# Data And Application Project Phase 3

# IPL FANTASY LEAGUE

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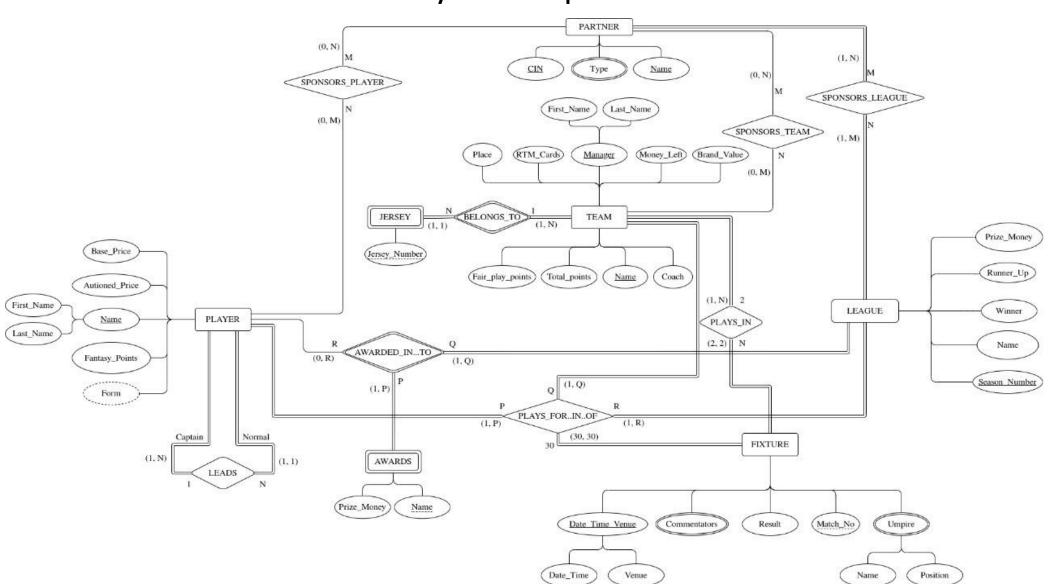
# **Modifications in ER Model:**

- We added the dependency of Form on Fantasy\_Points to show the attribute from which Form is derived from.
- We also removed the composite attribute Name having sub-attributes First\_Name and Last\_Name and added only the <u>Name</u> attribute to the player as the primary key attribute.

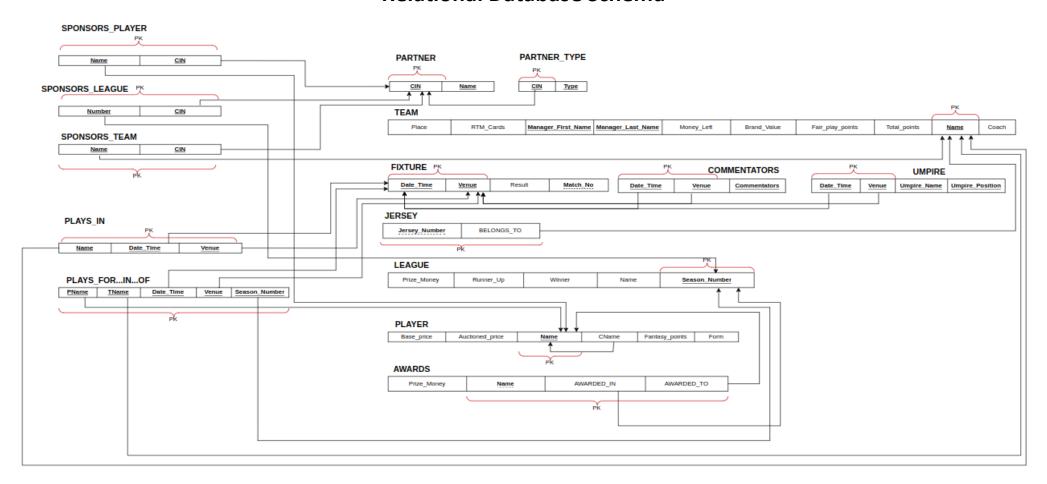
# **ER Model to Relational Model:**

Below steps describe the steps of an algorithm for ER-to-relational mapping. The **LEAGUE** ER Schema is shown below, and the corresponding **LEAGUE** relational database schema followed by it to illustrate the mapping steps. Our mapping will create tables with simple single-valued attributes. The relational model constraints which include primary keys and referential integrity constraints on the relations will also be specified in the mapping results.

