

Steps of RTL compiler:

- 1) Make a folder which contains the following files:
 - a. Verilog code (.v file)
 - b. Script file (.tcl file)
 - c. Constraints file (.sdc file)
 - d. Technology file (.lib file)
- 2) Open terminal.
- 3) Go to folder which contains script file (.tcl file) using command "cd"
- 4) Enter into the cadence tool 1- csh. 2- Source /cad/cshrc.
- 5) Invoke the RTL compiler using command "rc -f script.tcl"
- 6) gui_show.
- 7) Report area > path. (.txt file)
- 8) Report timing > path. (.txt file)
- 9) Report power > path. (.txt file)

A) Verilog code (counter):

```
module counter(clk, reset_n, enable_n, data_o);
output reg [7:0] data_o;
input enable_n, clk, reset_n;

always @(posedge clk) begin
if (reset_n) data_o <= 8'b0;
else if (enable_n) data_o <= data_o + 1;
end
endmodule
```

B) Script file:

```
Set_attribute lib_search_path ../lib/
Set_attribute hdl_search_path ../rtl/
Set_attribute library xyz.lib
Read_hdl counter.v
Elaborate counter
Read_sdc ../constraints/constraints.sdc
Synthesize -to_mapped
Write_hdl > counter_netlist.v
```

C) Constraints file:

```
Create_clock -name clk -period 10 -waveform {0 5} [get_ports "clk"]
Set_clock_transition -rise 0.1 [get_clocks "clk"]
Set_clock_transition -fall 0.1 [get_clocks "clk"]
```

D) Verilog code (ALU):

```
module ALU (input clk, input [15:0] read_data1, input [15:0] read_data2, input [3:0] ALUCtrl, output
reg [15:0] ALU_output);
always @(ALUCtrl, read_data1, read_data2) begin
case(ALUCtrl)
4'b0010: ALU_output = read_data1 + read_data2;
4'b0110: ALU_output = read_data1 - read_data2;
4'b0000: ALU_output = read_data1 & read_data2;
4'b0001: ALU_output = read_data1 | read_data2;
4'b0011: ALU_output = read_data1 * read_data2;
end
endcase
endmodule
```