14/04/2023, 17:37 Untitled.txt

## Untitled.txt

```
import java.lang.Math;
public class oops {
public static void main(String[] args) {
car a = new car("hyunday", "hkm", 2001, 4, 5, 56);
car b = new car("hyuy", "hk", 1999, 4, 5, 81);
a.accelerate(54);
a.move();
a.move();
a.move();
a.move();
a.move();
b.move();
b.move();
b.move();
double c = a.time to collision(b);
System.out.printf("%.2f\n", c);
}
}
class car {
String make;
String model;
int year;
int x;
int y;
int speed;
public car(String make, String model, int year, int x, int y, int speed) {
this.make = make;
this.model = model;
this.year = year;
this.x = x;
this.y = y;
this.speed = speed;
}
public void accelerate(int a) {
speed += a;
}
public void brake(int b) {
speed -= b;
}
public void move() {
double angle = Math.atan2(y, x);
x += (speed * Math.cos(angle));
```

about:blank 1/2

```
y += (speed * Math.sin(angle));
}
public boolean detect_collision(car a) {
double distance = Math.sqrt(Math.pow((this.x - a.x), 2) + Math.pow((this.y - a.y), 2))
2));
if (distance <= 0.01) {
return true;
return false;
}
public Double time_to_collision(car b) {
double relative_speed = this.speed - b.speed;
if (relative_speed <= 0) {</pre>
return null;
} else {
double distance = Math.sqrt(Math.pow((this.x - b.x), 2) + Math.pow((this.y - b.y),
2));
double time = distance / relative_speed;
return time;
}
}
}
```

about:blank 2/2