

Regular Expression: A sequence of characters that forms a search pattern.

A Regular Expression, is a sequence of characters that forms a search pattern.

Pattern: A sequence of characters that forms a search pattern.

Regular Expression can be used to check if a string contains the specified search pattern.

RegEx Module

Python has a built-in package called re, which can be used to work with Regular Expressions.

Import the re module

Import re

```
str = "Hello world"
```

```
result = re.match(r'Hello', str)
```

```
print(result.group())
```

re.search()

search the string to see if it starts with "she" and ends with "slain":

```
str = "Python"
```

```
result = re.search(r'n', str)
```

```
print(result.group())
```

Special characters

re.findall():

the.findall() function returns a list containing all matches.

txt = "the rain in Spain"

result = re.findall("ai", txt)

print(result)

characters:

① [] → A set of characters

Ex: "[a-m]"

Ex: txt = "the rain in Spain"

x = re.findall("[a-m]", txt) # find all lower case characters

print(x) # alphabetically b/w "a" and "m"

Op: ["h", "e", "a", "i", "i", "o", "n"]

② \ → signals a special sequence (can also be used to escape special characters)

Ex:

Ex: txt = "that will be \$9 dollars"

x = re.findall("\\$[0-9]", txt) # find all digit characters:

print(x)

Op: ["\$", "9"]

③ $\cdot \rightarrow$ Any character (except newline character)

Example: "he..o"

Ex: $x = \text{re.Lindall}(\text{"he..o"}, \text{txt})$

$x = \text{re.Lindall}(\text{"he..o"}, \text{txt})$

Point (x)

O/P: ["hello"]

④ \wedge start with \rightarrow Ex: " \wedge hello"

Ex: $x = \text{re.Lindall}(\text{"hello"}, \text{txt})$

$x = \text{re.Lindall}(\text{"hello"}, \text{txt})$

If x :

Point ("Yes the string starts with 'hello'")

else :

Point ("No match")

⑤ $\$ \rightarrow$ End with \rightarrow "planet\$"

Ex: $x = \text{re.Lindall}(\text{"hello Planet"}, \text{txt})$

$x = \text{re.Lindall}(\text{"planet\$"}, \text{txt})$

If x :

Point ("Yes, the string ends with 'planet'")

else :

Point ("No match")

⑥ $*$ \rightarrow zero or more occurrence \rightarrow "he*o"

Ex: $x = \text{re.Lindall}(\text{"he*o"}, \text{txt})$

$x = \text{re.Lindall}(\text{"he*o"}, \text{txt})$

Point (x)

⑦ + → one or more occurrences. $\rightarrow "he.to"$ found 3 times

Ex :-

txt = ("hello planet", "he", "he.o") nothing to do

x = re.findall("he.+o", txt)

print(x)

[('hello', 'he.o')]

⑧ ? → zero or one occurrence $\rightarrow "he.?o"$ found 1 time

Ex :- txt = "hello planet"

x = re.findall("he.?o", txt)

print(x)

⑨ §3 Exactly the specified number of occurrences. $\rightarrow "he.§3o"$

Ex :-

txt = "hello planet"

x = re.findall("he.§3o", txt)

print(x)

o/p: ['hello']

Examples

① result = re.findall(r 'h.+t', 'hat hit hot hen hut')

print(result)

o/p: ['hat', 'hit', 'hot', 'hut.'])

② result = re.findall(r '^H', 'Hello world ! Hello again')

print(result)

o/p: ['Hello']

③ result = re.findall(r 'd\$', 'Hello world')

print(result)

④ result = re.findall(r"\a...d\$","anand")
print(result)

⑤ result = re.findall(r"ho*", "hot top hot hen")
print(result) o/p : ['ho', 'ho', 'h', 'h']

⑥ result = re.findall(r'\H+', "Hello Heilo Hey H")
print(result)

Special sequences : (\d, \D, \w, \W, \s, \S)

A special sequence is a \ followed by one of the characters in the list below and has a special meaning

① \d → return a match where the string contains digits

[number 0-9] → find "123-456-7890"
Ex :- result = re.findall(r"\d+","Phone : 123-456-7890")
print(result) o/p ['123', '456', '7890']

