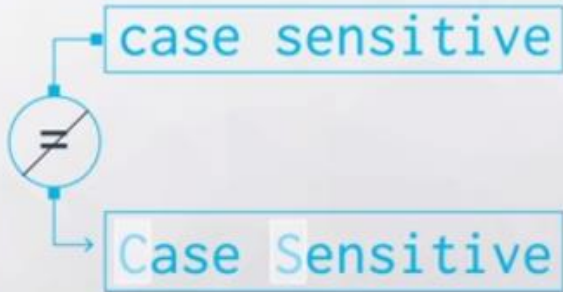


Python for Analytics

Aa



spacing

 matters



Errors
are not bad!

Data Types - Integers and Floats

There are two Python data types that could be used for numeric values:

- **int** - for integer values
- **float** - for decimal or floating point values

Variables & Assignment Operators

```
mv_population = 74728
```

1. Only use ordinary letters, numbers and underscores in your variable names. They can't have spaces, and need to start with a letter or underscore.
2. **You can't use reserved words or built-in identifiers**
3. The pythonic way to name variables is to use all lowercase letters and underscores to separate words.

YES

```
my_height = 58  
my_lat = 40  
my_long = 105
```

NO

```
my height = 58  
MYLONG = 40  
MyLat = 105
```

Keywords in Python programming language

False	class	finally	is	return
None	continue	for	lambda	try
True	def	from	nonlocal	while
and	del	global	not	with
as	elif	if	or	yield
assert	else	import	pass	
break	except	in	raise	

Variables & Assignment Operators

```
mv_population = 74728  
mv_population = mv_population + 4000 - 600
```

78128

Variables & Assignment Operators

```
mv_population = 74728  
mv_population = mv_population + 4000 - 600
```

78128

```
mv_population = 74728  
mv_population += 4000 - 600
```

Variables & Assignment Operators


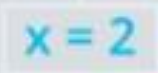
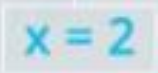






```
mv_population = 74728  
mv_population = mv_population + 4000 - 600
```

78128

```
mv_population = 74728  
mv_population += 4000 - 600
```

78128

Variables & Assignment Operators

• ASSIGNMENT OPERATORS •		
SYMBOL	EXAMPLE	EQUIVALENT
		
		
		

Boolean - data type

Boolean - data type

A BOOLEAN IS A DATA TYPE
THAT CAN HAVE A VALUE OF
TRUE OR FALSE.

True = 1

Boolean - data type

A BOOLEAN IS A DATA TYPE
THAT CAN HAVE A VALUE OF
TRUE OR FALSE.

