INDUSTRY TALK 1: OVERVIEW OF ICT JOBS IN

Clarity Techworks

INTRODUCTIO

To provide students with an overview of their job scope, potential career developments, and the tools they will use in their future careers, we were introduced to some of the high ranking office members of Clarity Techworks, a fintech company based in Malaysia and Singapore. The speakers will also discuss generic skills in both technical and theoretical aspects, allowing students to add more value into their general skills. We get a glimpse of the work life beyond our studies, and gained some insights on the workings of an IT company behind the scenes.

EXECUTIVE SUMMARY

This poster is about a talk on the overview of ICT jobs in the near future given by an extraordinary IT company, as well as our reflections on the contents of the talk. 6 speakers were given a chance to share their experiences and knowledge towards us UTM IT students, with each speaker being an expert in their own respective fields. they gave an indepth briefing of what's to come and what to expect for the IT industry, and afterwards they were open for a Q&A session, where they answered

MR. YEE SOON TUCK

SPEAKERS' INSIGHTS

" the significance of attributes and characteristics for business success. especially in software engineering. Passion for the work, self-learning, high standards, drive, problem-solving skills, and teamwork are some examples of these attributes. Pupils should aim to be motivated. problem-solvers, and team players in addition to passing assignments.

CHIEF TECHNOLOGY OFFICER

MS. SYARIFAH

JUNIOR UI/UX DESIGNER

Discuss about his part in developing, overseeing, maintaining, and releasing the company's Android app on the Google Play Store. The role that platforms and software tools play in empowering the company. "A successful developer should possess a combination of communication skills, including Good communication, technical terms explanation, and creativity. "

MR. RIDWAN



JUNIOR ANDROID DEVELOPER

Fusion software is used for all designers, with Figma being the primary tool. Design process involves testing and finalizing the design before handing it off to developers. The workflow involves identifying errors and user feedback, ensuring a comprehensive approach to the design.

Ensuring products meet quality standards before released to market; creating documentations, testing and bug report, providing references for future testing. Analytical skills is required to analyse software requirement and identify potential issues. Time management is essential to ensure testing is completed within timeline. QA must not be lenient on developers and needed to pay attention to details, discover every existing/hidden bug.

MS. LIYANA



OA/TESTING ANALYST

MR. SAIFUL



MS. IZZAH



JUNIOR WEB DEVELOPER

Produce API (Application Programming Interface) to allow communication within multiple computer program. Responsible for both frontend and backend, focusing on troubleshooting and providing solutions to resolve issues. Create and manage company web application. Responsible for integrating UI design based on civil logic, maintaining systematic mutation recommendations, and importing data energy. As a web developer, they must be familiar with frameworks, libraries, version control, and responsive design. We must also consider designing for multiple devices, testing and debugging to ensure functionality, and collaborating with different departments.

O&A SESSION

During the Q&A session, students asked a lot of meaningful questions that helped them to understand more about the world beyond our university, we discussed about the impact of AI towards the IT sector, the importance of becoming a good selflearner, importance of skills and qualifications in the IT sector, and also the quality of product you would provide to your customers, we also got a bit more in depth understanding of Ms. Liyana's role as a QA tester. The speakers also encourage the students to improve skills, ask more questions, and take control of our education.

REFLECTION

- It is beneficial to develop own projects and upload to github
- · Learn how to use various platforms and tools
- · Do not fear making mistakes
- Keep improving yourself by constantly learning new things about the industry
- Practice time management and don't procrastinate

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