

Lab 1

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1. Try the following Python code to plot sine wave using Matplotlib.

```
#Importing required library

import numpy as np
import matplotlib.pyplot as plt

# Creating x axis with range and y axis with Sine
# Function for Plotting Sine Graph

x = np.arange(0, 6*np.pi, 0.1)
y = np.sin(x)

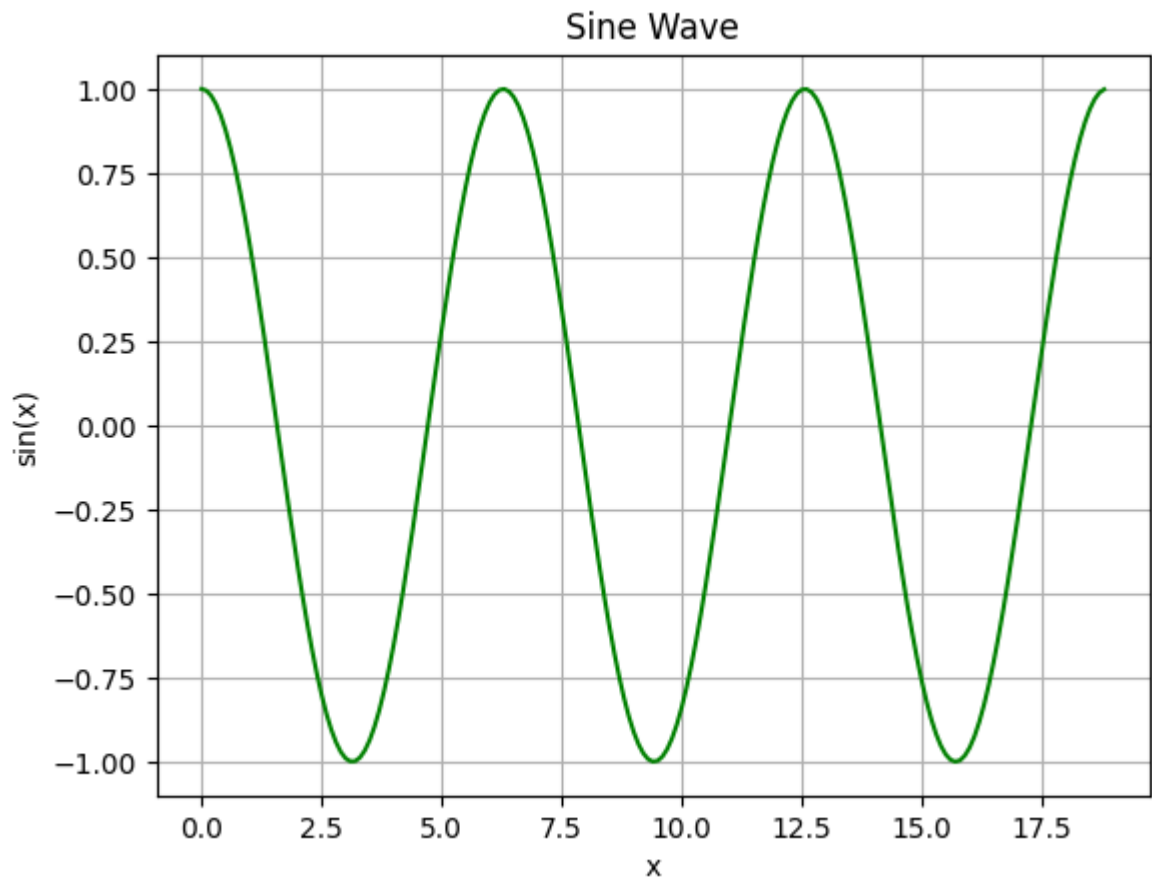
# Plotting Sine Graph

plt.plot(x, y, color='green')