(oo)

result = re.findall(r"\d+","secret@r")

if len(result) > 0:

print("valid")

print("invalid")

② \D → return a match where the string Does NOT contain digits

Ex :- result = re.findall(r'\D+','Python - 3.13 @ latest')
print(result) o/p : ['Python', '3.', '.', '13', '@', 'latest']

③ IS → Returns a match where the string contains a white space character. "IS"

txt = "the rain in spain"

x = re.findall("IS", txt)

print(x)

if x :

print("yes, there is at least one match")

else :

print("no match")

④ \IS → Returns a match where the string DOES NOT contain a white space character. → "IS"

Ex :- result = re.findall(r"\IS+", 'Python-3.13@ latest')

print(result)

⑤ \w → Returns a match where the string contains any word character [character from a to z, digits from 0-9, and the underscore character]. → "\w"

result = re.findall(r"\w+", 'Python-3.13')

print(result) → ['Python', '3', '13']

⑥ \W → Returns a match where the string DOES NOT contain any word character. → "\W"

result = re.findall(r"\W+", 'Python-3.13')

print(result)

Errors

- 1, syntax errors
- 2, logical errors
- 3, runtime errors [exceptions]

- 1) syntax error :-

```
if True
```

```
print ("hi")
```

o/p : syntax error

- 2) list = ["hi"]

```
print (list[5])
```

o/p : index error

Python Try Except

- the try block lets you test a block of code for errors.
- the except block lets you handle the error.
- the else block lets you execute code when there is no error.
- the finally block lets you execute code regardless of the result of the try - and except blocks.

Exception Handling :-

when an error occurs, or exception as we call it, python will normally stop and generate an error message.

The exceptions can be handled using the try statement

Ex-2:

① num = 2

try :

 result = 10 / num

except:

 print ("cannot divide by zero")

print (result)

(oo)

② try :

 print (x)

except:

 print ("An exception occurred")

the try block will generate an exception because x is not defined.

many exceptions:

you can define as many exception block as you want if you want to execute a special block of code for a special kind of error.

error

Ex-3:

print one message if the try block raises a NameError and another errors.

Ex-4:

try :

 print (x)

except NameError:

 print ("variable x is not defined")

except :

 print ("something else went wrong!")

Else

You can use the else keyword to define a block of code to be executed if no errors were raised.

Example:=

In this example the try block does not generate any error.

```
try :  
    print ("Hello")
```

```
except :
```

```
    print ("Something went wrong")
```

```
else :
```

```
    print ("Nothing went wrong")
```

Finally

The finally block of specified will be executed regardless of the try block raised an error or not.

Example:=

```
try :  
    print (x)
```

```
except :
```

```
    print ("Something went wrong")
```

```
finally :
```

```
    print ("The try except is finished.")
```

CSV - comma separated Values

CSV : is a widely used file format for storing tabular data in Python the csv module provides functionality to read from write to csv files. Here's a guide to working with CSV files in Python.

1. Importing the CSV module :-

```
import csv
```

2. Reading CSV files :-

a) Reading CSV as a List of Rows :-

Each row is a list of strings

```
Ex:-  
with open('data.csv', mode='r') as file:  
    reader = csv.reader(file)  
    for row in reader:  
        print(row)
```

b) Reading CSV as a Dictionary :-

Each row is mapped to a dictionary where keys are the column headers

```
Ex:-  
with open('data.csv', mode='r') as file:  
    reader = csv.DictReader(file)  
    for row in reader:  
        print(row)
```

2) writing to csv files:

a) writing Rows from a List

```
data = [['name', 'Age', 'city'], ['Alice', 25, 'New York'], [Bob, 30, 'San Francisco']]
```

with open('output.csv', mode='w', newline='') as file:

```
writer = csv.writer(file)
```

```
writer.writerow(data) # write all rows
```

b) writing Rows from a Dictionary

```
data = [{"name": "Alice", "Age": 25, "city": "New York"}, {"name": "Bob", "Age": 30, "city": "San Francisco"}]
```

with open('output.csv', mode='w', newline='') as file:

```
fieldnames = ['Name', 'Age', 'City']
```

```
writer = csv.DictWriter(file, fieldnames=fieldnames)
```

```
writer.writeheader() # write the header row
```

```
writer.writerow(data) # writes all rows
```

