

Objective:

Write a program to implement the a 2D Matrix as a **Sparse Matrix** and perform transform, addition and multiplication operations on it.

Code :

```
#include <iostream>
#include <iomanip>

using namespace std ;

struct sparse {
    int row ;
    int col ;
    int value ;
} ;

void sparse_input( sparse[] );
void sparse_display( sparse[] );

void sparse_transpose(sparse[] , sparse[]);
void sparse_addition(sparse[] , sparse[] , sparse[]);
void sparse_multiplication(sparse[] , sparse[] , sparse[]);

int main() {

    sparse m1[20] , m2[20] , m3[20] , m4[20] , m5[20];

    sparse_input( m1 );
    sparse_input( m2 );

    cout << "1st Matrix" << endl ;
    sparse_display( m1 );

    cout << "2nd Matrix" << endl ;
    sparse_display( m2 );

    cout << "Transpose of 1st Matrix" << endl ;
    sparse_transpose( m1 , m3 );
    sparse_display( m3 );

    cout << "Transpose of 2nd Matrix" << endl ;
    sparse_transpose( m2 , m3 );
    sparse_display( m3 );

    cout << "Addition of 1st and 2nd Matrix" << endl ;
    sparse_addition(m1 , m2 , m4);
    sparse_display(m4) ;

    cout << "Mult of 1st and 2nd Matrix" << endl ;
    sparse_multiplication(m1 , m2 , m5);
```

```

        sparse_display(m5) ;

    return 0 ;
}

void sparse_input(sparse matrix[]) {

    int row , col , elem , k;

    cout << "Enter Rows in Matrix" << endl ;
    cin >> matrix[0].row ;
    cout << "Enter Columns in Matrix" << endl ;
    cin >> matrix[0].col ;

    cout << "Enter All Elements" << endl ;

    k = 1 ;

    for( int i = 0 ; i < matrix[0].row ; i++ ){

        for( int j = 0 ; j < matrix[0].col ; j++ ){
            cin >> elem ;
            if (elem != 0 ){
                matrix[k].row = i ;
                matrix[k].col = j ;
                matrix[k].value = elem ;
                k++ ;
            }
        }
    }

    matrix[0].value = k - 1 ;

}

void sparse_display(sparse matrix[]) {

    int k = 1;

    for( int i = 0 ; i < matrix[0].row ; i++ ){

        for( int j = 0 ; j < matrix[0].col ; j++ ){

            if ( k <= matrix[0].value && matrix[k].row == i && matrix[k].col == j ){
                cout << setw(3) << matrix[k].value ;
                k++ ;
            }
            else {
                cout << setw(3) << 0 ;
            }
            cout << " " ;
        }
        cout << endl ;
    }
}

