



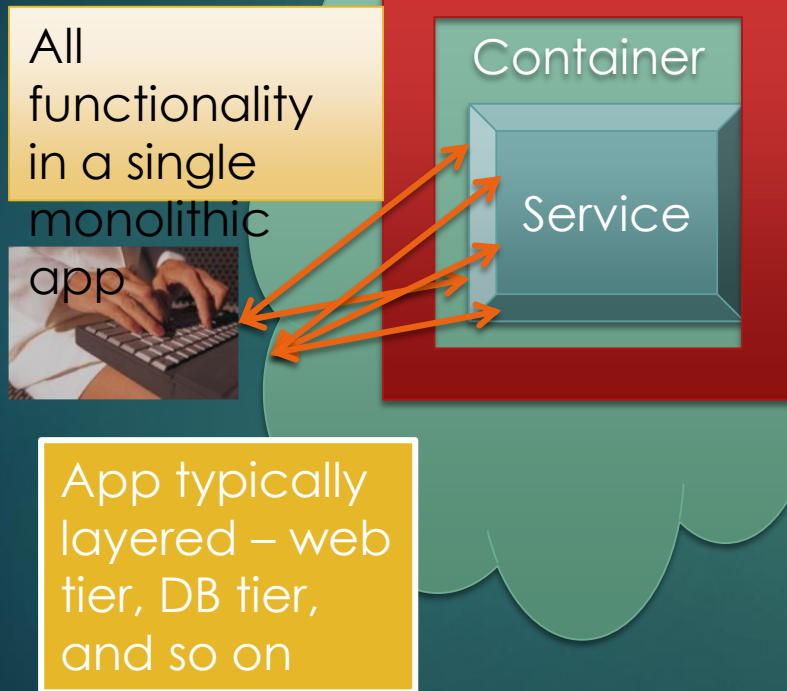
Microservices

K V SUBRAMANIAM

Why Microservices?

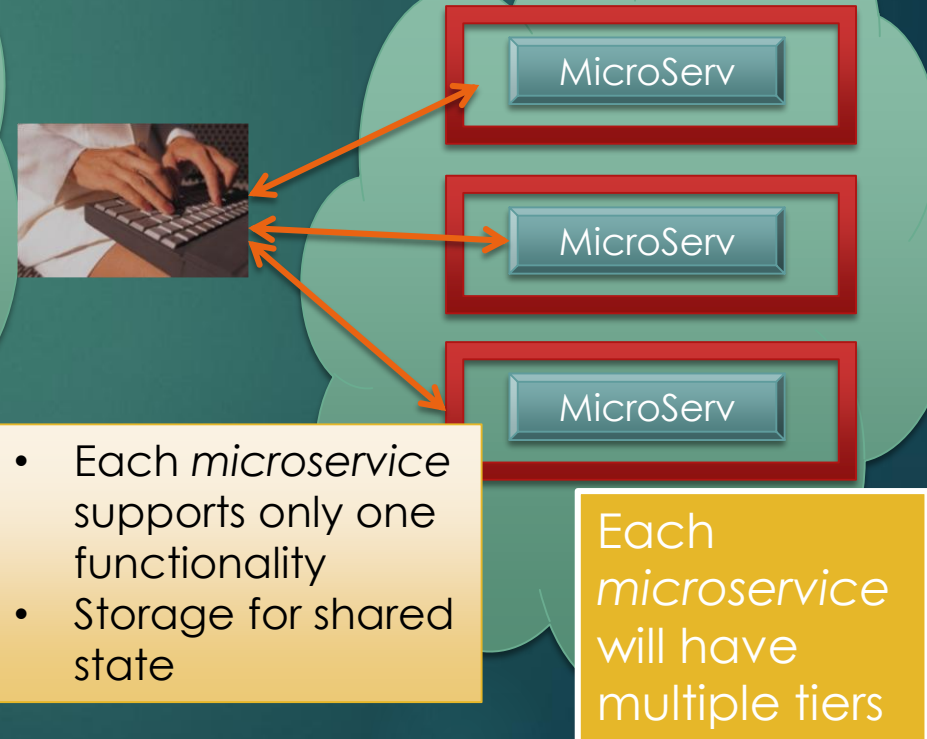
Monolithic Web applications

- Difficult to modify as code becomes larger



Microservices

- Small and easy to code and deploy
- Used by companies such as Netflix, eBay, Amazon, Twitter, PayPal, to add features quickly

