

# Object Methods:

## Objects

An object in JavaScript is a collection of data in key-value pairs where each key is a string (or a Symbol) and each value can be of any data type, including other objects, functions, arrays, and primitive data types like strings, numbers, and booleans. Objects are created using curly braces {}.

## Creating Objects:

### Literal notation:

```
let person = { name: "John", age: 30 };
```

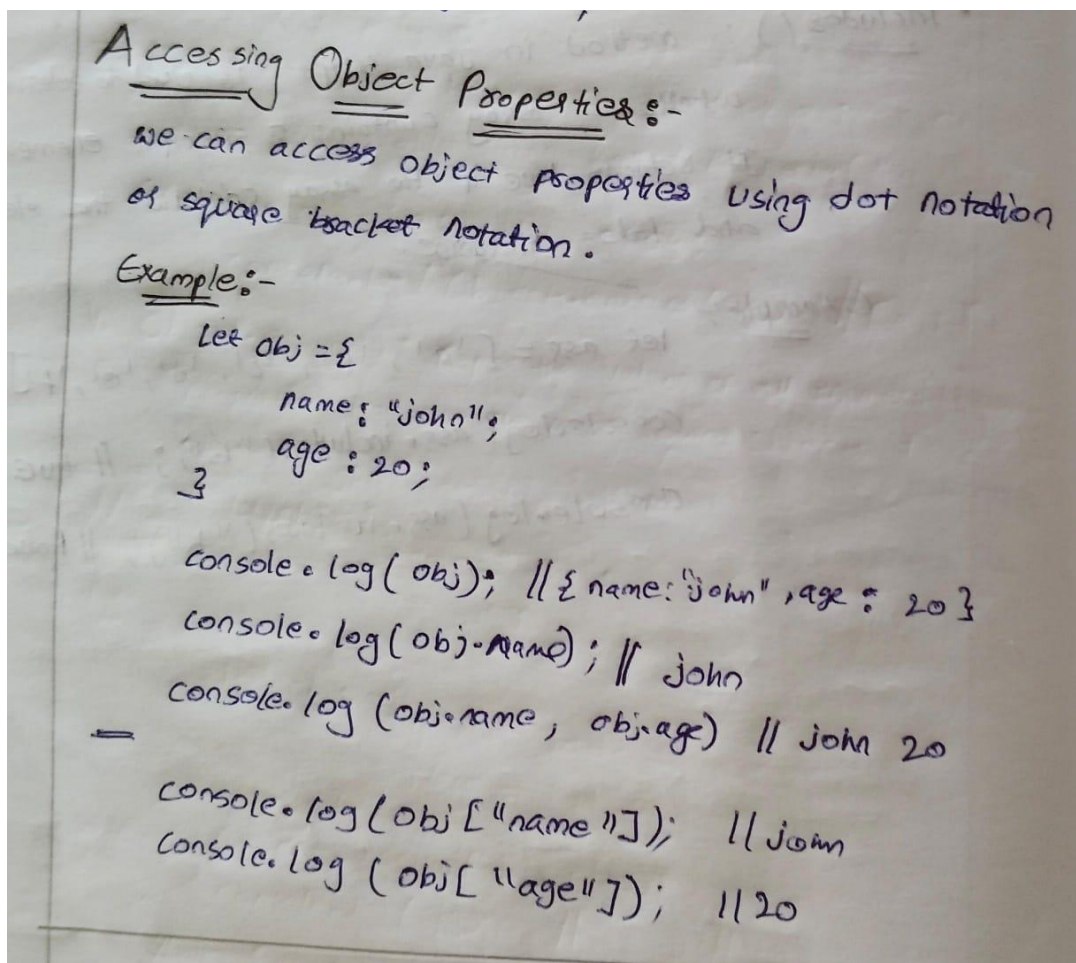
### Using the Object constructor:

```
let person = new Object();  
person.name = "John";  
person.age = 30;
```

## Accessing Object Properties:

You can access object properties using dot notation or square bracket notation:

```
console.log(person.name); // Dot notation  
console.log(person['age']); // Square bracket notation
```



### Adding and Modifying Properties:-

```
obj.gender = "Male"; // Adding new property  
obj.age = 31; // Modifying an existing property  
console.log(obj.gender); // male  
console.log(obj.age); // 31
```

### Examples:-

```
let obj = {  
  val1: {  
    name: "John";  
    age: 30;  
  },  
  val2: 300  
}  
console.log(obj["val1"]["age"]); // 30
```

Ex:- Let obj = {

```
  val1: function () {  
    alert("hello world");  
  },  
  val2: 300  
}  
console.log(obj["val1"]());
```

### Object Methods:-

Methods are functions stored as object properties.