True = 1

False = 0

Boolean - data type

```
x = 42 > 43  
print(x)
```

Boolean - data type

```
x = 42 > 43  
print(x)
```

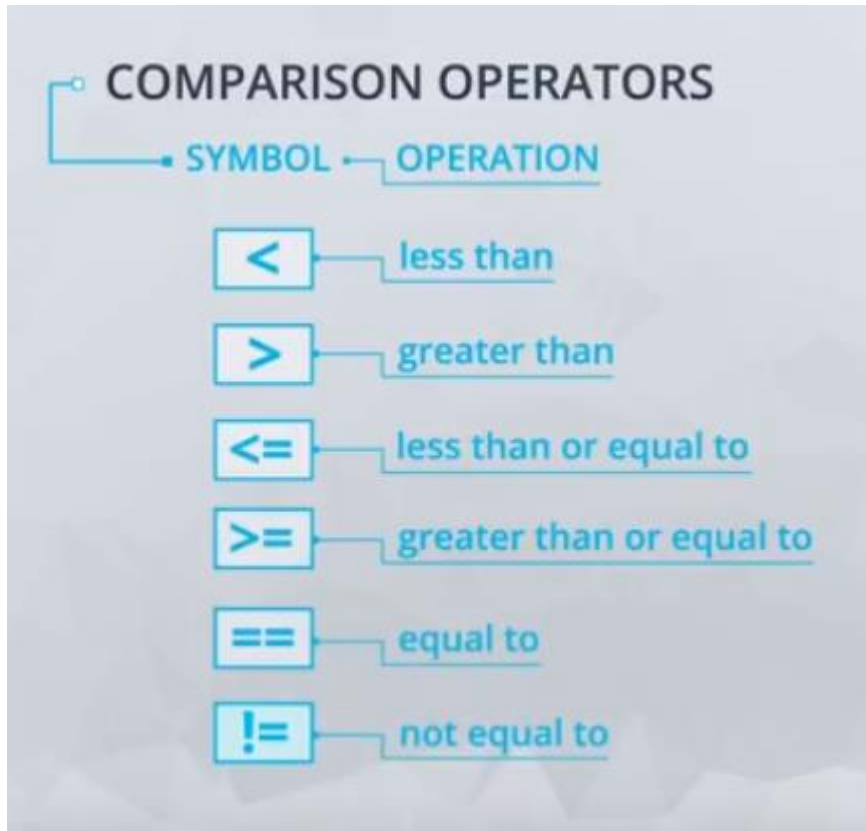
```
False
```

Comparison Operators

- Boolean result

Comparison Operators

- Boolean result



A diagram titled "COMPARISON OPERATORS" showing a mapping between symbols and their operations. A bracket on the left groups the symbols under the heading "SYMBOL", and a bracket on the right groups the descriptions under the heading "OPERATION".

SYMBOL	OPERATION
<	less than
>	greater than
<=	less than or equal to
>=	greater than or equal to
==	equal to
!=	not equal to

Comparison Operators

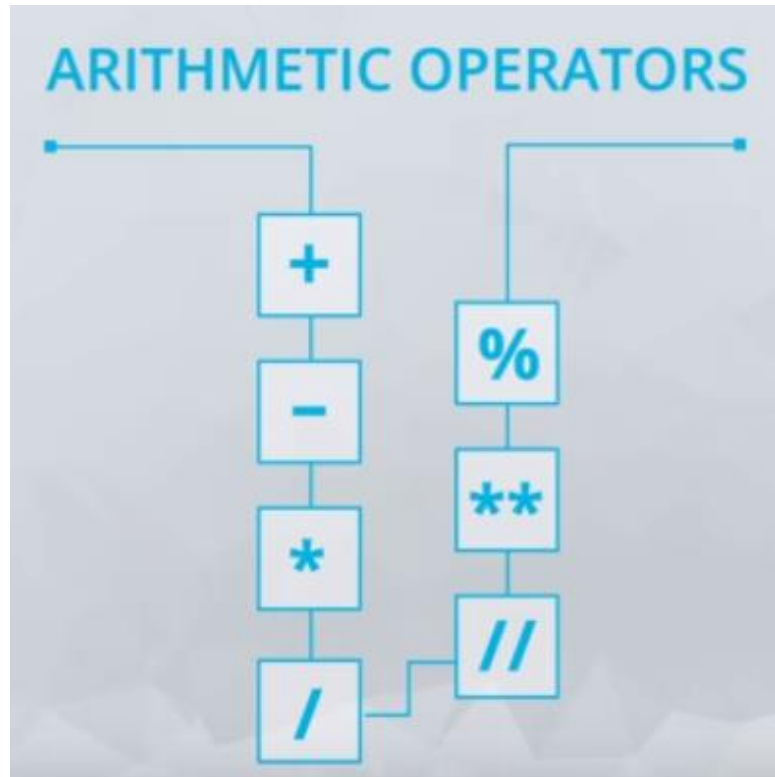
- Boolean result

Comparison Operators

Symbol Use Case	Bool	Operation
5 < 3	False	Less Than
5 > 3	True	Greater Than
3 <= 3	True	Less Than or Equal To
3 >= 5	False	Greater Than or Equal To
3 == 5	False	Equal To
3 != 5	True	Not Equal To

Operators

ARITHMETIC OPERATORS



ARITHMETIC OPERATORS

ARITHMETIC OPERATORS



Arithmetic Operators

Arithmetic operators

- + Addition
- - Subtraction
- * Multiplication
- / Division
- % Mod (the remainder after dividing)
- ** Exponentiation (note that ^ does not do this operation, as you might have seen in other languages)
- // Divides and rounds down to the nearest integer

Arithmetic Operators

- Order of Operation

```
print(1 + 2 + 3 * 3)
```

Arithmetic Operators

- Order of Operation

PEMDAS

1. Parentheses
2. Exponents
3. Multiplication and Division
4. Addition and Subtraction

```
print(1 + 2 + 3 * 3)
```

Logical Operators

LOGICAL OPERATORS

and

evaluates if both sides
are true

or

evaluates if at least
one side is true

not

inverses a boolean
type

Boolean Results – Comparison/Logical Operators

Logical Use	Bool	Operation
5 < 3 and 5 == 5	False	and - Evaluates if all provided statements are True
5 < 3 or 5 == 5	True	or - Evaluates if at least one of many statements is True
not 5 < 3	True	not - Flips the Bool Value

