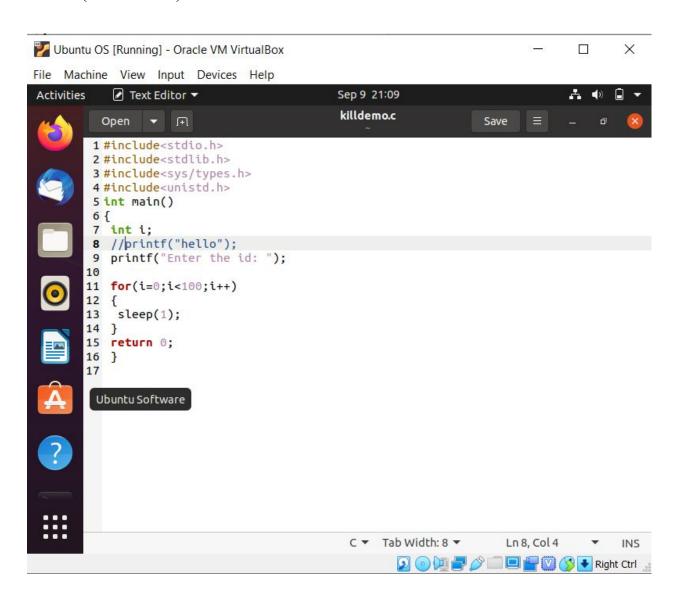
### OS-LAB-DA-2

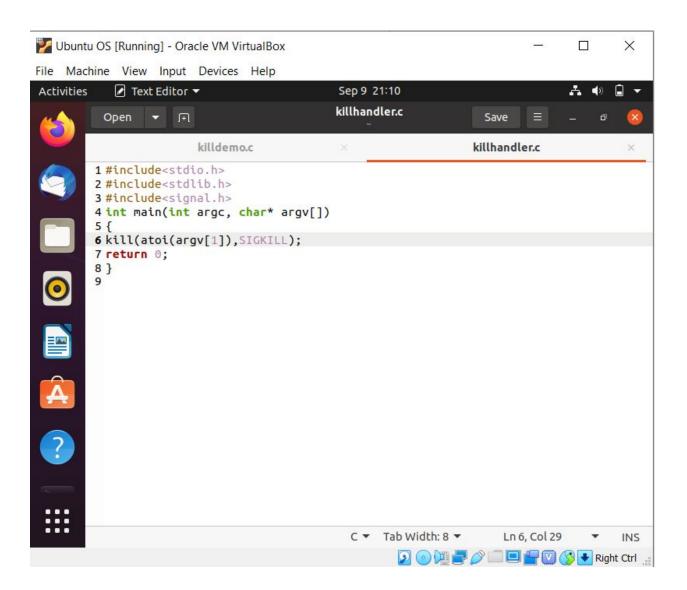
NAME: PRANAV K KADAMBI

REG.NO: 19BCE0964

1)KILL PROCESS:

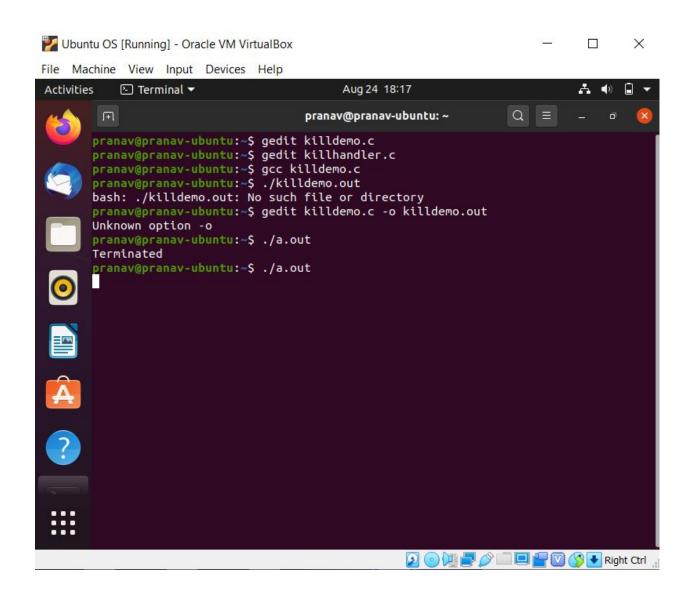
CODE:(1st terminal):





