

1. Display multiple variables.

Sample Variables :

a+ c, x + c, dx + x, a + x, s + b, ax + b, s + c, ax + c, ax + ux

Declaration :

```
int a = 125, b = 12345;  
long ax = 1234567890;  
short s = 4043;  
float x = 2.13459;  
double dx = 1.1415927;  
char c = 'W';  
unsigned long ux = 2541567890;
```

Solution:-

```
#include <stdio.h>  
  
int main()  
{  
    int a = 125, b = 12345;  
    long ax = 1234567890;  
    short s = 4043;  
    float x = 2.13459;  
    double dx = 1.1415927;  
    char c = 'W';  
    unsigned long ux = 2541567890;  
  
    printf("a + c = %d\n", a + c);  
    printf("x + c = %f\n", x + c);  
    printf("dx + x = %f\n", dx + x);  
    printf("a + x = %f\n", a + x);  
    printf("s + b = %d\n", s + b);  
    printf("ax + b = %ld\n", ax + b);
```

```

printf("s + c = %hd\n", s + c);
printf("ax + c = %ld\n", ax + c);
printf("ax + ux = %lu\n", ax + ux);

return 0;
}

```

2. Convert specified days into years, weeks and days.

Solution:-

```

#include <stdio.h>

main()
{
    int days, years, weeks;

    Printf("enter days");
    Scanf("%d",&days);
    years = days/365;
    weeks = (days % 365)/7;
    days = days- ((years*365) + (weeks*7));

    printf("Years: %d\n", years);
    printf("Weeks: %d\n", weeks);
    printf("Days: %d \n", days);
}

```

3. Accepts two item's weight (floating points' values) and number of purchase (floating points' values) and calculate the average value of the items.

Solution:-

```

#include <stdio.h>

main()
{

```

```

        double w1, c1, w2, c2, result;

printf("Weight =Item1");

scanf("%lf", &w1);

printf("No. of item1");

scanf("%lf", &c1);

printf("Weight =Item2 ");

scanf("%lf", &w2);

printf("No. of item2");

scanf("%lf", &c2);

result = ((w1 * c1) + (w2 * c2)) / (c1 + c2);

printf("Average Value = %f\n", result);

```

}

4. Create enumerated data type for 7 days and display their values in integer constants.

Solution:-

```

#include <stdio.h>

main()
{
    enum week{Sun=1, Mon, Tue, Wed, Thu, Fri, Sat};

    printf("Sunday= %d", Sun);

    printf("\nMonday = %d", Mon);

    printf("\nTuesday = %d", Tue);

    printf("\nWednesday = %d", Wed);

    printf("\n Thursday = %d", Thu);

    printf("\nFriday = %d", Fri);

    printf("\nSaturday = %d", Sat);
}

```

5. Converts Centigrade to Fahrenheit.

Solution:-

```
#include <stdio.h>

int main()
{
    float celsius, fahrenheit;

    printf("Enter temperature in Celsius: ");
    scanf("%f", &celsius);
    fahrenheit = (celsius * 9 / 5) + 32;

    printf("%.2f Celsius = %.2f Fahrenheit", celsius, fahrenheit);

    return 0;
}
```

6. Takes minutes as input, and display the total number of hours and minutes.

Solution:-

```
#include<stdio.h>

main()
{
    int minute;

    printf("\n\n\tEnter minutes = ");

    scanf("%d", &minute);

    printf("\n\t Entered minutes = %d minutes \n\t Which is equivalent to = %d
hours and %d minutes", minute, minute/60, minute%60);

}
```

7. Prints the perimeter of a rectangle to take its height and width as input.

Solution:-

```
#include <stdio.h>

int main() {
    float rec_width;
    float rec_height;
    float rec_perimeter;

    printf("Input the height of the Rectangle : ");
    scanf("%f", &rec_height);

    printf("Input the width of the Rectangle : ");
    scanf("%f", &rec_width);

    rec_perimeter = 2.0 * (rec_height + rec_width); /* perimeter = 2 * ( width
+ height )*/
    printf("Perimeter of the Rectangle is : %f\n", rec_perimeter);

    return 0;
}
```

8. By using +, /, %=, >=, ! operators.

Solution:-

```
#include<stdio.h>
```

```
main()
{
    float a,b,c;

    a=12;
    b=14;
    printf("Addition=%f",a+b);
    printf("\n Division=%f",a/b);

    printf("\n %d",a>=b);
    printf("\n %d",a!=b);
}
```

9. By using &, |, >>, ?:, || operators.

Solution:-

```
#include<stdio.h>
```

```
main()
```

```
{
```

```
int a,b,c;
```

```
a=12;  
b=14;  
  
printf("\n %d",a&b);  
  
printf("\n %d",a|b);  
  
printf("\n %d",a>>b);  
  
printf("\n %d",a||b);  
  
}
```

10. Find the Size of int, float, double and char.

Solution:-

```
#include<stdio.h>  
  
main()  
{  
  
printf("\nsize of int=%d",sizeof(int));  
  
printf("\nsize of float=%d",sizeof(float));  
  
printf("\nsize of char=%d",sizeof(char));  
  
printf("\nsize of double=%d",sizeof(double));  
  
}
```

