

Assignment 1

1)BFS

```
#include<iostream>
```

```
#include<stdlib.h>
```

```
#include<queue>
```

```
using namespace std;
```

```
class node
```

```
{
```

```
    public:
```

```
        node *left, *right;
```

```
        int data;
```

```
};
```

```
class Breadthfs
```

```
{
```

```
    public:
```

```
    node *insert(node *, int);
```

```
    void bfs(node *);
```

```
};
```

```
node *insert(node *root, int data)
```

```
// inserts a node in tree
```

```
{
```

```
    if(!root)
```

```
    {        root=new node;
```

```
            root->left=NULL;
```

```
            root->right=NULL;
```

```
            root->data=data;
```

```
            return root;
```

```
    }
```

```

queue<node *> q;

q.push(root);

while(!q.empty())
{
    node *temp=q.front();
    q.pop();

    if(temp->left==NULL)
    {

        temp->left=new node;
        temp->left->left=NULL;
        temp->left->right=NULL;
        temp->left->data=data;
        return root;
    }
    else
    {
        q.push(temp->left);
    }
    if(temp->right==NULL)
    {

        temp->right=new node;
        temp->right->left=NULL;
        temp->right->right=NULL;
        temp->right->data=data;
        return root;
    }
    else

```

```

        {
            q.push(temp->right);
        }
    }
}

void bfs(node *head)
{
    queue<node*> q;

    q.push(head);

    int qSize;

    while (!q.empty())
    {
        qSize = q.size();

        #pragma omp parallel for
//creates parallel threads
        for (int i = 0; i < qSize; i++)
        {
            node* currNode;

            #pragma omp critical
            {
                currNode = q.front();

                q.pop();

                cout<<"\t"<<currNode->data;

                }// prints parent node

            #pragma omp critical
            {
                if(currNode->left)// push parent's left node in queue

```

```

        q.push(currNode->left);
        if(currNode->right)
            q.push(currNode->right);
        }// push parent's right node in queue
    }
}

```

```

int main(){

    node *root=NULL;

    int data;

    char ans;

    do
    {
        cout<<"\n enter data=>";
        cin>>data;

        root=insert(root,data);

        cout<<"do you want insert one more node?";
        cin>>ans;

    }while(ans=='y' || ans=='Y');

    bfs(root);
}

```

```
return 0;
```

```
}
```

Binary Search

```
#include<iostream>
```

```
#include<stdlib.h>
```

```
#include<omp.h>
```

```
using namespace std;
```

```
int binary(int *, int, int, int);
```

```
int binary(int *a, int low, int high, int key)
```

```
{
```

```
    int mid;
```

```
    mid=(low+high)/2;
```

```
    int low1,low2,high1,high2,mid1,mid2,found=0,loc=-1;
```

```
    #pragma omp parallel sections
```

```
    {
```

```
        #pragma omp section
```

```
        {
```

```
            low1=low;
```

```
            high1=mid;
```

```
            while(low1<=high1)
```

```
            {
```

```
                if(!(key>=a[low1] && key<=a[high1]))
```

```
                {
```

```
                    low1=low1+high1;
```

```
                    continue;
```

```
                }
```

```

mid1=(low1+high1)/2;
if(key==a[mid1])
    {
        found=1;
        loc=mid1;
        low1=high1+1;
    }

    else if(key>a[mid1])
    {

        low1=mid1+1;
    }

    else if(key<a[mid1])
        high1=mid1-1;

    }
}

```

```

#pragma omp section

```

```

{

    low2=mid+1;
    high2=high;
    while(low2<=high2)
    {

        if(!(key>=a[low2] && key<=a[high2]))
        {

            low2=low2+high2;

```

```

        continue;
    }

    cout<<"here2";
    mid2=(low2+high2)/2;

    if(key==a[mid2])
    {

        found=1;
        loc=mid2;
        low2=high2+1;
    }

    else if(key>a[mid2])
    {

        low2=mid2+1;
    }

    else if(key<a[mid2])
        high2=mid2-1;
    }

}

return loc;
}