plt.show()
```

```
In [ ]: import numpy as np
import matplotlib.pyplot as plt

x = np.arange(0,6*np.pi, 0.1)
y = np.cos(x)

plt.plot(x,y,color="green")
plt.title('Sine Wave')
plt.xlabel('x')
plt.ylabel('sin(x)')
plt.grid(True)
plt.show()
```



2. Try plotting the following signals in the same way as in Q1 [Hint: You may need SciPy]

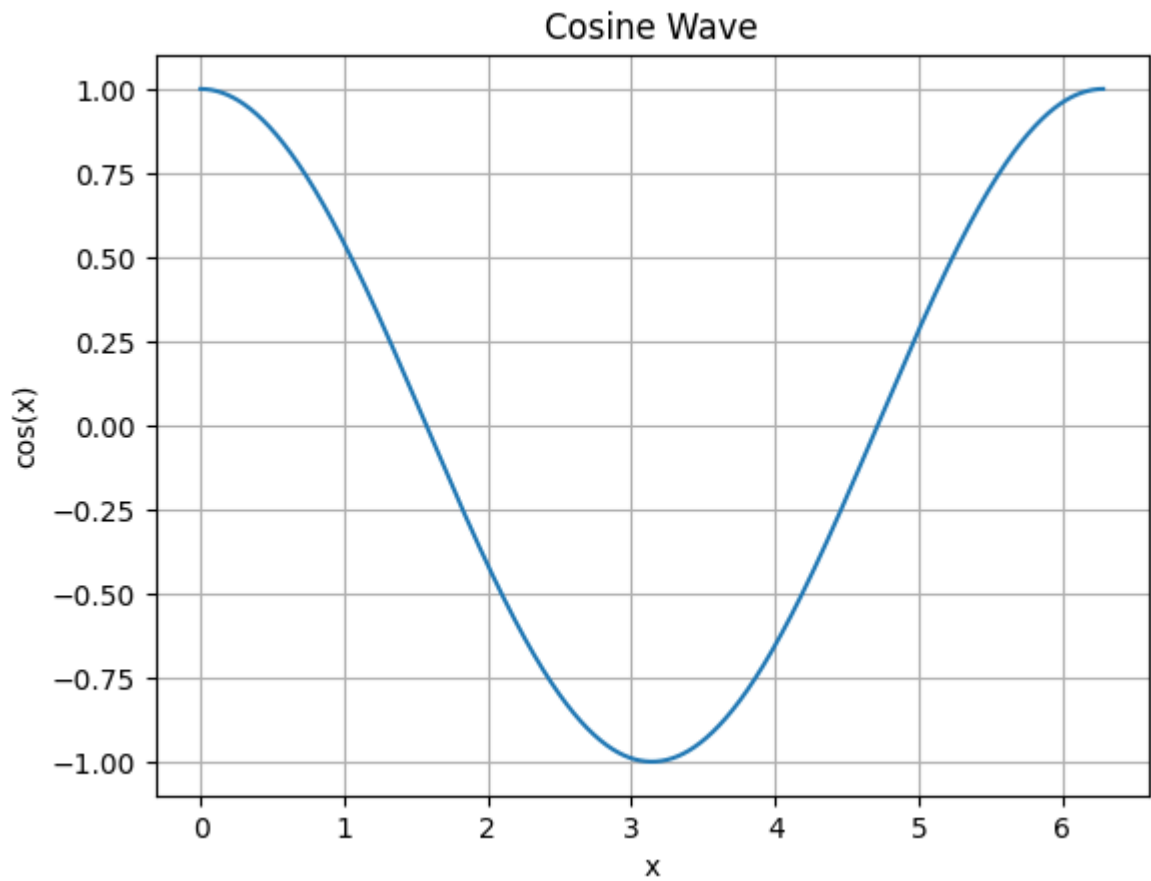
- i. Cosine wave
- ii. Unit impulse
- iii. Unit step wave
