

LLD - Problem

Solving

① Debt simplification

✓ optimal

✓ practical

Q A A

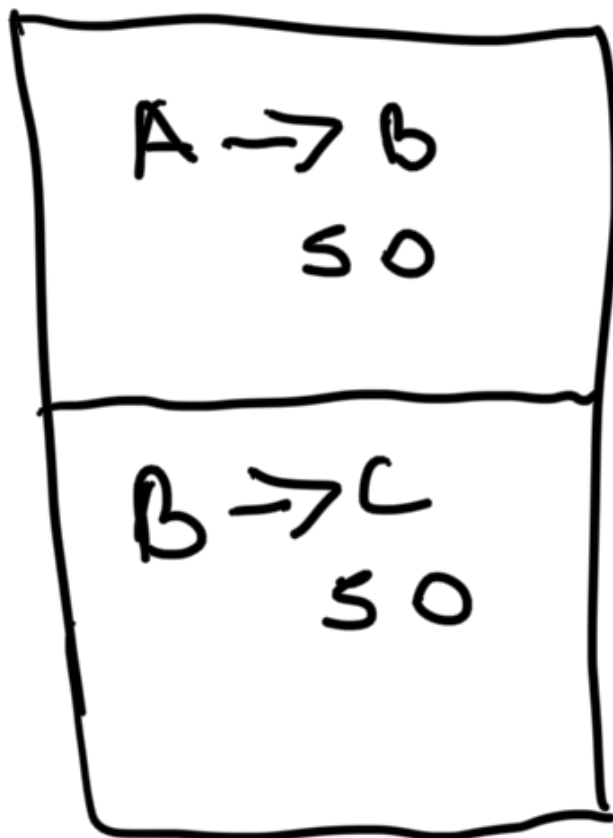
Chess

- Design]

Command design pattern

Discussion

- Doubts
 - Next steps
-



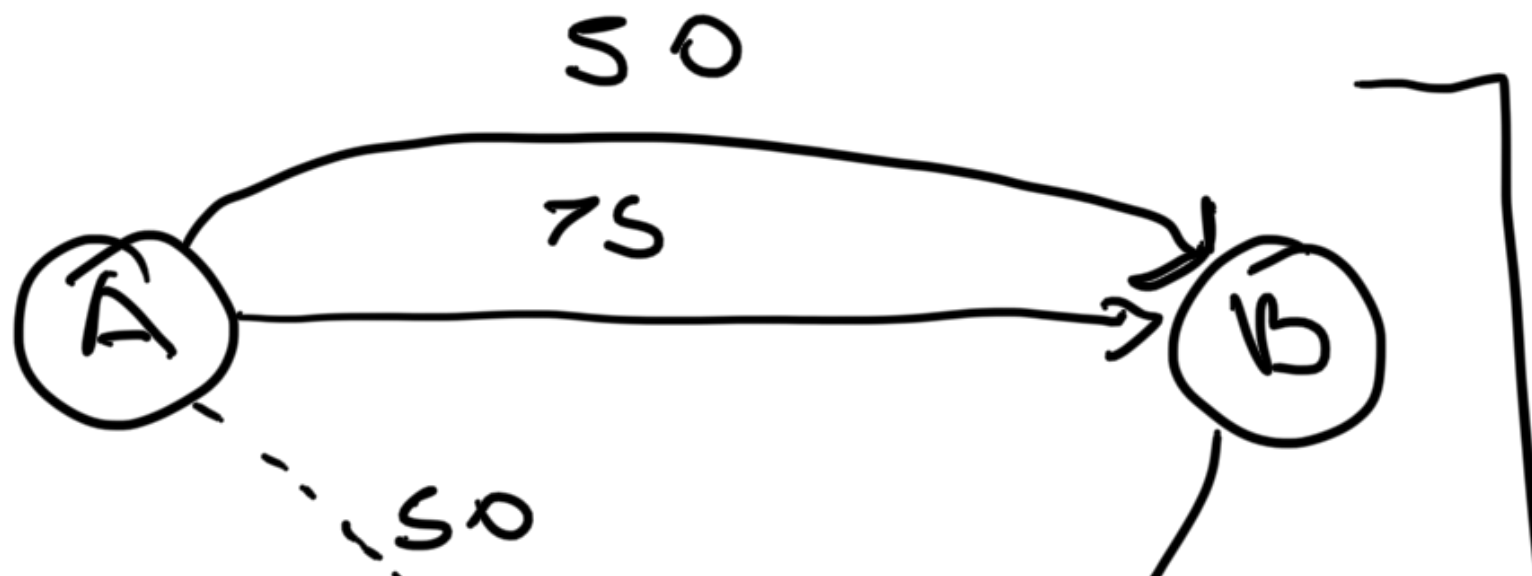
$A \rightarrow B - 50$
 $B \rightarrow C - 50$ }
 $A \rightarrow C - 30$ }

