

3. Create a class book which contain 4 members : name, author name, price, num_pages. Include a

class Book

```
{ String name, author;  
  int num_pages, price;  
  public Book (String name, String author, int num_pages, int price)  
  {  
    this.name = name;  
    this.author = author;  
    this.num_pages = num_pages;  
    this.price = price;  
  }  
  void getDetails()  
  {  
    Scanner sc = new Scanner(System.in);  
    System.out.println("Enter the name, author, no of pages, price");  
    sc name = sc.nextLine();  
    author = sc.nextLine();  
    num_pages = sc.nextInt();  
    price = sc.nextInt();  
  }  
  void set  
}
```

```
void toString() toString()  
{
```

```
    System.out.println(" Author: "+ author + " Book name: "+ name +  
    " no. of pages: "+ num_pages + " price: "+ price );  
}
```

```
public static void main(String args[])  
{
```

```
    System.out.println(" Enter no. of books ");
```

```
    Scanner sc = new Scanner(System.in);
```

```
    int n = sc.nextInt();
```

```
    Book book[] = new Book[n];
```

```
    for (int i = 0; i < n; i++)
```

```
    { book[i] = new Book("null", "null", 0, 0);
```

```
        book[i].getDetails();  
    }
```

```
    System.out.println(" Books details ");
```

```
    for (i = 0; i < n; i++)
```

```
    { book[i].toString();  
    }
```

```
}
```

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C:\java lab>javac Book.java

C:\java lab>java Book

Enter the number of books

2

Enter name

book1

Enter Author

au1

Enter Price

100

Enter Number of pages

100

Enter name

book2

Enter Author

au2

Enter Price

103

Enter Number of pages

145

THE BOOK LIBRARY

Name of book: book1

Name of author: au1

Price of book: 100

number of pages of book: 100

Name of book: book2

Name of author: au2

Price of book: 103

number of pages of book: 145

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