

Chapter 2

Variables and Datatypes

A variable is the name given to a memory location in a program. for e.g.

a = 72;

b = "Abhinav"

c = 99.99

- Variables = Container to store a value.
- Keywords = Reserved word in Python.
- Identifiers = Class / function / variable name.

Datatypes

Primarily there are following data types in Python.

1. Integers
2. Floating point numbers
3. Strings
4. Booleans
5. None

Python is a fantastic language that automatically identifies the type of data for us :

```
a = 72          # Identifies a as class <int>
b = "Abhinav"  # Identifies b as class <str>
c = 8.2         # Identifies c as class <float>
```

DATE: / /

Rules for defining a Variable name

Also applies to other Identifiers.

- A variable name can contain alphabets, digits and underscore.
- A variable name can only start with an alphabet and underscore.
- A variable name cannot start with a digit.
- No while space is allowed to be used inside a variable name.

Examples of a few variables names are:

abhinav, one9, Seven, _twinkle etc.

Operators in Python

following are some common operators in Python.

1. Arithmetic operators $\Rightarrow +, -, *, /$ etc.
2. Assignment operators $\Rightarrow =, +=, -=$ etc.
3. Comparison operators $\Rightarrow ==, >, >=, !=$ etc.
4. Logical Operators \Rightarrow and, or, not

Type() function and Typecasting

Type function is used to find the data type of a given variable in Python.

```
a = 31
```

```
type(a)  $\Rightarrow$  class<int>
```



```
b = "Manisha"
```

```
type(b)      => class<str>
```

```
_pratiksha = 99.92
```

```
type(_pratiksha) => class<float>
```

A number can be converted into a string and vice versa (if possible)

There are many functions to convert one data type into another.

```
str(31) => "31"      => Integer to String Conversion
```

```
int("32") => 32      => String to Integer
```

```
float(32) => 32.0    => Integer to float
```

... and so on.

Here "31" is a string literal and 31 a numeric literal.

Input() function

This function allows the user to take input from the keyboard as a string.

```
a = input("Enter name")
```

→ If a is "twinkle", the user entered twinkle

It is important to note that the output of input is always a string (even if the number is entered)

→ If a is "34" user entered 34

Chapter 2

Practice Set

Q.1 Write a python program to add two numbers.

Q.2 Write a Python program to find remainder when a number is divided by 2.

Q.4 Check the type of the variable assigned using input() function.

Q.3 Use comparison operators to find out whether a given variable a is greater than 'b' or not take $a = 34$ and $b = 80$.

Q.5 Write a python program to find average of two numbers entered by the user.

Q.6 Write a python program to calculate square of a number entered by the user.