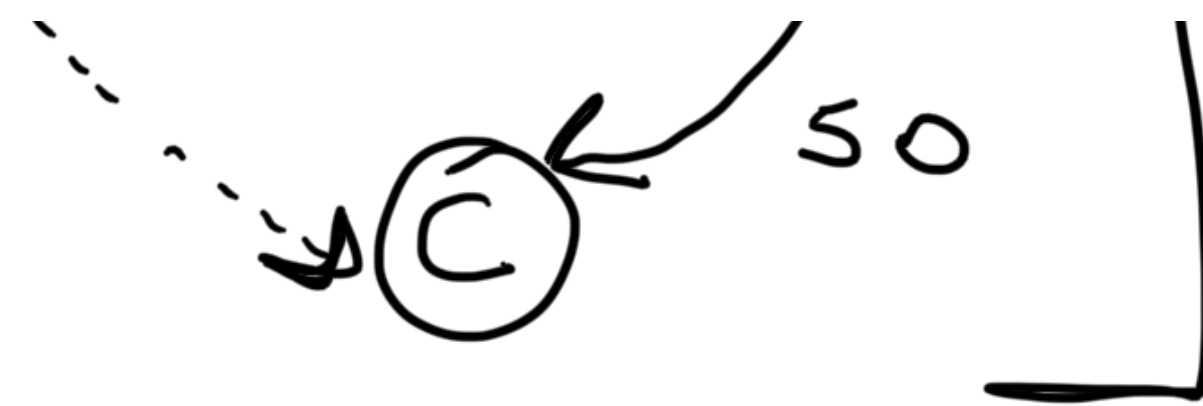
No. of transactions

An algorithm that can

→ settle all debts

→ minimises the no of transactions





NP - complete

P \rightarrow Polynomial

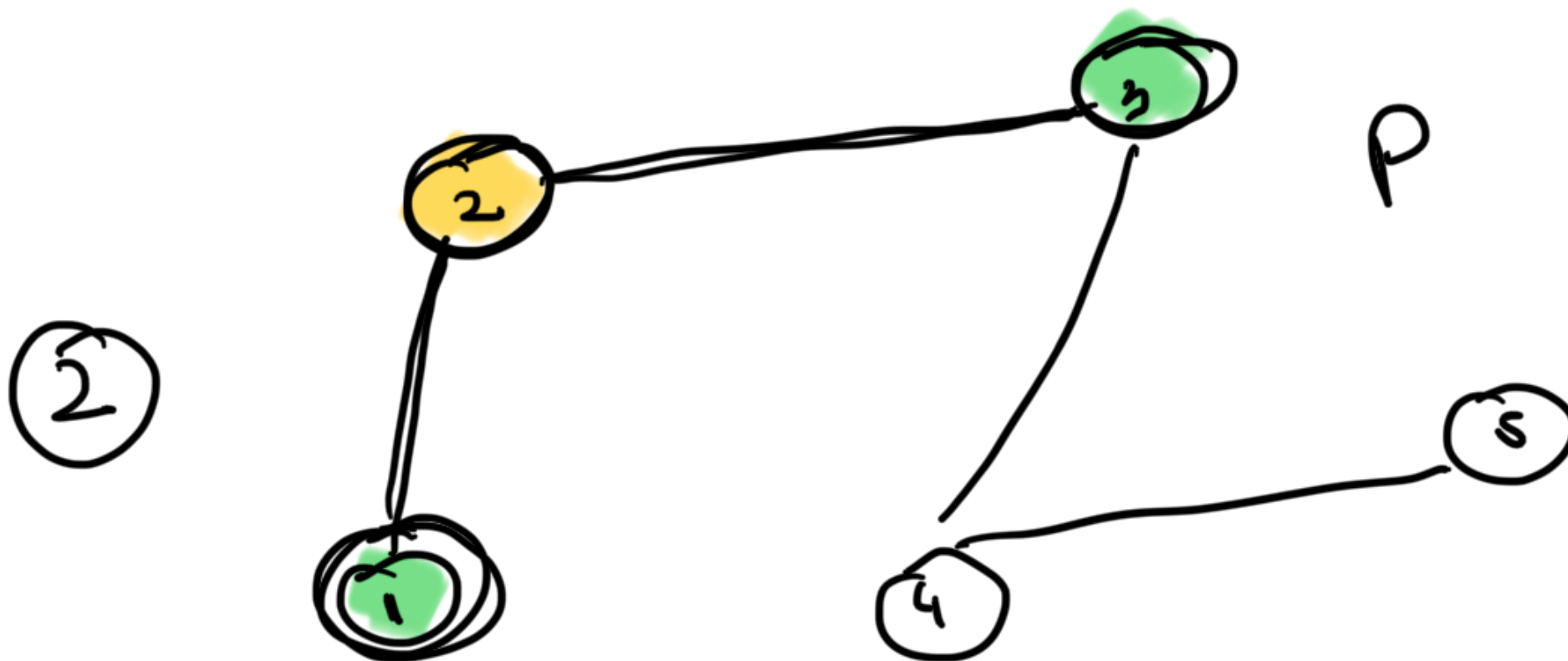
NP \rightarrow verifiable in polynomial

