

Home Page for the UPC-E

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<hr/>					
IP, MAC & Info	UPC-E Setup	UDP Setup	UPC-E Self Test		
<table><tr><td>Location:</td><td><input type="text" value="Enter Location"/></td></tr></table>				Location:	<input type="text" value="Enter Location"/>
Location:	<input type="text" value="Enter Location"/>				
Present Output:		Full Scale:			
HP:	0 0 0 . 0 2	1 0 0 . 0			
KW:	0 0 . 0 1				
Counts:	0	4095			
UDP is	<i>Not Running</i>				
Refresh Browser to update display					

- Provides links to sub pages for setup.
- Displays UPC-E physical location- named by user.
- Indicates the operating full scale setting in Horsepower.
- Present output is shown for HP, KW, and Counts.
- Indicates status of UDP output, if used.

IP, MAC & Info Page

IP, MAC & Info

Home

Location: (16 Char Max)

UPC MAC Address: 00.03.75.0F.67.70

UPC IP Address**: 192 . 168 . 123 . 3

Page Build: 88 Software Build: 90 S/N: 89123R

(Refresh browser if partial display)

IP Address**
Default IP or manually assigned IP address

- Enter physical location of the UPC-E for identification purposes.
- Shows UPC-E MAC address for network setup.
- Indicates DEFAULT IP address or manually assigned IP address.
- If DHCP assigns a different number it will not appear here. The default or assigned number will continue to appear.

UPC-E Setup

UPC-E Setup

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Enter Full Scale values in 1/10 Hp increments. For example:
4 Hp = 40, 5.1 Hp = 51, 100 Hp = 1000, 124.2 Hp = 1242, etc.
Don't enter decimal points or alpha characters!

Power Up FS = 1 0 0 . 0	HP	This value is saved and then loaded when power is applied or submit is pressed. Enter motor size or expected maximum load.
New setting = <input type="text" value="1000"/>		

Power Up Response Time

50 ms 100 ms 200 ms 400 ms 800 ms
 1 sec 2 sec 4 sec 8 sec 16 sec

Submit All

Notes:

Power Up Full Scale and Response are set with this page.
The operating Full Scale and Response may be set remotely- see the installation manual.

- Set the full scale value for the UPC-E in **Horsepower**. HP is actually entered in *tenths* of a horsepower with **no** decimal points. Examples: 4.5 HP = 45, 10 HP = 100, 95 HP = 950, 124.5 HP = 1245, etc. Incorrect entries will be flagged and set to either the low or high limit. Pressing **Submit** again will clear the error. The range may be set from 4.0 to 125.0 HP (40 to 1250).
- Response Time averages the load signal and may be set in the increments shown. It is a continuous running average.
- When done. press **Submit** to save the values.

Notes:

1. Values entered here are default values. They will be saved and loaded as *operating* values when power is applied or if the submit button is pressed.
2. The full scale range and response time may be externally set as operating values via http or UDP. See UDP and HTTP COMMANDS section.

UDP Setup Page

UDP Setup

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To send to a specific computer via UDP:

1. Set MAC address to computer's ethernet MAC address
2. Set IP address to the computer's IP address

To broadcast to many computers:

1. Set MAC address to all FF's
2. Set IP to local network broadcast address (typically xxx.xxx.xxx.255)

To broadcast on all logical local networks:

1. Set MAC to all FF's
2. Set IP to 255.255.255.255

To send to a remote PC through a gateway:

1. Set MAC to the gateway's MAC address
2. Set IP to the address of the remote machine

MAC:

IP: . . .

Data to Send: HP KW Counts

Send packet every: 50 ms 100 ms 200 ms 500 ms 1 sec
 2 sec 5 sec 10 sec 20 sec 1 min

None- UDP command 01FE1EFF010000 to port 26482 triggers output

Run Stop Not Running Submit

(Refresh browser if partial display)

- Set UDP destination MAC and IP address.
- Select type of data to send- HP, KW, or counts. HP and KW are sent as a 5 digit integer with implied 2 decimal point precision. For example, a HP output of '2881' is 28.81 HP; '12480' is 124.80 HP.
- Specify the UDP port.
- Select the interval to send a packet. If UDP is running, a hex command will cause the UPC-E to send a packet. See UDP COMMAND section.
- Check **'Run'** and then **Submit** to activate UDP. If **'Stop'** is checked and **Submit** pressed, values will be saved, but UDP will not be active.