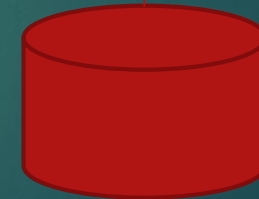
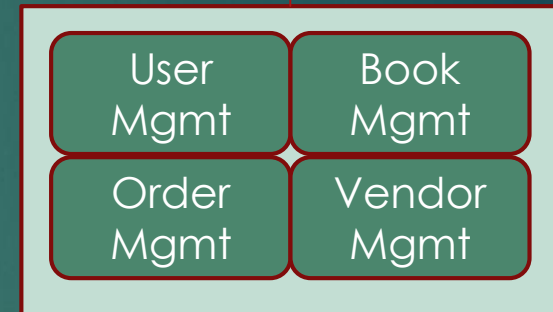


Exercise 2 (10 minutes)

- ▶ Consider the Bookkart application with the following functions
 - ▶ User Management : Profile and Login
 - ▶ Book Inventory: List books in a category
 - ▶ Order Placement: placing orders
 - ▶ External Vendor management: System orders book if not available in warehouse
- ▶ What will a monolithic software architecture for a such an application look like

Solution

- ▶ All components are compiled and packaged together
 - ▶ Even if there is a defect in one, you have to compile/install the entire software
 - ▶ Increases the software development lifecycle time.
 - ▶ Schemas are linked with each other.
 - ▶ Components will interact through mostly direct function calls.