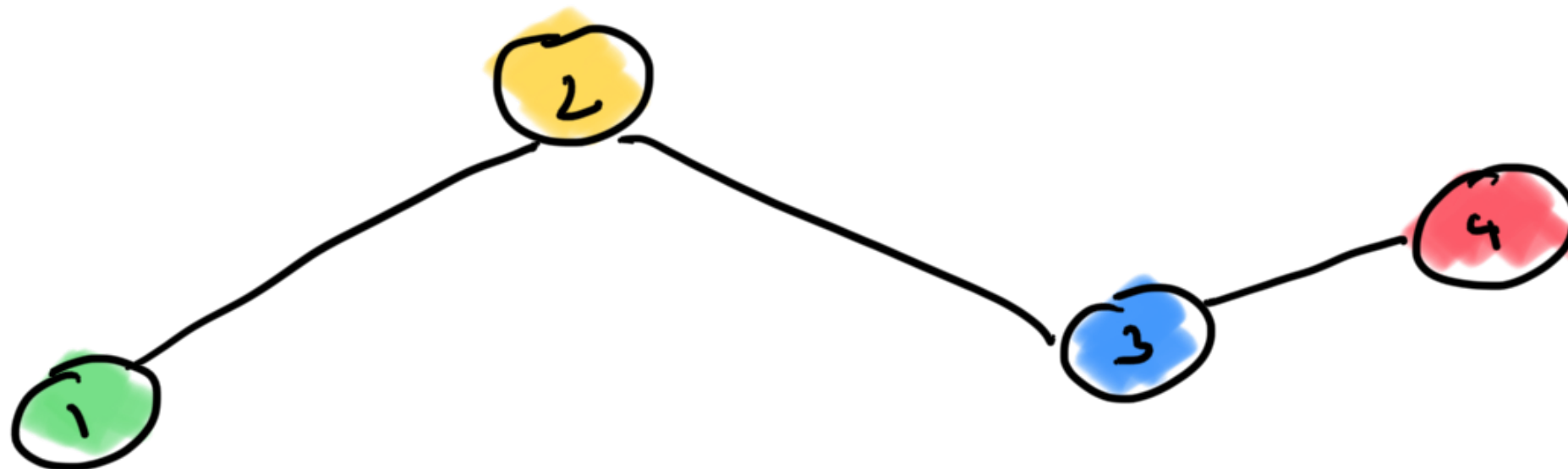


NP-Hand
NP-complete

problems

node coloring





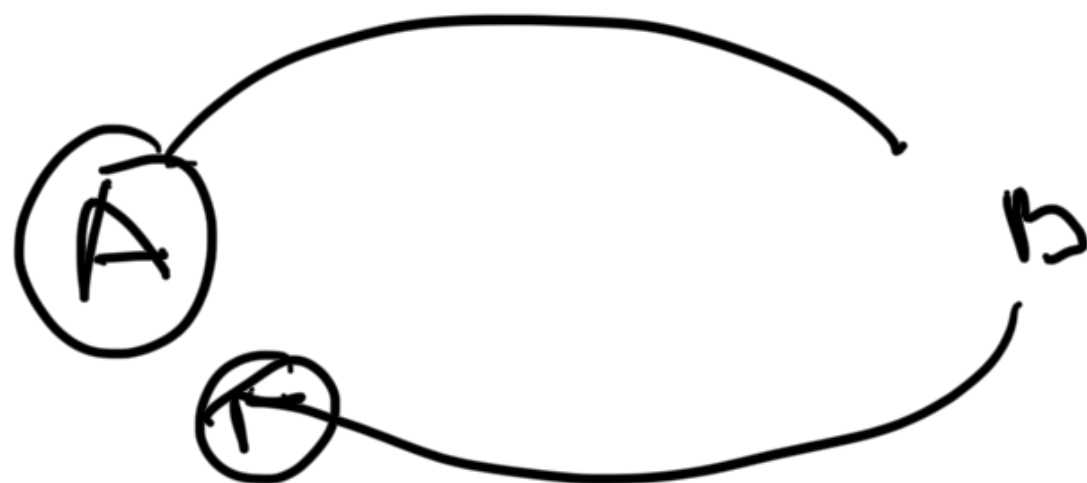
A → B
so

A → B
so

A pays b so

A pays b so

A → B - 100



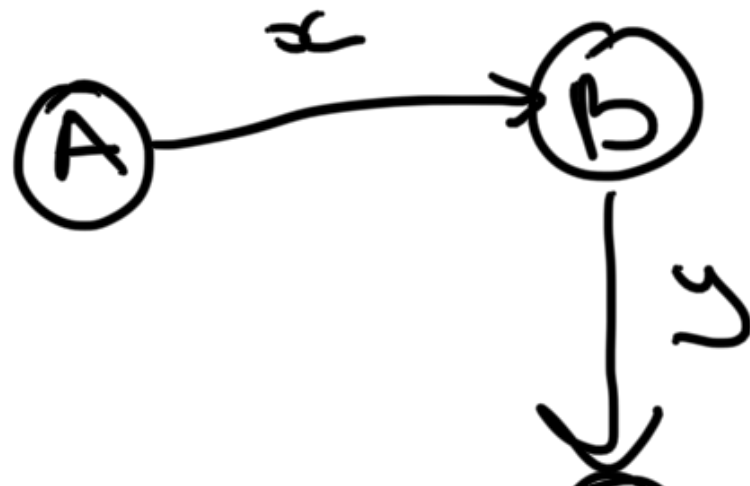
balance

$$\left| \begin{array}{ccccc}
 A & - & B & - & 50 \\