### CODE (2nd terminal):

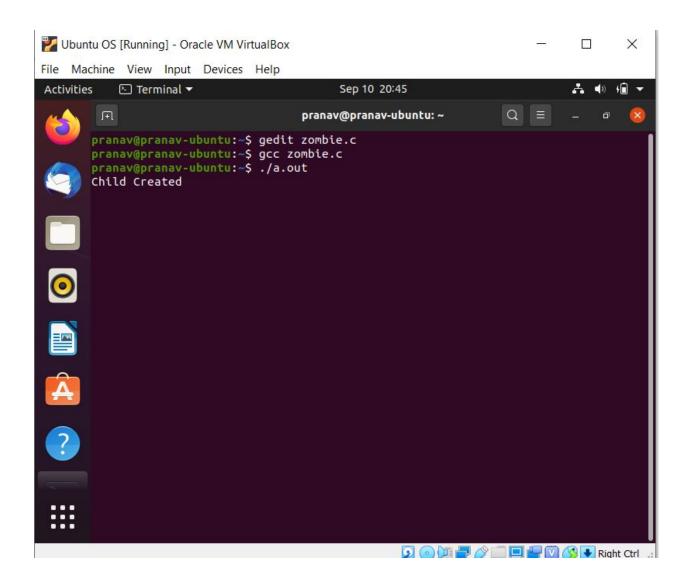
Ps -aux kill (process number)



### 2)Zombie Process:

# CODE:

```
Ubuntu OS [Running] - Oracle VM VirtualBox
                                                                                       X
                                                                                File Machine View Input Devices Help
           ✓ Text Editor ▼
                                            Sep 10 20:44
Activities
                                             zombie.c
          Open
                                                                  Save
        1 #include <stdlib.h>
        2 #include<stdio.h>
        3 #include <sys/types.h>
        4 #include <unistd.h>
        5 int main()
        6 {
              // Fork returns process id
        Files
              // in parent process
        9
              pid_t child_pid = fork();
       10
              printf("Child Created");
       11
       12
              // Parent process
       13
              if (child_pid > 0)
       14
              {
       15
       16
                  sleep(50);
       17
              }
       18
       19
              // Child process
       20
              else
       21
                  exit(0);
       22
       23
              return 0;
       24 }
                                              C ▼ Tab Width: 8 ▼
                                                                    Ln 23, Col 10
                                                                                      INS
                                                     Q O D Right Ctrl
```