String - Data Type

String - Data Type

```
print("hello") # double quotes  
print('hello') # single quotes
```



```
hello  
hello
```



String - Data Type

```
pet_halibut = "Why should I be tarred  
with the epithet "loony" merely  
because I have a pet halibut?"
```

String - Data Type

```
pet_halibut = "Why should I be tarred  
with the epithet "loony" merely  
because I have a pet halibut?"
```

```
SyntaxError: invalid syntax
```

```
pet_halibut = 'Why should I be tarred  
with the epithet "loony" merely  
because I have a pet halibut?'
```

String - Addition / Multiplication

```
first_word = "Hello"  
second_word = "There"  
print(first_word + second_word)
```

```
word = "Hello"  
print(word * 5)
```

String - Addition / Multiplication

```
first_word = "Hello"  
second_word = "There"  
print(first_word + second_word)
```

HelloThere

```
word = "Hello"  
print(word * 5)
```

HelloHelloHelloHelloHello

String Methods

Methods actually are functions that belong to an object/specific to the data type and are called using **dot notation**.

String Methods

For example, `lower()` is a string method that can

be used like this, on a string called "sample string": `sample_string.lower()`.

String Methods

some methods that are possible with any string.

```
my_string = "sebastian thrun"
```

```
my_string.
```

capitalize()	encode()	format()	isalpha()	islower()	istitle()
casefold()	endswith()	format_map()	isdecimal()	isnumeric()	isupper()
center()	expandtabs()	index()	isdigit()	isprintable()	join()
count()	find()	isalnum()	isidentifier()	isspace()	ljust()

```
>>> my_string.islower()
True
>>> my_string.count('a')
2
>>> my_string.find('a')
3
```

String Methods

One important string method: `format()`

```
# Example 1  
print("Mohammed has {} balloons".format(27))
```

```
Mohammed has 27 balloons
```

String Methods

```
# Example 2  
animal = "dog"  
action = "bite"  
print("Does your {} {}?".format(animal, action))
```

```
Does your dog bite?
```

String Methods

Another important string method: `split()`

1. A basic split method:

```
new_str = "The cow jumped over the moon."  
new_str.split()
```

Output is:

```
['The', 'cow', 'jumped', 'over', 'the', 'moon.']
```

String Methods

Another important string method: `split()`

2. Here the separator is space, and the maxsplit argument is set to 3.

```
new_str.split(' ', 3)
```

Output is:

```
['The', 'cow', 'jumped', 'over the moon.']
```

Type and Type Conversion

```
print(type(633))  
print(type("633"))  
print(type(633.0))
```

```
<class 'int'>  
<class 'str'>  
<class 'float'>
```

Type And Type Conversion

```
house_number = 13
street_name = "The Crescent"
town_name = "Belmont"
print(type(house_number))

address = str(house_number) + " " + street_name + ", " + town_name
print(address)
```

```
<class 'int'>
13 The Crescent, Belmont
```


Data structures - List

Data structures are containers that organize and group data types together in different ways.

List is one of the most common and basic data structures in Python.

List

A DATA TYPE FOR MUTABLE
ORDERED SEQUENCES OF
ELEMENTS

List

A DATA TYPE FOR MUTABLE
ORDERED SEQUENCES OF
ELEMENTS

```
months = ['January', 'February', 'March', 'April', 'May', 'June', 'July', 'August',  
          'September', 'October', 'November', 'December']
```



List - Indexing

```
months = ['January', 'February', 'March', 'April', 'May', 'June', 'July', 'August',  
          'September', 'October', 'November', 'December']
```



```
print(months[0])  
print(months[1])  
print(months[7])
```

```
January  
February  
August
```

Slice and Dice with Lists

```
months = ['January', 'February', 'March', 'April', 'May', 'June', 'July', 'August',  
          'September', 'October', 'November', 'December']
```



```
q3 = months[6:9]  
print(q3)
```

```
['July', 'August', 'September']
```



