

SET1
PART A:

Unit1

- a) What is computer architecture? 1m 1a
- b) What is ALU? 1m 1c
- c) Name the list of microoperations 1m 1e
- d) Define Register. 1m 1d

Unit2

- e) Define microprogrammed control unit 1m 1a
- f) Name any five addressing modes 1m 1c
- g) Write the relation between the number of processor registers and the address bits required to address each register 1m 1e
- h) Name the three types of CPU Organizations 1m 1b

Unit3:

- i) Classify the data types in digital computers 1m 1a
- j) What are the different number systems 1m 1b

PART B:

Unit1:

- 2a. Differentiate Computer organization and architecture.
- 2b. Draw the block diagram of digital computer and explain its components.

Or

- 3a. Draw Arithmetic Logic Shift Unit 3m 2e
- 3b. Explain logical shift microoperations. 5m 3b

Unit2:

- 4a. Explain the following instructions. i. PUSH, ii. POP, iii. CMP 3m 2a
- 4b. List and explain the unsigned CMP Program Control Instructions. 5m 3a

Or

- 5a. For the operation $X = (A + B) \times (C + D)$, write
 - i. Three address instruction code,
 - ii. Zero Address Instruction code and
- 5b. Explain with a neat diagram, how the status bits are affected during a ALU operation

Unit3:

- 6a. Using 2's complement method solve the following
 - i. $-75 + 26$
 - ii. $46 - 14$

Or

- 7a. Explain (r-1) complement in decimal and binary number systems

SET2

Part A

Unit1:

- a. What is ALU? 1m 1c
- b. Define Computer Organization. 1m 1b
- c. Define Register. 1m 1d
- d. Name the list of microoperations 1m 1e

Unit2:

- e. Name any five addressing modes 1m 1c
- f. Write the relation between the number of processor registers and the address bits required to address each register 1m 1e
- g. Which status bits are affected after execution of COMPARE Instruction 1m 1d
- h. Explain the PUSH instruction 3m 2ai

Unit3:

- i. Represent +6132.789 as a floating-point number 1m 1c
- j. What are the different number systems 1m 1b

Part B:

Unit 1:

- 2a. Give any 3 applications of logic microoperations 3m 2b
- 2b. With the help of block diagram, explain the input-output instructions 10m 4c

Or

- 3a. Draw the hardware implementation of 4-bit shift operation
- 3b. Explain in detail about the Memory Transfer

Unit2:

- 4a. List and explain the signed CMP Program Control Instructions. 5m 3a
- 4b. Explain the following instructions: i. BR and ii. JMP gpt

Or

- 5a. For the operation $X = (A + B) \times (C + D)$, write
 - i. Zero Address Instruction code and
 - ii. RISC Instruction setWhere, A, B, C, D, X are memory locations
- 5b. Explain the mapping of instructions

Unit3:

- 6a. Using 2's complement method solve the following
 - i. $-75 + 26$
 - ii. $-6 - 13$

Or

- 7a. Find the 1's and 2's complement of the following eight-digit binary number
 - i. 10101010
 - ii. 10111001

Set 3

Part A

Unit1:

- a. What is computer architecture? 1m 1a
- b. What is ALU? 1m 1c
- c. Name the list of microoperations 1m 1e
- d. Define Computer Organization 1m 1b

Unit2:

- e. Define microprogrammed control unit 1m 1a
- f. Name the three types of CPU Organizations 1m 1b
- g. Which status bits are affected after execution of COMPARE Instruction 1m 1d
- h. Write the relation between the number of processor registers and the address bits required to address each register 1m 1e

Unit3:

- i. Classify the data types in digital computers 1m 1a
- j. Represent +6132.789 as a floating-point number 1m 1c

Part B

Unit1:

- 2a. Draw the block diagram of digital computer and explain its components.
- 2b. Differentiate hardwired and micro-programmed control organizations

Or

- 3a. Draw Arithmetic Logic Shift Unit 3m 2e
- 3b. Give any 3 applications of logic microoperations 3m 2b

Unit2:

- 4a. Explain the following instructions
i. PUSH, ii. POP, iii. CMP
- 4b. Explain with a neat diagram, how the status bits are affected during a ALU operation 5m 3c

Or

- 5a. Explain the mapping of instructions
- 5b. Explain address sequencing for control memory

Unit3:

- 6a. Using 2's complement method solve the following
 - i. $46 - 14$
 - ii. $-6 - 13$

Or

- 7a. Discuss the different types of representation of signed numbers.