Abhijith Ramalingam

WORK EXPERIENCE

Distributed Systems Engineer

Wave Accounting

Toronto, Winter 2016

Wrote front end components in ES6, React, Immutable.js and Redux. Developed and shipped scalable, fault-tolerant backend services for the accounting product with Python, Django, Redis and Message Queues Gained experience in TDD, Event Sourcing, CQRS and Domain Modelling.

R&D Developer

IFDS Group

Toronto, Spring 2015

Wrote features for a dataset reducing engine using Hadoop and Rails. Developed a GUI in Python which uses classification algorithms to authenticate clients based on data streamed from wearables.

Test Developer

HubHead

Toronto, Fall 2014

Wrote end to end and unit tests for a cloud-based data quality product using Angular.js, Protractor, Karma and Selenium.

Detected bugs by running automated test suites on a Jenkins CI server.

Junior Developer

Protecode

Ottawa, Winter 2014

Downloaded over 120,000 projects into a MySQL database from websites like Github and SourceForge by writing web crawlers in C#. Optimised SQL of a data warehousing GUI increasing throughput by 25%.

LINKS

SKILLS

Languages: Python, Java,

Web: HTML/CSS, jQuery,

React, Rails, Django, Node

Data Analysis: R, Matlab,

Numpy, Scikit-learn

RabbitMQ, Redis

Other: Hadoop, Spark, PostgreSQL, MongoDB,

Testing: Jasmine, Selenium

Embedded: Keil, Arduino

JavaScript, C/C++, Ruby, C#

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github.com/Abhijith1995

PROJECTS

Developer

Machine Learning Experiments

Feb 2016 - Present

Wrote programs using Python, Numpy, Scikit-learn, Matplotlib and Pandas to perform classification and regression tasks on online datasets

Developed an understanding of methods like K Nearest Neighbours, SVMs and Neural Networks and their applications in solving real life problems

Digital Signals Processing

Audio Transcriber

Dec 2015

Removed noise from audio clips using signal filters made in MATLAB.

Used frequency analysis to transcribe classical piano pieces into sheet music.

Resynthesized audio from transcription and used statitical analysis to compare original and resynthesized signal.

Embedded Systems Engineer

Keil Projects

Oct-Nov 2015

Wrote a game in C for a Keil microcontroller that simulates bouncing balls on a LCD screen. Used a multi-threaded architecture, semaphore locks and hardware interrupts to interface with peripherals.

Developed a C program to dynamically allocate memory in O(1) time.

Hardware Design

Path Follower

Sept-Nov 2015

Soldered and configured sensors and motors onto a PCB creating a small robot. Tested sensors using oscilloscope, signal generator and multimeter. Programmed the robot in C to follow a path using magnetic and light sensors

Data Analyst

Distance Sensor

March 2015

Calibrated an infrared sensor using Arduino and Python to measure distance. Used machine learning algorithms like Nearest Neighbour Search and Polynomial Regression to reduce measurement uncertainty to 0.15 cm

Python Developer

Market Simulator

Sept-Dec 2014

Developed a program that accepts trade orders for stocks at past dates to calculate profit using data from Yahoo Finance API.

Generated trade orders based on stock price volatility using Bollinger bands

Developer

TransitCheck

Worked in a 4 person team for BattleHack 2014 to build an application which alerts user of situational delays in TTC services

EDUCATION

University of Waterloo

3A Mechatronics Engineering GPA: 84%, Graduating May 2018

COURSEWARE

Machine Learning

Andrew Ng | Coursera

Computational Investing

Tucker Balch | Coursera

Intro to Al

Sebastian Thrun | Udacity