

### Lab program 1:

Write a program to simulate the working of stack using an array with the following:

- a) Push
- b) Pop
- c) Display

The program should print appropriate messages for stack overflow, stack underflow.

```
#include <stdio.h>
```

```
#define MAX 5
```

```
int stack[MAX];
```

```
int top = -1;
```

```
void push(int value) {
```

```
    if (top == MAX - 1) {
```

```
        printf("Stack Overflow! Cannot push %d\n", value);
```

```
    } else {
```

```
        top++;
```

```
        stack[top] = value;
```

```
        printf("%d pushed into the stack\n", value);
```

```
    }
```

```
}
```

```
void pop() {
```

```
    if (top == -1) {
```

```
        printf("Stack Underflow! Cannot pop from an empty stack\n");
```

```
    } else {
```

```
        printf("%d popped from the stack\n", stack[top]);
```

```
        top--;  
    }  
}
```

```
void display() {  
    if (top == -1) {  
        printf("Stack is empty\n");  
    } else {  
        printf("Stack elements are:\n");  
        for (int i = top; i >= 0; i--) {  
            printf("%d\n", stack[i]);  
        }  
    }  
}
```

```
int main() {  
    int choice, value;  
  
    do {  
  
        printf("\nStack Operations Menu:\n");  
        printf("1. Push\n");  
        printf("2. Pop\n");  
        printf("3. Display\n");  
        printf("4. Exit\n");  
        printf("Enter your choice: ");  
        scanf("%d", &choice);
```

```
switch(choice) {  
    case 1:  
        printf("Enter the value to push: ");  
        scanf("%d", &value);  
        push(value);  
        break;  
  
    case 2:  
        pop();  
        break;  
  
    case 3:  
        display();  
        break;  
  
    case 4:  
        printf("Exiting the program.\n");  
        break;  
  
    default:  
        printf("Invalid choice! Please try again.\n");  
}  
} while (choice != 4);  
  
return 0;  
}
```

```
Stack Operations Menu:
1. Push
2. Pop
3. Display
4. Exit
Enter your choice: 1
Enter the value to push: 10
10 pushed into the stack
```

```
Stack Operations Menu:
1. Push
2. Pop
3. Display
4. Exit
Enter your choice: 1
Enter the value to push: 20
20 pushed into the stack
```

```
Stack Operations Menu:
1. Push
2. Pop
3. Display
4. Exit
Enter your choice: 1
Enter the value to push: 30
30 pushed into the stack
```

```
Stack Operations Menu:
1. Push
2. Pop
3. Display
4. Exit
Enter your choice: 2
30 popped from the stack
```

```
Stack Operations Menu:
1. Push
2. Pop
3. Display
4. Exit
Enter your choice: 2
20 popped from the stack
```

Stack Operations Menu:

1. Push
2. Pop
3. Display
4. Exit

Enter your choice: 2

Stack Underflow! Cannot pop from an empty stack