

VERSION CONTROL

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Version control, also known as revision control or source control, is the management of changes to documents, computer programs, large web sites, and other collections of information.

1 Not a version control

Generally people confuse software versions with *version control*. They are not exactly same. For example, software version of LibreOffice-3.6.2 has nothing to do with term version control.

2 Why version control?

Why we keep track of our spendings, why we try to manage our files in computer? Version control is a generic process given to tools which we use to manage source code or files.

Version control systems provide you with three important capabilities ¹:

Reversibility: the ability to back up to a previous state, if you discover that some modification you did was a mistake or a bad idea.

Concurrency: the ability to have many people modifying the same collection of files, knowing that conflicting modifications can be detected and resolved.

History: the ability to attach historical details to your data, such as explanatory comments about the intention behind each change. Even for a programmer working solo, change histories are an important aid to memory; for a multi-person project, they are a vitally important form of communication among developers.

Almost all software applications are managed by some type of version control system.

```
We will focus on git version control, which is fast, robust, and most
popular tool around. Git written by Linus Torvalds to maintain Linux
kernel.
```

3 Git version control with simple hello world project

Assuming git is already installed on your machine.

Use **git <command> --help** or **man git** or **man git <command>** for quick reference.

1. Create a directory say *hello-world* in your *HOME* directory and *cd*

```
mkdir hello-world
```

then

```
cd hello-world
```

2. It is good practice to compose a README file, before writing any logic. Let's create a file README.rst in present working directory with following content

```

1  README
2  =====
3
4  What is this project for ?
5  -----
6
7  This project will create a binary executable file which when invoked will
8  print **Hello World** on the terminal.
9
10 Prerequisites
11 -----
12
13 * GCC (GNU Compiler collection)
14
15 How to use
16 -----
17
18 Compile the source file and generate binary executable *hello* ::
19
20     gcc hello_world.c -o hello
21
22 Then execute ::
23
24     ./hello

```

3. As README file is in place, let's initialize *git* in this directory

```
git init
```

The above command will create an empty git repository in *hello-world* directory.

4. Now, as the repository is initialized, let's add our file to this repository

```
git add README.rst
```

5. As README.rst file has been added to repository, *git* will start tracking changes to this file, but it won't save any of those changes to repository.

User has to invoke *git commit* command, to save the state of tracked files. *git commit* will also prompt for commit message, a commit message is essentially a short description about the important changes

```
git commit
```

```
GNU nano 2.2.6 File: .git/COMMIT_EDITMSG
Added README.rst file with instructions to compile and execute.
# Please enter the commit message for your changes. Lines starting
# with '#' will be ignored, and an empty message aborts the commit.
# On branch master
#
# Initial commit
#
# Changes to be committed:
#   (use "git rm --cached <file>..." to unstage)
#
#       new file:   README.rst
#
```

Give meaningful description as commit message, as shown in the figure above. Assuming your default editor as GNU/nano press *Control* + *o* and *Enter*, to save and then *Control* + *x*, to exit. You can change this editor preference later.

Congratulations, you have successfully set *git* for your hello world project.

So, in short we did only these 3 steps

git init --> git add <file(s)> --> git commit

and that's all about **basic git**.

NOTE: To remove any file from **git repository**, use

```
git rm <filename>
```

4 More practical use of git

So far, we have seen **git init**, **git add** and **git commit**. This is only good enough for local repositories and single user projects but practically, we need more of git to manage project effectively.

In a condition where you want a team to work simultaneously on various parts of the project, it's better to host your project online.