- iv. Square wave
- v. Exponential waveform
- vi. Sawtooth waveform

```
In [ ]: #cosine wave
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(0, 2 * np.pi, 1000)
y_cos = np.cos(x)

plt.plot(x, y_cos, label='cos(x)')

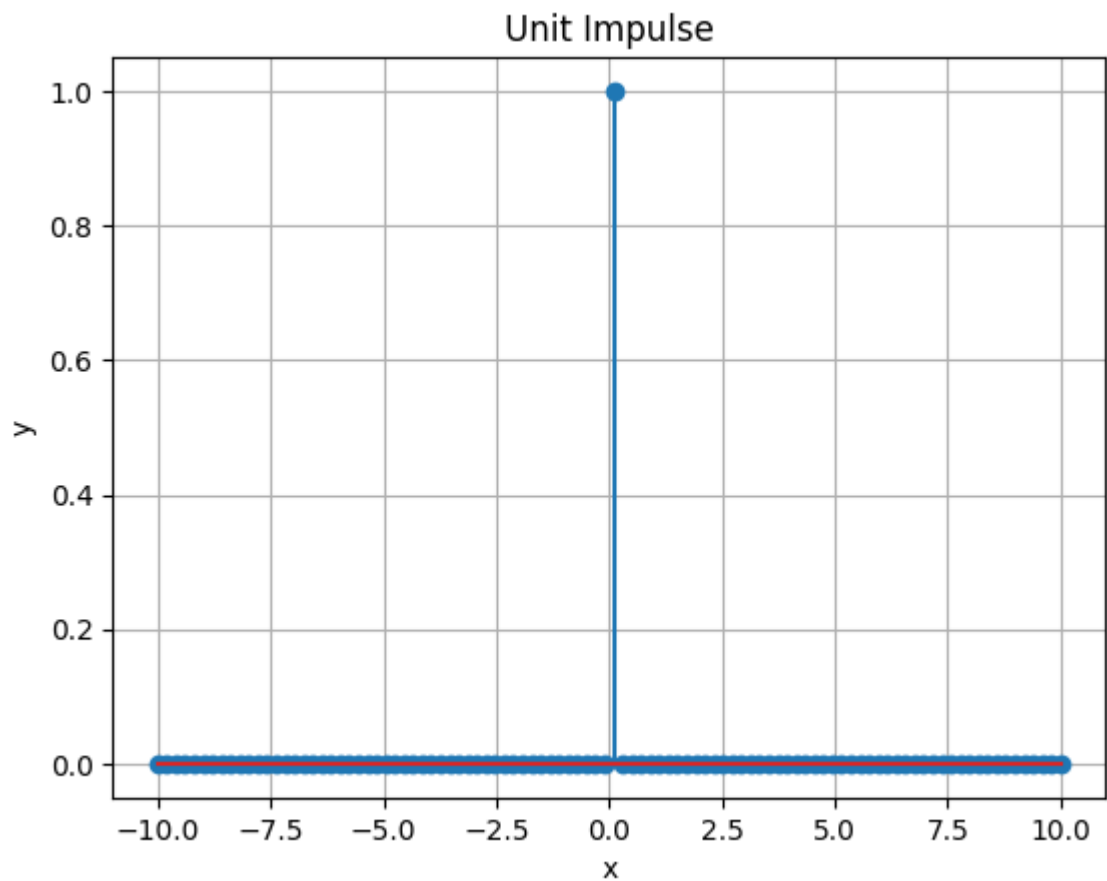
plt.title('Cosine Wave')
plt.xlabel('x')
plt.ylabel('cos(x)')
plt.grid(True)
plt.show()
```



```
In [ ]: #unit impulse
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(-10, 10, 100)
