

LAB PROGRAMS FOR INTERNALS

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LIST OF LEX PROGRAMS

B-1

% { /* Lex program to recognize a valid arithmetic expression using + and * and count the number of identifiers and operators in the expression */

int id=0, op=0, flag=0;

%}

%%

[0-9]+ {id++, printf("%s is an identifier\n", yytext);}

[+ *] {op++, printf("%s is an operator\n", yytext);}

. {flag=1;}

\n {return 0;}

%%

int main ()

{

printf("Please enter a valid arithmetic expression\n");

yylex ();

if (flag==0 && id==op+1)

{

printf("Valid arithmetic expression.");

printf("The number of identifiers are %d\n", id);

printf("The number of operators are %d\n", op);

}

else

{

printf("Invalid arithmetic expression! \n");

}

}

B-2

%{ /*Lex program to eliminate comment lines from C program input file and copy all contents into an output file*/

int count=0;

int yywrap()

{
 return 1;

}

%}

%%

"\\". *"\\" ECHO;

"/\". * {count++;}

"/ *\". *\" * /\" {count++;}

%%

int main(int argc,char **argv)

{
 FILE *f1,*f2;
 if(argc > 1)
 {
 f1 = fopen(argv[1],"r");
 if(!f1)
 {
 printf("File cannot be opened!");
 exit(1);
 }
 yyin = f1;
 f2 = fopen(argv[2],"w");
 if(!f2)
 {
 printf("File cannot be opened!");
 exit(1);

```

    }
    yyout = f2;
    yylex();
    printf("\n The number of comment lines are %d",count);
}
return 0;
}

```

B-3

%{ /*Lex program to count the number of tabs,lines,spaces and words in an input file.*/

```
int scnt=0,wcnt=0,lcnt=0,tcnt=0;
```

```
int yywrap()
```

```
{
    return 1;
```

```
}
```

```
%}
```

```
%%
```

```
[ ] {scnt++;}
```

```
[^\t\n]+ {wcnt++;}
```

```
[\n] {lcnt++;}
```

```
[\t] {tcnt++;}
```

```
%%
```

```
main()
```

```
{
```

```
    FILE *p;
```

```
    char fname[30];
```

```
    printf("Enter the filename: \n");
```

```
    scanf("%s",fname);
```

```
    p =fopen(fname,"r");
```

```
    if(p==NULL)
```

```

{
    printf("File does not exist!");
}
else
{
    yyin=p;
    yylex();
    printf("The number of words are: %d\n",wcnt);
    printf("The number of spaces are: %d\n",scnt);
    printf("The number of tabs are: %d\n",tcnt);
    printf("The number of lines are: %d\n",lcnt);
}
}

```

B-4

```

%{ /*LEX program to search for a word in a file - Input word*/
int flag=0;
char word[20];
%}
%%
[a-zA-Z]+ { if(strcmp(yytext, word)==0)
                flag=1;
            }
%%
int main(int argc, char **argv)
{
    FILE *p;
    char fname[30];
    strcpy(word, argv[1]);
    printf("Enter filename: ");
    scanf("%s", fname);

```

```
p = fopen(fname, "r");
if(p==NULL)
    printf("ERROR: file does not exist\n");
else
{
    yyin = p;
    yylex();
    if(flag==1)
        printf("Word %s found\n", word);
    else
        printf("Word %s not found\n", word);
}
return 1;
}
```

YACC PROGRAMS

C-1

```
%{  
#include "lex.yy.c"  
%}  
%token NUM  
%left '+' '-'  
%left '*' '/'  
%%  
stmt: exp { printf("Value of expression = %d\n", $$); }  
;  
exp: exp '+' exp { $$=$1+$3; }  
| exp '-' exp { $$=$1-$3; }  
| exp '*' exp { $$=$1*$3; }  
| exp '/' exp {  
    if( $3==0 )  
    {  
        printf("Divide by zero error!\n");  
        yyerror();  
    }  
    else  
        $$=$1/$3;  
}  
| '(' exp ')' { $$=$2; }  
| NUM { $$=$1; }  
;  
%%
```

```
main()
{
    printf("Enter expression: ");
    yyparse();
    return;
}

int yyerror()
{
    printf("Invalid expression\n");
    exit(0);
}

%{ /*Lexpgm*/
#include "y.tab.h"
extern int yylval;
%}

%%

[0-9]+ { yylval=atoi(yytext); return NUM; }
[+\-\\*\^()] return( yytext[0] );

\n return(0);
. yyerror();

%%
```

C-2

```
%{
#include "lex.yy.c"

int dig=0,id=0,key=0,op=0,lit=0,par=0,inv=0;
%}

%token DIGIT ID KEY OP LIT PAR INV

%%

input:
DIGIT input { dig++;}
|ID input { id++;}
|KEY input { key++;}
|OP input { op++;}
|LIT input { lit++;}
|PAR input { par++;}
|INV input { inv++;}
|DIGIT { dig++;}
|ID { id++;}
|KEY { key++;}
|OP { op++;}
|LIT { lit++;}
|PAR { par++;}
|INV { inv++;}
;

%%

int main(int argc,char **argv)
{
    FILE *fl=fopen(argv[1],"r");
```



```

        if(!f1)
        {
            printf("File cannot be opened\n");
            exit(0);
        }
        yyin=f1;
        do{
            yyparse();
        }
        while(!feof(yyin));

        printf("Numbers=%d\n Identifiers=%d\n Keywords=%d\n Operators=%d\n
Literals=%d\n Parenthesis=%d\n Invalid Identifiers=%d\n",dig,id,key,op,lit,par,inv);

        return 1;
    }

void yyerror()
{
    printf("Parse error! Message: ");
    exit(0);
}

%{
#include "y.tab.h"
extern int yylval;

%}

%%

[\t] ;

int|char|void|bool|float|main|if|else|for|while|return|include<stdio.h>|printf|scanf {printf("%s-
> Keyword\n", yytext);return KEY;}

[0-9]+|[0-9]*[.][0-9]+ {printf("%s-> Number\n",yytext);yylval=atoi(yytext);return DIGIT;}

