# **ABHIJITH RAMALINGAM**

■ abhijith.ramalingam@live.com
☐ github.com/Abhijith1995
in linkedin.com/in/abramalingam

www.abhijithramalingam.com

# **WORK EXPERIENCE**

# Software Engingeering Intern | A9.com (An Amazon Subsidiary)

May 2017 - Aug 2017

- Worked on the core infrastructure of the Advertising Data Platform team, that stores and processes data from the Amazon Ad Exchange. The team is Amazon's largest data platform and handles tens of petabytes of data on a monthly basis, that is stored across globally distributed Hadoop clusters.
- Changed **Hadoop** source code to interface with internal Amazon encryption services, enabling tools like **Hive** and **Spark** to execute distributed queries on encrypted data stored in **S3**. This is part of a team effort to switch to **S3** from **HDFS**, thereby **reducing storage costs by 75**%.
- Performed benchmark tests with Hive, querying hundreds of terabytes of data in order to compare performance tradeoffs at scale between HDFS and S3.
- Used internal Amazon tools to deploy changes to hundreds of machines in each cluster with zero downtime.

### Software Development Intern | Capital One Canada

Sept 2016 - Dec 2016

- Developed a secure, highly-available and project neutral infrastructure for releases of Data Science projects using AWS EC2, Docker and Terraform.
- Wrote a Node.js API that integrated with internal services and data models, to serve Mobile Beta users with their recurring monthly transactions.

#### **Distributed Systems Engineering Intern** | Wave Financial Inc.

Jan 2016 - April 2016

- Developed scalable, fault-tolerant backend APIs with Python and Django for a cloud-based accounting product that has 2.5 million customers.
- Stored each database change as a sequenced, immutable and queryable event (Event Sourcing), to improve concurrency control and auditability.

# **R&D Intern** | DST Systems

May 2015 - Aug 2015

- Added features and bug fixes to a big data engine that cleans and prepares large datasets for analytics, using Hadoop, Node.js and Ruby on Rails.
- Developed a C++ and Python GUI that authenticates users with electrocardiogram (ECG) data, streamed in real time via Bluetooth from a wearable device.

#### Junior Developer & QA | Protecode Inc.

Jan 2014 - April 2014

- Optimized SQL of a data warehousing GUI written in C# and PostgreSQL using SQL joins, reducing data processing time by 25%.
- Developed web crawlers in C# to download over 120,000 open source projects into a MySQL database from websites like Github and SourceForge.

# TECHNICAL SKILLS

Languages: Python, JavaScript, Java, C/C++

Data Analysis: MATLAB, Numpy, Scikit-learn, Pandas, Matplotlib

**AWS:** EC2, S3, RDS, Lambda, KMS, CloudWatch, IoT **Tools:** RabbitMQ, Docker, Terraform, Git, Maven

Front End: HTML/CSS, jQuery, Bootstrap, React, Redux

Back End: Node.js, Socket.io, Express, Django

Big Data: Hadoop, Hive, Spark

**Database:** MySQL, PostgreSQL, MongoDB, Redis

# **PROJECTS**

Smart Vents: (Sept 2017 - March 2018) Cloud Lead for an IoT vent system that allows users to control individual room temperatures inside their homes. Currently building cloud infrastructure, web API and parts of a mobile app. *Tech Used: Python, AWS (IoT, EC2, S3)* 

**Personal Finance Chatbot:** (October 2016) Developed a Facebook Messenger chatbot that allows users to keep track of their finances, set savings goals and visualize their spending patterns. *Tech Used: Python, Flask, Node.js, Express, AWS EC2, MongoDB, jQuery* 

**Audio Player:** (June 2016) Designed a microcontroller system that plays .wav files from an SD card. Implemented device drivers to read data from a FAT filesystem, and send audio data through an audio CODEC for playback. *Tech Used: C. Altera DE-2 Dev Board* 

**Tumor Classifier:** (April 2016) Used a variety of machine learning algorithms to build binary classifiers to predict the nature of a tumor based on open data gathered from an online breast cancer dataset. *Tech Used: Python, Numpy, Pandas, Scikit-Learn* 

**Bouncing Ball Game:** (Nov 2015) Wrote a game that simulates bouncing balls on an LCD screen of a microcontroller. It was implemented using a multi-threaded architecture, semaphore locks and hardware interrupts to interface with peripherals. *Tech Used: C, ARM-Keil Development Board* 

# **EDUCATION**

#### University of Waterloo

Sept 2013 - Present

- BASc in Mechatronics Engineering, Graduating in June, 2018
- Relevant Coursework: Algorithms and Data Structures, Real time Operating Systems, Embedded Microprocessor Systems Statistical Analysis, Autonomous Mobile Robots, Pattern Recognition, Programming for performance