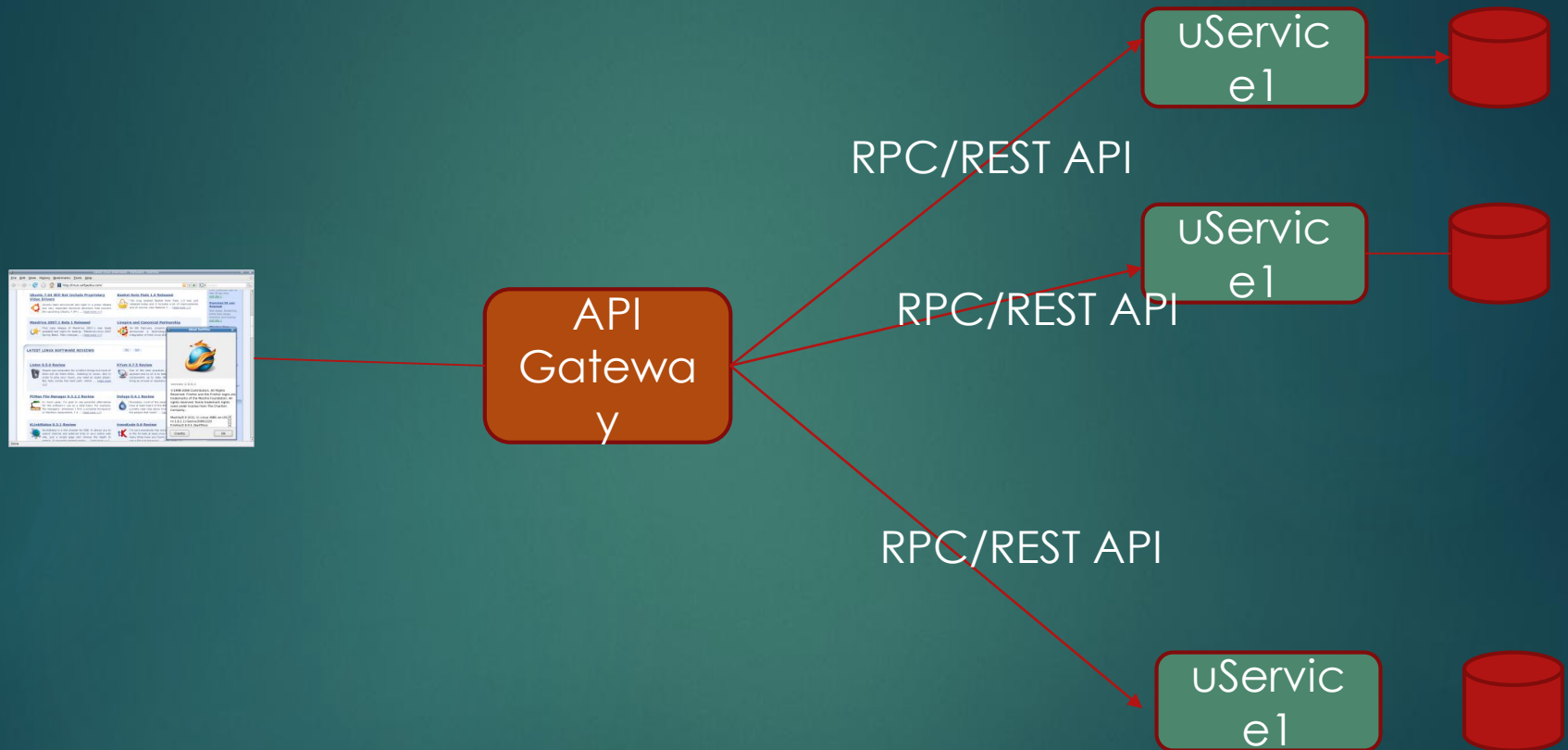


UserTable InventoryTable
OrdersTableVendorTable

What is the microservice model?

- ▶ Package each sub-application such that it has
 - ▶ It's own GUI screens
 - ▶ Its business logic
 - ▶ Its own database
 - ▶ Definition of a API for all endpoints within the service.
 - ▶ All communication happens through API REST/RPC

