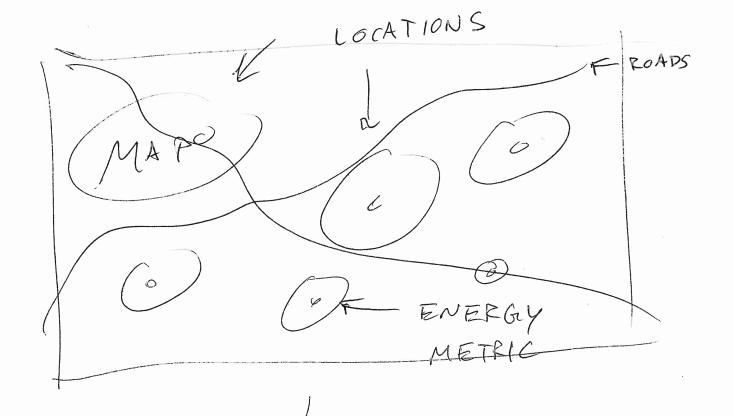
SHEET 1 A-MAP



SELECTION CLICK?

BRUSH?

OSE

GROCOLE MAP

LIBRARY?

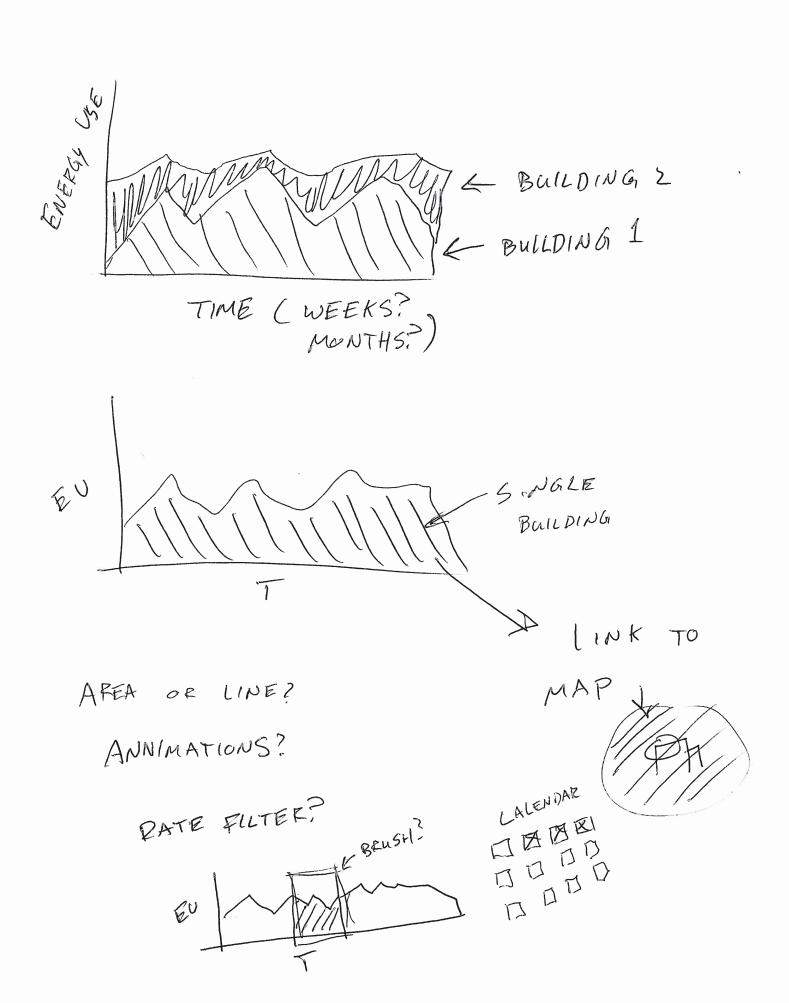
LOCATIONS?

DOTS?

CIRCLES?

BUILDING TYPES
LIBRARY, UNION,
ENG. BLDGS.
SOUTH CAMPUS
LABS, DORMS?

SHEET 1B- AREA CHART

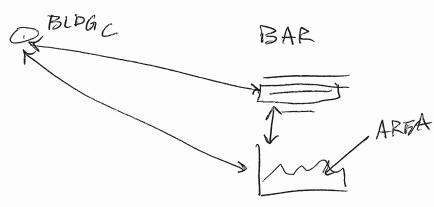


SHEET 1-C SORTABLE BAR CHAPPY

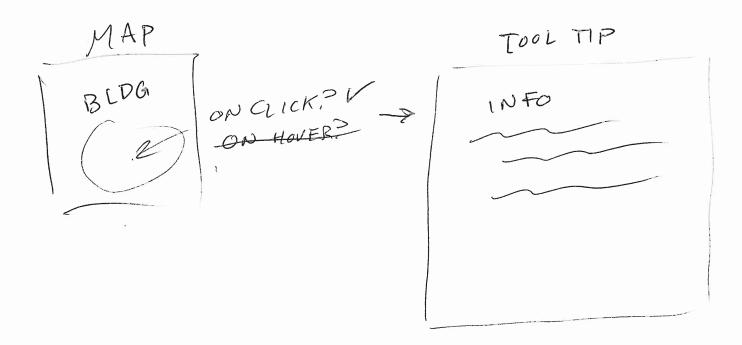
BLDG C SPIED SPIED ALPHA BETICALLY BLDG C
AVG ENERGY USE SURTED
BLDG B BLDG B BLDG B
BY MIN -> B C