y = np.zeros(len(x))
y[50] = 1

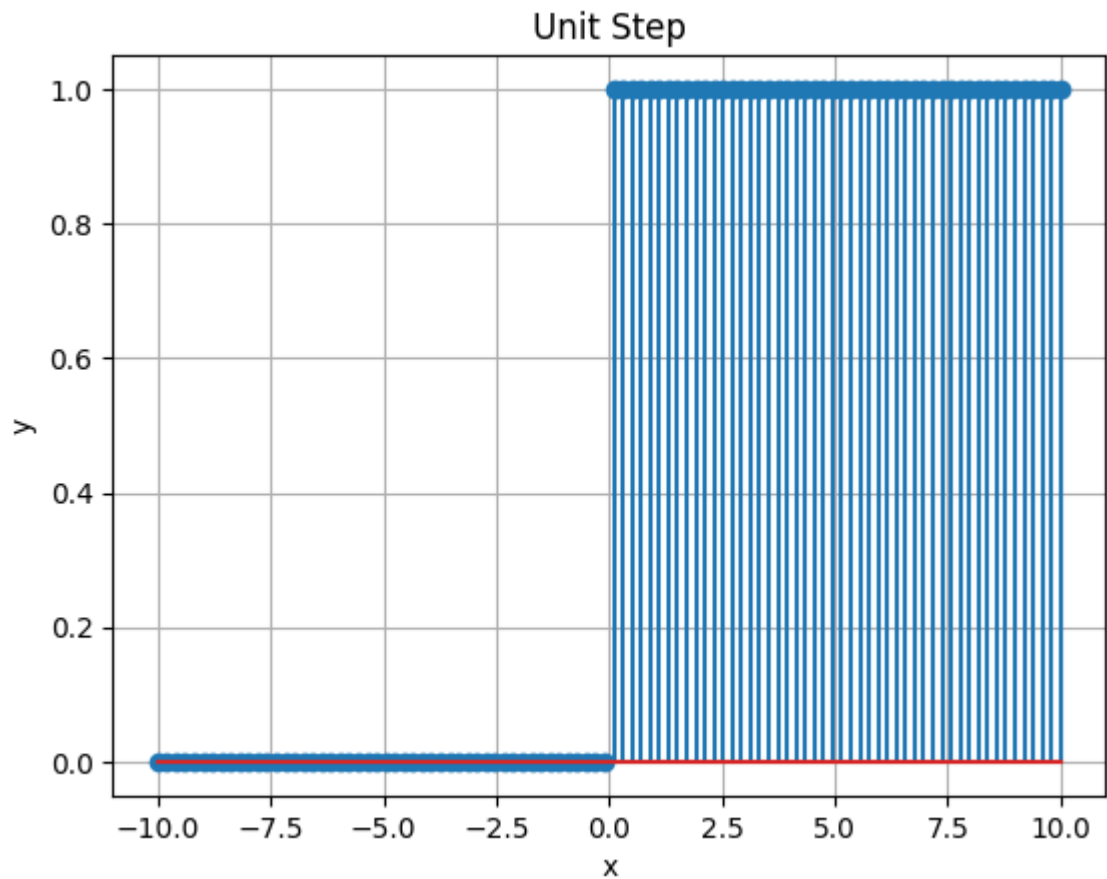
plt.stem(x, y)
plt.title('Unit Impulse')
plt.xlabel('x')
plt.ylabel('y')
plt.grid(True)
plt.show()
```



```
In [ ]: #unit step wave
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(-10, 10, 100)
y = np.zeros(len(x))
y[50:] = 1

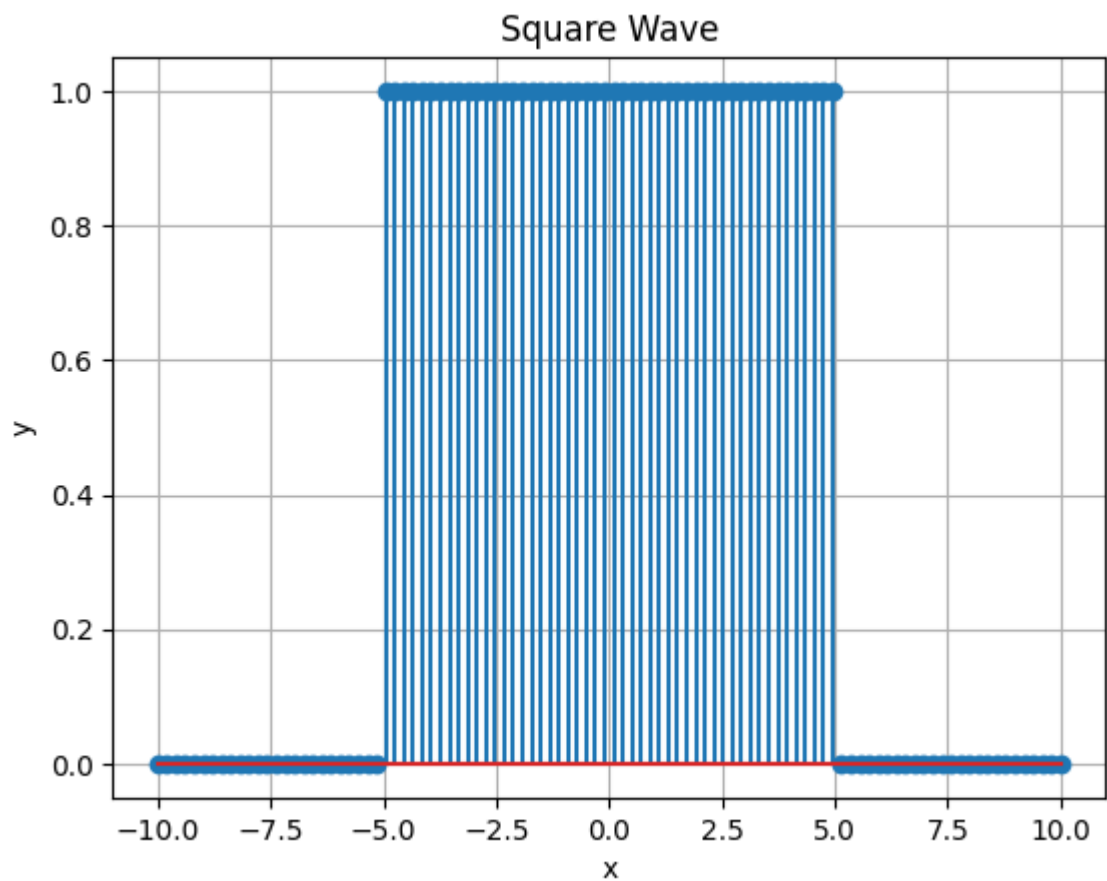
plt.stem(x, y)
plt.title('Unit Step')
plt.xlabel('x')
plt.ylabel('y')