Microservice architecture

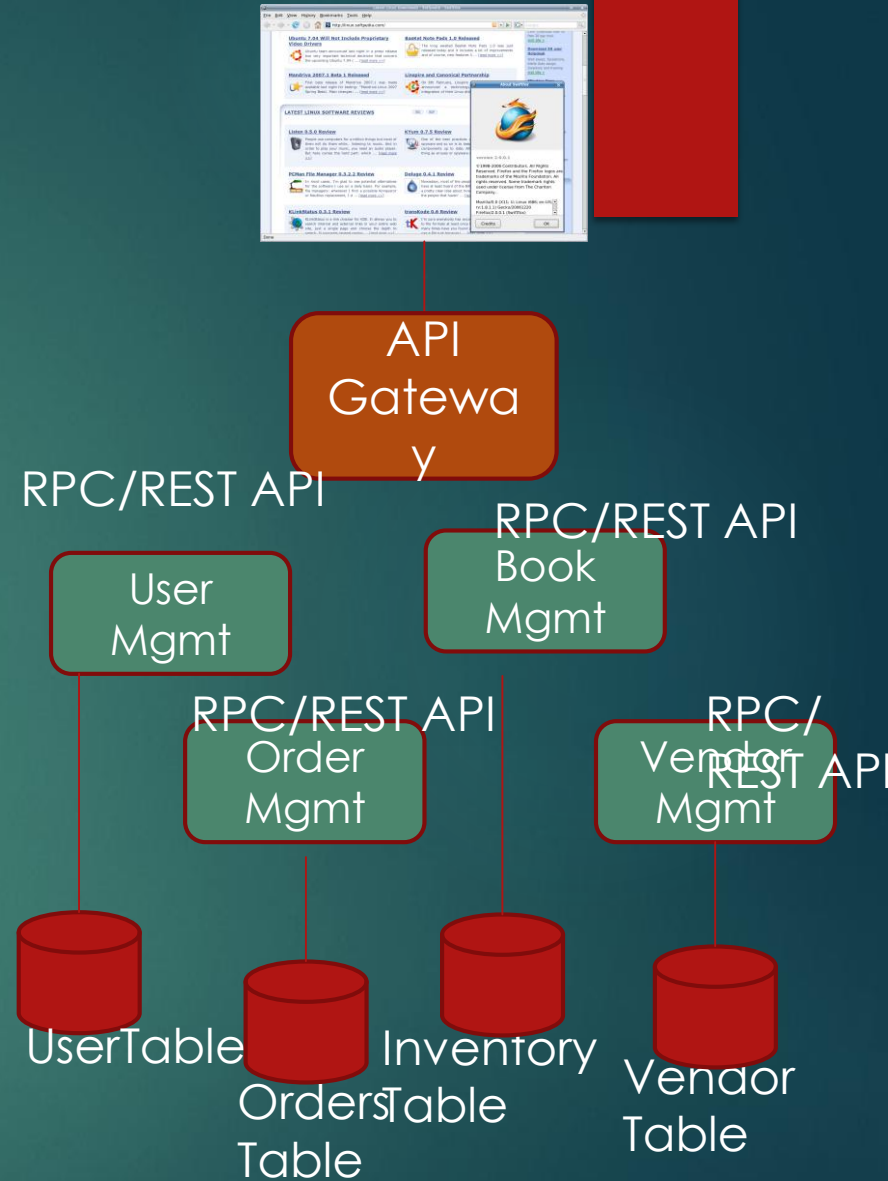


Exercise 3 (10 minutes)

- ▶ Consider the Bookkart application with the following functions
 - ▶ User Management : Profile and Login
 - ▶ Book Inventory: List books in a category
 - ▶ Order Placement: placing orders
 - ▶ External Vendor management: System orders book if not available in warehouse
- ▶ Design a microservices architecture for this application

Solution

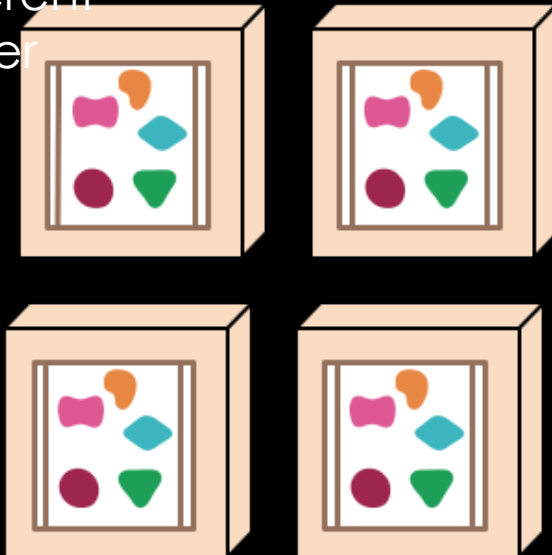