#### **Entity Relationship Schema**



#### **Relational Database Schema**



### **Step 1: Mapping of Regular Entity Types:**

For each regular (strong entity) type E in the ER schema we created a relation R that includes all the simple attributes of E. We included only the simple component attributes of a composite attribute. We chose one of the key attributes of E as the primary key of R. If the chosen key of E is composite, then the set of simple attributes that formed it were together denoted as the primary key of R. In our case,

- The composite attribute Date\_Time\_Venue of "FIXTURE" was converted to simple attributes Date\_Time and Venue
- The composite attribute Manager of "TEAM" was converted to simple attributes Manager\_First\_Name and Manager\_Last\_Name

#### **Step 2: Mapping of Weak Entity Types:**

For each weak entity type W in the ER schema with owner entity type E, we created a relation R and included all its simple attributes (or simple components of composite attributes) of W as attributes of R. In addition, include as foreign key attributes of R, the primary key attribute(s) of the relation(s) that correspond to the owner entity type(s) (this takes care of mapping the identifying relationship type of W). In our case,

- The relation "JERSEY" was created with Jersey\_Number as a partial key and Belongs\_To\_Team as a foreign key referencing Name of "TEAM".
- The relation "AWARDS" was created with Prize\_Money as simple attribute and Name as partial key. The identifying relationships are AWARDED\_IN and AWARDED\_TO where AWARDED\_IN is a foreign key referencing <a href="Season Number">Season Number</a> of "LEAGUE" and AWARDED\_TO is a foreign key referencing <a href="Name">Name</a> of "PLAYER".

#### **Step 3: Mapping of Binary 1:1 Relationship Types:**

No Binary 1:1 Relationship Types exists in our schema

#### **Step 4: Mapping of Binary 1:N Relationship Types:**

We have employed the **foreign key approach** which identifies the relation S that represents the participating entity type at the N-side of the relationship type for each regular binary 1:N Relationship type R and includes as foreign key in S the primary key of the relation T that represents the other entity type participating in R. In our case,

- CName has been added as a foreign key to "PLAYER" referencing Name of "PLAYER" to denote the "LEADS" relation such that player "CName" LEADS a player "Name"
- The "PLAYS\_IN" relation was created with Name as a foreign key referencing Name of "TEAM", Date\_Time as a foreign key referencing Date Time of "FIXTURE" and Venue as a foreign key referencing Venue of "FIXTURE"

#### **Step 5: Mapping of Binary M:N Relationship Types:**

We have employed the **Relationship relation / cross-reference approach**. For each binary M:N relationship type R, we created a new relation S to represent R. Include as foreign key attributes in S the primary keys of the relations that represent the participating entity types; their combination will form the primary key of S. Also, we included any simple attributes of the M:N relationship type (or simple components of composite attributes) as attributes of S. In our case,

- The relation "SPONSORS\_PLAYER" was created with Name as a foreign key referencing Name of "PLAYER" and CIN as a foreign key referencing CIN of "PARTNER"
- The relation "SPONSORS\_LEAGUE" was created with Season as a foreign key referencing <u>Season\_Number</u> of "LEAGUE" and CIN as a foreign key referencing <u>CIN</u> of "PARTNER"
- The relation "SPONSORS\_TEAM" was created with Name as a foreign key referencing Name of "TEAM" and CIN as a foreign key referencing CIN of "PARTNER"

#### **Step 6: Mapping of Multivalued Attributes:**

For each multivalued attribute A, we created a new relation R. This relation R will include an attribute corresponding to A, plus the primary key attribute K—as a foreign key in R—of the relation that represents the entity type or relationship type that has A as a multivalued attribute. The primary key of R is the combination of A and K. If the multivalued attribute is composite, we included its simple components. In our case,

- The relation "PARTNER\_TYPE" was created with CIN as a foreign key referencing <u>CIN</u> of "PARTNER" and Type as key attribute
- The relation "COMMENTATORS" was created with Date\_Time as a foreign key referencing <u>Date\_Time</u> of "FIXTURE", Venue as a foreign key referencing <u>Venue</u> of "FIXTURE" and Commentators as key attribute.
- The relation "UMPIRE" was created with Date\_Time as a foreign key referencing <u>Date\_Time</u> of "FIXTURE", Venue as a foreign key referencing <u>Venue</u> of "FIXTURE" and Umpire\_Name and Umpire\_Position as key attributes.