③ appending to a csv file:

To append rows instead of overwriting the file:

```
new_data = ["Charlie", 35, "Los Angeles"]
```

with open('output.csv', mode='a', newline='') as file:

```
writer = csv.writer(file)
```

```
writer.writerow(new_data)
```

Example :

Import CSV

Read existing data

with open('data.csv', mode='r') as file:

reader = csv.DictReader(file) # store data in dict

data = [row for row in reader]

modify data for new row (global modification)

data.append({'Name': 'Eve', 'Age': 22, 'City': 'Chicago'})

with open('data.csv', mode='w', newline='') as file:

fieldnames = ['Name', 'Age', 'City']

writer = csv.DictWriter(file, fieldnames=fieldnames)

writer.writeheader()

writer.writerow(data)

print([(row['Name'], row['Age'], row['City']) for row in data])

[(John, 29, 'Snowden'), (Sarah, 28, 'Snowden'), (Mike, 30, 'Snowden'), (David, 31, 'Snowden'), (Eve, 22, 'Chicago')]

(Eve has been added to the list)

now when we do writer.writerow(row) it will add a new row at the end of the file.

so we can use writer.writerows(rows) to write multiple rows at once.

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Numpy :

- Numpy is a Python library
- Numpy is used for working with arrays
- Numpy is short for "Numerical Python".

import numpy

① import numpy as np

```
arr = numpy.array([1, 2, 3, 4, 5])
```

```
print(arr)
```

② import numpy as np

Now the numpy package can be referred to as np instead of numpy.

```
arr = np.array([1, 2, 3, 4, 5])
```

```
print(arr)
```

Commands :-

pip install numpy

Python -m venv myenv

py -m venv <name>

<name>/scripts/activate

Numpy

import numpy as np

list = [1, True, "hello", 123]

arr = np.array([1, 2, 3])

print(arr)

arr2 = np.array([1, 2, 3, 4])

print(arr2)

arr3 = np.array(list)

print(arr3)

np.zeros or np.zero :- creates an array filled with zeros

create an array filled with zeros

arr = np.zeros((3, 3))

print(arr)

np.ones()

create an array filled with ones

arr = np.ones((2, 4))

print(arr)

np.arange() :-

creates an array with evenly spaced values within a specified range

arr = np.arange(0, 10, 2)

print(arr)

np.linspace() :-
create an array with evenly spaced numbers over a specified interval.
 $\text{arr} = \text{np.linspace}(1, 10, 4)$
`print(arr)`

np.eye() :-
create an identity matrix (diagonal of ones others are zeros)

$\text{arr} = \text{np.eye}(3)$

`print(arr)`

np.random.rand() :-
Generates an array of random numbers (uniform distribution) between 0 and 1.

$\text{arr} = \text{np.random.rand}(2, 3)$

`print(arr)`

np.random.randint()

Generates an array of random integers with in a specified range.

$\text{arr} = \text{np.random.randint}(1, 10, (3, 3))$

`print(arr)`

2. Shape Manipulation Functions :-

np.reshape() :-

$\text{arr} = \text{np.array}([1, 2, 3, 4, 5, 6])$

`reshaped = arr.reshape((2, 3))`

if :- $\begin{bmatrix} [1, 2, 3] \\ [4, 5, 6] \end{bmatrix}$

np. flatten () :-

1 Dimensional

Flattens a multi-dimensional array into a 1D array.

arr = np.array([[1, 2], [3, 4]])

flat = arr.flatten()

print(flat)

np. transpose ()

Transposes the dimensions of an array

arr = np.array([[1, 2], [3, 4]])

transposed = np.transpose(arr)

op : [[1, 3], [2, 4]]