- ▶ Each component is separately compiled and deployed onto a container
- ▶ Will communicate with other microservices using REST APIs



Monolithic v/s microservices...

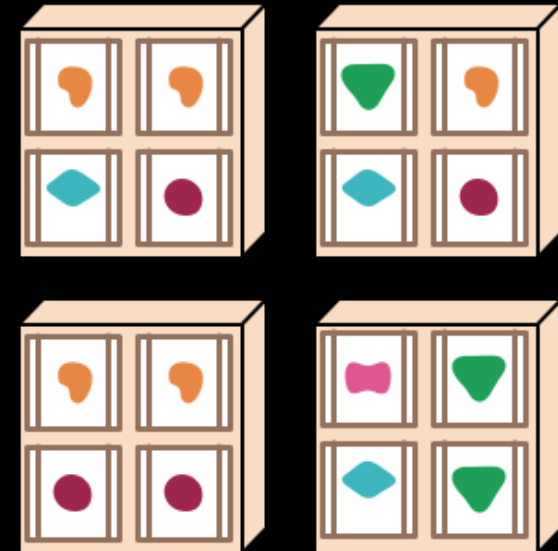
All
functionality
into a single
process

Scaling:
replicate
monolith on
different
server



Each element
of
functionality in
a separate

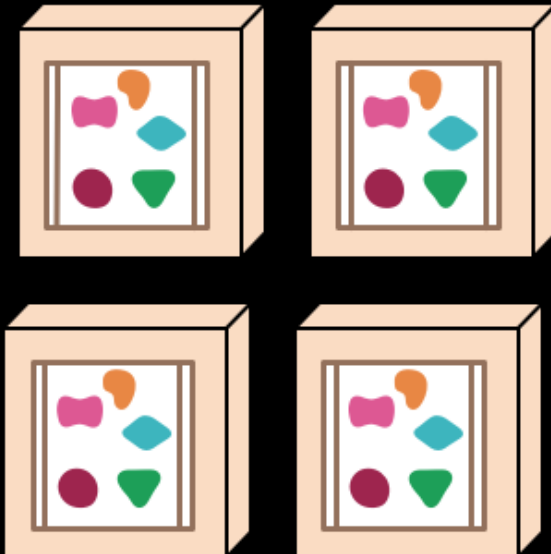
Scaling: distribute
services. Replicate
as required



