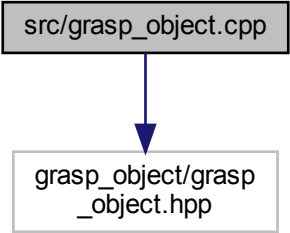


src/grasp_object.cpp



```
graph TD; A[src/grasp_object.cpp] --> B[grasp_object/grasp_object.hpp];
```

grasp_object/grasp
_object.hpp