# 3)JOB SCHEDULING:

```
CODE:
#include<stdio.h>
#include<stdlib.h>
#include<string.h>
#includeimits.h>
#define MAX 100
typedef struct
int pid;
int arrival time;
int burst_time;
int waiting time;
int turnaround_time;
int completion time;
int priority;
int rem bt;
}Process;
void print_table(Process p[], int n);
void FCFS()
{
```

```
// get values and calculate the average waiting time and
turnaround time
Process p[MAX];
int n,i,j,sum waiting time=0,sum turnaround time=0;
int temp[MAX];
printf("Enter number of processes: ");
scanf("%d",&n);
printf("Enter the values:\n");
for(i=0;i< n;i++)
  printf("Enter pid: ");
  scanf("%d",&p[i].pid);
  printf("\n");
  printf("Enter Arrival time: ");
  scanf("%d",&p[i].arrival_time);
  printf("\n");
  printf("Enter Burst time: ");
  scanf("%d",&p[i].burst time);
  printf("\n");
temp[0]=0;
for(j=0;j< n;j++)
  p[j].waiting time=0;
  p[j].turnaround time=0;
```

```
temp[j+1]=temp[j] + p[j].burst time;
  p[j].waiting time=temp[j] - p[j].arrival time;
  p[j].turnaround time= p[j].turnaround_time +
p[j].waiting time+p[j].burst time;
  sum waiting time=sum waiting time + p[i].waiting time;
  sum turnaround time=sum turnaround time +
p[j].turnaround time;
  p[j].completion time=p[j].turnaround time +
p[j].arrival time;
}
// print table
puts(""); // Empty line
print table(p, n);
puts(""); // Empty Line
printf("Total Waiting Time : %d\n", sum waiting time);
printf("Average Waiting Time
                                 : %f\n".
(double)sum waiting time / (double) n);
printf("Total Turnaround Time: %d\n", sum turnaround time);
printf("Average Turnaround Time : %f\n",
(double)sum turnaround time / (double) n);
```

```
}
void print table(Process p[], int n)
int i;
puts(" | PID | Burst Time | Waiting Time | Turnaround Time |
Completion Time|");
for(i=0; i<n; i++)
printf("| %2d | %2d | %2d | %2d | %2d |\n", p[i].pid,
p[i].burst time, p[i].waiting time,
p[i].turnaround time,p[i].completion time);
void SJF()
{
Process p[MAX];
int n,i,j,t,sum waiting time=0,sum turnaround time=0;
int temp[MAX];
printf("Enter number of processes: ");
scanf("%d",&n);
```

```
printf("Enter the values:\n");
for(i=0;i<n;i++)
{
  printf("Enter pid: ");
  scanf("%d",&p[i].pid);
  printf("\n");
  printf("Enter Burst time: ");
  scanf("%d",&p[i].burst_time);
  printf("\n");
for(i=0;i<n;i++)
{
  for(j=0;j< n-i-1;j++) //bubble sort for burst time
  {
     if(p[j].burst time>p[j+1].burst time)
       t=p[j].burst time;
       p[j].burst time=p[j+1].burst time;
       p[j+1].burst time=t;
       t=p[j].pid;
       p[j].pid=p[j+1].pid;
       p[j+1].pid=t;
  }
```

```
for(i=0;i<n;i++)
{
  p[i].waiting time=0;
  p[i].turnaround time=0;
  for(j=0;j<i;j++)
    p[i].waiting time=p[i].waiting time+p[j].burst time;
  }
   p[i].turnaround time=p[i].waiting time+p[i].burst time;
   sum waiting time=sum waiting time + p[i].waiting time;
   sum turnaround time=sum turnaround time +
p[i].turnaround time;
   p[i].completion_time=p[i].turnaround time +
p[i].arrival time;
puts(""); // Empty line
print table(p, n);
puts(""); // Empty Line
printf("Total Waiting Time : %-2d\n", sum waiting time);
printf("Average Waiting Time : %-2.2lf\n",
(double)sum waiting time / (double) n);
printf("Total Turnaround Time: %-2d\n",
sum turnaround time);
```

```
printf("Average Turnaround Time: %-2.21f\n",
(double)sum turnaround time / (double) n);
void SRTF()
Process p[MAX];
int n,i,j,sum waiting time=0,sum turnaround time=0;
int rt[20];
int complete = 0, t = 0, minm = INT MAX,check=0,shortest =
0, finish_time;
printf("Enter number of processes: ");
scanf("%d",&n);
printf("Enter the values:\n");
for(i=0;i< n;i++)
  printf("Enter pid: ");
  scanf("%d",&p[i].pid);
  printf("\n");
  printf("Enter Burst time: ");
```

```
scanf("%d",&p[i].burst time);
  printf("Enter Arrival time: ");
  scanf("%d",&p[i].arrival_time);
  printf("\n");
for(i = 0; i < n; i++)
{
  rt[i] = p[i].burst time;
while (complete != n) {
     // Find process with minimum
     // remaining time among the
     // processes that arrives till the
     // current time`
     for (j = 0; j < n; j++) {
       if ((p[j].arrival time \le t) && (rt[j] \le minm) && rt[j] >
0)
          minm = rt[j];
          shortest = j;
          check = 1;
```

```
if (check == 0) {
  t++;
  continue;
}
// Reduce remaining time by one
rt[shortest]--;
// Update minimum
minm = rt[shortest];
if (minm == 0)
  minm = INT MAX;
// If a process gets completely
// executed
if(rt[shortest] == 0) {
  // Increment complete
  complete++;
  check = 0;
  // Find finish time of current
  // process
  finish time = t + 1;
  // Calculate waiting time
```

```
p[shortest].waiting time = finish time -
              p[shortest].burst time -
              p[shortest].arrival time;
       if (p[shortest].waiting time < 0)
         p[shortest].waiting time = 0;
    // Increment time
    t++;
  for(i=0;i<n;i++)
{
   p[i].turnaround time=p[i].waiting time+p[i].burst time;
   sum waiting time=sum waiting time + p[i].waiting time;
   sum turnaround time=sum turnaround time +
p[i].turnaround time;
   p[i].completion time=p[i].turnaround time;
}
puts(""); // Empty line
print table(p, n);
puts(""); // Empty Line
printf("Total Waiting Time : %-2d\n", sum waiting time);
```

```
printf("Average Waiting Time
                                 : %-2.21f\n",
(double)sum waiting time / (double) n);
printf("Total Turnaround Time: %-2d\n",
sum turnaround time);
printf("Average Turnaround Time: %-2.21f\n",
(double)sum turnaround time / (double) n);
}
void Priority()
Process p[MAX];
int
n,i,j,t,b=0,min,k=1,sum waiting time=0,sum turnaround time=
0;
int temp[MAX];
printf("Enter number of processes: ");
scanf("%d",&n);
printf("Enter the values:\n");
for(i=0;i< n;i++)
```

```
printf("Enter pid: ");
  scanf("%d",&p[i].pid);
  printf("\n");
  printf("Enter Burst time: ");
  scanf("%d",&p[i].burst time);
  printf("\n");
  printf("Enter Arrival time: ");
  scanf("%d",&p[i].arrival time);
  printf("Enter priority: ");
  scanf("%d",&p[i].priority);
  printf("\n");
for(i=0;i<n;i++)
  for(j=0;j<n;j++)
    if(p[i].arrival time<p[j].arrival time)</pre>
     t=p[j].arrival time;
     p[j].arrival_time=p[i].arrival time;
     p[i].arrival time=t;
```

```
t=p[j].burst time;
     p[j].burst_time=p[i].burst_time;
     p[i].burst_time=t;
    }
for(j=0;i< n;j++)
  b=b+p[j].burst time;
  min=p[k].burst_time;
  for(i=k;i<n;i++)
  {
     min=p[k].priority;
     if(b>=p[i].arrival_time)
       if(p[i].priority<min)</pre>
          t=p[k].arrival_time;
          p[k].arrival_time=p[i].arrival_time;
          p[i].arrival_time=t;
          t=p[k].burst_time;
          p[k].burst time=p[i].burst time;
```

```
p[i].burst time=t;
         t=p[k].priority;
         p[k].priority=p[i].priority;
         p[i].priority=t;
  k++;
temp[0]=0;
for(i=0;i<n;i++)
{
  p[i].waiting time=0;
  p[i].turnaround time=0;
  temp[i+1]=temp[i]+p[i].burst time;
  p[i].waiting time=temp[i] - p[i].arrival time;
  p[i].turnaround time=p[i].waiting time+p[i].burst time;
  sum waiting time=sum waiting time + p[i].waiting time;
  sum turnaround time=sum turnaround time +
p[i].turnaround time;
  p[i].completion time=p[i].turnaround time +
p[i].arrival time;
```

