- · Expresiment axe the unextain situations which could have multiple outcomes \* Addition Law of probability.
- · Outrome is the result at single toial. · Event is one or more outcome from an experiment.
- · Probability is a measure of likelihood of an puput
- · Mutually exclusive events:
- > Two events are mutually exclusive it they - ex- Tossing of coin. can't occur at the same time.
- · Non mutual exclusive events:
- > Two events are non mutual exclusive if they can occur at same time.
- >por- picking hoast and king from deck.
- · Dependent events:

- > Two events are dependent if they affect
- edy back of sursenso
- · Independent events: > Two events are independent if they don't Dex- In prov example if we put ball back -> ex- If bog has SR, SB balls then, picking affect occurrence of rach other now it again we pick and probability is ree)= 3 a red ball has probability of P(R)=510

- · For mutually exclusive events:
- P(A 0x B) = P(A) + P(B)
- · For non-mutual exclusive events:
- P(A 0xB) = P(A) + P(B) P(A and B)
- \* Multiplication Law of probability · Fox Dependent events: P(A and B) = P(A) \* P(B/A)Conditional probability
- · Fox Independent events: P(A and B) = P(A) \* P(B)
- \* Naive Bayes throsom: · Its basically conditional probability for
- · If A1,A2,... An axp mutually exclusive mutually exclusive events
- events with P(Ai) \$0 (1=0,1,... n) at arbitary event B at the sample space random experiment then for an
- in bag after picking probability remain same. of above exposiment, P(B)>0.  $P(A_i^*/b) = P(A_i^*) P(B/A_i^*)$ Σ ρ(A;) ρ(B/A;)

m = number of favourable events (ways) n = number of non-favourable events Odds Favour = M/n

\* odds in favour and against event

odds Against = n/m