plt.grid(True)
plt.show()
```



```
In [ ]: #square wave
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(-10, 10, 100)
y = np.zeros(len(x))
y[25:75] = 1

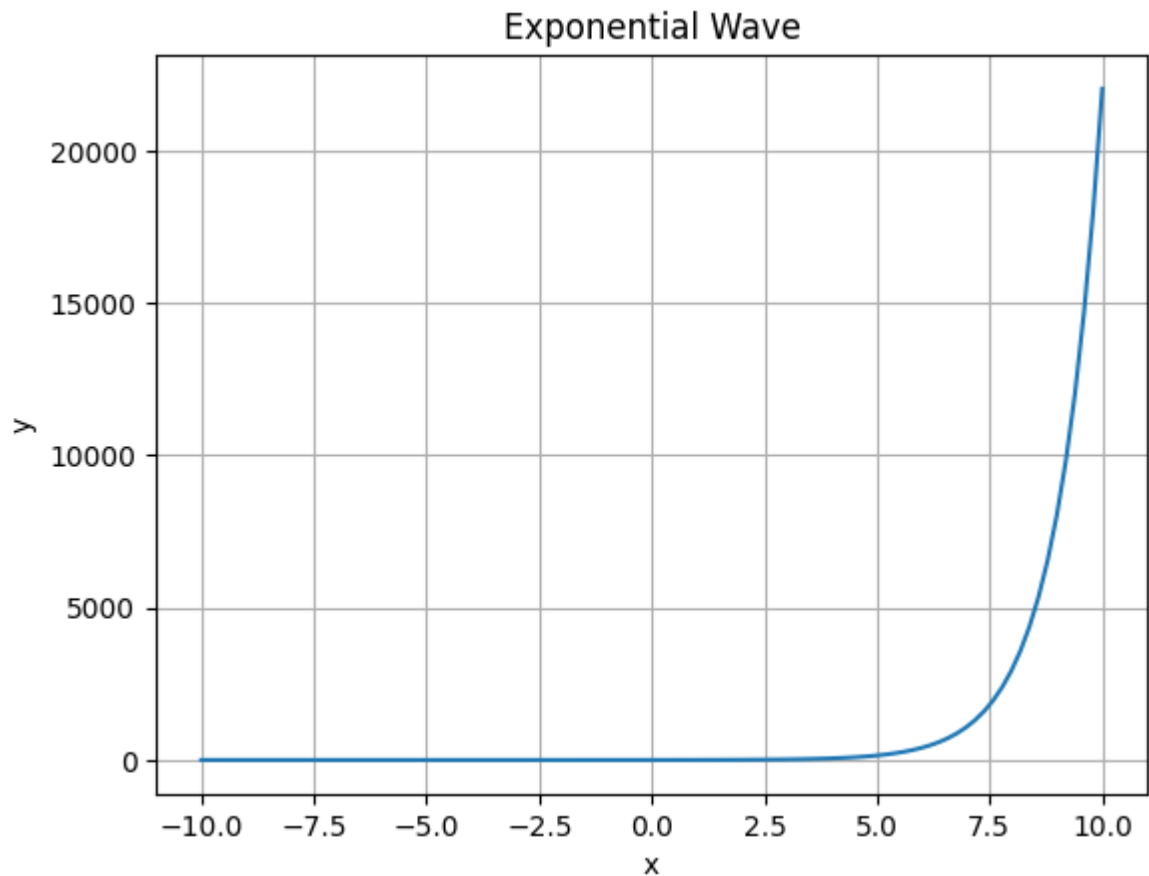
plt.stem(x, y)
plt.title('Square Wave')
plt.xlabel('x')
plt.ylabel('y')
plt.grid(True)
plt.show()
```



```
In [ ]: #exponential wave
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(-10, 10, 100)
y = np.exp(x)

