# **Experiment 2: Exploring Flutter Widgets**

**Aim:**To design Flutter UI by including common widgets.

# Theory:

In Flutter, widgets are the building blocks of the UI. Widgets can be either stateless or stateful and can be combined to create complex UIs.

- **Flutter Scaffold:** Scaffold is a basic structure of the visual interface of an app. It provides functionality like an app bar, a drawer, and a bottom navigation bar.
- Flutter Container: Container is a box model that allows you to create a box with specific dimensions, padding, margin, and decoration.
- Flutter Row & Column: Row and Column are flex widgets used for arranging child widgets horizontally (Row) or vertically (Column).
- **Flutter Text:** Text widget is used for displaying a short piece of text. It supports styling and formatting.
- Flutter TextField: TextField is an input widget that allows users to enter text.
- **Flutter Buttons:** Flutter provides various button widgets like ElevatedButton, TextButton, and OutlinedButton for user interaction.
- **Flutter Stack:** Stack is a widget that allows you to overlay widgets on top of each other.
- **Flutter Forms:** Flutter forms are used to collect user input. They often involve using TextFields and validation.
- **Flutter AlertDialog:** AlertDialog is a popup dialog that displays important information or asks the user for input.
- **Flutter Icons:** Flutter comes with a set of customizable icons that can be used in your app.
- Flutter Images: Flutter supports the loading and display of images using the Image widget.
- **Flutter Card:** Card is a material design card. It's a container with rounded corners and elevation.
- Flutter Tabbar: TabBar is a widget that displays a horizontal row of tabs.
- Flutter Drawer: Drawer is a slide-in menu that is typically used for navigation.
- Flutter Lists: Lists are used to display a scrolling list of widgets.
- Flutter GridView: GridView is a scrollable grid of widgets.
- **Flutter Toast**: Toast is a temporary notification that appears at the bottom of the screen.
- Flutter Checkbox: Checkbox is a UI element that allows users to toggle between two states.
- Flutter Radio Button: Radio buttons allow users to select one option from a set.
- Flutter Progress Bar: Progress Bar indicates the progress of an ongoing task.

- Flutter Snackbar: Snackbar provides lightweight feedback about an operation.
- **Flutter Tooltip:** Tooltip provides additional information when the user hovers over a widget.
- Flutter Slider: Slider allows users to select a value from a range.
- Flutter Switch: Switch is a UI element for toggling between two states.
- Flutter Charts: Flutter supports various charting libraries for visualizing data.
- Bottom Navigation Bar: A bar at the bottom of the screen for navigation.
- Flutter Themes: Themes define the colors, fonts, and styles used in an app.
- Flutter Table: Table is used to create a two-dimensional array of widgets.
- Flutter Calendar: Calendar widgets help in displaying and selecting dates.
- **Flutter Animation:** Flutter supports various animation widgets and APIs for creating smooth animations.

# Syntax:

### Flutter Scaffold:

```
import 'package:flutter/material.dart';
void main() {
 runApp(MyApp());
}
class MyApp extends StatelessWidget {
 @override
 Widget build(BuildContext context) {
  return MaterialApp(
   home: Scaffold(
     appBar: AppBar(
      title: Text('My App'),
     ),
     body: Center(
      child: Text('Hello, World!'),
     ),
   ),
 }
```

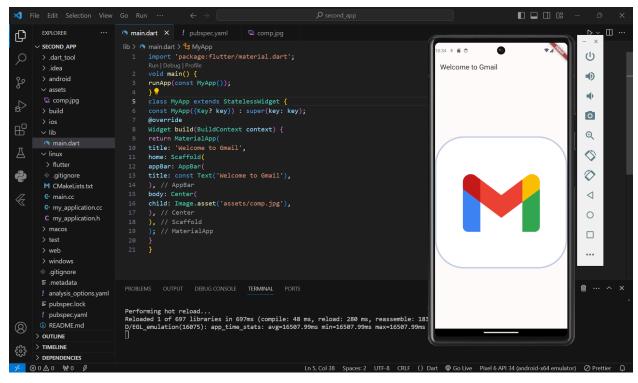
### Flutter Container:

```
Container(
width: 100.0,
height: 100.0,
color: Colors.blue,
child: Text('Container'),
)
```

## Flutter Row & Column:

```
Row(
        children: [
          Text('Item 1'),
          Text('Item 2'),
        ],
       Column(
         children: [
          Text('Item 1'),
          Text('Item 2'),
        ],
       )
Flutter Text:
       Text(
        'Hello, World!',
        style: TextStyle(fontSize: 20.0),
       )
Flutter Buttons:
       ElevatedButton(
        onPressed: () {
         // Handle button press
        },
        child: Text('Elevated Button'),
       TextButton(
        onPressed: () {
         // Handle button press
        },
        child: Text('Text Button'),
```

# **Code and output:**



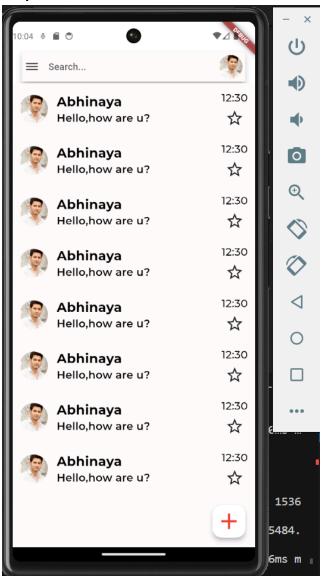
### Code:

```
import 'package:flutter/material.dart';
import 'package:gmail clone/addmail.dart';
import 'package:gmail clone/variables.dart';
class Mails extends StatefulWidget {
 const Mails({super.key});
 @override
 State<Mails> createState() => MailsState();
class MailsState extends State<Mails> {
 @override
 Widget build(BuildContext context) {
   return Scaffold(
       backgroundColor: Colors.white,
       title: Material(
         elevation: 8.0,
         child: TextFormField(
             hintText: 'Search...',
             border: InputBorder.none,
             icon: Container(
               margin: EdgeInsets.only(left: 5),
               child: Icon(Icons.dehaze),
              suffixIcon: Container(
               margin: EdgeInsets.all(5),
               child: CircleAvatar(
                  backgroundImage: NetworkImage(exampleimage),
           ),
      floatingActionButton: FloatingActionButton(
       backgroundColor: Colors.white,
```

```
onPressed: () =>Navigator.push(
       child: Icon(
         size: 45,
         color: Colors.red,
      body: ListView.builder(
         itemCount: 8,
          itemBuilder: (BuildContext context, int index) {
            return InkWell(
              onTap: () {},
              child: Padding (
                padding: EdgeInsets.all(14),
                child: Row(
                  mainAxisAlignment: MainAxisAlignment.spaceBetween,
                  children: <Widget>[
                    Row (
                      children: [
                        CircleAvatar(
                          backgroundImage: NetworkImage(exampleimage),
                          radius: 24,
                        ),
                        SizedBox(
                          width: 15.0,
                        ),
                          crossAxisAlignment: CrossAxisAlignment.start,
                          children: <Widget>[
                              style: mystyle(22, Colors.black,
FontWeight.w700),
                              overflow: TextOverflow.ellipsis,
```

```
style: mystyle(18, Colors.black,
FontWeight.w600),
                        style: mystyle(18, Colors.black, FontWeight.w500),
                       height: 5.0,
                          onTap: () {},
```

## **Output:**



### **Conclusion:**

Understood the use of different widgets in flutter and implemented it in my gmail clone project.

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