 A & - & C & - & 50 \\
 \hline
 \end{array} \right|$$

$$\begin{array}{rcl}
 B & = & C - 50 \\
 \downarrow & & \\
 C & = & A - 50
 \end{array}$$

$$\{ A: -100, \quad b: -50, \quad C: \quad \}$$

↑



(C)

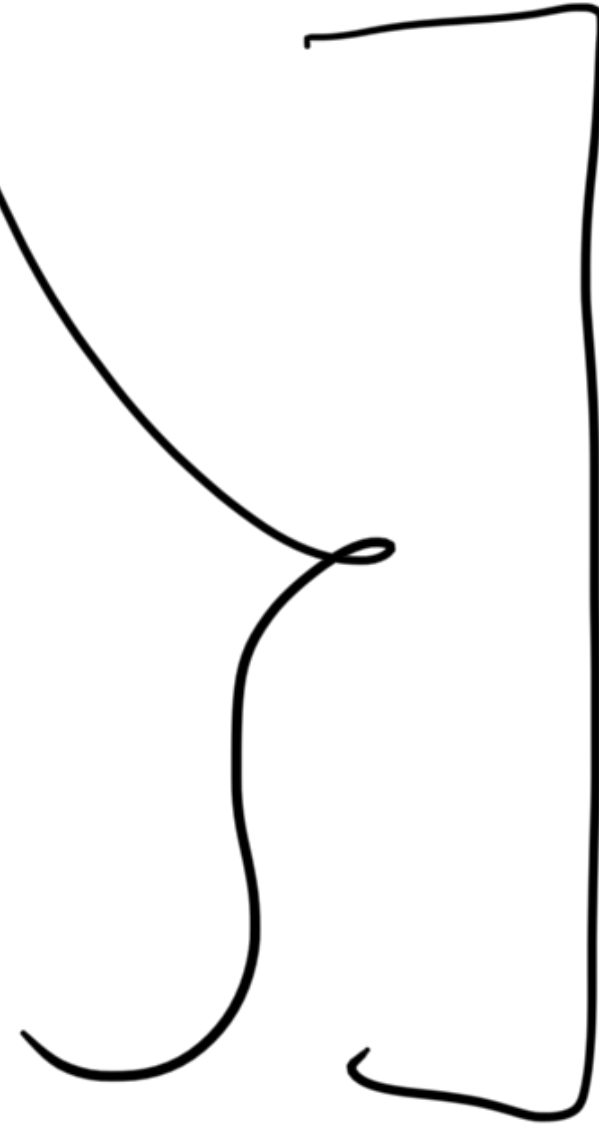
$A \rightarrow b$

If value ≤ 0 :

