

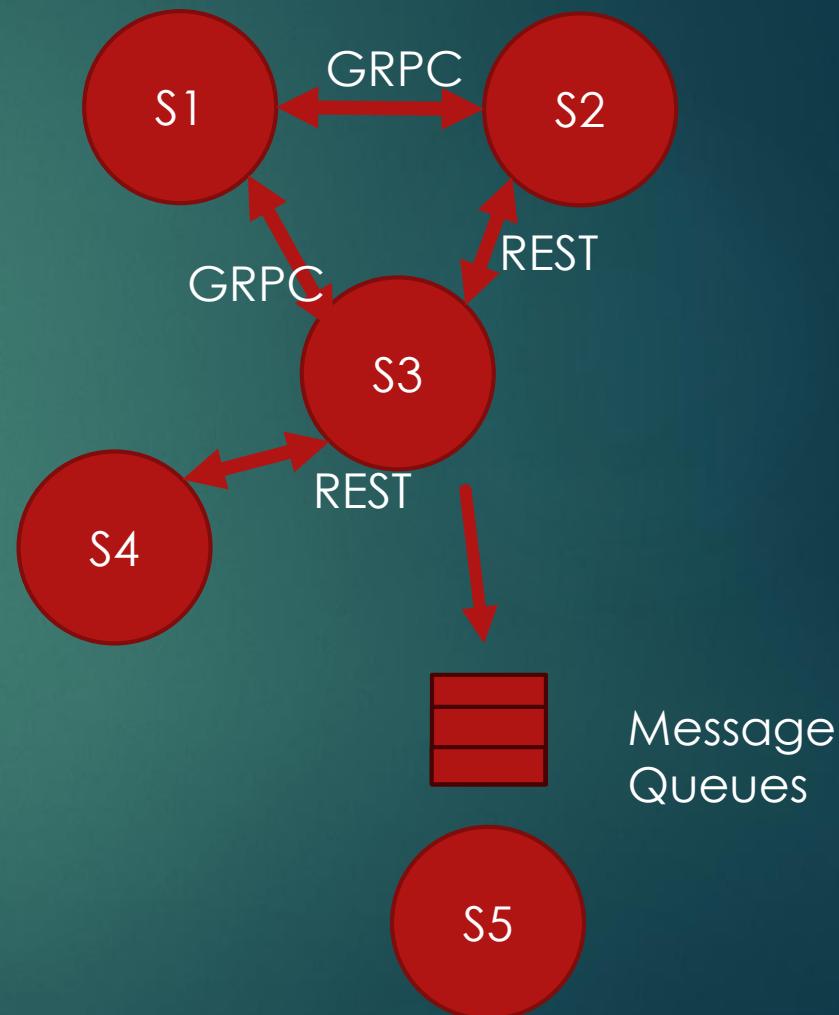
Message Queues

K V SUBRAMANIAM

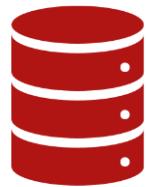


Recall: SOA principle

- ▶ Build everything as a service
- ▶ Define an interface
 - ▶ Services call each other using the interface
 - ▶ Use REST/RPC for sync communication
- ▶ Asynchronous communication
 - ▶ Producers/consumers on a message queues



What are message queues



Data structure/service



Stores messages till
they are processed by
a consumer



Decouples producers
(senders) from
consumers (receivers)

Key Concepts

Producers

- Sends message to the queue

Queue

- Holds messages temporarily

Consumer

- Retrieves and processes messages

Broker

- Manages queues and routing

Message

- Unit of data being transferred

Why use Message Queues

Decoupling

- Producers and consumers don't need to know about each other

Scalability

- Consumers can scale independently.

Reliability

- Messages can be persisted until processed

Load Balancing

- Multiple consumers can share workload

Asynchronous Processing

- Producers can continue without waiting for consume

Standard protocols

AMQP

- Advanced Message Queuing Protocol
- Open standard
- Reliable message deliver,
- Queueing, Routing

MQTT

- Message Queuing Telemetry Transport
- Lightweight publish/subscribe protocol
- Low bandwidth/high latency or unreliable networks (e.g IOT)
- Small Code Footprint

JMS

- Java Messaging Service
- Java API specification
- Point to point and pub/sub

AMQP – what it specifies

Message Format

- Binary message format.
- Properties (metadata –e,g: expiration, priority), Header and Body(can be in any format)

Exchange Types

Routing Mechanisms

- Keys and bindings

Delivery Guarantees

- At least once, at most once

Publisher consumer interactions

Routing Mechanism

Routing

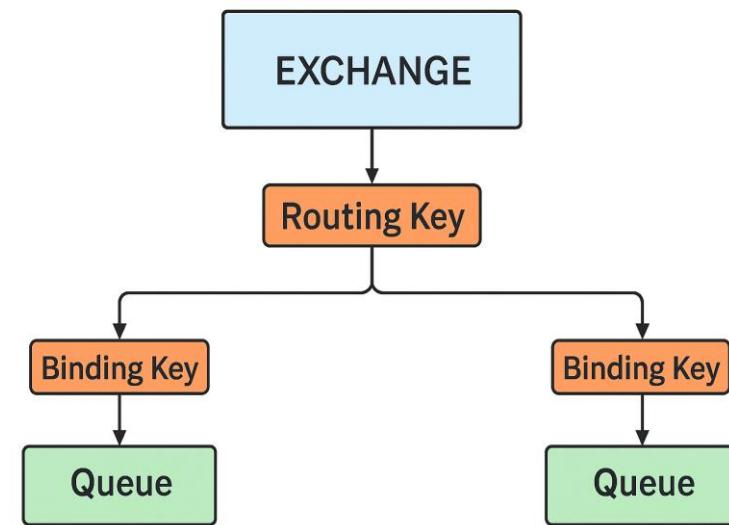
Routing Keys

- Message Attribute set by the publisher
- Used by exchange to match messages to queues based on bindings
- Format

Binding

Binding Keys

- Associated with a queue
- Acts as filter or pattern that determines which message should be routed to the queue
- Exchange type determines how this is interpreted.



