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In [1]: import pandas as pd
        import math
        import numpy as np
        data = pd.read_csv("PlayTennis.csv")
In [2]:
         features = [feat for feat in data]
         features.remove("Play Tennis")
        class Node:
In [3]:
            def _ init_ (self):
                 self.children = []
self.value = ""
                 self.isLeaf = False
                 self.pred = ""
In [4]: def entropy(examples):
            pos = 0.0
             neg = 0.0
                  , row in examples.iterrows():
                 if row["Play Tennis"] == "Yes":
                     pos += 1
                 else:
                    neg += 1
            if pos == 0.0 or neg == 0.0:
                 return 0.0
                 p = pos/(pos+neg)
                 n = neg/(pos+neg)
                 return -(p * math.log(p,2) + n * math.log(n,2))
In [5]: def info_gain(examples, attr):
            uniq = np.unique(examples[attr])
gain = entropy(examples)
             for u in uniq:
                 subdata = examples[examples[attr] == u]
                 sub e = entropy(subdata)
                 gain -= (float(len(subdata)) / float(len(examples))) * sub_e
             return gain
In [6]: def ID3(examples, attrs):
             root = Node()
            \max gain = 0
             max_feat = ""
             for feature in attrs:
                 gain = info_gain(examples, feature)
                 if gain > max_gain:
                     max_gain = gain
                     max feat = feature
             root.value = max feat
             uniq = np.unique(examples[max_feat])
             for u in uniq:
                 subdata = examples[examples[max_feat] == u]
                 if entropy(subdata) == 0.0:
                     newNode = Node()
                     newNode.isLeaf = True
                     newNode.value = u
                     newNode.pred = np.unique(subdata["Play Tennis"])[0]
                     root.children.append(newNode)
                 else:
                     dummyNode = Node()
                     dummyNode.value = u
                     new attrs = attrs.copy()
                     new_attrs.remove(max_feat)
                     child = ID3(subdata, new_attrs)
                     dummyNode.children.append(child)
                     root.children.append(dummyNode)
             return root
In [7]: def printTree(root:Node, depth=0):
             for i in range(depth):
                 print("\t", end="")
             print(root.value, end="")
             if root.isLeaf:
                 print("->", root.pred)
             print()
             for child in root.children:
                printTree(child, depth + 1)
In [8]: def classify(root:Node, new):
             for child in root.children:
                  if child.value == new[root.value]:
                         if child.isLeaf:
                             print("predicted label for new example ",new,"is:",child.pred)
                             exit()
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else:
                                classify(child.children[0],new)
In [9]: root = ID3(data, features)
print("Decision Tree is:")
         printTree(root)
         print("_____")
new = {"Outlook":"Sunny", "Temperature":"Hot", "Humidity":"Normal", "Wind":"Strong"}
         classify(root, new)
         Decision Tree is:
         Outlook
                  Overcast-> Yes
                  Rain
                           Wind
                                    Strong-> No
                                    Weak-> Yes
                  Sunny
                           Humidity
                                    High-> No
                                    Normal-> Yes
         predicted label for new example {'Outlook': 'Sunny', 'Temperature': 'Hot', 'Humidity': 'Normal', 'Wind': 'Stro
ng'} is: Yes
In [ ]:
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