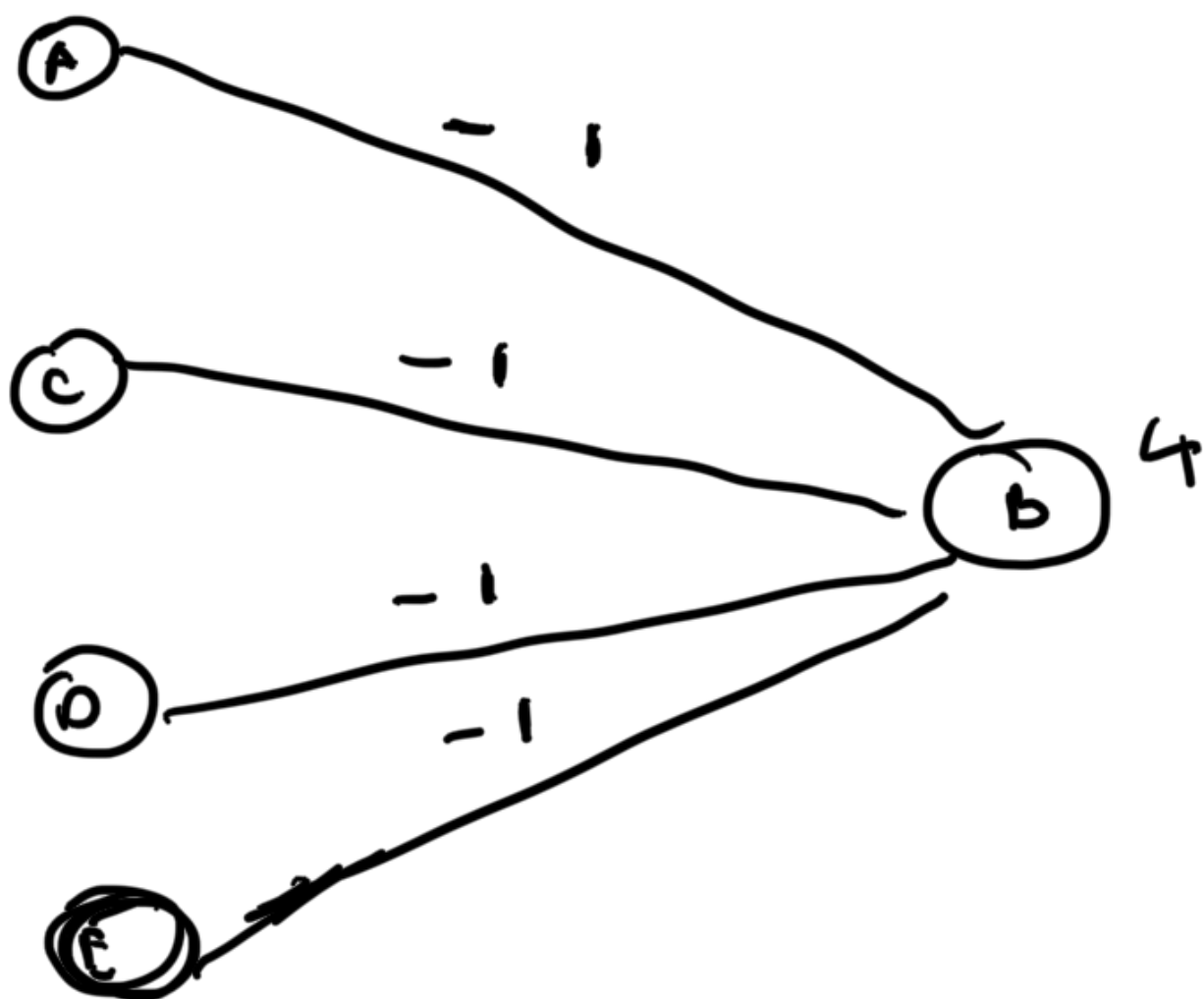
Pay bank

If value > 0 :