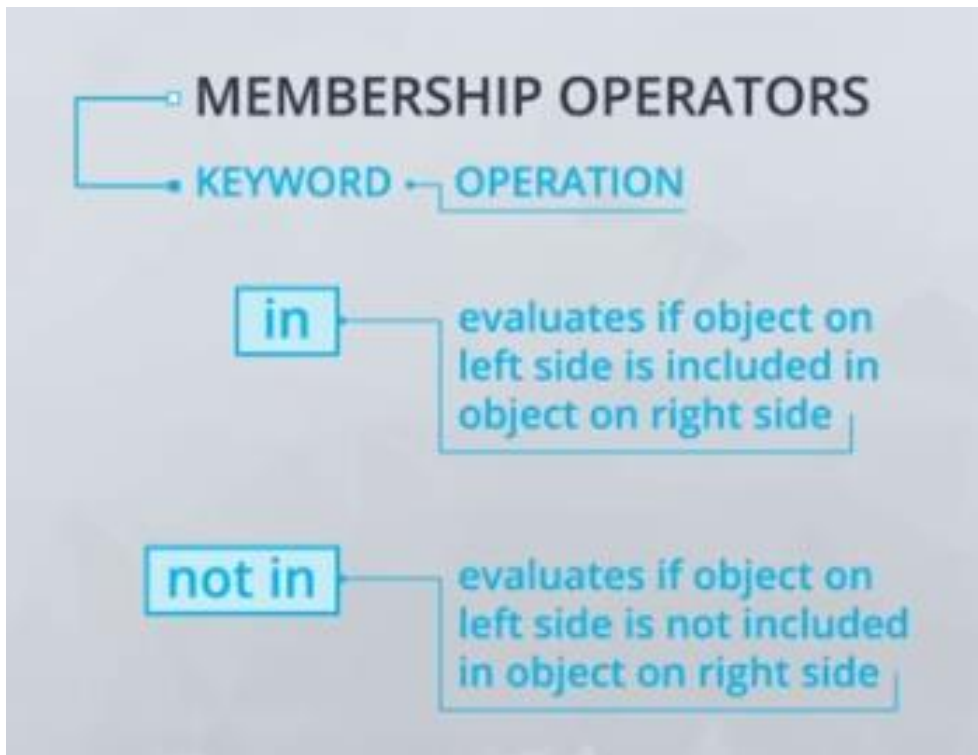
Slice and Dice with Lists

When using slicing, it is important to remember that the **lower** index is **inclusive** and the **upper** index is **exclusive**.

Therefore, this:

```
>>> list_of_random_things = [1, 3.4, 'a string', True]
>>> list_of_random_things[1:2]
[3.4]
```

Membership Operators



List and Membership Operators

```
months = ['January', 'February', 'March', 'April', 'May', 'June', 'July', 'August',  
          'September', 'October', 'November', 'December']  
print('Sunday' in months, 'Sunday' not in months)
```



False True



Mutability

1. **Mutability** is about whether or not we can change an object once it has been created.
2. If an object can be changed, then it is called **mutable**.
3. If an object cannot be changed without creating a completely new object then the object is considered **immutable**.

Mutability

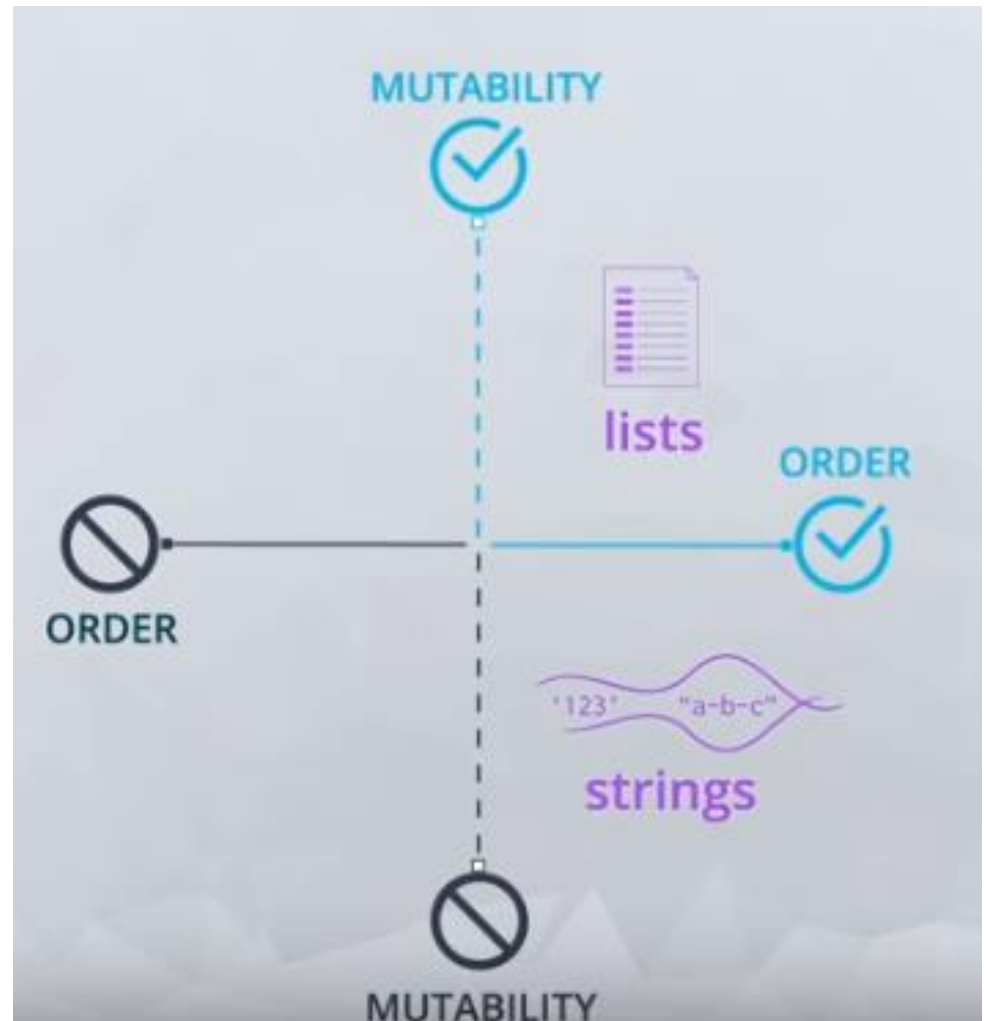
```
months = ['January', 'February', 'March', 'April', 'May', 'June', 'July', 'August',  
          'September', 'October', 'November', 'December']  
months[3] = 'Friday'  
print(months)
```



```
['January', 'February', 'March', 'Friday', 'May', 'June', 'July', 'August',  
 'September', 'October', 'November', 'December']
```



