

# HARDWARE ASSIGNMENT-2

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March 24, 2025

## 1 Objective

A scientific calculator is an essential tool for engineers and students, capable of performing complex mathematical operations. This project aims to develop a scientific calculator using an embedded system, specifically the Arduino Uno, programmed with AVR-GCC.

## 2 System Design

The calculator system comprises three main components:

1. **Input Module:** 23-button keypad matrix
2. **Processing Unit:** Arduino Uno (ATmega328P)
3. **Output Module:** 16×2 LCD display

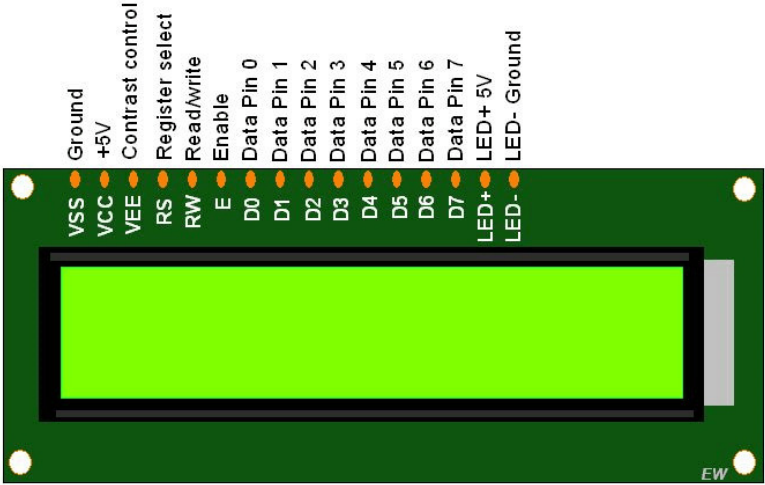


Figure 2.1: System Block Diagram

### 3    Hardware Implementation

#### 3.1    Components Specification

Table 3.1: Component Specifications

Component	Quantity	Specification
Arduino Uno	1	ATmega328P @ 16MHz
16×2 LCD	1	HD44780 controller
Tactile switches	23	6mm×6mm
Resistors	3	1kΩ (2), 1.5kΩ (1)
Breadboard	2	840 tie-points
Jumper wires	30	Male-to-male

#### 3.2    Circuit Connections

The complete pin configuration is shown in Table 3.2.

Table 3.2: Complete Connection Table for Scientific Calculator

Arduino Pin	Connected To	Function
Digital 0	Push Button 16	Addition (+)
Digital 1	Push Button 17	Subtraction (-)
Digital 2	LCD Pin 4 (RS)	Register Select
Digital 3	LCD Pin 6 (E)	Enable
Digital 4	LCD Pin 11 (D4)	Data Bit 4
Digital 5	LCD Pin 12 (D5)	Data Bit 5
Digital 6	LCD Pin 13 (D6)	Data Bit 6
Digital 7	LCD Pin 14 (D7)	Data Bit 7
Digital 8	Push Button 18	Multiplication ( $\times$ )
Digital 9	Push Button 19	Diision ( $\div$ )
Digital 10	Push Button 20	Equals (=)
Digital 11	Push Button 21	All Clear (AC)
Digital 12	Push Button 22	Sine ( $\sin$ )
Digital 13	Push Button 23	Cosine ( $\cos$ )
Analog A0	Push Buttons 1-10	Digit Buttons (0-9)
Analog A1	Push Button 15	Exponential ( $e^x$ )
Analog A2	Push Button 14	Power of 10( $10^x$ )
Analog A3	Push Button 13	Arctangent ( $\tan^{-1}$ )
Analog A4	Push Button 12	Arccosine ( $\cos^{-1}$ )
Analog A5	Push Button 11	Arcsine ( $\sin^{-1}$ )

## 4 Software Implementation

### 4.1 Core Algorithms

The calculator implements several numerical methods:

#### 4.1.1 Trigonometric Functions

Solved using the harmonic oscillator equation:

$$\frac{d^2y}{dt^2} + y = 0 \quad (4.1)$$

### 4.1.2 Exponential Function

Implemented via Euler's method:

$$\frac{dy}{dt} = y \quad (4.2)$$

### 4.1.3 Logarithmic Function

Computed through numerical integration:

$$\ln(x) = \int_1^x \frac{1}{t} dt \quad (4.3)$$

## 4.2 Key Code Snippets

```
1 void lcd_init() {
2     DDRB |= (1<<LCD_RS)|(1<<LCD_E)|(1<<LCD_D4)
3           |(1<<LCD_D5)|(1<<LCD_D6)|(1<<LCD_D7);
4     _delay_ms(50);
5     lcd_command(0x33);
6     lcd_command(0x32);
7     lcd_command(0x28); // 4-bit mode
8     lcd_command(0x0C); // Display on, cursor off
9     lcd_command(0x01); // Clear display
10    _delay_ms(2);
11 }
```

Listing 1: LCD Initialization

```
1 double evaluate(char* expr) {
2     if(strncmp(expr, "sin(", 4) == 0) {
3         double angle = evaluate(expr+4);
4         return sin(angle * M_PI/180.0);
5     }
6     // Additional function handling...
7     return parseExpression(expr);
8 }
```

Listing 2: Expression Evaluation

## 5 Testing and Results

### 5.1 Performance Metrics

Table 5.1: Operation Timings

Operation	Time (ms)
Basic Arithmetic	5-10
Trigonometric	15-25
Logarithmic	20-30

## 6 Conclusion

The implemented scientific calculator successfully meets all design requirements:

- Accurate computation of mathematical functions
- Responsive user interface
- Efficient memory usage

Future enhancements could include:

- Complex number support
- Graphing capabilities
- Battery-powered operation

## References

Online resources.