

# Hardware Project - Digital Clock

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March 24, 2025

## 1 Introduction

This report details the design and implementation of a digital clock using the ATmega328p microcontroller (in Arduino) and six seven-segment displays. Timer1 interrupts are utilized for updating time, and multiplexing is used to control multiple seven-segment displays efficiently. The initial time can be manually set in the code.

## 2 Components Used

- Arduino UNO
- Six seven-segment displays
- Resistors
- Jumper wires
- Breadboard
- Power supply

## 3 Circuit Design

- Place the six seven-segment displays on the breadboard. The first two are used to display the two digits of hours, the next two for minutes, and the next two for seconds.
- Connect the 5V and GND pins from the Arduino to the power rails of the breadboard.
- Connect the COM of each display to the 5V rail through resistors.
- Connect the dot of each display to GND.

- Make connections from the Arduino pins to the seven-segment displays as per the table below.

| Arduino Pin | Seven- Segment Display     |
|-------------|----------------------------|
| 2           | a                          |
| 3           | b                          |
| 4           | c                          |
| 5           | d                          |
| 6           | e                          |
| 7           | f                          |
| 8           | g                          |
| 9           | COM of 1st Hours Display   |
| 10          | COM of 2nd Hours Display   |
| 11          | COM of 1st Minutes Display |
| 12          | COM of 2nd Minutes Display |
| A0          | COM of 1st Seconds Display |
| A1          | COM of 2nd Seconds Display |

Table 1: Connections between Arduino pins and seven-segment displays

## 4 Code

```
// setting cpu frequency to 16 mega hz (for atmega328p)
// atmega328p microcontroller is in the arduino
// frequency is needed for timing calculations
#define F_CPU 16000000UL

// including required libraries
// they provide access to hardware registers, interrupts, delays
#include <avr/io.h> // standard input-output functions for avr
#include <avr/interrupt.h> // interrupt handling
#include <util/delay.h> // delay functions

// array to store bit patterns for each digit
// low (0) turns on the led segment
const uint8_t digit_map[] = {
    0b00000000, // 0
    0b11100100, // 1
    0b10010000, // 2
    0b11000000, // 3
    0b01100100, // 4
    0b01001000, // 5
    0b00001000, // 6
}
```

```

        0b11100000, // 7
        0b00000000, // 8
        0b01000000 // 9
};

// defining time variables
volatile uint8_t hours = 5, minutes = 11, seconds = 10;

// array to store display digits
uint8_t digits[6];
// function to calculate digit values for display
void update_digits() {
    digits[0] = hours / 10;
    digits[1] = hours % 10;
    digits[2] = minutes / 10;
    digits[3] = minutes % 10;
    digits[4] = seconds / 10;
    digits[5] = seconds % 10;
}

// function to update time at every second
void update_time() {
    seconds++;
    if (seconds >= 60) { seconds = 0; minutes++; }
    if (minutes >= 60) { minutes = 0; hours++; }
    if (hours >= 24) { hours = 0; }
    update_digits();
}

// interrupt service routine (ISR) for Timer1 compare match A
ISR(TIMER1_COMPA_vect) {
    update_time();
}

// function to display a single digit (multiplexing)
void display_digit(uint8_t display, uint8_t digit) {
    PORTB &= ~(0b00011110);
    PORTC &= ~(0b00000011);
    PORTD = digit_map[digit];
    if (digit == 0 || digit == 1 || digit == 7) {
        PORTB |= (1 << PB0);
    } else {
        PORTB &= ~(1 << PB0);
    }
    if (display < 4) {
        PORTB |= (1 << (display + 1));
    }
}

```

```

    } else {
        PORTC |= (1 << (display - 4));
    }
    _delay_ms(2);
}

int main(void) {
    DDRD |= 0b11111100;
    DDRB |= (1 << PB0);
    DDRB |= (1 << PB1) | (1 << PB2) | (1 << PB3) | (1 << PB4);
    DDRC |= (1 << PC0) | (1 << PC1);
    update_digits();
    TCCR1B |= (1 << WGM12) | (1 << CS12) | (1 << CS10);
    OCR1A = 15625;
    TIMSK1 |= (1 << OCIE1A);
    sei();
    while (1) {
        for (uint8_t i = 0; i < 6; i++) {
            display_digit(i, digits[i]);
        }
    }
}

```

## 5 Results

The clock successfully displays the time in the HH:MM:SS format, with precise timing and a clear display, which can be attributed to the usage of multiplexing and Timer1 interrupts.

## 6 Conclusion

This project demonstrates the use of AVR-GCC and microcontroller timers for implementing a digital clock. The current implementation requires manual time setting during initialization.

Acknowledgement : Code sourced from M.Srujana EE24BTECH11042