

Java Programming Language

Objectives

- ◆ In this session, you will learn to:
 - ◆ Declare and create arrays of primitive, class, or array types
 - ◆ Explain how to initialize the elements of an array
 - ◆ Determine the number of elements in an array
 - ◆ Create a multidimensional array
 - ◆ Write code to copy array values from one array to another
 - ◆ Define inheritance, polymorphism, overloading, overriding, and virtual method invocation
 - ◆ Define heterogeneous collections

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Arrays

◆ Declaring Arrays:

- ◆ Group data objects of the same type.
- ◆ An array is an object.
- ◆ Declare arrays of primitive or class types:
 - ◆ `char s[];`
 - ◆ `Point p[];`
 - ◆ `char[] s;`
 - ◆ `Point[] p;`
- ◆ The declaration of an array creates space for a reference.
- ◆ Actual memory allocation is done dynamically either by a `new` statement or by an array initializer.

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Creating Arrays

- ◆ In order to create an array object:
 - ◆ Use the `new` keyword
 - ◆ An example to create and initialize a primitive (`char`) array:

```
public char[] createArray()  
{  
    char[] s;  
    s = new char[26];  
    for ( int i=0; i<26; i++ )  
    {  
        s[i] = (char) ('A' + i);  
    }  
    return s;  
}
```

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Multidimensional Arrays

- ◆ A Multidimensional array is an array of arrays.

For example:

```
int [] [] twoDim = new int [4] [];  
twoDim[0] = new int [5];  
twoDim[1] = new int[5];
```

- ◆ The first call to `new` creates an object, an array that contains four elements. Each element is a null reference to an element of type array of `int`.
- ◆ Each element must be initialized separately so that each element points to its array.

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Array Bounds

- ◆ All array subscripts begin at 0.
- ◆ The number of elements in an array is stored as part of the array object in the `length` attribute.
- ◆ The following code uses the `length` attribute to iterate on an array:

```
public void printElements(int[] list)
{
    for (int i = 0; i < list.length; i++)
    {
        System.out.println(list[i]);
    }
}
```

Java Programming Language

The Enhanced for Loop

- ◆ Java 2 Platform, Standard Edition (J2SE™) version 5.0 has introduced an enhanced `for` loop for iterating over arrays:

```
public void printElements(int[] list)
{
    for ( int element : list )
    {
        System.out.println(element);
    }
}
```

- ◆ The `for` loop can be read as for each element in list do.

Java Programming Language

Array Resizing

- ◆ You cannot resize an array.
- ◆ You can use the same reference variable to refer to an entirely new array, such as:

```
int[] myArray = new int[6];  
myArray = new int[10];
```
- ◆ In the preceding case, the first array is effectively lost unless another reference to it is retained elsewhere.

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Copying Arrays

- ◆ The Java programming language provides a special method in the `System` class, `arraycopy()`, to copy arrays.

For example:

```
int myarray[] = {1,2,3,4,5,6}; // original array
int hold[] = {10,9,8,7,6,5,4,3,2,1}; // new
larger array
```

```
System.arraycopy(myarray,0,hold,0,
myarray.length); // copy all of the myarray array to
the hold array, starting with the 0th index
```

- ◆ The contents of the array `hold` will be : 1,2,3,4,5,6,4,3,2,1.
- ◆ The `System.arraycopy()` method copies references, not objects, when dealing with array of objects.

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Inheritance

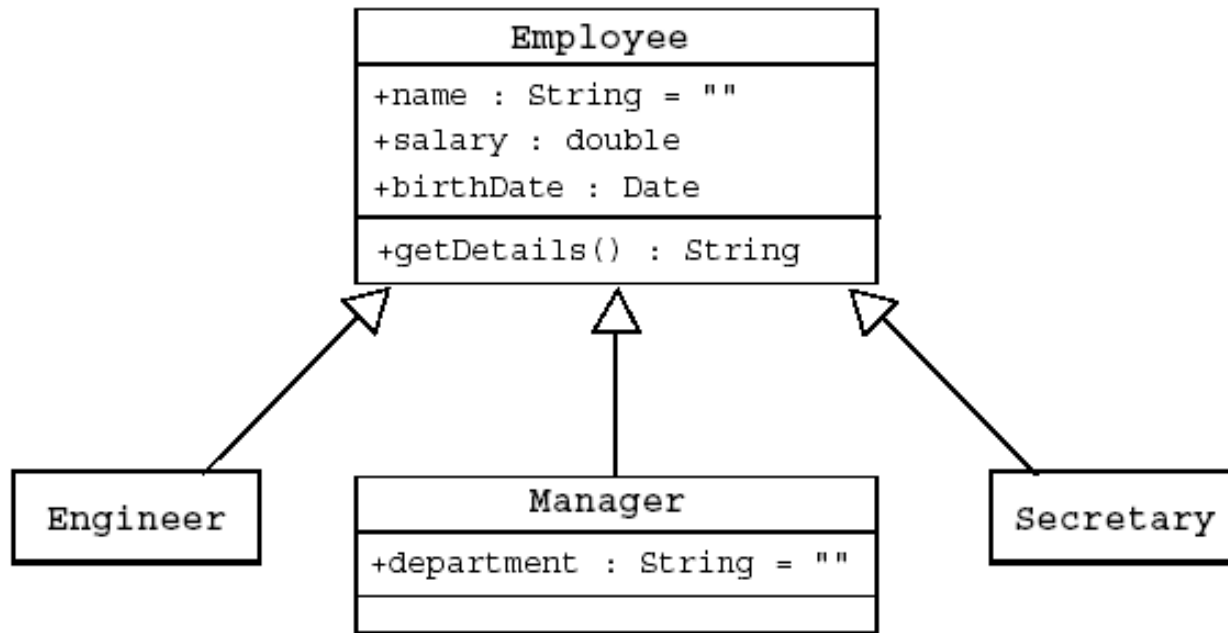
- ◆ Inheritance means that a class derives a set of attributes and related behavior from a parent class.
- ◆ Benefits of Inheritance:
 - ◆ Reduces redundancy in code
 - ◆ Code can be easily maintained
 - ◆ Extends the functionality of an existing class