### Example:- let obj = {

```
  val1: [1, 2, {  
    name: "John",  
    val2: [40, 50, 60, {  
      name: "John2",  
      val3: [1, 2, 3, 4, 5]  
    }]  
  }]  
}
```

```
console.log(obj["val1"][2]["val2"][3]["val3"][4]);
```



## Deleting an object

Ex:- `delete obj.name;`

### Methods in JS

`Object.keys()`  
`Object.values()`  
`Object.entries()`  
`Object.assign()`  
`Object.create()`  
`Object.freeze()`  
`Object.seal()`  
`Object.hasOwn()`  
`Object.getPrototypeOf()`

1. `Object.keys()`:- Returns an array of a given object's property names.

Example:- `var obj = {  
 a: 1,  
 b: 2,  
 c: 3  
};`

`console.log(Object.keys(obj)); // ["a", "b", "c"]`

2. `Object.values()`:- Returns an array of a given object's own enumerable property values.

Ex:- `var obj = { a: 1, b: 2, c: 3 };`

`console.log(Object.values(obj)); // [1, 2, 3]`

3. `Object.entries()`:- Returns an array of a given object's own enumerable string-keyed property [key, value] pairs.

Ex:- `var obj = { a: 1, b: 2, c: 3 };`

`console.log(Object.entries(obj)); // ["a", 1], ["b", 2], ["c", 3]`

4. `Object.assign()`:- Copies the values of all enumerable own properties from one or more source objects to a target object.

Syntax:- `Object.assign(target, new);`

Ex:- `let obj = {  
 name: "John",  
 age: 25;  
};`

`let obj1 = {  
 gender: "Male",  
 place: "Hyd";  
};`

`Object.assign(obj, obj1);  
console.log(obj);`

// o/p:- `{ name: "John", age: 25, gender: "Male", place: "Hyd" }`

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6. Object.create() :- creates a new object with the specified prototype object and Properties.

Ex:- ~~let~~ obj = Object.create(null);  
↳ object or null is mandatory.

console.log(obj) // {}

obj.name = "jenny";

obj.age = 22;

console.log(obj); // { name: "jenny", age: 22 }

~~let~~

let obj1 = Object.create({city: "vizag"});

obj1.name = "jenny";

console.log(obj1) // { name: "jenny" }

console.log(obj1.city) // vizag.

6. Object.freeze() :- Freezes an object, preventing new properties from being added to it, existing properties from being removed, and values from being changed.

Ex:- let obj = {  
    name: "John",  
    age: 25;

};  
Object.freeze(obj);

obj.name = "jenny";

obj.gender = "female";

delete obj.age;

console.log(obj);

// o/p:- { name: "John", age: 25 }



### 7. Object.seal():-

Seal an object, preventing new properties from being added to it and marking all existing properties as non-configurable.

Ex:- var obj = { name: john, age: 25 };

Object.seal(obj)

obj.name = "jenny";

add:- obj.gender = "female";

del:- ~~obj~~.delete(obj.age);

console.log(obj);

// obj:- { name: "jenny", age: 25 };

- it will just modify an object ~~not~~ and unable to add or delete.

### 8. Object.hasOwnProperty():-

Returns a boolean indicating whether the object has the specified property as its own property.

Example:-

```
let obj = {  
  name: "John",  
  age: 25  
}
```

```
console.log(Object.hasOwnProperty("name"));  
// true.
```

### How to iterate Objects:-

for in loop:-

```
let obj = {  
  name: "John", age: 25  
};
```

```
for (i in obj) {  
  console.log(i); // name age (keys)  
  console.log(obj[i]); // John 25 (values)}
```

Iteration using for of method:-

Objects.values(obj):-

```
for (i of Objects.values(obj)) {
```

```
  console.log(i); // John 25
```

```
}
```

Objects.keys(obj):-

```
for (i of Objects.keys(obj)) {
```

```
  console.log(i); // name age
```

```
}
```

Objects.entries(obj):-

```
for (i of Object.entries(obj)) {
```

```
  console.log(i); // ['name', 'John']
```

```
}
```

```
// ['age', 25]
```

---

```
for ([i, j] of Object.entries(obj)) {
```

```
  console.log(i, j); // name John
```

```
}
```

```
age 25
```

---

API Object Iteration:-

```
var obj = {
```

```
  // fake store API
```

```
}
```

```
var id = [];
```

```
for (let i in obj) {
```

```
  id.push(obj[i]["id"]);
```

```
}
```

```
console.log(id);
```