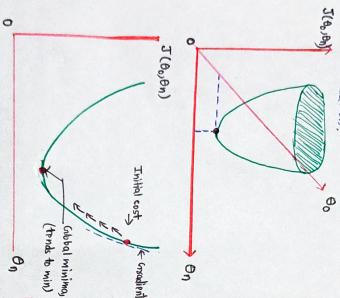
> Gradient Descent

- · Optimization technique to find minimum af any function.
- · If we plot I(A), On, Oo we get this . In linear regression we want to find minima at our cost function.
- for 20 visualization bowl shape , we can also plot I (0,00) uson



@ where the slope of valley is going down, every contour around us is higher than Frach the Blobal minima and see that all den skaym we mave towards it, we repeat it till we

- This process or method at reaching atminima is called convex gence.
- @ Convergence algorithm optimizes the value of slope !

$$\theta_n = \theta_n - \frac{\delta}{\delta \theta_n} \left(\Im(\theta_{n,j} \theta_0) \right)$$

where & is learning rate and is set by us, we should move down the valley or converge. it basically impans by how many data points

Off or too small it will be time consuming. ⊙ If α very high then, we will move out of data point spread or curve or may be jumping hrre their and not reaching global minima.

/ Gradient @ Gradient Descent converges by: @ Convergence algorithm appdates the slope on by which leads to global minima. a new value calculated by the formula above.

I. We have to know where the stope of differentiate the slope of function at the cost function that point, thus breadient differentiates valley is going, to get it we postally De (J (to, bn)

Dan = 2 [1 2 (hox) -y')]2 Let cost function be mean squaxed > -2 2 x' (ho(x) -8')

$$|D\theta_{\theta}| = \frac{\delta}{\delta \theta_{\theta}} \left[\frac{1}{h} \sum_{i=1}^{n} (h_{\theta}(x)^{i} - y^{i}) \right]^{2}$$

$$\Rightarrow -2 \sum_{i=1}^{n} (h_{\theta}(x)^{i} - y^{i})$$

2. Now update the value as,

00 = 00 - 00 DO0

 $\theta_n = \theta_n - \alpha \delta \left(J(\theta_n, \theta_a) \right)$

Samp as,

$$\Theta_0 = \Theta_0 - \alpha \frac{\lambda}{\lambda \theta_0} \left(\Im \left(\theta_0, \theta_0 \right) \right)$$

3. Repeat this untill spaches global minima, ideally o.