...Monolithic v/s microservices

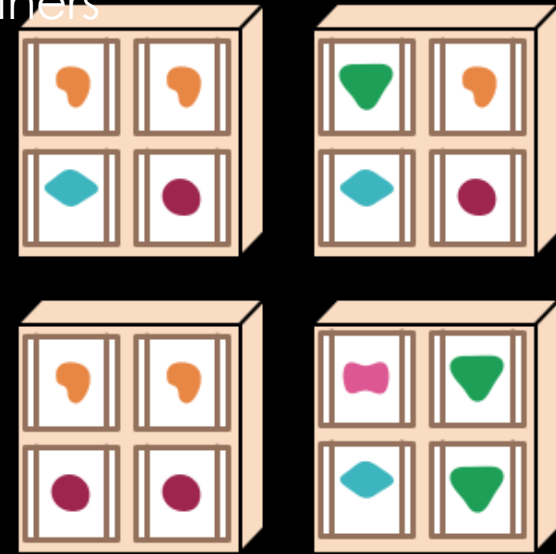
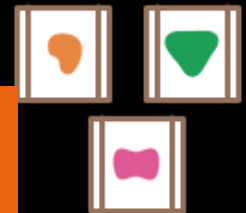
All data
accessed by
small number
of processes

Scaling: sharing of
data and state
between small
number of processes



Data
accessed in
parallel by
large number
of

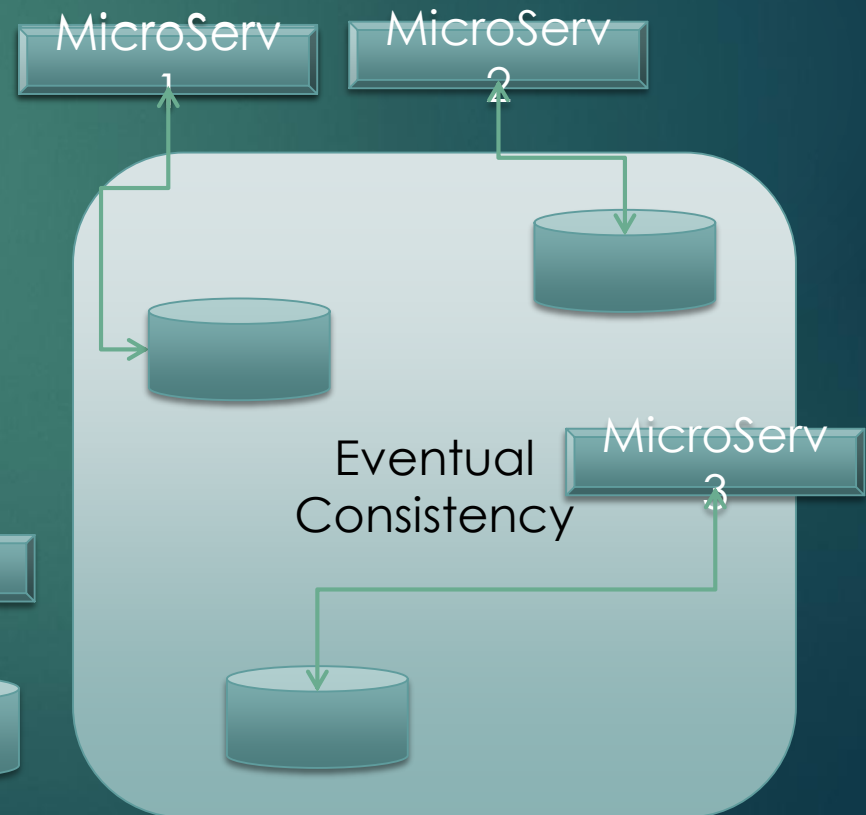
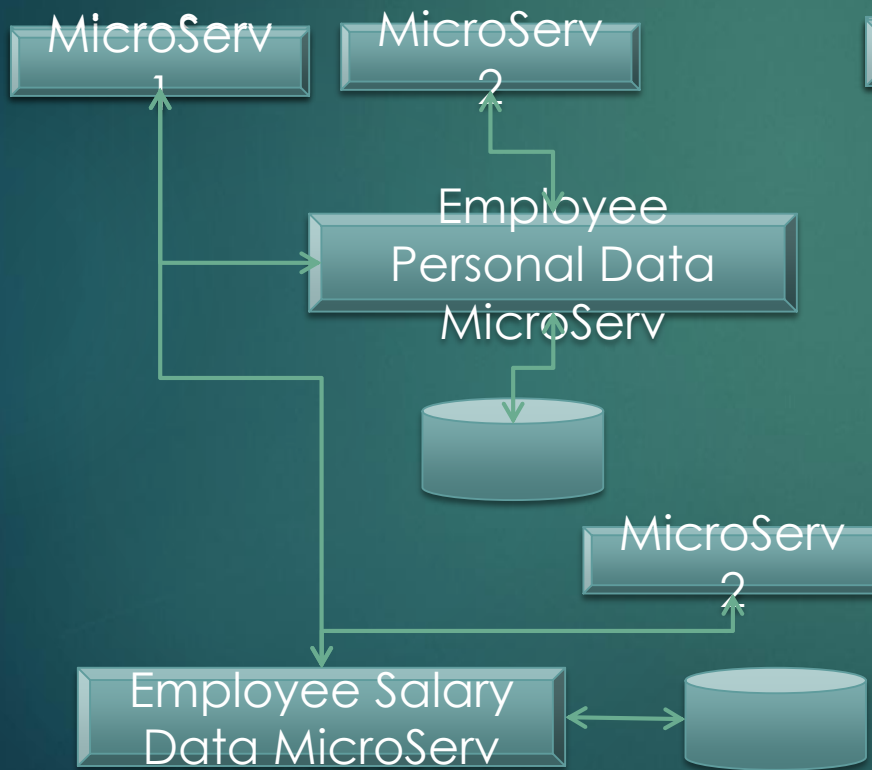
Scaling: sharing of
data and state
between potentially
thousands of
containers



