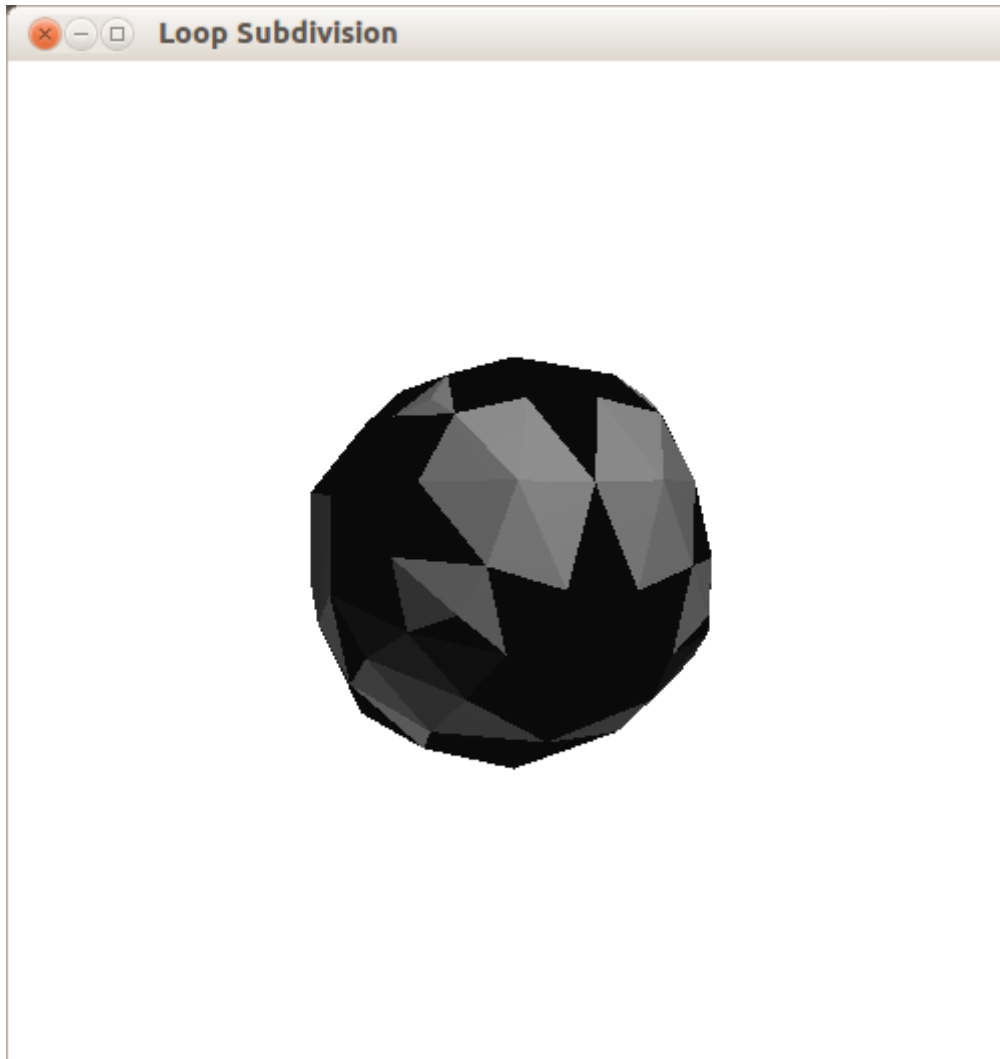


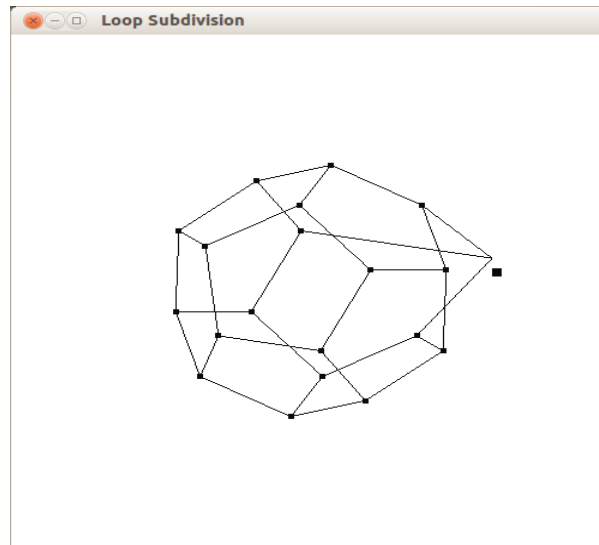
INSTRUCTIONS

1. The compilation can be done by the make command
2. After compilation, an executable is created named “subdivide”
3. The executable is ought to be run along with the name of the file for subdivision as a command line argument .
4. The first thing it shows is the mesh along with the colours.
5. After typing 's' in the keyboard it shows first level of subdivision.