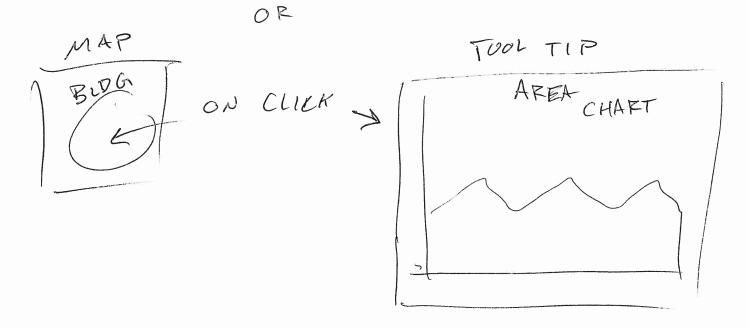
ACCOWS TO FIND BLDG BY NAME
RANKS FROM MAX TO MIN OR MIN TO MAX

LINK



SHEET 1 D- TOOLTIP





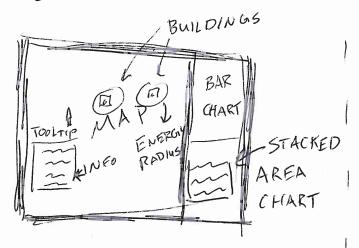
OR

ComBo?

BAR?

123

LAYouT



SHEETZ

CAMPUS ENERGY

OPERATIONS

SLIDE BAR. O

SORTING ON

CLICK OF BUILDING

FOCUS - EASY NAVIGATION

TOOM

IN

ON

MAP

Folus

SINGLE BUILDINGS

MULTIPLE BULLDINGS/WHOLE

(AMPUS

POSITIVE

INTERACTIVE

LINKED DISPLASS

SORTA BLE

CANFIND BY MAP OR

BAR CHART

NEGATIVE

LACKING FILTER OPTIONS CALENDAR, ETC. SHEET 3

LAYouT

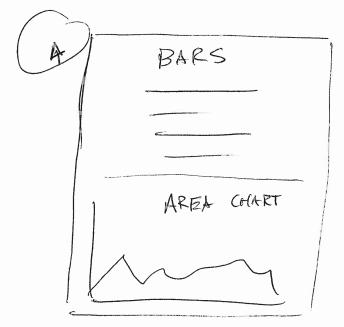
MAP	
0 0	FILTERS

OPERATONS

FILTERS

(ALENDAR

FOLUS/ZOOM/TOOLTIP



POSITIVE

EASY FILTERING

NEGATIVE

TOO MUCH TOOLTIP

DIFFICULT TO IMPLEMENT

REALIZATION:

BAR CHART CAN BE USED FOR FILLTERING L AYouT

MAP BAR CHART

FILTERS

OPERATIONS

CLICK BLDG OR BAR
LO LINKED BAR
CHART

USE PILTERS FOR; TIME (CALENDAR) TYPE OF BLDG

FOCUS/ZOOM

ON SLICK



POSITIVES:

EASIER TO IMPLEMENT THAN SHEET 3

BAR CHART IS USED FOR DUAL PURPOSES

NEGATIVES:

AREA CHART WILL

BE DIFFICULT TO IMPLEMENT

MULTIPLE BLDGS

LACKING BLDG INFO

SHEET 5 - FINAL PROTOTYPE DESIGN

LAYOUT

MAP

AREA BLOGS BAR

CHART (O) (O)

EUI

EXPLANATION O (O)

FILTERS

OPERATIONS

SELECTING/BRUSHWG BLDGS,

CLICKING ON BARS,

CLICKING FILTERS

CLICKING ON AREX CHART

3 - WAY LINK

AREA I MAP BAR

USE PILTERS FOR TYPE/TIME

focus (TOOLTIP)

GN CLICK

"SPOT LIGHT"

BLDGI

INFO

POSITIVE

· MAXIMUM UTILITY OF BOTH BAR AND AREA CHART

OPACE TO PROVIDE GENERAL

MEGRATIVE

MAP SPACE REDUCED

(NAVIGATION WILL HEIP WITH)

THIS

· SOME FILTER USAGE MIGHT NOT BE INTUITIVE (MAYBE SWITCH FILTERS WITH AREA CHART)