p[i].all[j];
                        }
                    }
                }
            }
        }
    }
}
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    }
}
break;
case 2: violationcheck=0;
        waitcheck=0;
        printf("\n\n\t Requesting process id :");
        scanf("%d",&pid);
        for(j=0;j<nor;j++)
        {
            printf("\n\n\t Number of Request for resource %d :",j);
            scanf("%d",&p[pid].request[j]);
            if(p[pid].request[j]>p[pid].need[j])
                violationcheck=1;
            if(p[pid].request[j]>avail[j])
                waitcheck=1;
        }

        if(violationcheck==1)
            printf("\n\n\t The Process Exceeds its Max Need: Terminated");
        else if(waitcheck==1)
            printf("\n\n\t Lack of Resourcess : cannot be granted");
        else
        {
            for(j=0;j<nor;j++)
            {
                avail[j]=avail[j]-p[pid].request[j];
                p[pid].all[j]=p[pid].all[j]+p[pid].request[j];
                p[pid].need[j]=p[pid].need[j]-p[pid].request[j];
            }
            chl=safeseq();
            if(chl==0)
            {
                for(j=0;j<nor;j++)
                {
                    avail[j]=avail[j]+p[pid].request[j];
                    p[pid].all[j]=p[pid].all[j]-p[pid].request[j];
                    p[pid].need[j]=p[pid].need[j]+p[pid].request[j];
                }
            }
            else if(chl==1)
                printf("\n\n\t Request can be granted ");
        }
        break;
case 3: if(safeseq()==1)
        printf("\n\n\t The System is in safe state ");
        else
            printf("\n\n\t The System is Not in safe state ");
        break;
case 4: printf("\n\n\t Number of processes : %d",n);
        printf("\n\n\t Number of Resources : %d",nor);
        printf("\n\n\t Pid\tMax\tAllocated\tNeed ");
        for(i=0;i<n;i++)
        {
            printf("\n\n\t P%d : ",i);
            for(j=0;j<nor;j++)
                printf("%d",p[i].max[j]);
            printf("\t");
            for(j=0;j<nor;j++)
                printf("%d",p[i].all[j]);
            printf("\t\t");
            for(j=0;j<nor;j++)
                printf("%d",p[i].need[j]);
        }
        printf("\n\n\t Available :");
        for(i=0;i<nor;i++)
            printf("%d",avail[i]);

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        break;
case 5: break;
} //End of switch
}while(ch!=5);
} //End of main

int safeseq()
{
    int tj,tk,i,j,k;
    ss=0;
    for(j=0;j<nor;j++)
        work[j]=avail[j];
    for(j=0;j<n;j++)
        p[j].finished=0;
    for(tk=0;tk<nor;tk++)
    {
        for(j=0;j<n;j++)
        {
            if(p[j].finished==0)
            {
                check1=0;
                for(k=0;k<nor;k++)
                    if(p[j].need[k]<=work[k])
                        check1++;
                if(check1==nor)
                {
                    for(k=0;k<nor;k++)
                    {
                        work[k]=work[k]+p[j].all[k];
                        p[j].finished=1;
                    }
                    sseq[ss]=j;
                    ss++;
                }
            }
        } //End of j loop
    } //End of tk loop
    check2=0;
    for(i=0;i<n;i++)
        if(p[i].finished==1)
            check2++;
    printf("\n\n\t");
    if(check2>=n)
    {
        printf("\n\n\t The safe sequence is:\t");
        for( tj=0;tj<n;tj++)
            printf("P%d,",sseq[tj]);
        return 1;
    }
    else
        return 0;
}

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