```

```
[a-zA-Z][a-zA-Z0-9_]* {printf("%s-> Identifier\n",yytext);return ID;}
[+|-|*|/|=|<|>] {printf("%s-> Operator\n",yytext);return OP;}
"\"'\".\" *\"'" {printf("%s-> Literal\n",yytext);return LIT;}
[(|)] {printf("%s-> Parenthesis\n",yytext);return PAR;}
[0-9]+[a-zA-Z]* {printf("%s-> Invalid Identifier\n",yytext);return INV;}
. ;
%%
```

C-3

```
%{
#include "lex.yy.c"

int n,acnt=0,bcnt=0;

%}

%token A B

%%

s:s1 s2 {
    if(acnt==n && bcnt==1)
    {
        printf("Valid string\n");
        exit(0);
    }
    else{
        printf("Invalid string\n");
        exit(0);
    }
}

;

s1:A s1 {acnt++;}

|

;

s2:B s2 {bcnt++;}

|

;

%%

int main(int argc,char **argv)
```

```

{
    n=atoi(argv[1]);
    printf("a should be %d, ending with b",n);
    yyparse();

}

void yyerror()
{
    printf("Invalid\n");
    exit(0);
}

%{
#include "y.tab.h"
%}

%%

a return A;
b return B;
\n return(0);
. yyerror();
%%

```

C-5

```
#include<stdio.h>
#include<string.h>
int z=0,i=0,j=0,c=0;

char a[16],ac[20],stk[15],act[10];
void check();
void main()
{
    printf("GRAMMER is E->E+T|T \n T->T*F|F \n F->(E) \n F->id\n");
    printf("Enter input string\n");
    scanf("%s",a);
    c=strlen(a);
    strcpy(act,"SHIFT->");
    printf("stack \t input \t action");
    for(i=0; j<c; i++,j++)
    {
        if(a[j]=='(' && a[j+1]!='d')
        {
            stk[i]=a[j];
            stk[i+1]=a[j+1];
            stk[i+2]='\0';
            a[j]=' ';
            a[j+1]=' ';
            printf("\n%s\t%s\t%s\t%sid",stk,a,act);
            check();
        }
        else
        {
            stk[i]=a[j];
            stk[i+1]='\0';
            a[j]=' ';
            printf("\n%s\t%s\t%s\t%sSYMBOLS",stk,a,act);
            check();
        }
    }
    if((strcmp(stk,"E")==0))
        printf("\n-----\n SUCCESS!!!!!!!!!!!!\n");
    else
        printf("\n-----\n ERROR!!!!!!!!!!!!\n");
}

void check()
{
    strcpy(ac,"REDUCE "); //display REDUCE
    for(z=0;z<c;z++)
        if(stk[z]=='(' && stk[z+1]!='E' && stk[z+2]!='')
        {
            stk[z]='F';
        }
    }
```

```

        stk[z+1]='\0';
        printf("\n${%s\t%s$\t%s",stk,a,ac);
        i=i-2;
    }
    for(z=0;z<c;z++) // if stack holds id
        if(stk[z]=='i' && stk[z+1]=='d')
        {
            stk[z]='F';
            stk[z+1]='\0';
            printf("\n${%s\t%s$\t%s",stk,a,ac);
            j++;
        }
    for(z=0;z<c;z++)
    {
        if(stk[z]=='T' && stk[z+1]=='*' && stk[z+2]=='F')
        {
            stk[z]='T';
            stk[z+1]='\0';
            printf("\n${%s\t%s$\t%s",stk,a,ac);
            i=i-2;
        }
        else if(stk[z]=='F')
        {
            stk[z]='T';
            printf("\n${%s\t%s$\t%s",stk,a,ac);
        }
    }
    for(z=0;z<c;z++) //checks for stack E+T*
    {
        if(stk[z]=='E' && stk[z+1]=='+' && stk[z+2]=='T' && stk[z+3]=='*')
            break;
        if(stk[z]=='E' && stk[z+1]=='+' && stk[z+2]=='T' && a[j+1]=='*')
            break;
        else if(stk[z]=='E' && stk[z+1]=='+' && stk[z+2]=='T')
        {
            stk[z]='E';
            stk[z+1]='\0';
            printf("\n${%s\t%s$\t%s",stk,a,ac);
            i=i-2;
            return;
        }
    }
    for(z=0;z<c;z++)
    {
        if(stk[z]=='T')
            if (a[j+1]=='*')
                break;
        else if(stk[z+1]=='*')
            break;
        else
        {

```

```
stk[z]='E';  
printf("\n${s}\t${s}\t${s}",stk,a,ac);
```

```
}
```

```
}
```

```
}
```