Day-5 TASKS

Task 1: Day of the Week Message

Scenario: Develop a webpage that displays a special message based on the current day of the week.

Task:

Get the current day of the week.

Display the corresponding message.

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Task 2: Traffic Light Simulation

Scenario: Simulate a traffic light system.

Task:

Prompt the user to enter the color of the traffic light.

Display the corresponding action.

[&]quot;Start your week strong!" for Monday.

[&]quot;Keep going!" for Tuesday.

[&]quot;Halfway there!" for Wednesday.

[&]quot;Almost the weekend!" for Thursday.

[&]quot;Happy Friday!" for Friday.

[&]quot;Enjoy your weekend!" for Saturday and Sunday.

[&]quot;Stop" if the light is red.

[&]quot;Get Ready" if the light is yellow.

[&]quot;Go" if the light is green.

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              var day=prompt("Enter a light color (in lower case) to displ
              if(day=="red"){
    console.log("Stop!");
    window.alert("Stop!");
              else if(day=="yellow"){
                  console.log("Keep going!");
window.alert("Keep going!");
               else if(day=="grren"){
                  console.log("Go!");
window.alert("Go!");
              else{
                 console.log("Enter a valid input in Lower case!");
window.alert("Enter a valid input in Lower case!");
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```

Task 3: Discount Calculator

Scenario: Calculate the discount based on the total purchase amount.

"No discount" if the amount is less than \$50.

"5% discount" if the amount is between \$50 and \$100.

"10% discount" if the amount is between \$101 and \$200.

"15% discount" if the amount is above \$200.

Task:

Prompt the user to enter the total purchase amount.

Display the discount percentage.

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                 else if(amt>=50 && amt<=100){
else if(amt>=101 && amt<=200){
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                  var amt=+prompt("Enter a total purchase amount");
                 if(amt<50 && amt>=0){
   console.log("No discount!");     // output in console tab
   window.alert("No discount!");     // output in console tab
                  else if(amt>=50 && amt<=100){
                      console.log("5% discount");
                       window.alert("5% discount");
                 else if(amt>=101 && amt<=200){
                      console.log("10% discount");
window.alert("10% discount");
                 else if(amt > 201){
                      console.log("15% discount");
window.alert("15% discount");
                      console.log("Enter a valid amt :( ");
window.alert("Enter a valid amt :( ");
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```

Task 4: Restaurant Menu

Scenario: You are developing a restaurant menu system that provides the price of a dish based on the dish name.

Task:

Assume a variable dish holds the name of the dish as a string (e.g., "Biriyani", "shawarma", "Fried rice", "veg pula").

Print the price.

Task 5: Simple Calculator

Scenario: You are developing a simple calculator that performs basic arithmetic operations.

Task:

Assume variables num1 and num2 hold two numbers, and operator holds the arithmetic operator as a string (e.g., "+").

Use a switch case statement to perform the operation and store the result in a variable result. Print the result.

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                                                                       var a=+prompt("Enter First Number");
var b=+prompt("Enter Seconde Number");
var op=prompt("Enter operation in b/w (*, -, /, %, *, **)");
console.log(a);
console.log(b);
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                                                                           console.log(op);
console.log(op);
switch(op){
    case "+":
    var c=a+b;
    console.log(c);
    window.alert(c);
    beak;
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                                                                                                  break;
                                                                                               var c=a-b;
console.log(c);
window.alert(c);
                                                                                               case "*":
var c=a*b;
console.log(c);
window.alert(c);
break;
                                                                                                case "/":
var c=a/b;
console.log(c);
window.alert(c);
hereal;
                                                                                                   break;
                                                                                              case "%":
var c=a%b;
console.log(c);
window.alert(c);
break:
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