}

```
puts(""); // Empty line
print table(p, n);
puts(""); // Empty Line
printf("Total Waiting Time : %-2d\n", sum waiting time);
printf("Average Waiting Time : %-2.2lf\n",
(double)sum waiting time / (double) n);
printf("Total Turnaround Time: %-2d\n",
sum turnaround time);
printf("Average Turnaround Time: %-2.21f\n",
(double)sum turnaround time / (double) n);
}
void RR()
{
Process p[MAX];
int
n,i,j,sum waiting time=0,sum turnaround time=0,count=0,tem
p,qt,sq=0;
printf("Enter number of processes: ");
scanf("%d",&n);
printf("Enter the values:\n");
for(i=0;i< n;i++)
  printf("Enter pid: ");
  scanf("%d",&p[i].pid);
```

```
printf("\n");
  printf("Enter Burst time: ");
  scanf("%d",&p[i].burst_time);
  p[i].rem_bt=p[i].burst_time;
  printf("\n");
printf("Enter quantum time: ");
scanf("%d",&qt);
while(1)
{
  for(i=0,count=0;i<n;i++)
  {
    temp=qt;
    if(p[i].rem_bt==0)
       count++;
       continue;
     if(p[i].rem_bt>qt)
       p[i].rem_bt=p[i].rem_bt-qt;
     else
```