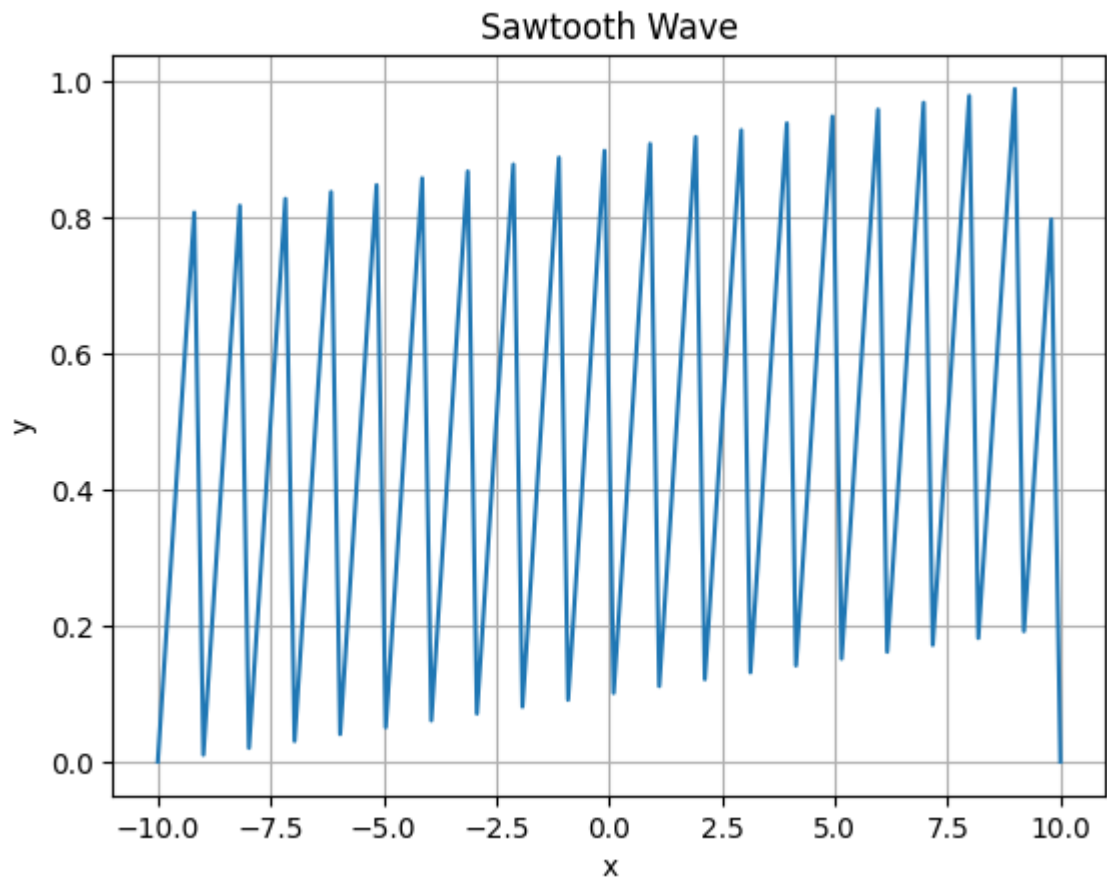
plt.plot(x, y)
plt.title('Exponential Wave')
plt.xlabel('x')
plt.ylabel('y')
plt.grid(True)
plt.show()
```



```
In [ ]: #sawtooth wave
import numpy as np
import matplotlib.pyplot as plt

x = np.linspace(-10, 10, 100)
y = np.mod(x, 1)

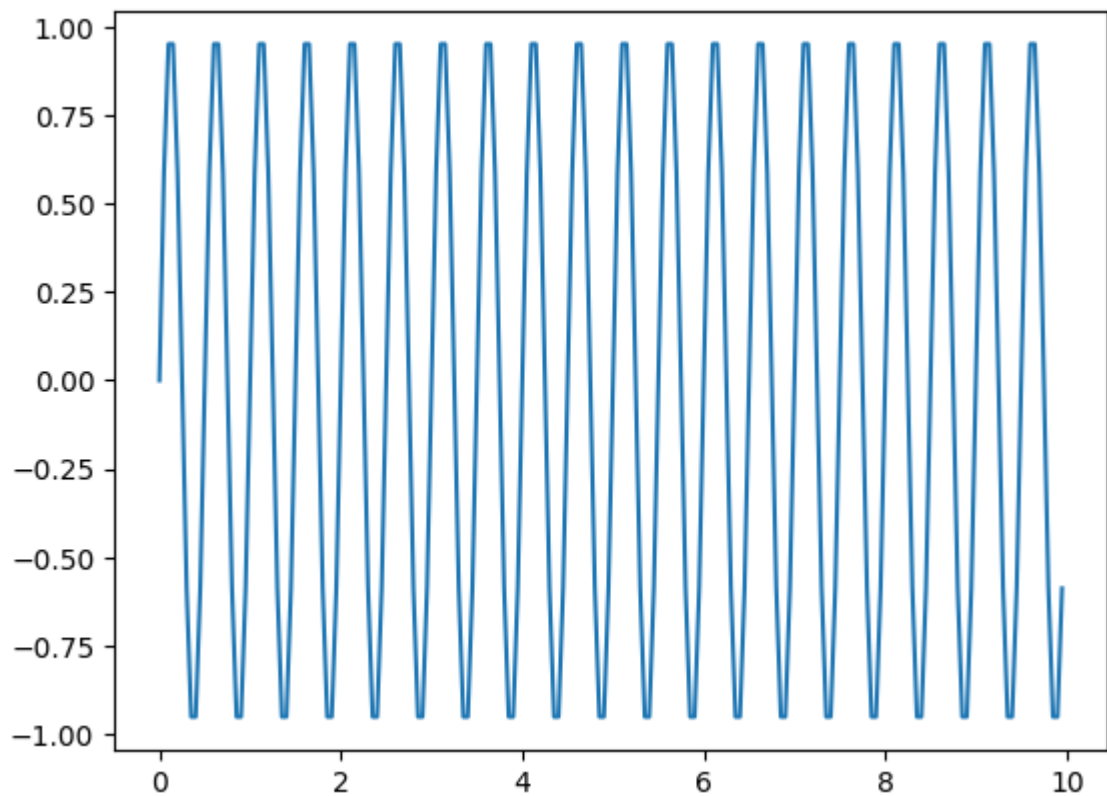
plt.plot(x, y)
plt.title('Sawtooth Wave')
plt.xlabel('x')
plt.ylabel('y')
plt.grid(True)
plt.show()
```



Fourier transformation