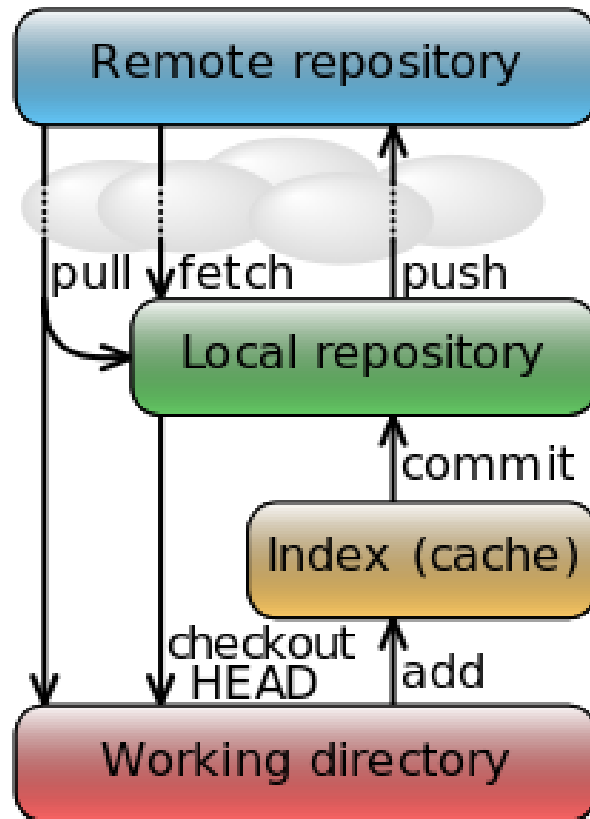
4.1 Benefits of git on server compared to local git repository

- One can access code from heaven/hell.
- Easy to share with concerned people.
- People can report bug(s), or raise issues.
- Easy to add or remove contributors.

4.2 Pushing project to server

There are many git hosting websites, such as gitourious.org, bitbucket.org, sourceforge.net etc.


We will choose github.com, which is reliable, fast and widely used. Most of the large projects can be found on github, including Linux kernel.



source: Wikipedia.org

So what must we do to push our *hello world* project online?

1. Create a free account on github.com, and login.
2. Initiate process to create new repository by clicking first option next to username on the top right corner of web page.
1. Give your local git directory name as your repository name, in our case it is **hello-world**. Enter a brief description about the project. When all set, create repository. See fig

Owner  srikanthpatnaik / **Repository name** hello-world ✓

Great repository names are short and memorable. Need inspiration? How about **north-american-tyrion**.

Description (optional)

☒ **Public**
 Anyone can see this repository. You choose who can commit.

☐ **Private**
 You choose who can see and commit to this repository.

☐ **Initialize this repository with a README**
 This will allow you to `git clone` the repository immediately.

Add .gitignore: **None**

Create repository

2. A new page with two options will be displayed. We will choose the second option *Push an existing repository from the command line*, which is true in our case. See fig

Push an existing repository from the command line

```
git remote add origin https://github.com/srikanthpatnaik/hello-world.git
git push -u origin master
```

3. Copy the git remote command and paste it on your terminal. This will add server address to be used by local repository to push changes to github.

```
srikanthpatnaik@de11 ~/hello-world $ git remote add origin https://github.com/srikanthpatnaik/hello-world.git
srikanthpatnaik@de11 ~/hello-world $
```

4. Almost done. Now we need to push changes to server, **git push -u origin master** command will ask for your username and password of github account. When you enter there successfully, you will see your repository online.

```
srikanthpatnaik@de11 ~/hello-world $ git push -u origin master
Username for 'https://github.com': srikanthpatnaik
Password for 'https://srikanthpatnaik@github.com':
Counting objects: 3, done.
Delta compression using up to 4 threads.
Compressing objects: 100% (2/2), done.
Writing objects: 100% (3/3), 482 bytes, done.
Total 3 (delta 0), reused 0 (delta 0)
To https://github.com/srikanthpatnaik/hello-world.git
 * [new branch]      master -> master
Branch master set up to track remote branch master from origin.
srikanthpatnaik@de11 ~/hello-world $
```

Remember, you **need not** to open github web page to push changes every time.

4.3 Adding collaborators to project

So our project is online, let's add collaborators. As project admin, we can add as many as required. Once added, all collaborators will have read-write access to **hello-world** repository only.

Let's continue with our *hello world* project, and extend it for multi-user and multi-file project.

Let's add only one collaborator. Go to *Settings* tab on repository page and *Collaborators* option, and search for username to add. Refer fig

 srikantpatnaik / hello-world



4.4 Splitting task and collaborator side

It's a good practice to edit a file, by one person at a time.

Assume it was decided that user *srikantpatnaik* will only handle documentation, and the only collaborator *aakashmhrd* will write code.

Steps to perform on collaborator side.