Mutability Vs Order



List Methods

Join method

Join is a string method that takes a list of strings as an argument, and returns a string consisting of the list elements joined by a separator string.

```
name = "-".join(["García", "O'Kelly"])
print(name)
```

Output:

```
García-O'Kelly
```

List Methods

append method

A helpful method called `append` adds an element to the end of a list.

```
letters = ['a', 'b', 'c', 'd']  
letters.append('z')  
print(letters)
```

Output:

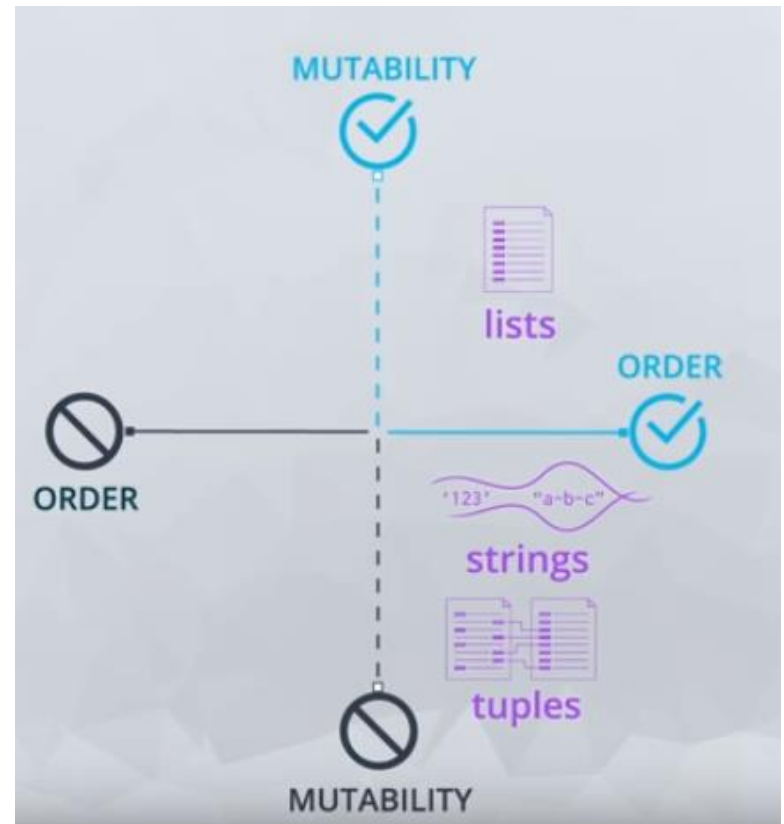
```
['a', 'b', 'c', 'd', 'z']
```

Tuples

A DATA TYPE FOR IMMUTABLE
ORDERED SEQUENCES OF
ELEMENTS

Tuples

A DATA TYPE FOR IMMUTABLE
ORDERED SEQUENCES OF
ELEMENTS



Tuples - Indexing

```
AngkorWat = (13.4125, 103.866667)

print(type(AngkorWat))

print("Angkor Wat is at latitude: {}".format(AngkorWat[0]))
print("Angkor Wat is at longitude: {}".format(AngkorWat[1]))
```



```
<class 'tuple'>
Angkor Wat is at latitude: 13.4125
Angkor Wat is at longitude: 103.866667
```



