

## **Experiment 2: Exploring Flutter Widgets**

**Aim:** To design Flutter UI by including common widgets.

### **Theory:**

In Flutter, widgets are the building blocks of the UI. Widgets can be either stateless or stateful and can be combined to create complex UIs.

- **Flutter Scaffold:** Scaffold is a basic structure of the visual interface of an app. It provides functionality like an app bar, a drawer, and a bottom navigation bar.
- **Flutter Container:** Container is a box model that allows you to create a box with specific dimensions, padding, margin, and decoration.
- **Flutter Row & Column:** Row and Column are flex widgets used for arranging child widgets horizontally (Row) or vertically (Column).
- **Flutter Text:** Text widget is used for displaying a short piece of text. It supports styling and formatting.
- **Flutter TextField:** TextField is an input widget that allows users to enter text.
- **Flutter Buttons:** Flutter provides various button widgets like ElevatedButton, TextButton, and OutlinedButton for user interaction.
- **Flutter Stack:** Stack is a widget that allows you to overlay widgets on top of each other.
- **Flutter Forms:** Flutter forms are used to collect user input. They often involve using TextFields and validation.
- **Flutter AlertDialog:** AlertDialog is a popup dialog that displays important information or asks the user for input.
- **Flutter Icons:** Flutter comes with a set of customizable icons that can be used in your app.
- **Flutter Images:** Flutter supports the loading and display of images using the Image widget.
- **Flutter Card:** Card is a material design card. It's a container with rounded corners and elevation.
- **Flutter Tabbar:** TabBar is a widget that displays a horizontal row of tabs.
- **Flutter Drawer:** Drawer is a slide-in menu that is typically used for navigation.
- **Flutter Lists:** Lists are used to display a scrolling list of widgets.
- **Flutter GridView:** GridView is a scrollable grid of widgets.
- **Flutter Toast:** Toast is a temporary notification that appears at the bottom of the screen.

- **Flutter Checkbox:** Checkbox is a UI element that allows users to toggle between two states.
- **Flutter Radio Button:** Radio buttons allow users to select one option from a set.
- **Flutter Progress Bar:** Progress Bar indicates the progress of an ongoing task.
- **Flutter Snackbar:** Snackbar provides lightweight feedback about an operation.
- **Flutter Tooltip:** Tooltip provides additional information when the user hovers over a widget.
- **Flutter Slider:** Slider allows users to select a value from a range.
- **Flutter Switch:** Switch is a UI element for toggling between two states.
- **Flutter Charts:** Flutter supports various charting libraries for visualizing data.
- **Bottom Navigation Bar:** A bar at the bottom of the screen for navigation.
- **Flutter Themes:** Themes define the colors, fonts, and styles used in an app.
- **Flutter Table:** Table is used to create a two-dimensional array of widgets.
- **Flutter Calendar:** Calendar widgets help in displaying and selecting dates.
- **Flutter Animation:** Flutter supports various animation widgets and APIs for creating smooth animations.

## Syntax:

### Flutter Scaffold:

```
import 'package:flutter/material.dart';

void main() {
  runApp(MyApp());
}

class MyApp extends StatelessWidget {
  @override
  Widget build(BuildContext context) {
    return MaterialApp(
      home: Scaffold(
        appBar: AppBar(
          title: Text('My App'),
        ),
        body: Center(
          child: Text('Hello, World!'),
        ),
      ),
    );
  }
}
```

### Flutter Container:

```
Container(
```

```
width: 100.0,  
height: 100.0,  
color: Colors.blue,  
child: Text('Container'),  
)
```

### **Flutter Row & Column:**

```
Row(  
  children: [  
    Text('Item 1'),  
    Text('Item 2'),  
  ],  
)
```

```
Column(  
  children: [  
    Text('Item 1'),  
    Text('Item 2'),  
  ],  
)
```

### **Flutter Text:**

```
Text(  
  'Hello, World!',  
  style: TextStyle(fontSize: 20.0),  
)
```

### **Flutter Buttons:**

```
ElevatedButton(  
  onPressed: () {  
    // Handle button press  
  },  
  child: Text('Elevated Button'),  
)
```

```
TextButton(  
  onPressed: () {  
    // Handle button press  
  },  
  child: Text('Text Button'),  
)
```

