Programming-2

CPP Assignment 3

Implementation: -

- 1. To build project, use command make
- The executable is built. Then use command ./assignment3 <input_file_name><output_file_name>
- 3. Sample input file is given as input.txt
- 4. Use make clean command after this.
- 5. Id: commands also given in split file
 Note: -Sample input file(input.txt), split file(splitfile.txt) is provided along with its generated
 output file(output.txt).

Assumptions: -

- Output, is first printed without a split, then after each split, then the face ids.
- Numbering format for splits: prerequisite: Edges is a vector of objects of class Edge which contains a Twin Edge, Half edge and id.

The HalfEdge and TwinEdge have face ids.

I have a variable which stores number of faces

A variable is iterated from 0 till number of faces - 1.

For each, I find the first edge in the edge list with a half edge and twin edge with its matching face id and then starting from there until all the edges in the face are printed.

To sum it up, I start from face 0 till how many faces are there. For each face, the edge with least id lying in that face is found and from there a clockwise cyclic face is printed.

- I am considering split to occur only across a face(common face). For such a split, the program works and supports unlimited splits.
- Input is taken from a square, not a polygon
- Input in splitfile is taken as Split x_split_variable y_split_variable
- After which, id: x y Note, there is a space between id: and x, the first variable
- Output for face ids are like Id: X
- Program supports any points for face id identification, be it on a edge or a vertex. As long as it lies in the same coordinate system of the figure (2-Dimensional).
- Suppose the point given is a vertex or lies on an edge, then it prints all the faces it belongs to without preference.
- Example output for such case: Id: X, Y,

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