1. Collaborator should first download the copy of the entire repository, find url to clone at the top section of the github page

```
git clone https://github.com/srikantpatnaik/hello-world.git
```

2. Now *cd* to *hello-world* directory

```
cd hello-world
```

3. As decided, collaborator will create *hello_world.c* file with the following content

```
1 #include <stdio.h>
2 int main() {
3     printf("Hello World\n");
4     return 0;
5 }
```

4. Add the newly created file to repository, and commit

```
git add hello_world.c
```

git commit will ask for username and email, as its the first time setup for *aakashmhrd*. Email and username **need not** be same as github.

This is a standard step when you run *git* for the first time. You need to enter these credentials even if you don't ever push or communicate with any server

```
aakash@dell:~/hello-world$ git commit
*** Please tell me who you are.

Run

    git config --global user.email "you@example.com"
    git config --global user.name "Your Name"

to set your account's default identity.
Omit --global to set the identity only in this repository.

fatal: empty ident <aakash@dell.(none)> not allowed
```

Now add information required by git to proceed

```
git config --global user.email foo@nomail.com
```

To add user name

```
git config --global user.name "aakash mhrd"
```

5. Though it's optional, still *git status* is a useful command to grace. This will show the state of the repository

```
git status
```

6. Now try *git commit* again, and enter suitable commit message

```
git commit
```

7. All set. Collaborator's initial job is done. Let's push back the changes to github server, **git push** will again prompt for username and password

```
git push
```

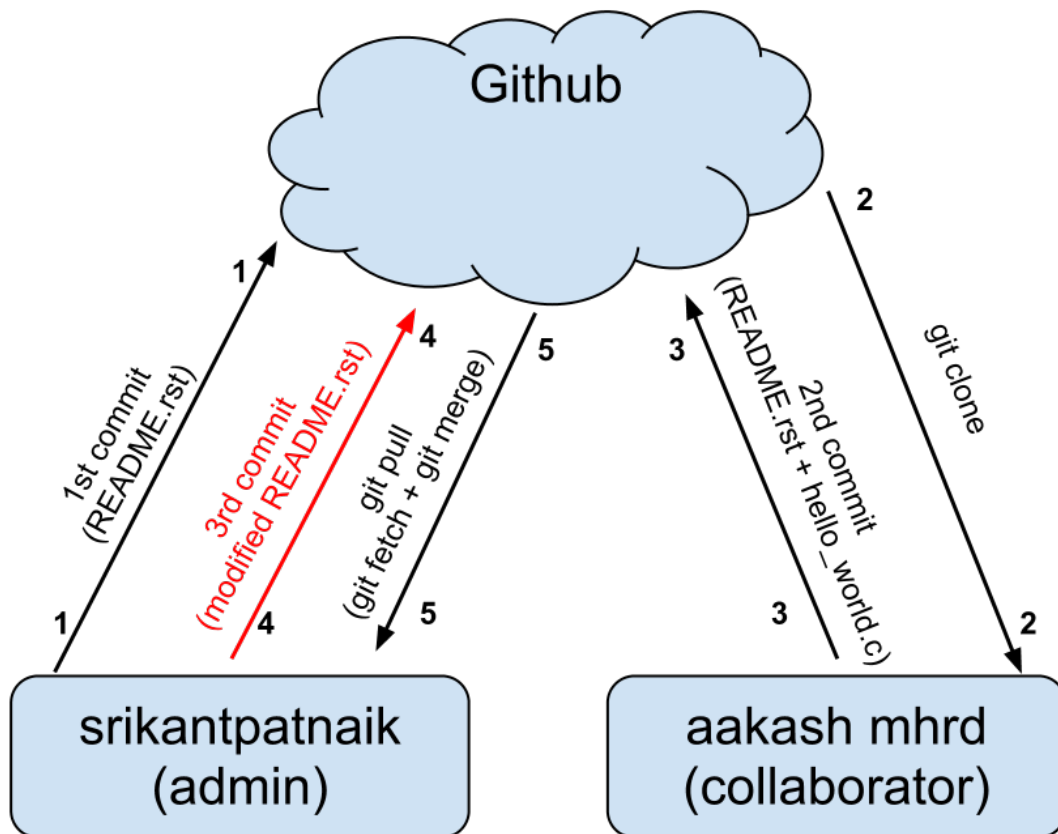
Please **Remember** that this is just a demo to make you understand how multiple users work on github, performing both admin(srikantpatnaik) and collaborator (aakashmhrd) task by the same person is not at all required.