③ Mathematical operations :-

np.sum ()

calculates the sum of array elements

arr = np.array([1, 2, 3, 4])

print(np.sum(arr))

np.mean ()

calculates the average of the elements

arr = np.array([1, 2, 3, 4])

print(np.mean(arr))

np.median ()

finds the median of the array

`arr = np.array ([1, 3, 2, 4])`

`print (np.median (arr))`

np.std ():

calculates the standard deviation

`arr = np.array ([1, 2, 3, 4])`

`print (np.std (arr))`

np.sqrt ():

Applies square root element-wise

`arr = np.array ([1, 4, 9])`

`print (np.sqrt (arr))`

np.subtract ()

`I1 = [1, 2, 3]`

`I2 = [4, 5, 6]`

`arr = np.subtract (I1, I2)`

`print (arr)`

np.dot ()

→ performs matrix multiplication

`matrix1 = np.array ([[1, 2], [3, 4]])`

`matrix2 = np.array ([[5, 6], [7, 8]])`

`result = np.dot (matrix1, matrix2)`

`print (result)`

④ Array Manipulation Function:

np.concatenate()

join arrays along an existing axis

a = np.array([1, 2])

b = np.array([3, 4])

concat = np.concatenate((a, b))

np.split()

splits an array into multiple sub-arrays

arr = np.array([1, 2, 3, 4, 5, 6])

result = np.split(arr, 3) # [array([1, 2]), array([3, 4]), array([5, 6])]

6. Logical Operations:

np.any()

checks if any element is True

arr = np.array([0, 0, 1])

print(np.any(arr)) # True

np.all()

checks if all elements are True

arr = np.array([1, 1, 1])

print(np.all(arr)) # True

Pandas

Pandas is a powerful open-source library in Python primarily used for data manipulation and analysis. It provides easy-to-use data structure and functions designed to work seamlessly with structure data such as tabular data [similar to SQL tables or Excel spreadsheets].

Key Features of Pandas

• Data structures :

- Series : A one-dimensional labeled array.

- Data Frame : A two-dimensional labeled data structure similar to a table.

import Pandas as pd

PIP install Pandas

① list1 = [1, 2, 3, 4]

ser = pd.Series(list1)

Print(ser)

Adding custom index: pre-set index values

series = pd.Series(list1, index = ["A", "B", "C", "D"])

Print(series)

(cont)

list2 = range(1, len(list1) + 1)

series = pd.Series(list1, index = list2)

Print(series)

dynamic index value

Creating a series from a Dictionary :

data = { "Alice": 25, "Bob": 30, "charlie": 35 }

series = pd.Series(data)

print(series)

op: Alice: 25

Bob: 30

charlie: 35

Data Frame :

Creating a Dataframe from a Dictionary

data = {

"Name": ["Alice", "Bob", "charlie"],

"Age": [25, 30, 35],

"City": ["New York", "Los Angeles", "Chicago"]

}

df = pd.DataFrame(data)

print(df)

	Name	Age	City
0	Alice	25	New York
1	Bob	30	Los Angeles
2	charlie	35	Chicago

Creating a Dataframe from a list of Lists :

data = [

["Alice", 25, "New York"],

["Bob", 30, "Los Angeles"],

["charlie", 35, "Chicago"]

]

`df = pd.DataFrame(data = {"Name": "Alice", "Age": 25, "City": "New York"}, columns = ["Name", "Age", "City"])`

`print(df)`

	Name	Age	City
0	Alice	25	New York
1	Bob	30	Los Angeles
2	Charlie	35	Chicago

Creating an Empty Data Frame:

`empty_df = pd.DataFrame()`

`print(empty_df)`

② viewing and inspecting data:

Basic Methods:

Display the first few rows: `head(2)`

`list = [`

`["Alice", "Bob", "Charlie"],`

`[20, 34, 23],`

`[1, 2, 3]`

`]`

`df = pd.DataFrame(list)`

`print(df.head(2))`

`O/P:` 0 1 2

0 Alice Bob Charlie

Display the last few rows:

`tail(2)`

`list = [`

`["Alice", "Bob", "Charlie"],`

`[20, 34, 23],`

`[1, 2, 3]`

`]`

$\text{df} = \text{Pd. Dataframe (1st)}$
 $\text{Point (df, tail (2))}$

o/p 0 1 2
0 20 34 23
1 2 3 4

Get data frame information: info()