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Inheritance (Contd.)

◆ Single Inheritance

- ◆ The subclasses are derived from one super class.
- ◆ An example of single inheritance is as follows:



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Inheritance (Contd.)

- ◆ Java does not support multiple inheritance.
- ◆ Interfaces provide the benefits of multiple inheritance without drawbacks.
- ◆ Syntax of a Java class in order to implement inheritance is as follows:

```
<modifier> class <name> [extends  
superclass]  
{ <declaration>* }
```

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Access Control

- ◆ Variables and methods can be at one of the following four access levels:
 - ◆ `public`
 - ◆ `protected`
 - ◆ `default`
 - ◆ `private`
- ◆ Classes can be at the public or default levels.
- ◆ The default accessibility (if not specified explicitly), is package-friendly or package-private.

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Overriding Methods

- ◆ A subclass can modify behavior inherited from a parent class.
- ◆ Overridden methods cannot be less accessible.
- ◆ A subclass can create a method with different functionality than the parent's method but with the same:
 - ◆ Name
 - ◆ Return type
 - ◆ Argument list

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Overriding Methods (Contd.)

- ◆ A subclass method may invoke a superclass method using the `super` keyword:
 - ◆ The keyword `super` is used in a class to refer to its superclass.
 - ◆ The keyword `super` is used to refer to the members of superclass, both data attributes and methods.
 - ◆ Behavior invoked does not have to be in the superclass; it can be further up in the hierarchy.

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Overriding Methods (Contd.)

- ◆ Invoking Overridden Methods using `super` keyword:

```
public class Employee
{
    private String name;
    private double salary;
    private Date birthDate;
    public String getDetails()
    {
        return "Name: " + name +
            "\nSalary: " + salary;
    }
}
```

Java Programming Language

Overriding Methods (Contd.)

```
public class Manager extends Employee
{
    private String department;
    public String getDetails() {
        // call parent method
        return super.getDetails()
        + "\nDepartment: " + department;
    }
}
```

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Demonstration

Lets see how to create subclasses and call the constructor of the base class.

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Polymorphism

- ◆ Polymorphism is the ability to have many different forms; for example, the Manager class has access to methods from Employee class.
 - ◆ An object has only one form.
 - ◆ A reference variable can refer to objects of different forms.
 - ◆ Java programming language permits you to refer to an object with a variable of one of the parent class types.

For example:

```
Employee e = new Manager(); // legal
```

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Virtual Method Invocation

- ◆ Virtual method invocation is performed as follows:

```
Employee e = new Manager();  
e.getDetails();
```

- ◆ Compile-time type and runtime type invocations have the following characteristics:
 - ◆ The method name must be a member of the declared variable type; in this case Employee has a method called getDetails.
 - ◆ The method implementation used is based on the runtime object's type; in this case the Manager class has an implementation of the getDetails method.

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Heterogeneous Collections

◆ Heterogeneous Collections:

- ◆ Collections of objects with the same class type are called homogeneous collections. For example:

```
MyDate[] dates = new MyDate[2];  
dates[0] = new MyDate(22, 12, 1964);  
dates[1] = new MyDate(22, 7, 1964);
```

- ◆ Collections of objects with different class types are called heterogeneous collections. For example:

```
Employee [] staff = new Employee[1024];  
staff[0] = new Manager();  
staff[1] = new Employee();  
staff[2] = new Engineer();
```


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Summary

- ◆ In this session, you learned that:
 - ◆ Arrays are objects used to group data objects of the same type. Arrays can be of primitive or class type.
 - ◆ Arrays can be created by using the keyword `new`.
 - ◆ A multidimensional array is an array of arrays.
 - ◆ All array indices begin at 0. The number of elements in an array is stored as part of the array object in the `length` attribute.
 - ◆ An array once created can not be resized. However the same reference variable can be used to refer to an entirely new array.
 - ◆ The Java programming language permits a class to extend one other class i.e, single inheritance.

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Summary (Contd.)

- ◆ Variables and methods can be at one of the four access levels: `public`, `protected`, `default`, or `private`.
- ◆ Classes can be at the `public` or `default` level.
- ◆ The existing behavior of a base class can be modified by overriding the methods of the base class.
- ◆ A subclass method may invoke a superclass method using the `super` keyword.
- ◆ Polymorphism is the ability to have many different forms; for example, the `Manager` class (derived) has the access to methods from `Employee` class (base).
- ◆ Collections of objects with different class types are called heterogeneous collections.