SET

A DATA TYPE FOR MUTABLE
UNORDERED COLLECTIONS OF
UNIQUE ELEMENTS

SET

```
countries = ['Angola', 'Maldives', 'India', 'United States', 'India', 'Denmark',  
'Sweden', 'Ghana', ... 777 more countries not displayed]
```



```
country_set = set(countries)  
print(len(country_set))
```

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SET & Membership operators

```
print('India' in countries)  
print('India' in country_set)
```

```
True  
True
```

SET Methods

add method

```
country_set.add("Italy")
```

SET Methods

Methods like union, intersection, and difference are easy to perform with sets, and are much faster than such operators with other containers

Dictionaries

A DATA TYPE FOR MUTABLE
OBJECTS THAT STORE MAPPINGS
OF UNIQUE KEYS TO VALUES

A **dictionary** is a mutable data type that stores mappings of unique keys to values

Dictionaries Indexing(Key)

```
elements = {'hydrogen': 1,  
            'helium': 2, 'carbon': 6}  
print(elements['carbon'])
```



6



Dictionaries - Adding Key/Values

```
elements = {'hydrogen': 1,  
            'helium': 2, 'carbon': 6}  
  
elements['lithium'] = 3  
print(elements)
```



```
{'hydrogen': 1, 'helium': 2,  
 'carbon': 6, 'lithium': 3}
```



Dictionaries and Membership Operators

```
elements = {'hydrogen': 1,  
            'helium': 2, 'carbon': 6}  
print('mithril' in elements)
```

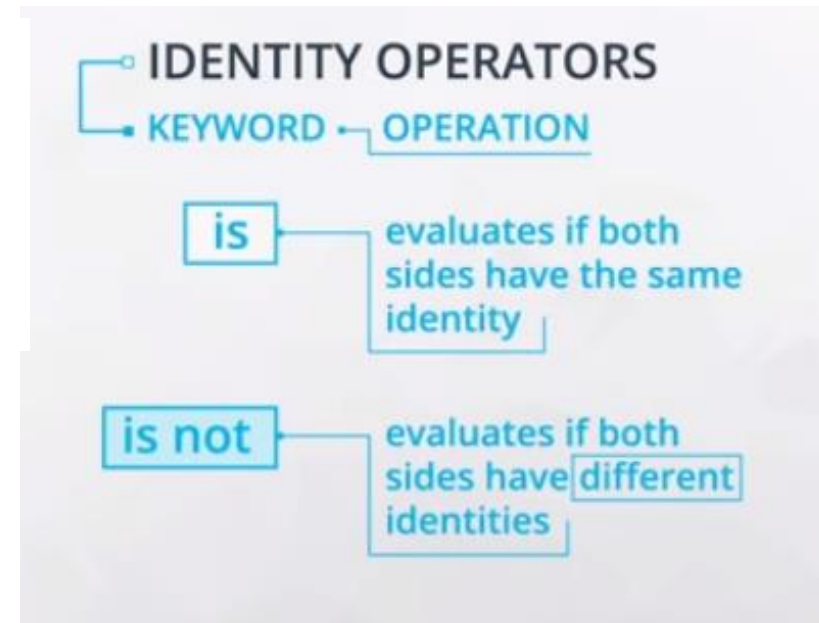


False

Identity Operators

Identity Operators

Keyword	Operator
is	evaluates if both sides have the same identity
is not	evaluates if both sides have different identities



Compound Data Structures

We can include containers in other containers to create compound data structures.

```
elements = {'hydrogen': {'number': 1,  
                          'weight': 1.00794,  
                          'symbol': 'H'},  
            'helium': {'number': 2,  
                       'weight': 4.002602,  
                       'symbol': 'He'}}
```

```
print(elements['helium'])
```

```
{'number': 2, 'symbol': 'He', 'weight':  
4.002602}
```

Compound Data Structures

```
elements = {'hydrogen': {'number': 1,  
                          'weight': 1.00794,  
                          'symbol': 'H'},  
            'helium': {'number': 2,  
                       'weight': 4.002602,  
                       'symbol': 'He'}}
```

```
print(elements['helium']['weight'])
```

