When Pressing the “Create New Model”:

>Create a new blank props.json file and add it to the props folder in github

When Adding env to the editor page:

>json command: create\_env 🡪 adds the grid width and height to the props, along with the **max** width and height specified buy the user.

>By default the “val” is equal to the INT is the median between 2 and the max value.

Ex.

{

"grid\_height": {

"val": 20,

"question": "What is the grid height?",

"atype": "INT",

"hival": 100,

"lowval": 2

},

"grid\_width": {

"val": 20,

"question": "What is the grid width?",

"atype": "INT",

"hival": 100,

"lowval": 2

}

}

When Adding a new agent to the env:

>json command: create\_agent\_”agent name” 🡪 adds a prop called “agent name” along with the default number of the type specified by the user

>Create a new blank actions\_”agent name”.json file 🡪 this file will hold all the actions associated with this agent

When Adding an action to an agent:

>json command: create\_action\_”action name”