

Question. 2

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(ii) #include <bits/stdc++.h>

class dArray

{

int size;

int *arr;

public:

dArray (int n)

{

size = n;

arr = new int[size];

}

~dArray ()

{

arr = NULL;

size = 0;

}

void getData ()

{

int i = 0;

for (i = 0; i < size; i++)

{

cin << arr[i];

}

}

void display ()

{

int i = 0;

for (i = 0; i < size; i++)

{

cout << arr[i];

}

}

arr

```
int getSize()  
{  
    return size;  
}
```

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```
int getVal(int x)  
{  
    return arr[x];  
}
```

```
void join(dArray A, dArray B)
```

```
{  
    int i, num = 0;  
    for (i = 0; i < A.getSize(); i++)  
    {  
        num = A.getVal(i);  
        arr[i] = num;  
    }
```

```
for (i = A.getSize(); i < B
```

```
for (int j = 0; j < B.getSize(); j++)  
{  
    num = B.getVal(j);  
    arr[i] = num;  
    i++;  
}
```

```
};
```



```
int main()
```

```
{
```

```
    dArray A(5);
```

```
    dArray B(6);
```

```
    A.getData();
```

```
    B.getData();
```

```
    dArray C(5+6);
```

```
    C.join();
```

```
    C.join(A, B);
```

```
}
```

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