Options for Sharing Data and State

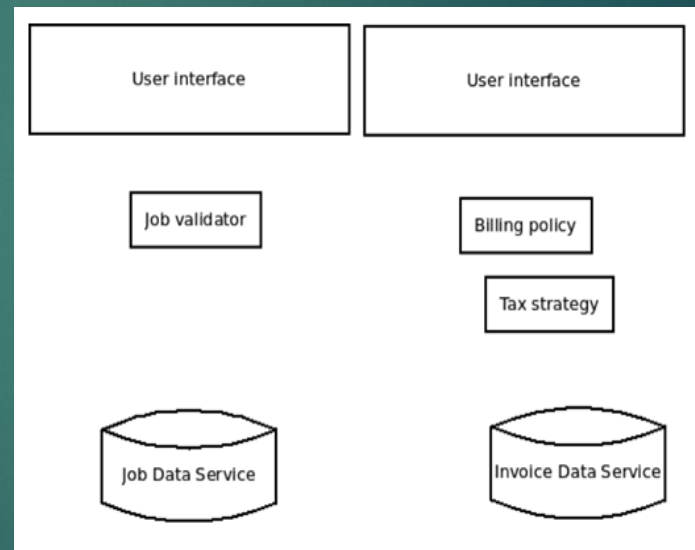
Data Service: simpler

Per Microservice DB:
faster



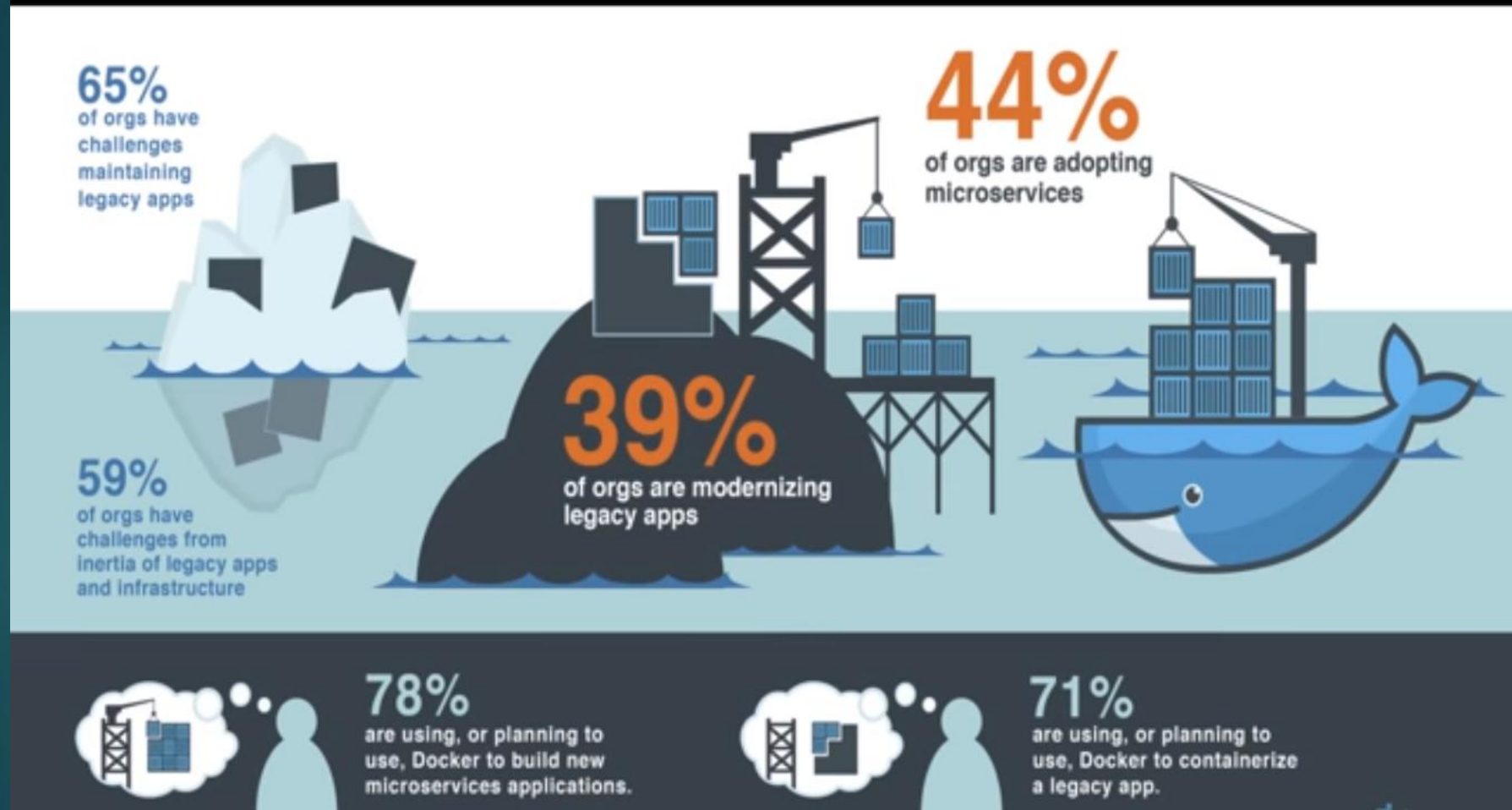
Microservices Example

- ▶ Uses data service
- ▶ Commands
 - ▶ Generate invoice
 - ▶ Complete job, generate invoice
- ▶ User creates a manual invoice
 - ▶ Adds data to invoice, status *created*
 - ▶ Invokes BillingPolicyService to determine when payable
 - ▶ Invoice is issued to customer
 - ▶ Persists to the invoice data service, status *sent*
- ▶ User finishes a job, creating an invoice
 - ▶ Validates job is complete
 - ▶ Adds data to invoice, status *created*
 - ▶ Invokes BillingPolicyService to determine when invoice is payable
 - ▶ Invoice is issued to customer
 - ▶ Persists to the invoice data service, status *sent*



<https://smartbear.com/learn/api-design/what-are-microservices/>
<https://martinfowler.com/articles/microservices.html>

Docker and Microservice adoption



Realizing the microservice model

- ▶ Your large application is now broken into
 - ▶ Small pieces with well defined APIs
 - ▶ Each will run in its own container(s)
- ▶ Question: starting one process on a single machine is quite challenging
 - ▶ Remember your assignment
- ▶ Now we want to start a host of microservices each in it's own container.