$\text{first} = \square$

["alpha", "beta", "gamma"]

[20, 34, 23] ,

[1, 2, 3]

1

$\text{df} = \text{Ad. Data Frame (list)}$

print (df@.info ())

colP	#	Column	Non Null	dtype
0	0	3 ton null	object	
1	1	3 ton null	"	
2	2	11	"	
9	9	11	"	

Get summary statistics:

data = [

describe)

["Alice" , 95 , "New York"]

["Bob", 30, "Los Angeles"],

["charlie", 35, "chicago"]

3

`of = pd.DataFrame(data)`

Point (df. describe(s))

Get Column Names : columns

```
data = [  
    ["Alice", 25, "NewYork"],  
    ["Bob", 30, "Los Angeles"],  
    ["Charlie", 35, "Chicago"]]  
print(df.columns)
```

Get Index. Information : index NO of rows.

```
data = [  
    ["Alice", 25, "NewYork"],  
    ["Bob", 30, "Los Angeles"],  
    ["Charlie", 35, "Chicago"]]  
df = pd.DataFrame(data)  
print(df.index)
```

4. Filtering Data

Filtering Rows Based on a condition:

data = {

"Name": ["Alice", "Bob", "Charlie"],

"Age": [25, 30, 35],

"city": ["New York", "Los Angeles", "Chicago"]

df = pd. DataFrame(data)

print(df[df["Age"] > 25])

print(df[df["city"] == "New York"])

Filtering Rows using multiple conditions:

Filtered = df[df["city"]

= "New York" & df["Age"] > 30]

print(Filtered)

⑤ Modifying Data

Adding a New Column:

data = {

"Name": ["Alice", "Bob", "Charlie"],

"Age": [25, 30, 35],

"city": ["New York", "Los Angeles", "Chicago"]

df = pd. DataFrame(data)

`df[["salary"]]` = `[10000, 20000, 30000]`

`print(df)`

updating a 'column' :

`df[["salary"]]` = `df[["salary"]]` + 5000

`print(df)`

delete a column :

`print(df.drop("salary", axis=1))`

`axis` is used to define whether to delete a row or column (`axis=0` is for rows) (`axis=1` for columns).

(row)

`df = df.drop("salary", axis=1)`

`print(df)`

delete a rows :

`df = df.drop(0, axis=0)`

`print(df)`

⑥ sorting Data :

sorting by a column :

`data =`

`"name" : ["Alice", "Bob", "Charlie"],`

`"Age" : [25, 30, 35],`

`"City" : ["NewYork", "LosAngeles", "Chicago"],`

"Salary": [30000, 20000, 30000]
3

df = df.sort_values("city")
print(df)

by default ascending

(and)

df = df.sort_values("city", ascending=False)

print(df)

Sorting by multiple columns:

df = df.sort_values(["Age", "Salary"], ascending=False)

print(df)

⑦ Handling Missing Data:

Detecting missing values:

df = pd.DataFrame([{"a": 10, "b": 20}, {"a": 10, "b": 20},

print(df.isnull())

Filling missing values:

print(df.fillna(0))

Dropping Rows with missing values:

print(df.dropna())

⑧ Grouping and Aggregating

Grouping Data by a Column:

⑨ Combining Data Frames:

concatenating Data Frames:

```
df1 = pd.DataFrame({ "A": [1,2], "B": [3,4] })
```

```
df2 = pd.DataFrame({ "A": [5,6], "B": [7,8] })
```

```
combined = pd.concat([df1, df2])
```

Point (combined)

Merging Data Frames:

```
df1 = pd.DataFrame({ "Name": ["Alice", "Bob"], "Age": [25,30] })
```

```
df2 = pd.DataFrame({ "Name": ["Alice", "Bob"], "City": ["New York", "Chicago"] })
```

```
merged = pd.merge(df1, df2, on="Name")
```

Point (merged)

⑩ Exporting Data:

writing to a CSV file:

```
df.to_csv("output.csv", index=False)
```

Excel (.xlsx)

Matplotlib

Matplotlib is a comprehensive library in Python used for creating static, interactive and animated visualizations in Python. It is particularly useful for data visualization, enabling users to create various types of plots like bar charts, histograms, pie charts and line plots, scatter plots, etc.

more

Key Features of Matplotlib:

- High-quality plots: Generates publication-quality figures.
- Customizable: Extensive options for customizing plots [colors, labels, legends, etc.]
- Integration: Works well with other Python libraries like NumPy and Pandas.

