

ABHIJITH RAMALINGAM

Programming Enthusiast | Aspiring Engineer | Energetic Learner
Passionate about Data Science & Software Engineering

✉ Email : a2ramali@uwaterloo.ca
🌐 Website : abhijith1995.github.io
🐙 GitHub : github.com/Abhijith1995
in LinkedIn : ca.linkedin.com/in/abramalingam

🔧 TECHNICAL

PROGRAMMING

GENERAL

Java • Python • C# • C++

FRONT END

HTML • CSS • JavaScript

TOOLS

LIBRARIES/Frameworks

jQuery • AngularJS • Flask

TESTING TOOLS

Protractor • Karma • Jasmine

DATABASE

MySQL • MongoDB

DATA ANALYSIS

R • Pandas • Numpy • Matplotlib

OTHER

MapReduce • Hadoop

scikit-learn • Machine Learning

Statistical Inference • D3.js •

📖 EDUCATION

UNIVERSITY OF WATERLOO

BASc in Mechatronics Engineering

Expected Graduation: May 2018

DUBAI MODERN HIGH SCHOOL

Graduated in 2013, 97.75% average

★ COURSEWORK

Certified online courses

Wharton School

[Intro to Financial Accounting](#)

Georgia Tech

[Computational Investing](#)

Johns Hopkins University

[R Programming](#)

[Exploratory Data Analysis](#)

[Getting and Cleaning Data](#)

[Data Scientist's Toolbox](#)

Audited online courses

Stanford University

[Machine Learning](#)

Yale University

[Game Theory](#)

Udacity

[Intro to Machine Learning](#)

[Intro to Data Science](#)

[Intro to Hadoop and MapReduce](#)

At University

[Statistical Analysis](#) (ongoing)

[Data Structures and Algorithms](#)

✔ SUMMARY OF QUALIFICATIONS

- Strong understanding of Object-Oriented Programming and SDLC gained through work experience.
- Knowledge of Algorithms, Web Development and Data Mining from online courses
- Good teamwork and communication skills from workshops, group projects and hackathons.

👛 WORK EXPERIENCE

JavaScript Developer | Sep-Dec 2014 | Markham, ON

HubHead Corp.

- Detected server-side bugs by managing automated test suites on a continuous integration server.
- Performed unit and end to end tests on a cloud-based product by writing browser automation scripts.
- Improved user functionality by writing bug fixes.
- Engaged in the SDLC using agile methodologies to build a scalable data quality solution.

Technologies used : JavaScript • AngularJS • Git • Karma • Protractor • Jasmine • Jenkins

R&D Team Member | Jan-April 2014 | Ottawa, ON

Protecode Inc.

- Downloaded over 100,000 projects into a relational database from code hosting websites like Github and SourceForge by developing web crawlers.
- Reduced processing time by 25% of an internal data mining tool by optimizing its SQL queries, thereby allowing projects to be added faster to the main database.
- Migrated internal company databases by writing maintainable data-acquisition software services.

Technologies used : C# • .NET Framework • MySQL • PostgreSQL • Linux • MS Excel • RegEx • SVN

</> PROJECTS

Market Simulator

- Built a stock market simulator by accessing historical data from Yahoo Finance API.
- Analyses a given portfolio's performance by simulating stock trades over a fixed time period
- Applications include performance evaluation of algorithmic trading strategies and portfolio management.

Technologies used : Python • Pandas • SciPy • Numpy • Matplotlib

New York Subway Data Analysis

- Analysed NYC Subway and Weather data from external APIs to discover interesting patterns.
- Applied statistical analysis techniques, machine learning, visualisation libraries and MapReduce to mine and understand a large data set.

Technologies used : Python • Pandas • scikit-learn • Numpy • Matplotlib • MapReduce

TransitCheck

- Developed the front end for a web application which alerts TTC users of situational delays.
- Built a web crawler to routinely acquire information about TTC services which was then stored in a NoSQL database for fast retrieval.

Technologies used : HTML/CSS • JavaScript • Node.js • Java • MongoDB • Bootstrap

Braillestorm

- Led a team which won the National Robot Olympiad(Dubai) by building and programming a robot with an easy to use interface for visually impaired people to print Braille.

Technologies used : LEGO Mindstorms • C++

Rubik's Cube Solver

- Made a Java program which accepts numbers as inputs for faces of a rubik's cube and then generates steps to solve the cube.

Technologies used : Java