```

```
}
```

```
void sparse_transpose(sparse matrix[] , sparse transpose[]){
    int c[20] , d[20] , i , m , n , t ;
    m = matrix[0].row ;
    n = matrix[0].col ;
    t = matrix[0].value ;

    transpose[0].row = n ;
    transpose[0].col = m ;
    transpose[0].value = t ;

    for( i = 0 ; i < n ; i++ ) {
        c[i] = 0 ;
    }
    for( i = 1 ; i <= t ; i++ ) {
        c[ matrix[i].col ] ++ ;
    }
    d[0] = 1 ;
    for( i = 1 ; i < n ; i++ ){
        d[i] = d[i-1] + c[i-1] ;
    }

    for( int i = 1 ; i <=t ; i++ ){
        transpose[ d[matrix[i].col] ].row = matrix[i].col ;
        transpose[ d[matrix[i].col] ].col = matrix[i].row ;
        transpose[ d[matrix[i].col] ].value = matrix[i].value ;

        d[matrix[i].col]++ ;
    }
}
```

```
void sparse_addition(sparse A[] , sparse B[] , sparse C[] ){
```

```
    int i = 1 ;
    int j = 1 ;
    int k = 1;
```

```
    if ( A[0].row != B[0].row || A[0].col != B[0].col ) {
        cout << "Addition Not Possible" << endl ;
        return ;
    }
```

```
    while( i <= A[0].value && j <= B[0].value ){
```

```
        if ( ( A[i].row < B[j].row ) || ( A[i].row == B[j].row && A[i].col < B[j].col ) ){
            C[k].row = A[i].row ;
            C[k].col = A[i].col ;
            C[k].value = A[i].value ;
            i++ ;
            k++ ;
        }
```

```
        else if ( ( A[i].row > B[j].row ) || ( A[i].row == B[j].row &&
            A[i].col > B[j].col ) ){
```

```

        C[k].row = B[j].row ;
        C[k].col = B[j].col ;
        C[k].value = B[j].value ;
        j++ ;
        k++ ;
    }
    else {
        C[k].row = A[i].row ;
        C[k].col = A[i].col ;
        C[k].value = A[i].value + B[j].value;
        i++ ;
        j++ ;
        k++ ;
    }
}

while ( i <= A[0].value ) {
    C[k].row = A[i].row ;
    C[k].col = A[i].col ;
    C[k].value = A[i].value ;
    i++ ;
    k++ ;
}

while (j <= B[0].value) {
    C[k].row = B[j].row ;
    C[k].col = B[j].col ;
    C[k].value = B[j].value ;
    j++ ;
    k++ ;
}

C[0].row = A[0].row ;
C[0].col = A[0].col ;
C[0].value = k-1 ;

return ;

}

void sparse_multiplication(sparse A[] , sparse B[] , sparse C[]){

    sparse transposeB[20] ;

    // Sqaure Matrix Only;

    sparse_transpose(B , transposeB) ;


    int c[20] , d[20] ,e[20] , i , j, m , n , t ,temp , iter , iterB, row , col , k;
    m = transposeB[0].row ;
    n = transposeB[0].col ;
    t = transposeB[0].value ;

```

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k = 1 ;

for( i = 0 ; i < n ; i++ ) {
    c[i] = 0 ;
}
for( i = 1 ; i <= t ; i++ ) {
    c[ transposeB[i].row ] ++ ;
}
d[0] = 1 ;
for( i =1 ; i < n ; i++ ){
    d[i] = d[i-1] + c[i-1] ;
}


for( i = 0 ; i < n ; i++ ) {
    c[i] = 0 ;
}
for( i = 1 ; i <= t ; i++ ) {
    c[ A[i].row ] ++ ;
}
e[0] = 1 ;
for( i =1 ; i < n ; i++ ){
    e[i] = e[i-1] + c[i-1] ;
}


for( i = 0 ; i < m ; i++){
    for ( j = 0 ; j < n ; j++) {
        row = i ;
        col = j ;

        iter = e[row] ;
        iterB = d[col] ;
        // cout << iter << iterB <<endl;
        temp = 0 ;
        while( A[iter].row == row && transposeB[iterB].row == col ) {

            if ( transposeB[iterB].col == A[iter].col) {
                temp += transposeB[iterB].value * A[iter].value ;
                iter ++ ;
                iterB ++ ;
            }
            else if ( transposeB[iterB].col < A[iter].col ) {
                iterB ++ ;
            } else {
                iter++ ;
            }
        }

        if (temp != 0 ){
            C[k].row = row ;
            C[k].col = col ;
            C[k].value = temp ;
            k++ ;
        }
    }
}

```

```

    }
}

C[0].row = n ;
C[0].col = n ;
C[0].value = k-1 ;
}

```

Output :

```

PS D:\College\DS\Sparse> .\sparse-matrix
Enter Rows in Matrix
2
Enter Columns in Matrix
2
Enter All Elements
1 2 3 4
Enter Rows in Matrix
2
Enter Columns in Matrix
2
Enter All Elements
2 3 4 5
1st Matrix
 1  2
 3  4
2nd Matrix
 2  3
 4  5
Transpose of 1st Matrix
 1  3
 2  4
Transpose of 2nd Matrix
 2  4
 3  5
Addition of 1st  and 2nd Matrix
 3  5
 7  9
Mult of 1st  and 2nd Matrix
10 13
22 29

```