Bank pays you



~~is~~ $= 0$



$D - \textcircled{C}$

Optimal

$n - 1$



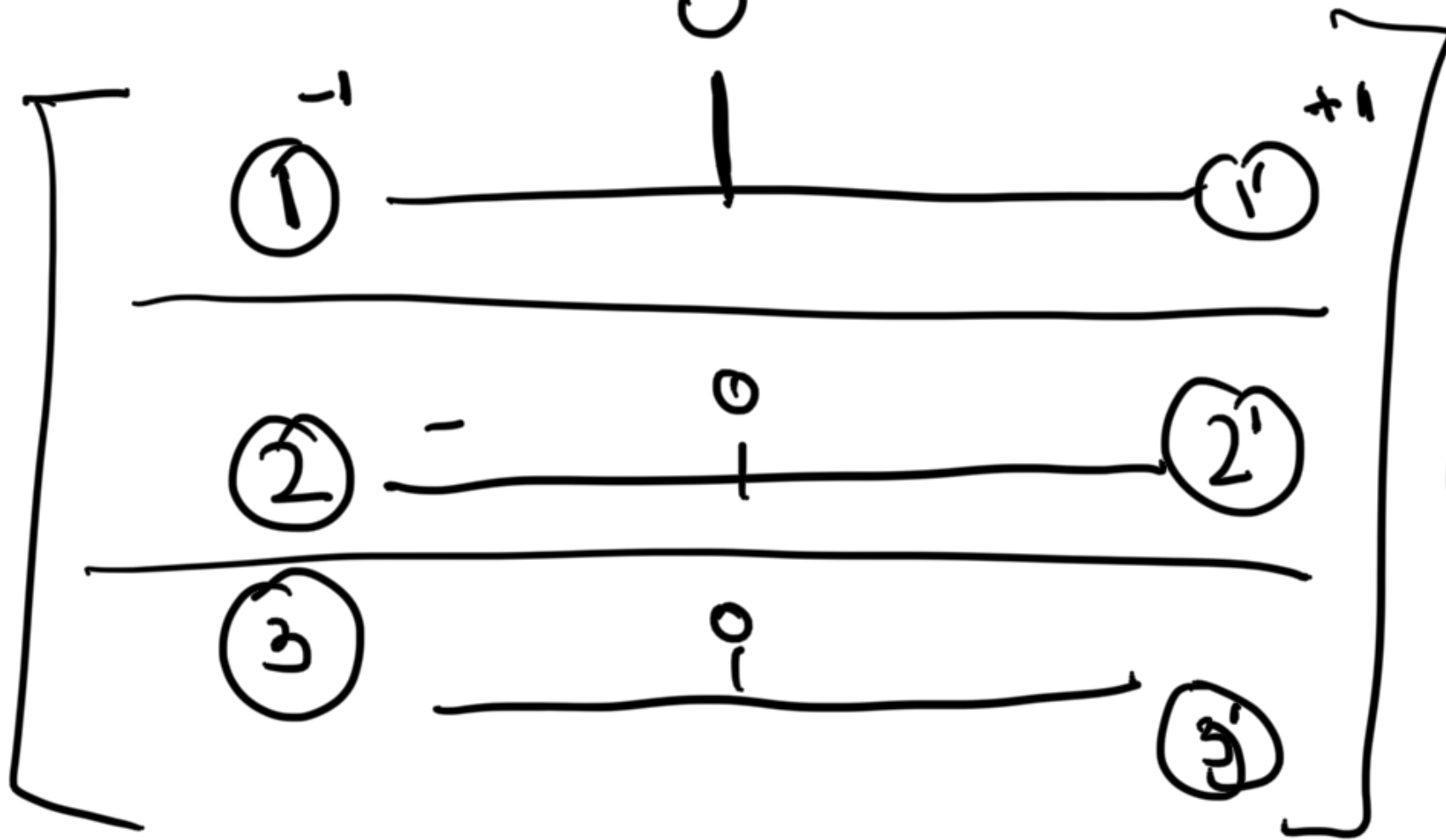
$2k$

$k - 1$

|

$k + 1$

$$2k \equiv 6$$



$$2k-1$$

$$-n-1$$

5 - nodes - people

1 - 2 - 3

$n-1$

tree sections

$< n-1$

subgraphs \Rightarrow

\bigcirc

1

\supset

2

\supset

\supset

\supset

\supset

↓
3

↓
4

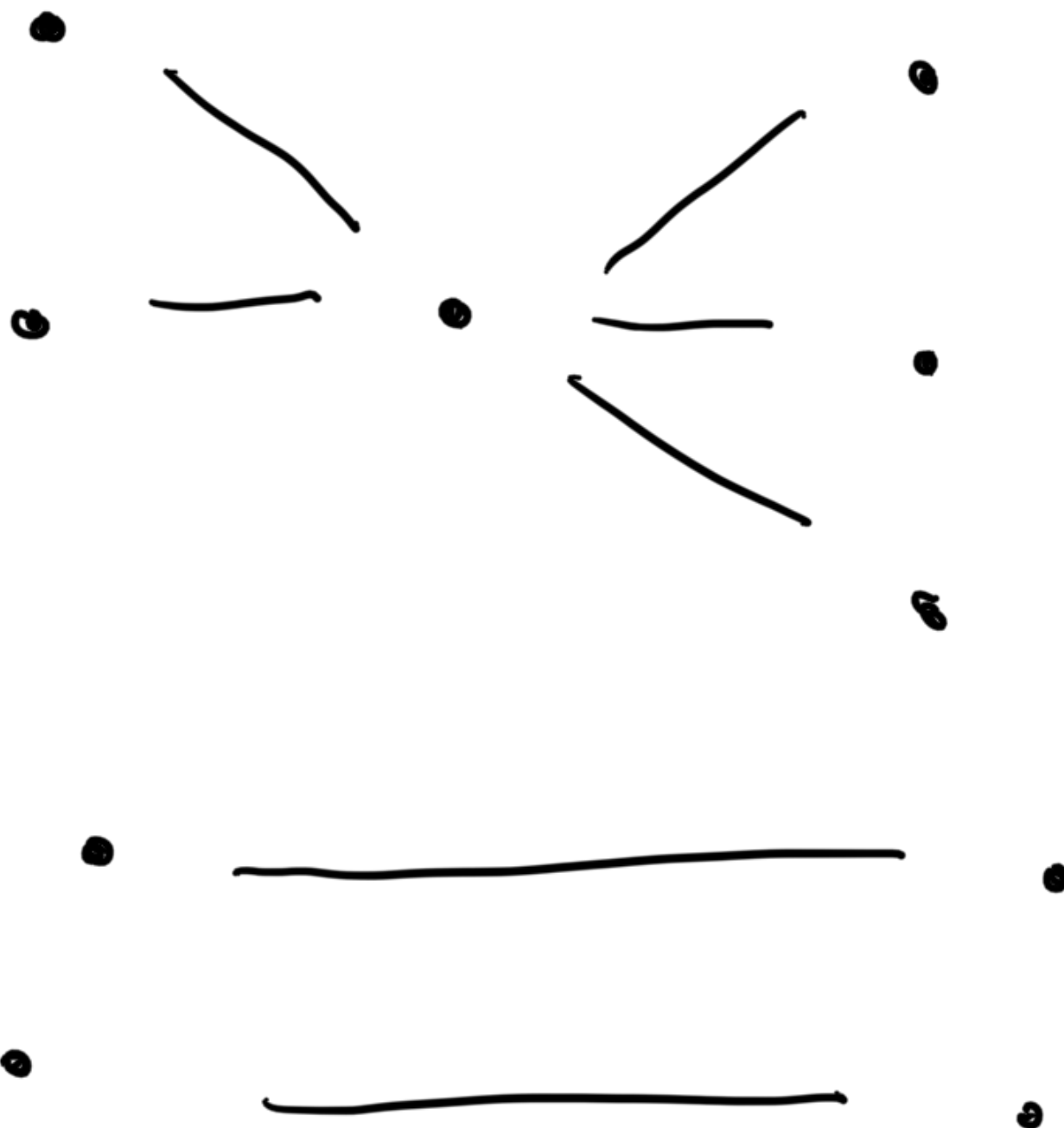
Subset Sum problem

↓

NP - complete

$O(2^n)$ w.r.t. → # of graphs

$2k-1$



$$A - B = 200$$

$$b - c = 300$$

$$B - D = 100$$

$$E - B = 700$$

$$A - 100$$

$$B - 200$$

$$C - 100$$

$$D - 200$$

✓

$$D - 200$$