3. Let's generate an audio signal. Explore the following code (Ex. Try varying the sample rate and see what happens).

```
In [ ]: def generate_sine_wave(freq, sample_rate, duration):  
    x = np.linspace(0,duration, sample_rate*duration, endpoint=False)  
    frequencies = x*freq  
    y = np.sin((2*np.pi)*frequencies)  
    return x, y  
  
sample_rate = 20  
duration = 10  
x,y = generate_sine_wave(2,sample_rate, duration)  
plt.plot(x,y)  
plt.show()
```

4. Now use `generate_sine_wave()` to generate two signals. How would you change pitch of the signal?

```
_, nice_tone = generate_sine_wave(#You may fill this)
_, noise_tone = generate_sine_wave(#You may fill this) #This will be an unwanted noise signal
noise_tone = noise_tone * 0.3 #Try changing the power of the noise signal

mixed_tone = nice_tone + noise_tone #Mix noise with the original signal

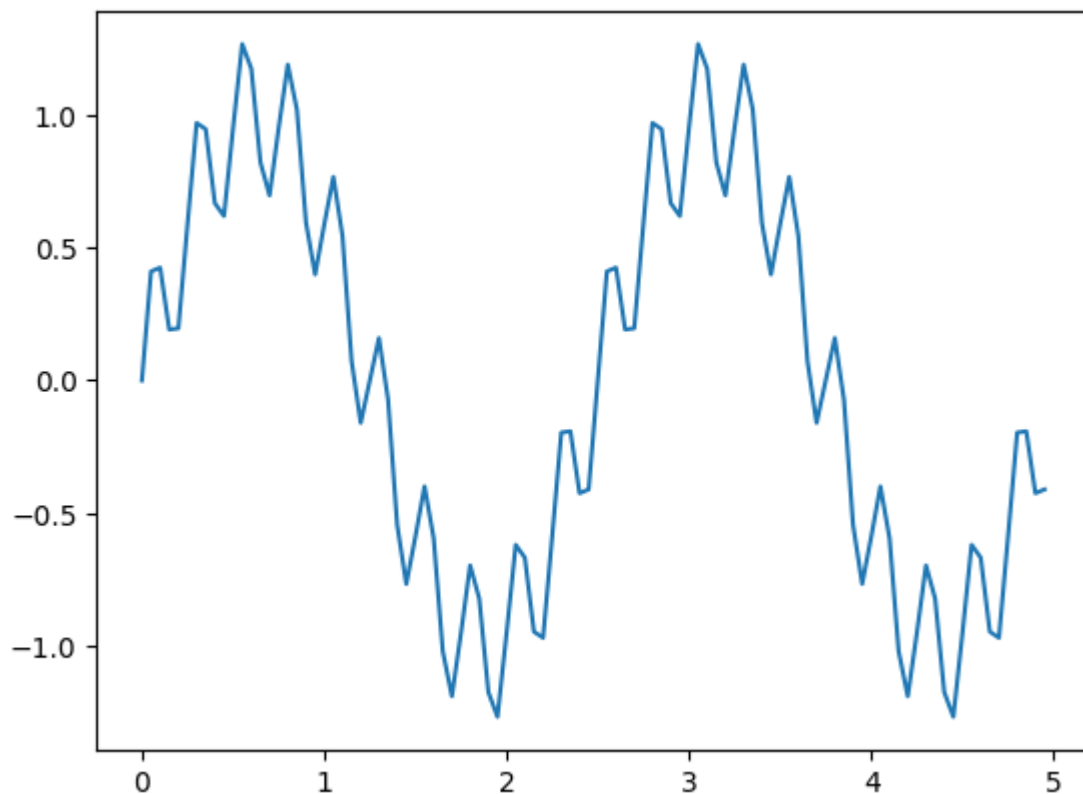
plt.plot(mixed_tone)
plt.show()
```

```
In [ ]: nice_tone_x, nice_tone_y = generate_sine_wave(0.4, 20, 5)
noise_tone_x, noise_tone_y = generate_sine_wave(4, 20, 5)

noise_tone_y = noise_tone_y * 0.3

mixed_tone = noise_tone_y + nice_tone_y

plt.plot(nice_tone_x, mixed_tone)
plt.show()
```



