



Contest Timeline:

Timeline	Description
30th November (Monday) 4:00 PM to 4th December (Friday) 4:00 PM	Registration through online application form
4th December (Friday) 4:00 PM	RSVP mails will be sent out to all team leaders
7th (Monday) December 4:00 PM	Last date and time to RSVP
8th (Tuesday) December 4:00 PM	Workshop on cloud VMs in Azure
10th December (Thursday) 11:00 PM to 12:00 Midnight	Judges will be introduced and themes will be released
11th December (Friday) 12:01 AM to 12th December (Saturday) 4:00 PM	Teams will be given 40 hours to implement their ideas and make their demo video
	Judging

Rules and regulations:

- 1) A team must contain 4 members.
- 2) The teams must only consist of students of IIITV, and from batches UG-2018 and UG-2019.
- 3) No submissions will be accepted after the deadline of 40 hours.

- 4) The demonstration video must also be submitted before the deadline of 40 hours
- 5) Reuse of code / templates is allowed, but a link to the source code has to be provided with the submission. In case you are found not providing proper reference, it will lead to your disqualification.
- 6) The project must follow one of the given themes.
- 7) The teams may use any communication channel they wish to, to communicate with their members
- 8) No team can collaborate with any other team, if found, it will lead to disqualification.
- 9) There will be a pool of 10 mentors, who will be present to guide teams with suggestions. Each team will have 3 chances to speak to mentors, and can choose any mentor and approach them.
- 10) The teams can approach the mentors only within the 40 hour hack time.
- 11) Every team must submit at-least one commit every hour on GitHub, during the "Hack" time.
- 12) If the code is not ready, a README.md must be committed, with the idea, and the README.md must be updated every hour with the current status until the coding phase for your team starts.
- 13) Each team must present their ideas formally in the form of a YouTube video to the judges after the 40 hour hack time.
- 14) The demonstration video must not exceed 10 minutes.
- 15) Teams must stop hacking once the time is up. However, teams are allowed to debug and make small fixes to their programs after time is up. e.g. If during demonstrating your hack, you find a bug that breaks your application and the fix is only a few lines of code, it's okay to fix that. This code needs to be pushed on the repository.
- 16) If any team is found to have plagiarised their hack, the team shall be disqualified immediately & will not be allowed to participate in any technical event of the institute in the academic year 2020-21.
- 17) If any team is found to have made major changes to their working product after submission then the team will be disqualified immediately.
- 18) Projects containing any kind of harassment, abuse or profanity will be disqualified immediately.
- 19) Any team who fails to submit their work product will be disqualified immediately.

- 20) The judges are permitted to call any team on a live video conference call and ask any questions to the teams that they deem fit
- 21) Judging will take the weekend to determine the winners
- 22) All decisions made by the judges and the organizers are final and binding.