4.002602

Data Structure	Ordered	Mutable	Constructor	Example
list	Yes	Yes	[] or list()	[5, 'yes', 5.7]
tuple	Yes	No	() or tuple()	(5, 'yes', 5.7)
set	No	Yes	{ } or set()	{5, 'yes', 5.7}
dictionary	No	Keys: No	{ } or dict()	{'Jun':75, 'Jul':89}

Control Flow

- Conditional Statements
- Boolean Expressions
- For and While Loops
- Break and Continue
- Zip and Enumerate
- List Comprehensions

Conditional Statement - If Statement

Conditional Statement - If Statement

If Statement

An if statement is a conditional statement that runs or skips code based on whether a condition is true or false.



Conditional Statement - If Statement




Conditional Statement - If Statement



Conditional Statement - If Statement



Conditional Statement - If Statement



```
if phone_balance < 5:  
    phone_balance += 10  
    bank_balance -= 10
```

Conditional Statement - If Statement

```
phone_balance = 3
bank_balance = 100


print(phone_balance, bank_balance)

if phone_balance < 5:
    phone_balance += 10
    bank_balance -= 10

print(phone_balance, bank_balance)
```

```
3, 100
13, 90
```

Conditional Statement - If else Statement



```
if n % 2 == 0:  
    print("Number " + str(n) + " is even.")  
else:  
    print("Number " + str(n) + " is odd.")
```

Conditional Statement - If else Statement

```
n = 4
if n % 2 == 0:
    print("Number " + str(n) + " is even.")
else:
    print("Number " + str(n) + " is odd.")
print(n)
```

Number 4 is even.

Loops

For Loop

For loop is used to iterate or do something repeatedly, over an **iterable**.

ITERABLE

AN OBJECT THAT CAN RETURN
ONE OF ITS ELEMENTS AT A TIME

For Loop

For loop is used to iterate or do something repeatedly, over an **iterable**.

```
cities = ['new york city', 'mountain view',  
          'chicago', 'los angeles']  
  
for city in cities:  
    print(city.title())
```

For Loop

For loop is used to iterate or do something repeatedly, over an **iterable**.

```
cities = ['new york city', 'mountain view',  
          'chicago', 'los angeles']  
  
for city in cities:  
    print(city.title())
```

```
New York City  
Mountain View  
Chicago  
Los Angeles
```

For Loops to modify a list

```
cities = ['new york city', 'mountain view',  
         'chicago', 'los angeles']  
  
for index in range(len(cities)):  
    cities[index] = cities[index].title()
```

For Loops to modify a list

```
cities = ['new york city', 'mountain view',  
         'chicago', 'los angeles']
```

The diagram illustrates the execution of the following code:

```
for index in range(len(cities)):  
    cities[index] = cities[index].title()
```

Annotations in the diagram:

- The value `0` is shown above the `index` variable in the loop header.
- The range `[0, 1, 2, 3]` is shown next to the `range(len(cities))` expression.
- The expression `cities[0]` is shown below the `cities[index]` part of the assignment statement.
- The expression `'new york city'.title()` is shown below the `cities[index].title()` part of the assignment statement.

For Loops to modify a list

```
cities = ['new york city', 'mountain view',  
          'chicago', 'los angeles']  
  
for index in range(len(cities)):  
    cities[index] = cities[index].title()  
    print(cities)
```

```
['New York City', 'Mountain View', 'Chicago',  
 'Los Angeles']
```

For Loops - Iterating Dictionaries

```
cast = {  
    "Jerry Seinfeld": "Jerry Seinfeld",  
    "Julia Louis-Dreyfus": "Elaine Benes",  
    "Jason Alexander": "George Costanza",  
    "Michael Richards": "Cosmo Kramer"  
}
```

For Loops - Iterating Dictionaries

```
cast = {  
    "Jerry Seinfeld": "Jerry Seinfeld",  
    "Julia Louis-Dreyfus": "Elaine Benes",  
    "Jason Alexander": "George Costanza",  
    "Michael Richards": "Cosmo Kramer"  
}
```

```
for key in cast:  
    print(key)
```

This outputs:

```
Jerry Seinfeld  
Julia Louis-Dreyfus  
Jason Alexander  
Michael Richards
```


Iterate through both keys and values

```
for key, value in cast.items():  
    print("Actor: {}    Role: {}".format(key, value))
```

This outputs:

```
Actor: Jerry Seinfeld    Role: Jerry Seinfeld  
Actor: Julia Louis-Dreyfus    Role: Elaine Benes  
Actor: Jason Alexander    Role: George Costanza  
Actor: Michael Richards    Role: Cosmo Kramer
```