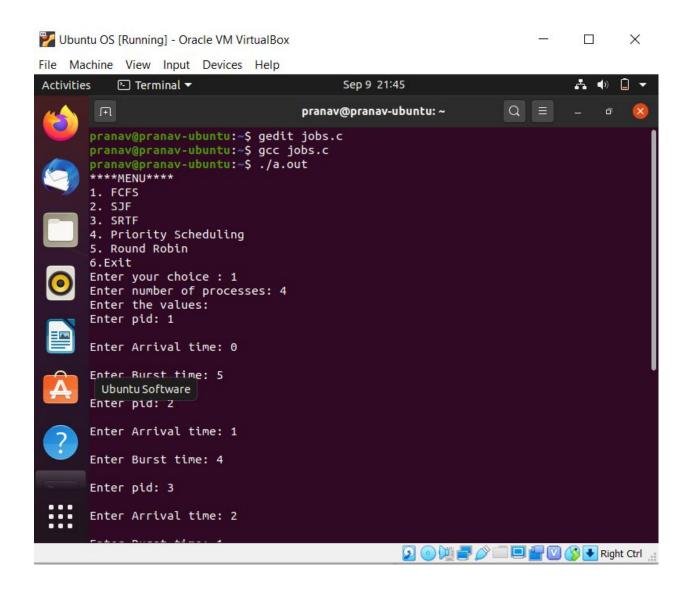
```
if(p[i].rem_bt \ge 0)
         temp=p[i].rem_bt;
         p[i].rem_bt=0;
       sq=sq+temp;
       p[i].turnaround_time=sq;
  if(n==count)
    break;
for(i=0;i<n;i++)
{
  p[i].waiting time=p[i].turnaround time-p[i].burst time;
  sum_waiting_time=sum_waiting_time+p[i].waiting_time;
sum_turnaround_time=sum_turnaround_time+p[i].turnaround_ti
me;
  p[i].completion_time=p[i].turnaround_time;
```

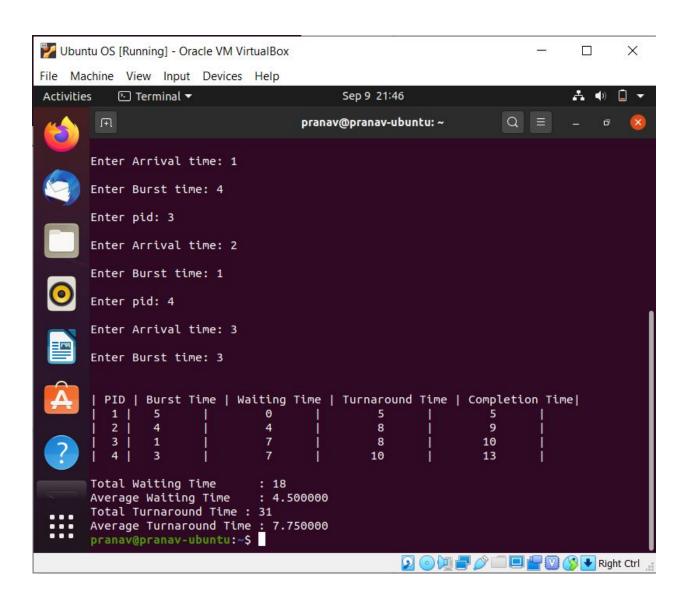
```
puts(""); // Empty line
print table(p, n);
puts(""); // Empty Line
printf("Total Waiting Time : %-2d\n", sum_waiting_time);
printf("Average Waiting Time : %-2.21f\n",
(double)sum waiting time / (double) n);
printf("Total Turnaround Time: %-2d\n",
sum turnaround time);
printf("Average Turnaround Time: %-2.21f\n",
(double)sum turnaround time / (double) n);
int main()
{
printf("****MENU****\n");
printf("1. FCFS\n");
printf("2. SJF\n");
```

```
printf("3. SRTF\n");
printf("4. Priority Scheduling\n");
printf("5. Round Robin\n");
printf("6.Exit\n");
printf("Enter your choice : ");
int ch;
scanf("%d",&ch);
switch(ch)
case 1:
FCFS();
break;
case 2:
SJF();
break;
case 3:
SRTF();
break;
case 4:
Priority();
break;
case 5:
RR();
break;
case 6:
```