$$\Rightarrow + 200$$



① Computing net balance

② Loop $\rightarrow n$

① Pick the minimum

logn
① 200

② Pick the maximum

logn
② 100

③ Add one turn section

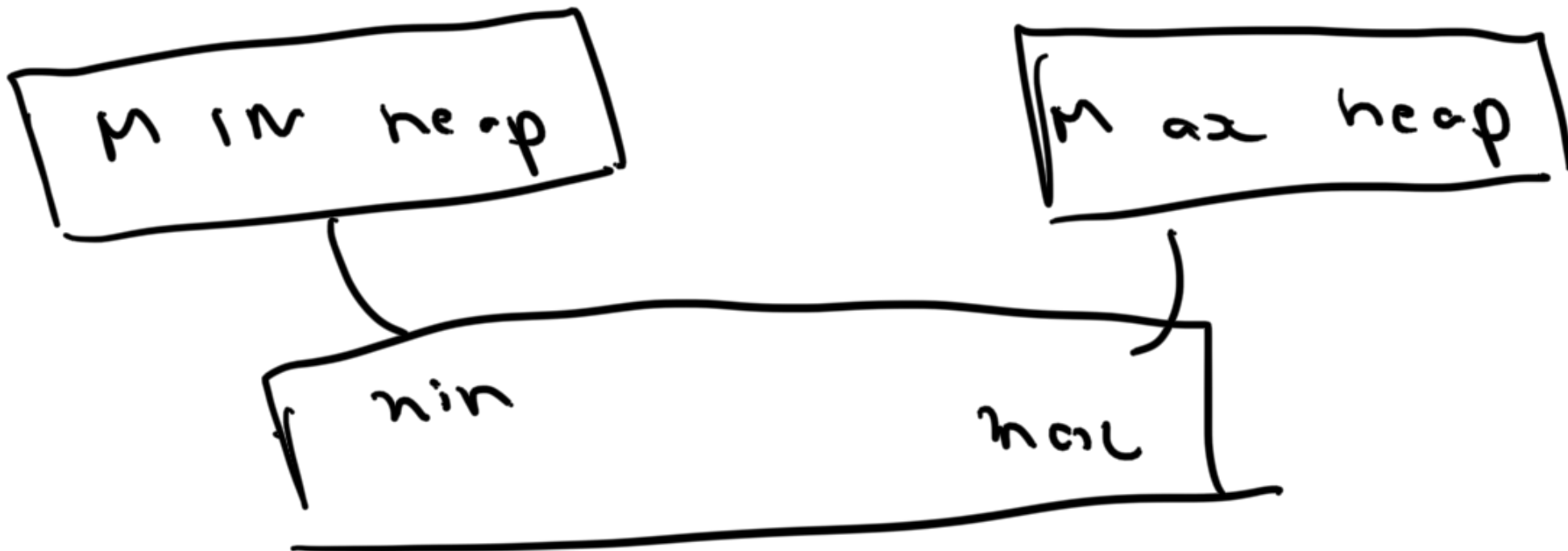
b - 0 | 200

④ If overflow / underflow

overflow $\rightarrow b = 100$

Underflow $\rightarrow B + S_0$

③ Repeat



Java

①

priority queue

② Tree set
↳ Heap

$m \log n$

① End point - Settle up

balance? group id

POST | group | Σ group id | settle

Group Controller

↳ Group Service

STRATEGY

Command

git

Status

push origin master

① Read from command line

"git status"