Exchange Types

Direct

- Routes message to queues
- Based on exact match between routing key and queues binding key

Fanout

- Broadcast messages to all queues bound to exchange
- Ignore routing keys

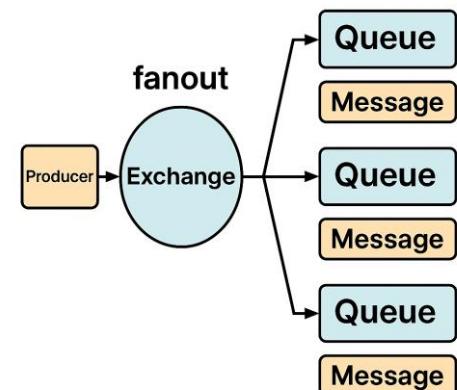
Topic

- Routes message to queues based on pattern matching
- Routing keys using wildcards

Headers

- Use message headers instead of routing keys for routing decisions

fanout



Delivery Guarantees

At Most Once

- Message be lost
- Never Duplicated
- No acknowledgement required

At least Once

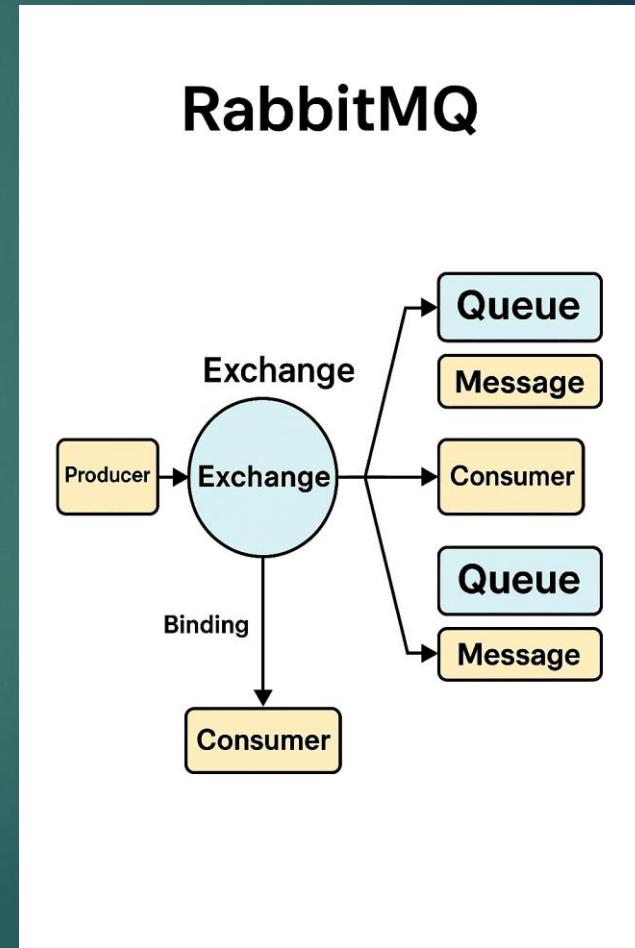
- Guaranteed to be delivered
- Can be duplicated
- Requires Acknowledgement

Exactly One

- Ensures deliver once and only once
- Requires transactional support
- Less common in practice

Publisher Consumer interactions

- ▶ **Publisher Flow:**
 - ▶ Connect to broker.
 - ▶ Declare exchange (optional).
 - ▶ Publish message with routing key and optional headers.
 - ▶ Optionally wait for **publisher confirm**.
- ▶ **Consumer Flow:**
 - ▶ Connect to broker.
 - ▶ Declare queue and bind to exchange.
 - ▶ Start consuming messages.
 - ▶ Send **ack** after processing (or **nack/reject** if failed).



Connections and Channels

- ▶ Connection
 - ▶ TCP connection between application and RabbitMQ broker
 - ▶ Expensive to create and maintain
 - ▶ Stateful
 - ▶ Used for: Authentication, Negotiating protocol versions, Heartbeats, setup
- ▶ Channels
 - ▶ Virtual connection inside a TCP connection.
 - ▶ Lightweight, easy to create
 - ▶ Publishing/consuming happens over channels
 - ▶ Multiple channels per connection
 - ▶ Isolated: failure in one does not affect others
 - ▶ Can open one for publishing and another for consuming in same connection

Examples of Message Queue Systems

RabbitMQ

- Implements AMQP, supports routing, reliability and plugins

Apache Kafka

- Distributed log based queue, great for high throughput streaming

Amazon SQS

- Fully cloud based queue

ZeroMQ

- Lightweight messaging library. Not a broker.

Google Pub/Sub

- Cloud managed, async messaging, event driven using topics

Azure Service Bus

- Equivalent to SQS. Supports queues and topics.

Lets try it out

Startup a docker container for RabbitMQ

```
docker run -d --hostname rabbit-host --name rabbitmq \
-p 5672:5672 -p 15672:15672 \
rabbitmq:3-management
```

5672 is the AMQP port to be used by clients

15672 – management UI at <http://localhost:15672>

Pip install pika (python library for AMQP)

Multiple send and receive files shared as a zip file.

Try out direct, topic and fanout routing using the corresponding send and receive files.

For Fanout, run multiple copies of receiver and then do a send.

Video Watch

- ▶ What we learnt from running thousands of production RabbitMQ clusters
 - ▶ <https://www.youtube.com/watch?v=ez9kQEhHsnc>