Commonly Used Matplotlib Functions:

Here's a breakdown of the most important functions in Matplotlib, primarily from the Pyplot module ~~in matplotlib.pyplot~~.

commands:

Py -m venv matPlot

matplot / scripts / activate !

Pip install matplotlib .

import matplotlib.pyplot as plt

, basic plotting functions.

plot(x,y)

, create a line plot of x vs y .

x = [1,2]

y = [4,5]

plt.plot(x,y)

plt.show()

(00)

x = [1, 2, 3, 4, 5]

y = [50, 100, 50, 20, 250]

plt.plot(x,y)

plt.show()

⑨

def x = [1, 2, 3, 4]

y = [10, 20, 25, 30]

plt.plot(x,y, color = 'blue', marker = 'o')

plt.show()

(00)

plt.plot(x,y, marker = "o", ls = "--")

plt.show()

(00)

```
plt.plot(x,y, marker="o", ls="--")
```

```
plt.show()
```

(88)

```
plt.plot(x,y, marker="o", ls="-.")
```

```
plt.show()
```

(89)

```
plt.plot(x,y, marker="o", ls="--")
```

```
plt.show()
```

```
plt.show()
```

(90)

bar chart

```
plt.bar(x,y)
```

```
plt.show()
```

2. Customizing plots :

title (label)

• sets the title of the plot.

$x = [10, 20, 30, 40, 50]$

$y = [50, 100, -50, 20, -200]$

```
plt.bar(x,y)
```

```
plt.title ("sample data")
```

```
plt.show()
```

$x = [10000, 20000, 30000]$

$y = ["jan", "feb", "mar"]$

plt.pie(x)

plt.show()

(and)

plt.pie(x, labels=y)

plt.show()

subplot)

subplot (nrows, ncols, index)

- create a subplot in a grid of nrows x ncols and focuses on the index.

$x = [1, 2, 3, 4, 5]$

$y = [10, 20, 30, 40, 50]$

plt.plot(x, y)

plt.subplot(1, 2, 1)

plt.show()

scatter (x, y, ...)

- create a scatter plot of x vs. y

$x = [1, 2, 3, 4, 5]$

$y = [10, 20, 30, 40, 50]$

plt.scatter(x, y, color='red')

plt.show()

```
x = [1, 2, 3, 4, 5, 6, 7]
```

```
y = [10, 20, 30, 40, 50, 60, 70]
```

```
plt.title ("samplechart")
```

```
plt.xlabel ("x values")
```

```
plt.ylabel ("y values")
```

```
plt.plot(x,y)
```

```
plt.show()
```

OOPS

Object-oriented Programming

OOPS In Python is a Programming Paradigm that organizes code around object. Objects represent real-world entities and have attributes (data) and methods (functions).

OOP helps in building modular, reusable, and maintainable code.

Key OOPS Concept in Python

1) class

1) A class is a blueprint for creating objects. It defines the attributes and methods that its objects will have.

```
class Mobile :
```

```
    ram = "8gb"
```

```
    ram = "128gb"
```

```
    screen = "2k"
```

```
    battery = "6000mah"
```

```
mob1 = Mobile()
```

Point (mob1)

mob1 is the instance of the

Mobile class

* - A class can have attributes and methods.

```
class Mobile :
```

```
    def __init__(self):
```

print("constructor is called", self)

```
mob = Mobile()
```

```
print(mob)
```

Constructor (---init---)

- A special method used to initialize an object with attributes when it's created.