Status Controller, status

① Tokenisation

["git", "status"]

L (git)

Status



Command none.

||

push

origin remote



Status

Command
arguments

→ tokens [1]

→ tokens [2 - 5]

main() {

if (command == "status") {

call Status App

} else if (== push)

call Push App

}

Status)

Push Control)

Command interface

interface Command {

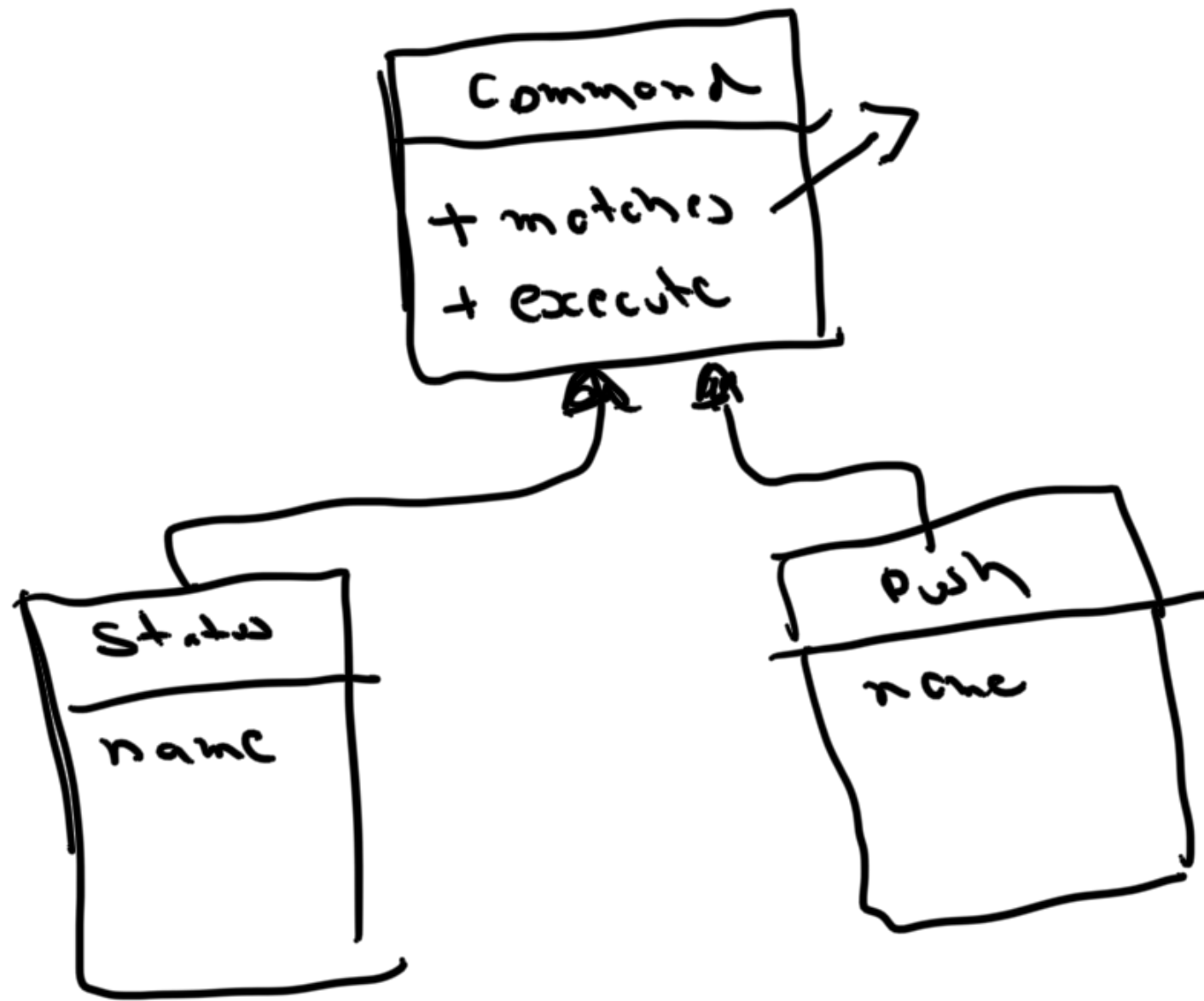
boolean matches (String name)

void execute (String[] tokens)
}

List < Commands >

→ input: status

→ if any command
can handle "status"



Windows



Git

OS



Git

System

→ All the SC commands
are usable

→ At runtime add / remove
a command

→ register

→ deregistering

Command Registry

→ Hash map $\{ \text{Name}, \text{Command} \}$

→ register

→ de-register

→ execute()

→ matches

→ executes

}