4.5 merge and reset

Let's get into more details.

We know that collaborator(aakashmhrd) has pushed the changes to server but admin(srikantpatnaik) is unaware of those changes.

4.5.1 merge



1. Let us assume that admin is also going to make some changes in his README.rst file.
Open the README.rst file and append the following at the end of the file

```
Thanks for using our hello world program.
```

2. Again perform **git add** and **git commit** as usual
(or)

as we only made update to file and didn't added any new file, we can use a shortcut for commit, **-a** will include all the updated files or deleted files from the staging area. If you want to insert inline commit message(i.e without opening editor), you can simply use **-m** flag

```
git commit -am "added thank you at the end of the file"
```

3. Now try pushing changes to server, **git push**
Error

```
srikant@dell ~/hello-world $ git push
Username for 'https://github.com': srikantpatnaik
Password for 'https://srikantpatnaik@github.com':
To https://github.com/srikantpatnaik/hello-world.git
 ! [rejected]        master -> master (non-fast-forward)
error: failed to push some refs to 'https://github.com/srikantpatnaik/hello-world.git'
hint: Updates were rejected because the tip of your current branch is behind
hint: its remote counterpart. Merge the remote changes (e.g. 'git pull')
hint: before pushing again.
hint: See the 'Note about fast-forwards' in 'git push --help' for details.
srikant@dell ~/hello-world $
```

Please read the error message carefully. Git error messages are self explanatory. In the *hint* section

```
hint: Updates were rejected because the tip of your current branch is behind
```

This tells that tip(latest commit) at server, is ahead of your local commit. Which is true, *aakashmhrd* has pushed changes to server, which are not present in *srikantpatnaik* version.

So what is the solution? Well, it's always a good practice to do a **git pull** before an actual push. The *git pull* will internally do *git fetch* and *git merge*

```
git pull
```

So as I mentioned, a **git pull** will perform *git fetch* (download updated version from github) and *git merge* (join two or more development histories together).

The above *git pull* command will ask you enter a commit message about the necessity of the **merge**.

```
GNU nano 2.2.6 File: .git/MERGE_MSG

Merge branch 'master' of https://github.com/srikantpatnaik/hello-world.
This merge is due to my mistake. I forgot to fetch changes from server.

# Please enter a commit message to explain why this merge is necessary,
# especially if it merges an updated upstream into a topic branch.
#
# Lines starting with '#' will be ignored, and an empty message aborts
# the commit.
```

This will create a new commit, try pushing the changes to github

```
git push
```

Now it will work normally. One must remember to perform a **git pull** before writing any meaningful code.

4.5.2 reset

In many situations, you might want to revert to a particular version. Let's try reverting our repository where we had only README.rst file(i.e first commit).

Steps to follow:

1. To know all the *commit* history. Do

```
git log --all --graph
```

This will print all commits and respective commit messages, with latest commit at top.

2. To revert to previous version, one can track through commit message. See that's why commit message is important. In our case it says *Added README.rst file with instructions to compile and execute*.
3. To simply move our HEAD(latest commit) to commit corresponding to README.rst, we need to select its hash(SHA1)

```
git reset --hard 8bfd59e
```

This will reset repository head to first commit(i.e one with README.rst only).

4. Now *git log* will simply show the head at 8bfd59e (minimum first 7 digits of hash are required to represent commit)

```
git log
```

5. If we feel to push this modified state to github

```
git push --force
```

6. If you feel to change the HEAD back to some other commit, then follow step 1,2 and 3 again.

5 Topics for self exploration

Git is a huge package to learn and practice.

We tried to cover only important and most frequently used options.

It is recommended to explore these commands too.