① Class Mobile :

```
def __init__(self, ram, rom, screen, cam):  
    self.ram = ram  
    self.rom = rom  
    self.screen = screen  
    self.cam = cam
```

```
mob1 = Mobile("12gb", "256gb", "2k", "108mp")  
mob2 = Mobile("16gb", "512gb", "4k", "200mp")
```

```
Point(mob1.cam)
```

```
point(mob2.rom)
```

② Class Mobile :

brand = "Samsung"

```
def __init__(self, ram, rom, screen, cam):
```

```
    self.ram = ram  
    self.rom = rom  
    self.screen = screen  
    self.cam = cam
```

```
def getFullInfo(self):
```

return f"This mobile is having cam of {self.cam})

```
mob1 = Mobile("12gb", "256gb", "2k", "108mp")
```

```
mob2 = Mobile("16gb", "512gb", "4k", "200mp")
```

print(mobi.brand)
print(mobi2.brand)
print(mobi2.getcamInfo)

③ class Account :

def __init__(self, name, bal):

self.name = name

self.balance = bal

def deposit(self, amount):

self.balance += amount

return(f"Amount added, current balance is {self.balance}")

def withdraw(self, amount):

if (self.balance >= amount):

self.balance -= amount

return (self.balance)

else:

return ("Insufficient Funds")

acc1 = Account("mani", 10000)

print(acc1.deposit(5000))

print(acc1.withdraw(15000))

④ Class Mobile :

```
brand = "xomi"  
def __init__(self, model):  
    self.model = model  
print("Hello (From constructor)")  
def info(self):  
    return f"{self.model} is {self.model}"  
  
m1 = Mobile("ultra")  
print(m1.info())
```

2) object :

- An object is an instance of a class. It has attributes and can use methods defined in the class.

① class car :

```
wheels = 4 # Attributes  
def start(self): # Methods  
    print("car is starting...")  
  
my_car = car() # Creating an object  
print(my_car.wheels) # Accessing an attribute  
my_car.start() # Calling a Method
```

3) Encapsulation :

- Encapsulation means bundling data (Attributes) and methods together in a class. You can restrict direct access to some data using private attributes.

class BankAccount :

```
def __init__(self, balance):
```

```
    self.__balance = balance
```

Private attribute

```
def deposit(self, amount):
```

```
    self.__balance += amount
```

```
def get_balance(self):
```

```
    return self.__balance
```

account = BankAccount(100)

account.deposit(50)

Print(account.get_balance())

Accessing balance through a method

④ Inheritance :

- Inheritance allows one class (child) to inherit attributes and methods from another class (parent). It promotes code reuse.

④ class Animal:

```
def speak(self): print("Animal speaks")  
class Dog(Animal):  
    def bark(self):
```

1.

```
d = Dog()
```

```
d.speak()
```

```
d.bark()
```

Inherited method

Own method

⑤ Polymorphism:

- Polymorphism allows different classes to have methods with the same name, but potentially different behaviors.

```
class Bird:
```

```
def speak(self):
```

```
    print("chirp, chirp")
```

```
class Cat:
```

```
def speak(self):
```

```
    print("meow")
```

• Using the same method name for multiple classes

for animal in [Bird(), Cat()]:

```
animal.speak
```

B) Abstraction :-

- Abstraction hides unnecessary detail, and shows only the essential features. (In Python, You can use abstract classes to achieve abstraction.)

From abc import ABC, abstractmethod

class Shape(ABC): # Abstract class

@abstractmethod

def area(self):

Pass.

class Circle(Shape):

def __init__(self, radius):

self.radius = radius

def area(self):

return 3.14 * self.radius * self.radius

c = Circle(5)

print(c.area())

D) Method overriding:

- A child class can override a method from the Parent class

Class Vehicle:

```
def start(self):  
    print("Vehicle starting...")
```

class Bike(Vehicle):

```
def start(self):  
    print("Bike starting...") # overriding the parent
```

```
b = Bike()
```

```
b.start()
```

⑧ Method overloading:

- Python doesn't directly support method overloading. You can achieve similar functionality by using default arguments.

Class calculator:

```
def add(self, a, b=0):  
    return a+b
```

```
c = calculator()
```

```
print(c.add(10)) # single argument
```

```
print(c.add(10, 20)) # two argument
```