While Loops

While Loops

```
card_deck = [4, 11, 8, 5, 13, 2, 8, 10]
hand = []

while sum(hand) <= 17:
    hand.append(card_deck.pop())

print(hand)
```

[10, 8]

Break and Continue

BREAK

TERMINATES A FOR
OR WHILE LOOP

```
manifest = [("bananas", 15), ("mattresses", 34),  
("dog kennels", 42), ("machine", 120),  
("cheeses", 5)]
```

```
manifest = [("bananas", 15), ("mattresses", 34),  
("dog kennels", 42), ("machine", 120),  
("cheeses", 5)]  
  
weight = 0  
items = []  
for cargo in manifest:  
    if weight >= 100:  
        break  
    else:  
        items.append(cargo[0])  
        weight += cargo[1]
```

```
weight = 0
items = []
for cargo in manifest:
    if weight >= 100:
        break
    else:
        items.append(cargo[0])
        weight += cargo[1]

print(weight)
print(items)
```

```
211
['banana', 'mattresses', 'dog kennels',
'machine']
```

CONTINUE

TERMINATES ONE ITERATION OF A
FOR OR WHILE LOOP

```
fruit = ["orange", "strawberry", "apple"]  
foods = ["apple", "apple", "hummus", "toast"]
```

```
fruit_count = 0  
for food in foods:  
    if food not in fruit:  
        print("Not a fruit")  
        continue  
    fruit_count += 1  
    print("Found a fruit!")  
  
print("Total fruit: ", fruit_count)
```

```
Found a fruit!  
Found a fruit!  
Not a fruit  
Not a fruit  
Total fruit: 2
```


Zip and Enumerate

RETURNS AN ITERATOR THAT COMBINES
MULTIPLE ITERABLES INTO ONE SEQUENCE
OF TUPLES. EACH TUPLE CONTAINS THE
ELEMENTS IN THAT POSITION FROM
ALL THE ITERABLES.

```
items = ['bananas', 'mattresses', 'dog kennels',  
         'machine', 'cheeses']  
weights = [15, 34, 42, 120, 5]
```

```
for cargo in zip(items, weights):  
    print(cargo[0], cargo[1])
```

```
[("bananas", 15), ("mattresses", 34),  
 ("dog kennels", 42), ("machine", 120),  
 ("cheeses", 5)]
```

Unzipping Using (*)

```
manifest = [("bananas", 15), ("mattresses", 34),  
            ("dog kennels", 42), ("machine", 120),  
            ("cheeses", 5)]  
  
items, weights = zip(*manifest)  
  
print(items)  
print(weights)
```

```
('bananas', 'mattresses', 'dog kennels',  
 'machine', 'cheeses')  
(15, 34, 42, 120, 5)
```

Enumerate

`enumerate` is a built in function that returns an iterator of tuples containing indices and values of a list. You'll often use this when you want the index along with each element of an iterable in a loop.

```
items = ['bananas', 'mattresses', 'dog kennels',  
        'machine', 'cheeses']  
  
for i, item in enumerate(items):  
    print(i, item)
```

```
0 bananas  
1 mattresses  
2 dog kennels  
3 machine  
4 cheeses
```

List Comprehensions

```
cities = ['new york city', 'mountain view',  
          'chicago', 'los angeles']
```

```
capitalized_cities = []  
for city in cities:  
    capitalized_cities.append(city.title())
```

```
capitalized_cities = [city.title() for city in cities]
```

```
cities = ['new york city', 'mountain view',  
'chicago', 'los angeles']
```

```
capitalized_cities = [city.title() for city  
in cities]
```



```
cities = ['new york city', 'mountain view',  
'chicago', 'los angeles']
```

```
capitalized_cities = []  
for city in cities:  
    capitalized_cities.append(city.title())  
  
print(capitalized_cities)
```

Conditionals in List Comprehensions

```
squares = [x**2 for x in range(9) if x % 2 == 0]
```

```
squares = [x**2 if x % 2 == 0 else x + 3 for x in range(9)]
```

Functions

```
def population_density(population, land_area):  
    """Calculate the population density of an area. """  
    return population / land_area
```


Defining Functions

```
def cylinder_volume(height, radius):  
    pi = 3.14159  
    return height * pi * radius ** 2
```

```
cylinder_volume(10, 3)
```

Print

vs

Return

Lambda Expressions

```
def multiply(x, y):  
    return x * y
```

```
multiply = lambda x, y: x * y
```