```



```

int main()
{
    int *a,i,n,key,loc=-1;

    cout<<"\n enter total no of elements=>";

    cin>>n;

    a=new int[n];

    cout<<"\n enter elements=>";
    for(i=0;i<n;i++)
    {
        cin>>a[i];
    }

    cout<<"\n enter key to find=>";
    cin>>key;

    loc=binary(a,0,n-1,key);

    if(loc== -1)
        cout<<"\n Key not found.";
    else
        cout<<"\n Key found at position=>"<<loc+1;

    return 0;
}

/*apr@C04L0801:~$ g++ omp_binary_search.cpp -fopenmp
apr@C04L0801:~$ ./a.out

```

enter total no of elements=>10

enter elements=>1

2

3

4

5

6

7

8

9

10

enter key to find=>8

here2

Key found at position=>8apr@C04L0801:~\$./a.out

enter total no of elements=>12

enter elements=>1

2

3

4

5

6

7

8

9

10

11

12

enter key to find=>15

Key not found.apr@C04L0801:~\$

*/

Dfs

```
#include <iostream>

#include <vector>

#include <stack>

#include <omp.h>

using namespace std;

const int MAX = 100000;

vector<int> graph[MAX];

bool visited[MAX];

void dfs(int node) {

    stack<int> s;

    s.push(node);

    while (!s.empty()) {

        int curr_node = s.top();

        if (!visited[curr_node]) {

            visited[curr_node] = true;

            s.pop();

            cout<<curr_node<<" ";

            #pragma omp parallel for

            for (int i = 0; i < graph[curr_node].size(); i++) {

                int adj_node = graph[curr_node][i];

                if (!visited[adj_node]) {

                    s.push(adj_node);

                }

            }

        }

    }

}
```

```

    }
    }
    }
}

```

```

int main() {
    int n, m, start_node;

    cout<<"Enter no. of Node,no. of Edges and Starting Node of graph:\n";

    cin >> n >> m >> start_node;

    //n: node,m:edges

    cout<<"Enter pair of node and edges:\n";

    for (int i = 0; i < m; i++) {

        int u, v;

        cin >> u >> v;

        //u and v: Pair of edges

        graph[u].push_back(v);
        graph[v].push_back(u);
    }

    #pragma omp parallel for

    for (int i = 0; i < n; i++) {

        visited[i] = false;

    }

    dfs(start_node);
}

```

```
        return 0;  
    }
```

```
/*output
```

Enter no. of Node,no. of Edges and Starting Node of graph:

4 3 0

Enter pair of node and edges:

0 1

0 2

2 4

0 2 4 1

```
*/
```

Assignment 2

Bubble sort

```
#include <iostream>
```

```
#include <omp.h>
```

```
using namespace std;
```

```
void sequentialBubbleSort(int *, int);
```

```
void parallelBubbleSort(int *, int);
```

```
void swap(int &, int &);
```

```
void sequentialBubbleSort(int *a, int n)
```

```
{
```

```
    int swapped;
```

```
    for (int i = 0; i < n; i++)
```

```
    {
```

```
        swapped = 0;
```

```
        for (int j = 0; j < n - 1; j++)
```

```
        {
```

```
            if (a[j] > a[j + 1])
```

```
            {
```

```
                swap(a[j], a[j + 1]);
```

```
                swapped = 1;
```

```
            }
```

```
        }
```

```
    if (!swapped)
```

```
        break;
```

```
}
```

```
}
```

```

void parallelBubbleSort(int *a, int n)
{
    int swapped;
    for (int i = 0; i < n; i++)
    {
        swapped = 0;
        int first=i%2;
#pragma omp parallel for shared(a,first)
        for (int j = first; j < n - 1; j++)
        {
            if (a[j] > a[j + 1])
            {
                swap(a[j], a[j + 1]);
                swapped = 1;
            }
        }

        if (!swapped)
            break;
    }
}

```

```

void swap(int &a, int &b)
{
    int test;
    test = a;
    a = b;
    b = test;
}