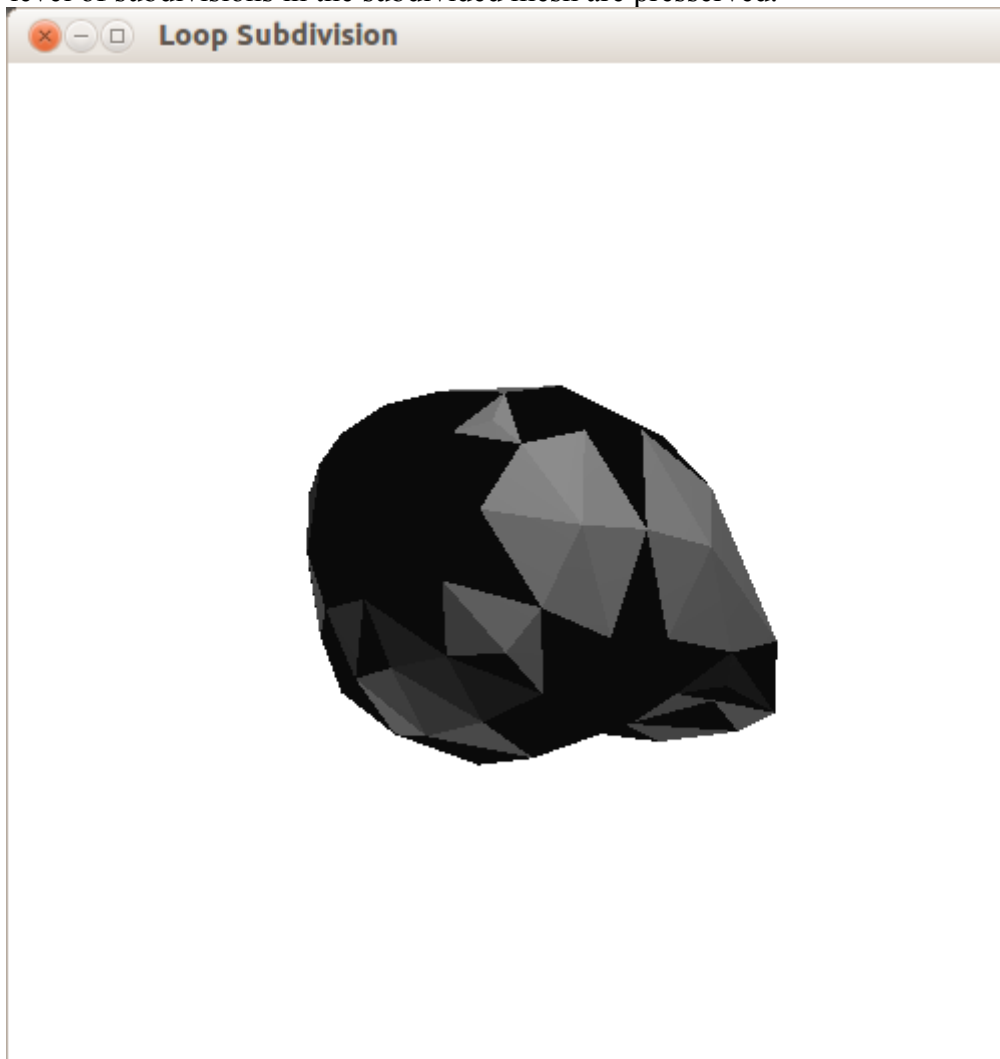
6. Inorder to change to control mesh the key 'c' must be pressed.
7. After pressing 'c' the key 'v' must be pressed in order to change the mesh.
8. Upon clicking on the key 'v' the point are shown.
9. To select the perticular the key 'b' must be pressed untill the point is found out .
10. The selected point must be moved by the mouse in order to change the mesh.

INSTRUCTIONS



11. After the change the mesh the subdivided mesh can again be seen

by pressing the key 'c' ,
the level of subdivisions in the subdivided mesh are presserved.



12.