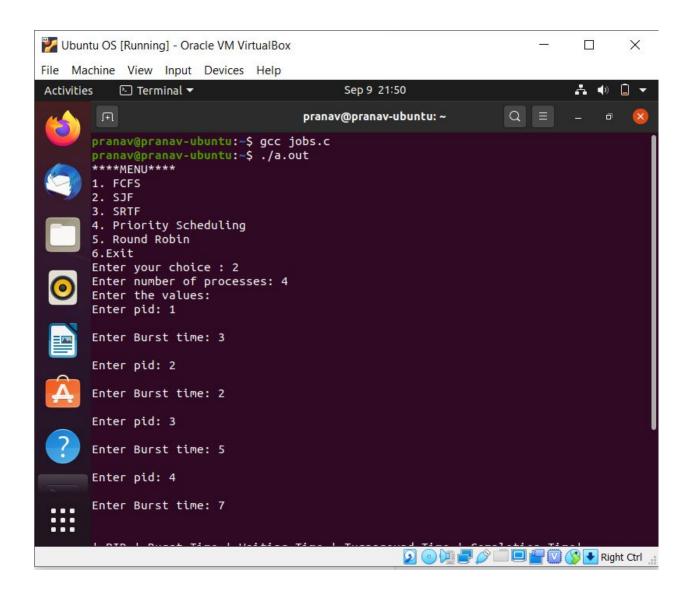
```
exit(0);
default:
printf("Invalid input!");
}
return 0;
}
```

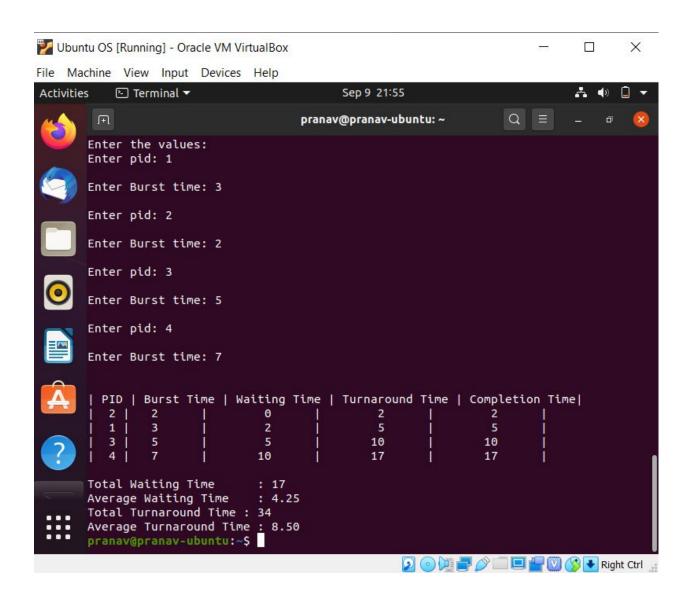
# 1)FCFS:



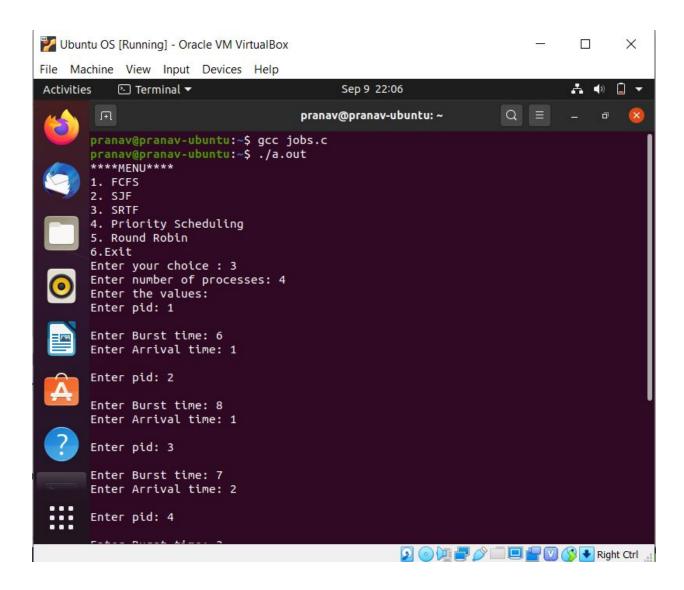


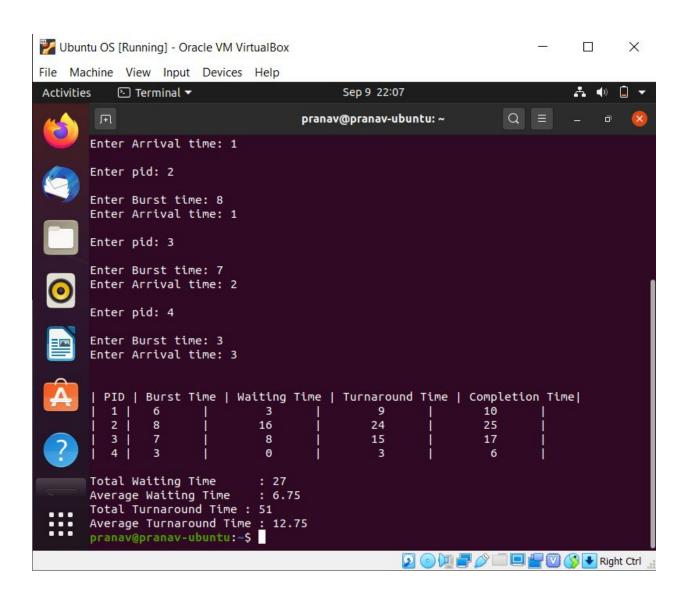
# 2)SJF:



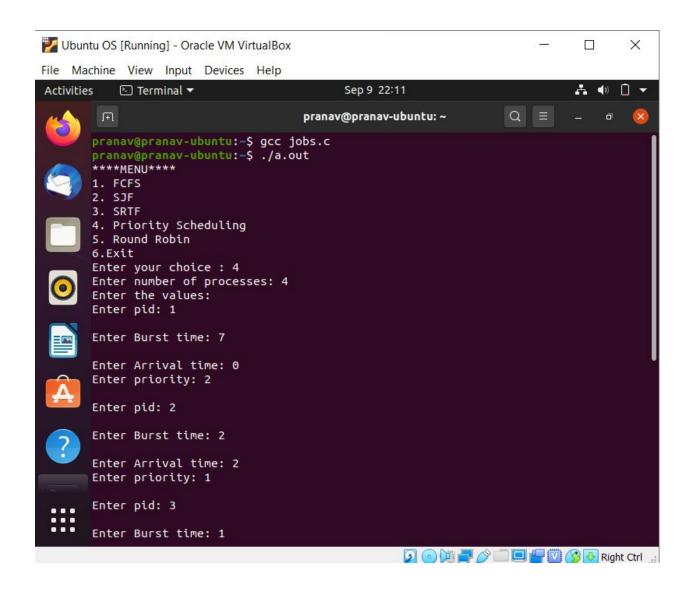


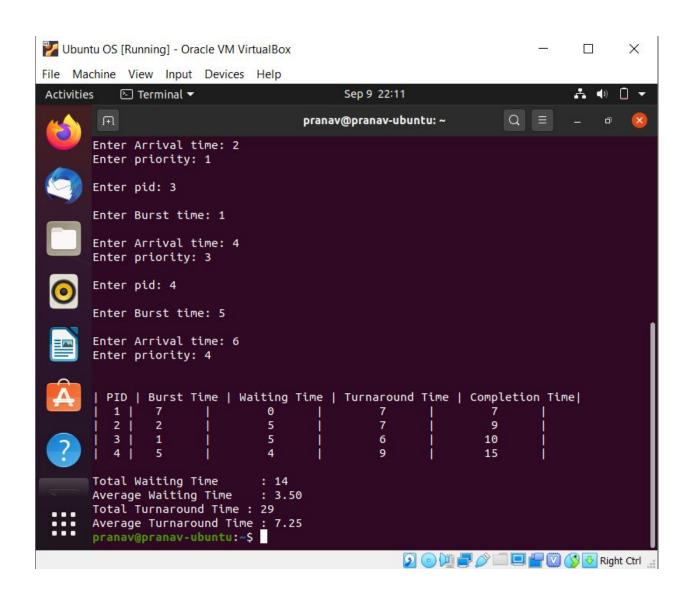
# 3)SRTF:



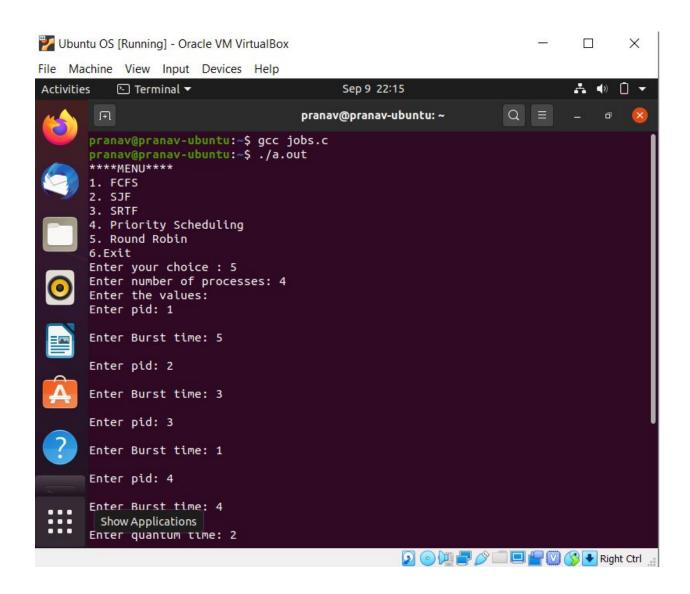


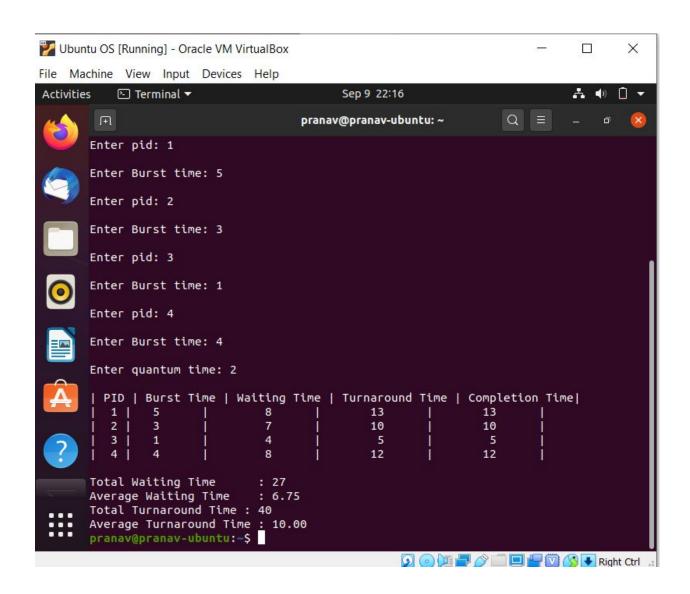
# 4)PRIORITY:





# 5)ROUND ROBIN:





```
4)IPC:
CODE:
#include <stdio.h>
#include <sys/types.h>
#include <stdlib.h>
#include <unistd.h>
#include <string.h>
int main()
char msg[25];
char read m[25];
int fd[2];
pid_t pid;
if (pipe(fd)=-1){
fprintf(stderr, "pipe failed");
return 1;
pid=fork();
if(pid>0){
scanf("%s",msg);
close(fd[0]);
write(fd[1],msg,strlen(msg)+1);
close(fd[1]);
read(fd[0],msg,25);
```

```
else{
close(fd[1]);
read(fd[0],read_m,25);
close(fd[0]);
write(fd[1],read_m,strlen(read_m));
close(fd[1]);
printf("%s",read_m);
}
return 0;
}
```