## Code and output:

```
import 'package:flutter/material.dart';
import 'package:gmail_clone/addmail.dart';
import 'package:gmail_clone/variables.dart';

class Mails extends StatefulWidget {
  const Mails({super.key});

  @override
  State<Mails> createState() => _MailsState();
}

class _MailsState extends State<Mails> {
  @override
  Widget build(BuildContext context) {
    return Scaffold(
      appBar: AppBar(
        backgroundColor: Colors.white,
        title: Material(
          elevation: 8.0,
          child: TextFormField(
            decoration: InputDecoration(
              hintText: 'Search...',
              border: InputBorder.none,
              icon: Container(
                margin: EdgeInsets.only(left: 5),
                child: Icon(Icons.dehaze),
              ),
            ),
            suffixIcon: Container(
              margin: EdgeInsets.all(5),
              child: CircleAvatar(
                backgroundImage: NetworkImage(exampleimage),
              ),
            ),
          ),
        ),
      ),
    ),
  ),
);
```

```

    ),
  ),
  floatingActionButton: FloatingActionButton(
    backgroundColor: Colors.white,
    onPressed: ()=>Navigator.push(
      context,MaterialPageRoute(builder: (context)=>AddMail())),
    child: Icon(
      Icons.add,
      size: 45,
      color: Colors.red,
    ),
  ),
),
//cards for mails,loop through this list
body: ListView.builder(
  itemCount: 8,
  itemBuilder: (BuildContext context, int index) {
    return InkWell(
      onTap: () {},
      child: Padding(
        padding: EdgeInsets.all(14),
        child: Row(
          mainAxisAlignment: MainAxisAlignment.spaceBetween,
          children: <Widget>[
            Row(
              children: [
                CircleAvatar(
                  backgroundImage: NetworkImage(exampleimage),
                  radius: 24,
                ),
                SizedBox(
                  width: 15.0,
                ),
                Column(
                  crossAxisAlignment: CrossAxisAlignment.start,
                  children: <Widget>[
                    Text(
                      'Abhinaya',
                      style: mystyle(22, Colors.black,
FontWeight.w700),
                    ),
                  ],
                ),
              ],
            ),
          ],
        ),
      ),
    ),
  ),
),

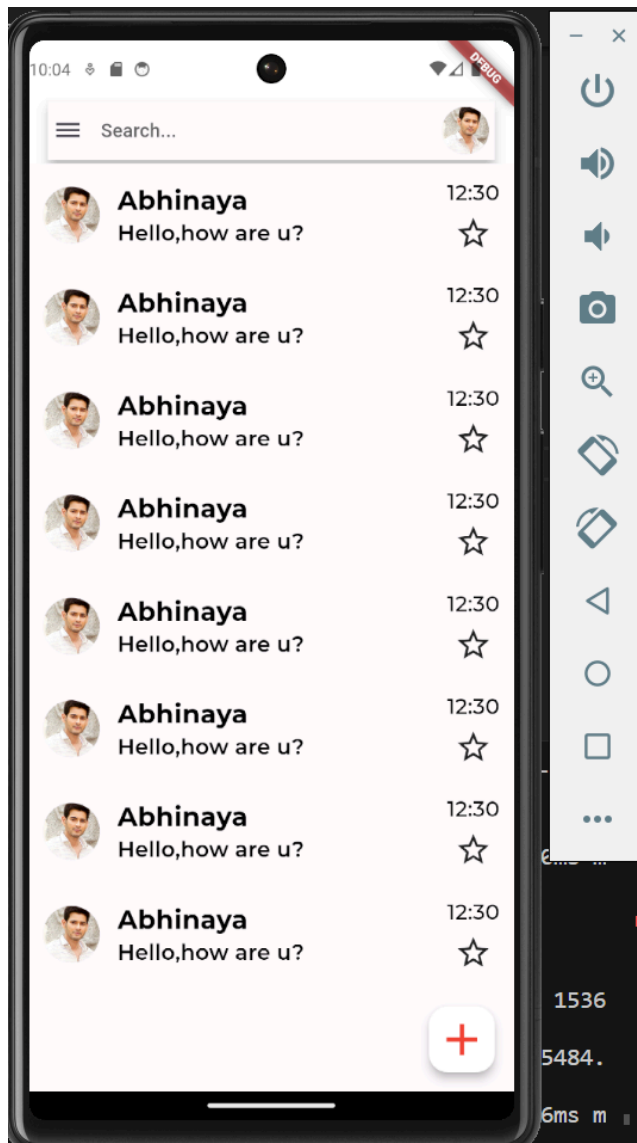
```

```

        Text(
          'Hello,how are u?',
          overflow: TextOverflow.ellipsis,
          style: mystyle(18, Colors.black,
FontWeight.w600),
        )
      ],
    ),
  ],
),
SizedBox(
  width: 5.0,
),
Column(children: <Widget>[
  Text(
    '12:30',
    style: mystyle(18, Colors.black, FontWeight.w500),
  ),
  SizedBox(
    height: 5.0,
  ),
  InkWell(
    onTap: () {},
    child: Icon(Icons.star_border, size: 32))
  ])
],
),
),
);
}),
);
}
}

```

**Output:**



**Conclusion:**

Understood the use of different widgets in flutter and implemented it in my gmail clone project.

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