SHEET 5 - FINAL PROTOTYPE DESIGN

LAYOUT

MAP

AREA BLOGS BAR
CHART

O

EUI
EXPLANATION

O

FILTERS

OPERATIONS

SELECTING/BRUSHWG BLDGS,

CLICKING ON BARS,

CLICKING FILTERS

CLICKING ON AREX CHART

3-WAY LINK

AREA T MAP BAR

USE PILTERS FOR TYPE/TIME

FOCUS CTOOLTIP)

PON CLICK

"SPOT LIGHT"

BLDGI

INFO

POSITIVE

MAXIMUM UTILITY OF BOTH

BAR AND AREA CHART

OPACE TO PROVIDE GENERAL

MEGIATIVE

MAP SPACE REDUCED

(NAVIGATION WILL HEIP WITH,
THIS)

NOT BE INTUITIVE

(MAYBE SWITCH FICTERS WITH AREA CHART)