UPC-E Self Test Page

The screenshot shows a web page titled 'UPC-E Self Test' with a 'Home' link in the top right. A message states: 'This tests the ethernet connection and UPC-E internal operation. The output will be indicated in "Counts" for best resolution. Full Scale counts = 4095.' Below this, a red warning message says: 'If Self Test is OK but problems persist, check the UPC-E wiring!' A numbered list of 5 steps follows: 1. Wait for page refresh and press 'Start Test' 2. Hp, Kw, and Count outputs will be frozen at current levels for 2 seconds 3. Testing stops and Hp, Kw, Counts return to process values 4. Result displays for about 10 seconds and test resets 5. Refresh browser if partial display. Page normally refreshes every 5 seconds. Below the list, a note says: 'Normal Counts are 3570 to 3800'. The 'Test Counts:' field shows '0' and the 'Start Test' button is green. Below the button, the text 'Not Running' is displayed in blue.

'Self Test' is used to verify correct network and UPC-E operation.

This page will automatically refresh every 5 seconds. It is important to wait until the page has just refreshed before pressing the 'Start Test' button.

When activated, the HP, KW, and Count outputs will be frozen at their current values for two seconds, during which time the UPC-E will conduct an internal test.

At the end of two seconds, outputs will return to process values. A result value will be displayed as 'Test Counts' when the browser refreshes. Any number between 3570 and 3800 is acceptable. At the end of approximately 10 seconds the test will cancel and 'Test Counts' will return to 0.

If Self Test is OK but problems persist, check the UPC-E wiring

HTTP Commands

To request an output value:

Count output (0 to 4095, or 12 bit resolution):
<http://aaa.aaa.aaa.aaa/counts.htm>

HP and KW will output up to a 5 digit whole number. It is up to the application to put in the decimal point (ie, divide by 100 for xxx.xx)

HP output
<http://aaa.aaa.aaa.aaa/hp.htm>

KW output:
<http://aaa.aaa.aaa.aaa/kw.htm>

Notes:

1. aaa.aaa.aaa.aaa is the IP address of the UPC
2. Do NOT use the 'html' suffix. It must be 'htm'

To externally set an operating Full Scale or Response value:

To set Full Scale HP (FS HP):
<http://aaa.aaa.aaa.aaa/user.spi?fshp=value>

Where *value* is the FS HP value in tenths. NO DECIMAL POINT. e.g., 4 HP = 40, 120 HP = 1200, 124.5 HP = 1245. Out of range numbers will default to '40' on the low side, and '1250' on the high side.

To set the operating response time:
<http://aaa.aaa.aaa.aaa/user.spi?cresponse=value>

Where *value* is from table:

50 ms = 1	100 ms = 2	200 ms = 4	400 ms = 8	800 ms = 16
1 sec = 257	2 sec = 258	4 sec = 260	8 sec = 264	16 sec = 272

All other numbers default to '1', or 50 ms

To see the operating Full Scale HP and Response time:

<http://aaa.aaa.aaa.aaa/user.htm>

The first number will be the FS HP setting; the second number will be the Response time. Refer to the above table.

UDP Commands

Notes:

1. Entered values MUST be in Hex. Do NOT send ASCII characters.
2. Hex values have **no spaces or punctuation**
3. Hex values here are shown in byte blocks for clarity
4. **Commands must be sent to port 26482**
5. Configure MAC & IP destination settings on the “UDP Setup” page

To trigger a UDP packet output:

1. On “UDP Setup” page, select “None” and submit
2. Send hex **01 FE 1E FF 01 00 00** (7 bytes) on port 26482 to trigger packet

To externally set an *operating* Full Scale value:

1. UDP must be running to receive data.
2. Send **02 FD 06 00 XX XX 00 00** (8 bytes)

Where ‘xx xx’ is the hex full scale value, **least significant byte first**.

Examples:

100 HP = 1000 decimal = 03 E8 hex
Send: **02 FD 06 00 E8 03 00 00** (8 bytes, NO spaces)

22.5 HP = 225 decimal = 00 E1 hex
Send: **02 FD 06 00 E1 00 00 00** (8 bytes, NO Spaces)

To externally set an *operating* Response value:

1. UDP must be running to receive data.
2. Send: **02 FD 08 00 XX XX 00 00** (8 bytes)

Where ‘xx xx’ is the hex value from the table

50ms= 01 00	100ms= 02 00	200ms= 04 00	400ms= 08 00	800ms= 10 00
1 sec= 01 01	2 sec= 02 01	4 sec= 04 01	8 sec= 08 01	16 sec= 10 01

Example:

50 ms Response = 01 00
Send: **02 FD 08 00 01 00 00 00** (8 bytes, NO spaces)

8 seconds Response = 08 01
Send: **02 FD 08 00 08 01 00 00** (8 bytes, NO spaces)