#### **Step 7: Mapping of N-ary Relationship Types:**

We have employed the **Relationship relation / cross-reference approach**. For each n-ary relationship type R, where n > 2, we created a new relationship relation S to represent R. We included the primary keys of the relations that represent the participating entity types as foreign key attributes in S. Also, we included any simple attributes of the n-ary relationship type (or simple components of composite attributes) as attributes of S. In our case,

• The relation "PLAYS\_FOR...IN...OF" was created with PName as a foreign key referencing <u>Name</u> of "PLAYER", TName as a foreign key referencing <u>Name</u> of "TEAM", Date\_Time and Venue as foreign keys referencing <u>Date\_Time</u> and <u>Venue</u> of "FIXTURE" respectively and Season\_Number as a foreign key referencing <u>Season\_Number</u> of "LEAGUE"

#### **Step 8: Options for mapping Specialization or Generalization:**

No subclasses existed in our Schema

#### **Step 9: Mapping of Union Types (Categories):**

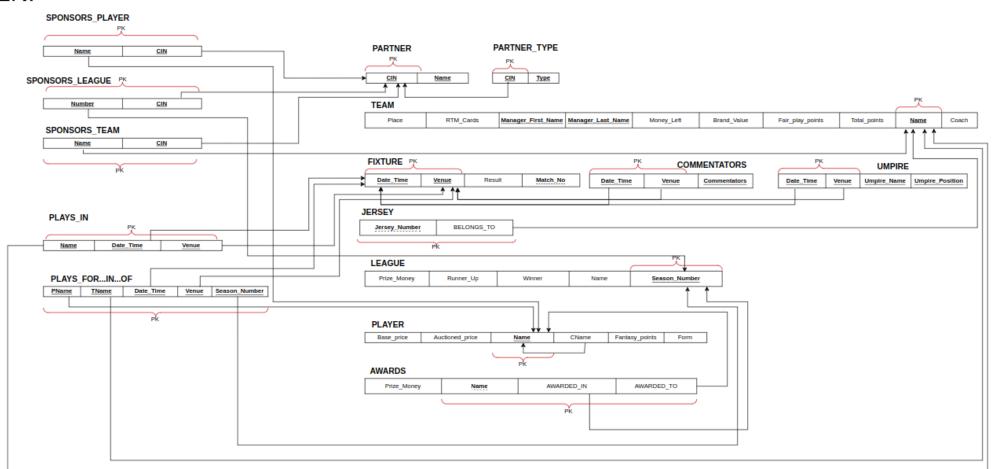
No Union Type existed in our Schema

# **Normalization:**

# **Conversion of Relational Model to 1NF:**

Relation schema is in 1NF if the values in domain of each attribute are atomic. **The relational model is already in 1NF** as new relations for multivalued attributes were created in Step 6 and Composite attributes were converted to atomic attributes in Step 1.