5. If you want, you can normalize and save it using the following code snippet [Optional].

```
from scipy.io.wavfile import write
```

```
#Normalization
```

```
normalized_tone = np.int16((mixed_tone / mixed_tone.max()) * 32767)
```

```
write("mysinewave.wav", SAMPLE_RATE, normalized_tone)
```

```
In [ ]: from scipy.io.wavfile import write
```

```
SAMPLE_RATE = 20
```

```
normalized_tone = np.int16((mixed_tone / mixed_tone.max()) * 32767)
```

```
write("mysinewave.wav", SAMPLE_RATE, normalized_tone)
```

6. Now, let's implement the fourier transform. [Explore the functions `fft()` and `fftfreq()` in detail]

```
from scipy.fft import fft, fftfreq
```

```
# Number of samples in normalized_tone
```

```
N = SAMPLE_RATE * DURATION
```

```
# Calculate the Fourier transform
```

```
yf = fft(mixed_tone)
```

```
xf = fftfreq(N, 1 / SAMPLE_RATE)
```

```
plt.plot(xf, np.abs(yf))
```

```
plt.show()
```

```
In [ ]: from scipy.fft import fft, fftfreq
```

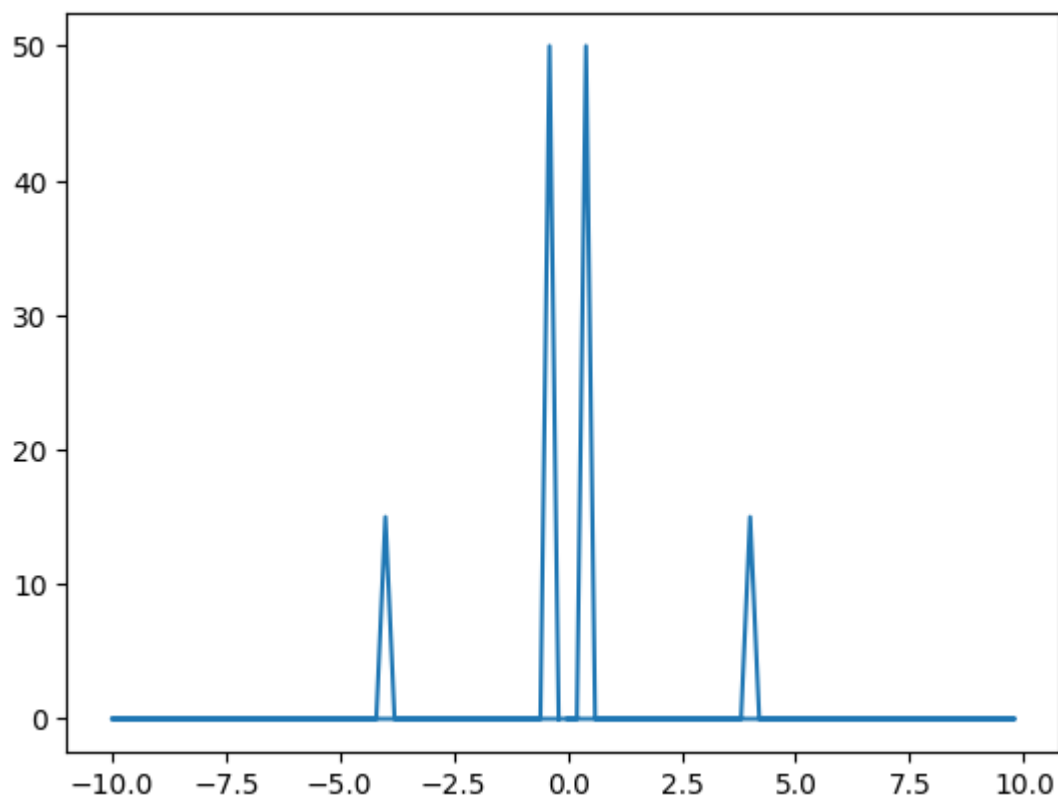
```
N = 20*5
```

```

yf = fft(mixed_tone)
xf = fftfreq(N, 1 / sample_rate)

plt.plot(xf, np.abs(yf))
plt.show()

```



7. Use the function `ifft()` to reverse the operation. See how it reproduces the original signal.

```

In [ ]: from scipy.fft import fft, fftfreq, ifft
import matplotlib.pyplot as plt

N = len(mixed_tone)
yf = fft(mixed_tone)
xf = fftfreq(N, 1 / sample_rate)

positive_frequencies = xf[:N//2]
magnitude_spectrum = np.abs(yf)[:N//2]

reconstructed_signal = ifft(yf)

plt.figure(figsize=(12, 6))

plt.subplot(2, 1, 1)
plt.plot(mixed_tone)
plt.title('Original Signal')

plt.subplot(2, 1, 2)
plt.plot(np.real(reconstructed_signal))
plt.title('Reconstructed Signal (Inverse FFT)')

```

```
plt.show()
```