```



```

int main()
{
    int *a, n;

    cout << "\n enter total no of elements=>";

    cin >> n;

    a = new int[n];

    cout << "\n enter elements=>";

    for (int i = 0; i < n; i++)
    {
        cin >> a[i];
    }

    double start_time = omp_get_wtime(); // start timer for sequential algorithm
    sequentialBubbleSort(a, n);
    double end_time = omp_get_wtime(); // end timer for sequential algorithm

    cout << "\n sorted array is=>";

    for (int i = 0; i < n; i++)
    {
        cout << a[i] << endl;
    }

    cout << "Time taken by sequential algorithm: " << end_time - start_time << " seconds" << endl;

    start_time = omp_get_wtime(); // start timer for parallel algorithm
    parallelBubbleSort(a, n);
    end_time = omp_get_wtime(); // end timer for parallel algorithm

    cout << "\n sorted array is=>";

```

```
for (int i = 0; i < n; i++)  
{  
    cout << a[i] << endl;  
}  
  
cout << "Time taken by parallel algorithm: " << end_time - start_time << " seconds" << endl;  
  
delete[] a; // Don't forget to free the allocated memory  
  
return 0;  
}
```

Merge sort

```
#include<iostream>
```

```
#include<stdlib.h>
```

```
#include<omp.h>
```

```
using namespace std;
```

```
void mergesort(int a[],int i,int j);
```

```
void merge(int a[],int i1,int j1,int i2,int j2);
```

```
void mergesort(int a[],int i,int j)
```

```
{
```

```
    int mid;
```

```
    if(i<j)
```

```
    {
```

```
        mid=(i+j)/2;
```

```
        #pragma omp parallel sections
```

```
        {
```

```
            #pragma omp section
```

```
            {
```

```
                mergesort(a,i,mid);
```

```
            }
```

```
            #pragma omp section
```

```
            {
```

```
                mergesort(a,mid+1,j);
```

```
            }
```

```
        }
```

```

        merge(a,i,mid,mid+1,j));
    }

}

void merge(int a[],int i1,int j1,int i2,int j2)
{
    int temp[1000];
    int i,j,k;
    i=i1;
    j=i2;
    k=0;

    while(i<=j1 && j<=j2)
    {
        if(a[i]<a[j])
        {
            temp[k++]=a[i++];
        }
        else
        {
            temp[k++]=a[j++];
        }
    }

    while(i<=j1)
    {
        temp[k++]=a[i++];
    }
}

```

```

while(j<=j2)
{
    temp[k++]=a[j++];
}

for(i=i1,j=0;i<=j2;i++,j++)
{
    a[i]=temp[j];
}
}

int main()
{
    int *a,n,i;
    double start_time, end_time, seq_time, par_time;

    cout<<"\n enter total no of elements=>";
    cin>>n;
    a= new int[n];

    cout<<"\n enter elements=>";
    for(i=0;i<n;i++)
    {
        cin>>a[i];
    }

    // Sequential algorithm
    start_time = omp_get_wtime();
    mergesort(a, 0, n-1);

```

```

end_time = omp_get_wtime();
seq_time = end_time - start_time;
cout << "\nSequential Time: " << seq_time << endl;

// Parallel algorithm
start_time = omp_get_wtime();
#pragma omp parallel
{
    #pragma omp single
    {
        mergesort(a, 0, n-1);
    }
}
end_time = omp_get_wtime();
par_time = end_time - start_time;
cout << "\nParallel Time: " << par_time << endl;

cout<<"\n sorted array is=>";
for(i=0;i<n;i++)
{
    cout<<"\n"<<a[i];
}

return 0;
}