- .gitignore
- git branch
- git checkout
- git mv
- git tag
- git stash

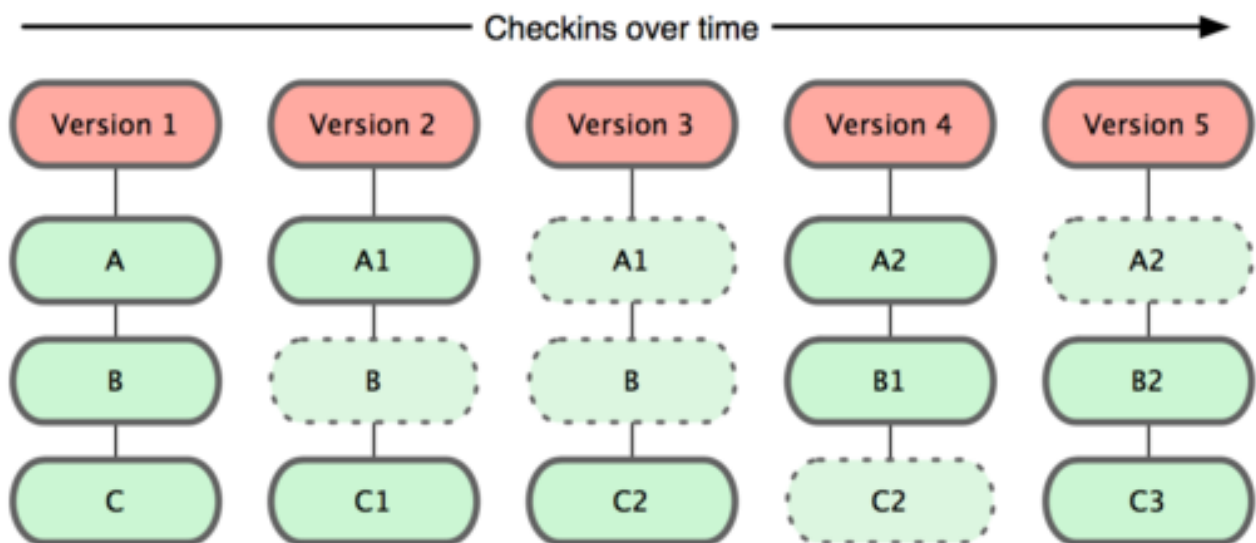
6 How git works ?

A simple but important question, how does git work?

How it saves content? What makes it so fast even with hundreds of commits on thousands of files. I won't be explaining in detail but will give you at least, a glimpse of it.

When committed, git actually stores a snapshot of entire project, it is similar to taking a picture of all the files at that moment. If some files have no changes, git doesn't store them again, it rather link them to the previous version.

In the following figure, snapshot of each version is saved by git. For version-1 it saves all 3 files, for version-2 it saves only file **A1**, **C1** and links file **B** to the previous version.



credits <http://git-scm.com/book/en/Getting-Started-Git-Basics>

If you are curious what is there inside your repository

```
ls -la .git
```

The `.git/objects` directory will contain repository related files in non-readable and non-editable format.

```
srikant@dell ~/hello-world $ ls -la .git
total 52
drwxrwxr-x 8 srikant srikant 4096 Feb 27 23:28 .
drwxrwxr-x 3 srikant srikant 4096 Feb 27 23:23 ..
drwxrwxr-x 2 srikant srikant 4096 Feb 27 22:56 branches
-rw-rw-r-- 1 srikant srikant 345 Feb 27 23:28 COMMIT_EDITMSG
-rw-rw-r-- 1 srikant srikant 92 Feb 27 22:56 config
-rw-rw-r-- 1 srikant srikant 73 Feb 27 22:56 description
-rw-rw-r-- 1 srikant srikant 23 Feb 27 22:56 HEAD
drwxrwxr-x 2 srikant srikant 4096 Feb 27 22:56 hooks
-rw-rw-r-- 1 srikant srikant 112 Feb 27 23:23 index
drwxrwxr-x 2 srikant srikant 4096 Feb 27 22:56 info
drwxrwxr-x 3 srikant srikant 4096 Feb 27 23:28 logs
drwxrwxr-x 7 srikant srikant 4096 Feb 27 23:28 objects
drwxrwxr-x 4 srikant srikant 4096 Feb 27 22:56 refs
srikant@dell ~/hello-world $
```

Warning

Never delete `.git` directory.

7 Suggested readings

1. <http://git-scm.com/documentation>
2. <http://git-scm.com/book>
3. Practice git online - <http://try.github.com/levels/1/challenges/1>