

## Number and Number methods:

### Numbers :-

Variables of numeric types are created when you assign a value to them.

there are three types of numeric types:-

1. Int  $\rightarrow$  1 <class 'int'>

2. float  $\rightarrow$  2.8 <class 'float'>

3. Complex number  $\rightarrow$  2+3j <class 'complex'>

### Number Methods :-

abs() :- function returns the absolute value of the specified number.

Ex:-

$x = 3 + 5j$

$y = -5.56$

$z = -5$

Print(abs(x)) #5.830951

Print(abs(y)) #5.56

Print(abs(z)) #5

round() :- rounds to nearest number.

(decimal value is <5 prints the lowest value else print the next value.)

Ex:-

Print(round(5.7)) #6

Print(round(2.3)) #2

Print(round(6.5)) #6

pow() :- Prints the power value of give number

Ex:-

Print(pow(2,3))  $\Rightarrow$  #8

divmod():- it returns the quotient and the remainder.

print (divmod(3,3))  $\Rightarrow$  (1,0)

print (divmod(5,3))  $\Rightarrow$  (1,2)

print (divmod(17,15))  $\Rightarrow$  (1,2)

int():- converts the number 3.5 into an integer.

Ex:-  $x = \text{int}(3.5) \Rightarrow 3$

float():- converts the number into a floating point number.

Ex:-  $x = \text{float}(3) \Rightarrow 3.0$

$x = \text{float}("3.500") \Rightarrow 3.5$

Complex():- returns a complex number by specifying a real number and an imaginary number.

Ex:-  $x = \text{complex}(3,5)$

print(x)

#(3+5j)

bin():- converts num to binary number.

Ex:- print(bin(13))

# 0b1101

hex():- Converts a number to hex decimal number.

Ex:- print(hex(22))

#0x16

Oct():- converts a number into the oct number

Ex:-  
`print(oct(16))`  
`#0020`

### Aggregate Functions:-

Max():- returns the max value of list or tuple

Ex:-  
`a = (2, 3, 4, 5, 7, 8, 9)`  
`print(max(a))`  
`#9`

Min():- returns the minimum value

`a = (2, 3, 4, 5, 6, 7, 8)`  
`print(min(a))`  
`#2`

Sum():- returns the sum value.

`print(sum(2, 10, 8, 3, 7))`  
`#30`

Avg():-

Example:- (without methods)

`tup = (1, 2, 3, 4)`  
`max = 0`

`for i in tup:`  
    `if i > max:`  
        `max = i`

`print(max)`

`max = tup[0]`

`for i in tup:`  
    `if i > max:`  
        `max = i`

`print(max)`



## Advanced Operations [math module]

import math

print (math.sqrt(36))    => square root

print (math.ceil(6.2))    => 7

print (math.floor(-6.2))    => -7

print (math.sin())

print (math.log(3, 2))    =>  $\log_2 3$