#### 1NF

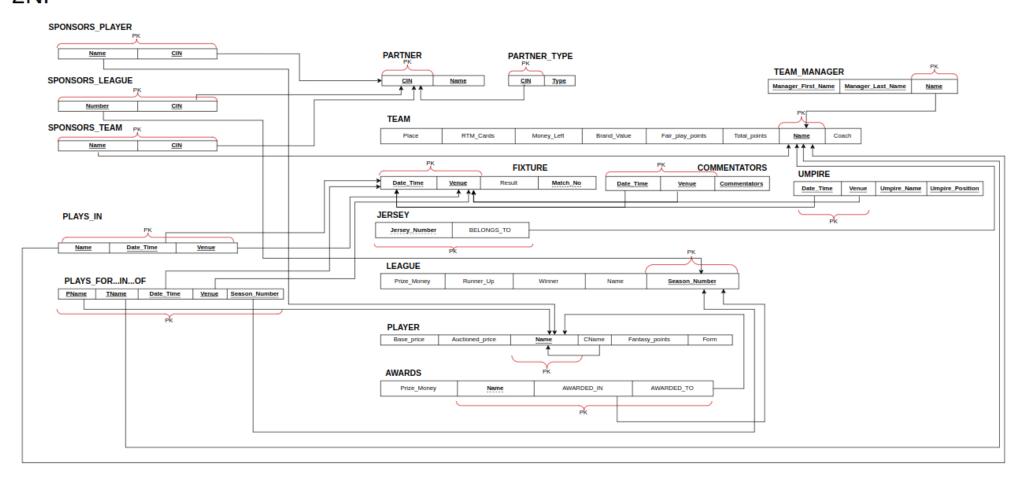


## **Conversion of Relational Model to 2NF:**

A relation schema is in 2NF if every non-prime attribute A in R is fully functionally dependent on every key of R. In our case,

• The superkey {Name, Manager\_First\_Name, Manager\_Last\_Name} of "TEAM" was broken down into just <u>Name</u> as the only primary key and another relation "TEAM\_MANAGER" was created with Name as foreign key referencing <u>Name</u> of "TEAM" with {Manager\_First\_Name, Manager\_Last\_Name} as key attributes. This was done because both the subsets {Name} and {Manager\_First\_Name, Manager\_Last\_Name} could uniquely identify each of the non-prime attributes of "TEAM" which violates the guidelines of 2NF.

#### 2NF



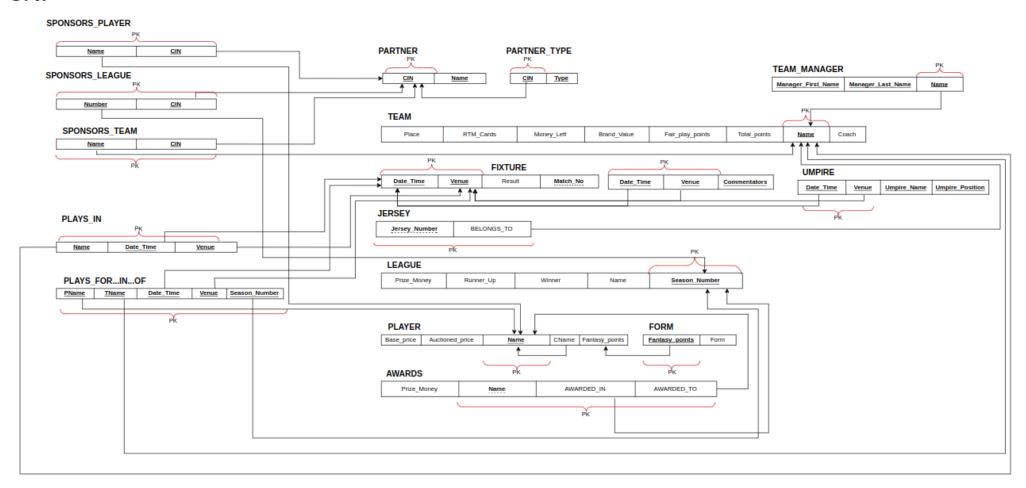
#### **Conversion of Relational Model to 3NF:**

A relation schema is in 3NF if all non-trivial dependencies in F+ are of the form X->A with either

- X is a superkey
- A is a prime attribute

In our case, there was a relation from Fantasy\_Points to Form (derived attribute) of "PLAYER" and Fantasy\_Points is not a prime attribute. Thus, the relation "FORM" was created with Fantasy\_Points as a foreign key referencing Fantasy\_Points of "PLAYER" and Form as a simple attribute.

#### 3NF



#### Links to the relational Model:

- Relational Model & 1NF:
  https://drive.google.com/file/d/1TYSx456RcqdYZ1rNxR tNuy5NpFExArG/view?usp=sharing
- 2NF: <a href="https://drive.google.com/file/d/1Wnum\_BBXM2HJxa9qniFJg0fyoWuLQMit/view?usp=sharing">https://drive.google.com/file/d/1Wnum\_BBXM2HJxa9qniFJg0fyoWuLQMit/view?usp=sharing</a>
- 3NF: <a href="https://drive.google.com/file/d/1AAkcPeoEr2s3ngNmSuyGnU0PTNj0XILQ/view?usp=sharing">https://drive.google.com/file/d/1AAkcPeoEr2s3ngNmSuyGnU0PTNj0XILQ/view?usp=sharing</a>