```

Assignment 3

```
#include <iostream>
```

```
#include <vector>
```

```
#include <omp.h>
```

```
#include <climits>
```

```
using namespace std;
```

```
void min_reduction(vector<int>& arr) {  
    int min_value = INT_MAX;  
    #pragma omp parallel for reduction(min: min_value)  
    for (int i = 0; i < arr.size(); i++) {  
        if (arr[i] < min_value) {  
            min_value = arr[i];  
        }  
    }  
    cout << "Minimum value: " << min_value << endl;  
}
```

```
void max_reduction(vector<int>& arr) {  
    int max_value = INT_MIN;  
    #pragma omp parallel for reduction(max: max_value)  
    for (int i = 0; i < arr.size(); i++) {  
        if (arr[i] > max_value) {  
            max_value = arr[i];  
        }  
    }  
    cout << "Maximum value: " << max_value << endl;  
}
```

```
void sum_reduction(vector<int>& arr) {  
    int sum = 0;  
  
    #pragma omp parallel for reduction(+: sum)  
    for (int i = 0; i < arr.size(); i++) {  
        sum += arr[i];  
    }  
  
    cout << "Sum: " << sum << endl;  
}
```

```
void average_reduction(vector<int>& arr) {  
    int sum = 0;  
  
    #pragma omp parallel for reduction(+: sum)  
    for (int i = 0; i < arr.size(); i++) {  
        sum += arr[i];  
    }  
  
    cout << "Average: " << (double)sum / arr.size() << endl;  
}
```

```
int main() {  
    vector<int> arr;  
  
    arr.push_back(5);  
    arr.push_back(2);  
    arr.push_back(9);  
    arr.push_back(1);  
    arr.push_back(7);  
    arr.push_back(6);  
    arr.push_back(8);  
    arr.push_back(3);  
    arr.push_back(4);  
}
```



```
min_reduction(arr);  
max_reduction(arr);  
sum_reduction(arr);  
average_reduction(arr);  
}
```

Assignment 4

```
#include <cuda_runtime.h>
```

```
#include <iostream>
```

```
__global__ void matmul(int* A, int* B, int* C, int N) {
```

```
    int Row = blockIdx.y*blockDim.y+threadIdx.y;
```

```
    int Col = blockIdx.x*blockDim.x+threadIdx.x;
```

```
    if (Row < N && Col < N) {
```

```
        int Pvalue = 0;
```

```
        for (int k = 0; k < N; k++) {
```

```
            Pvalue += A[Row*N+k] * B[k*N+Col];
```

```
        }
```

```
        C[Row*N+Col] = Pvalue;
```

```
    }
```

```
}
```

```
int main() {
```

```
    int N = 512;
```

```
    int size = N * N * sizeof(int);
```

```
    int* A, * B, * C;
```

```
    int* dev_A, * dev_B, * dev_C;
```

```
    cudaMallocHost(&A, size);
```

```
    cudaMallocHost(&B, size);
```

```
    cudaMallocHost(&C, size);
```

```
    cudaMalloc(&dev_A, size);
```

```
    cudaMalloc(&dev_B, size);
```

```
    cudaMalloc(&dev_C, size);
```

```
// Initialize matrices A and B
```

```
for (int i = 0; i < N; i++) {
```

```

    for (int j = 0; j < N; j++) {
        A[i*N+j] = i*N+j;
        B[i*N+j] = j*N+i;
    }
}

cudaMemcpy(dev_A, A, size, cudaMemcpyHostToDevice);
cudaMemcpy(dev_B, B, size, cudaMemcpyHostToDevice);

dim3 dimBlock(16, 16);
dim3 dimGrid(N/dimBlock.x, N/dimBlock.y);

matmul<<<dimGrid, dimBlock>>>(dev_A, dev_B, dev_C, N);

cudaMemcpy(C, dev_C, size, cudaMemcpyDeviceToHost);

// Print the result
for (int i = 0; i < 10; i++) {
    for (int j = 0; j < 10; j++) {
        std::cout << C[i*N+j] << " ";
    }
    std::cout << std::endl;
}

// Free memory
cudaFree(dev_A);
cudaFree(dev_B);
cudaFree(dev_C);
cudaFreeHost(A);
cudaFreeHost(B);

```

```
cudaFreeHost(C);
```

```
return 0;
```

```
}
```

mat_multi.txt

Displaying mat_multi.txt.