

DataSketches

A Required Toolkit for the Analysis of Big Data

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Verizon/Oath/Yahoo, Inc.
Alan Turing Institute 1 Nov 2017



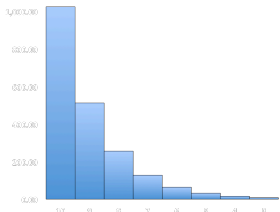
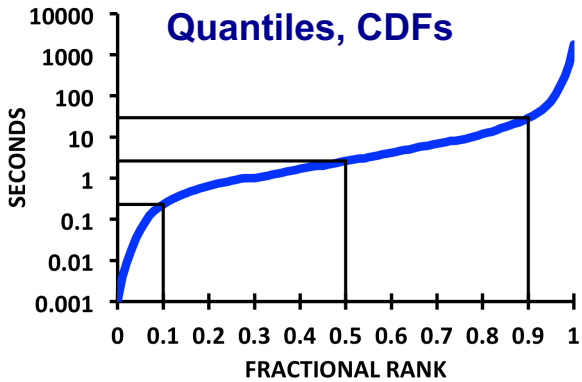
Our Challenge

Example: Web Site Logs

Time Stamp	User ID	Device ID	Site	Time Spent Sec	Items Viewed
9:00 AM	U1	D1	Apps	59	5
9:30 AM	U2	D2	Apps	179	15
10:00 AM	U3	D3	Music	29	3
1:00 PM	U1	D4	Music	89	10
Billions of <i>K,V</i> Pairs ...					

Analyze This Data In Near-Real Time.

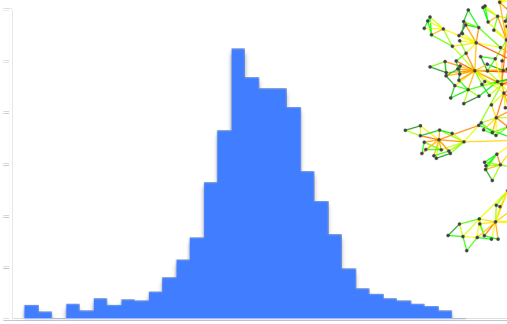
Some Very Common Queries ...



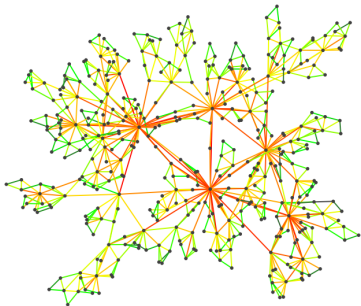
Vector & Matrix Operations:
SVD, PCA, *k*-means, etc.

$$\begin{Bmatrix} 5 & \dots & 2 \\ \vdots & \ddots & \vdots \\ 4 & \dots & 3 \end{Bmatrix}$$

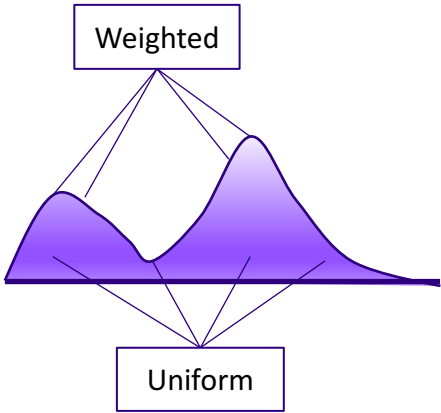
Unique Identifiers



Histograms, PMFs

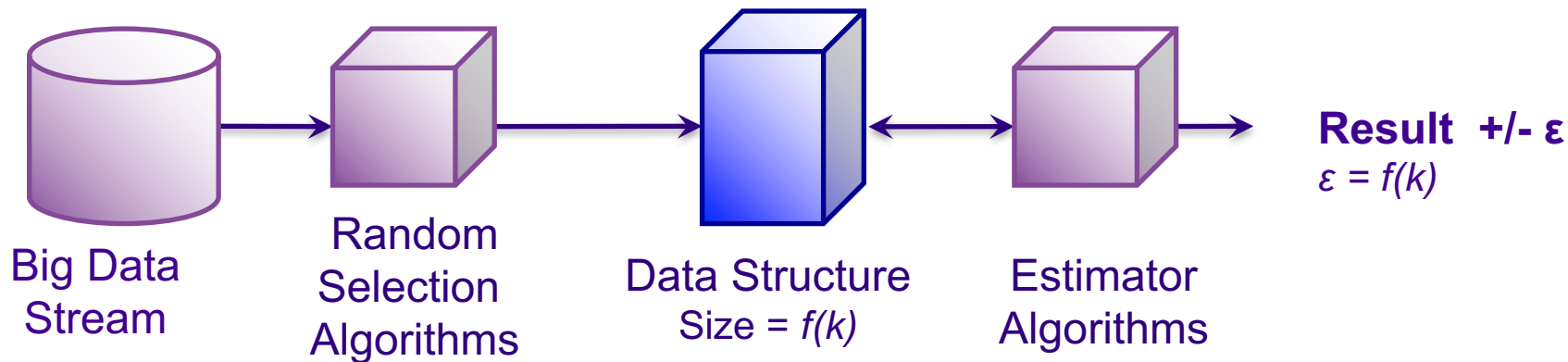


Graphs

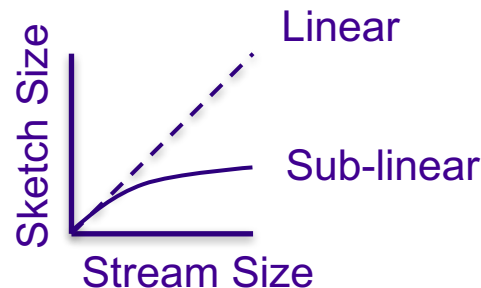


Are All Computationally Difficult

Our Mission: Develop Production Quality Streaming Algorithms (Sketches) to Address these Difficult Queries



- Small Size, Sub-linear in Space
- Single-pass
- Mergeable
- Mathematically proven error bounds



What Does “Production Quality” Mean?

- Mergeable with different size-accuracy parameters: (e.g. k)
- Unit-tests with > 90% code coverage
- Comprehensive Accuracy and Speed Characterization Studies
- High-Speed Performance
- Excellent Space Utilization: (Across Millions of Sketches)
- Minimal External Dependencies
- Operations on Stored Sketches Must Be Backward Compatible
- Design for Off-Heap operation, where possible
- Minimize State Exceptions

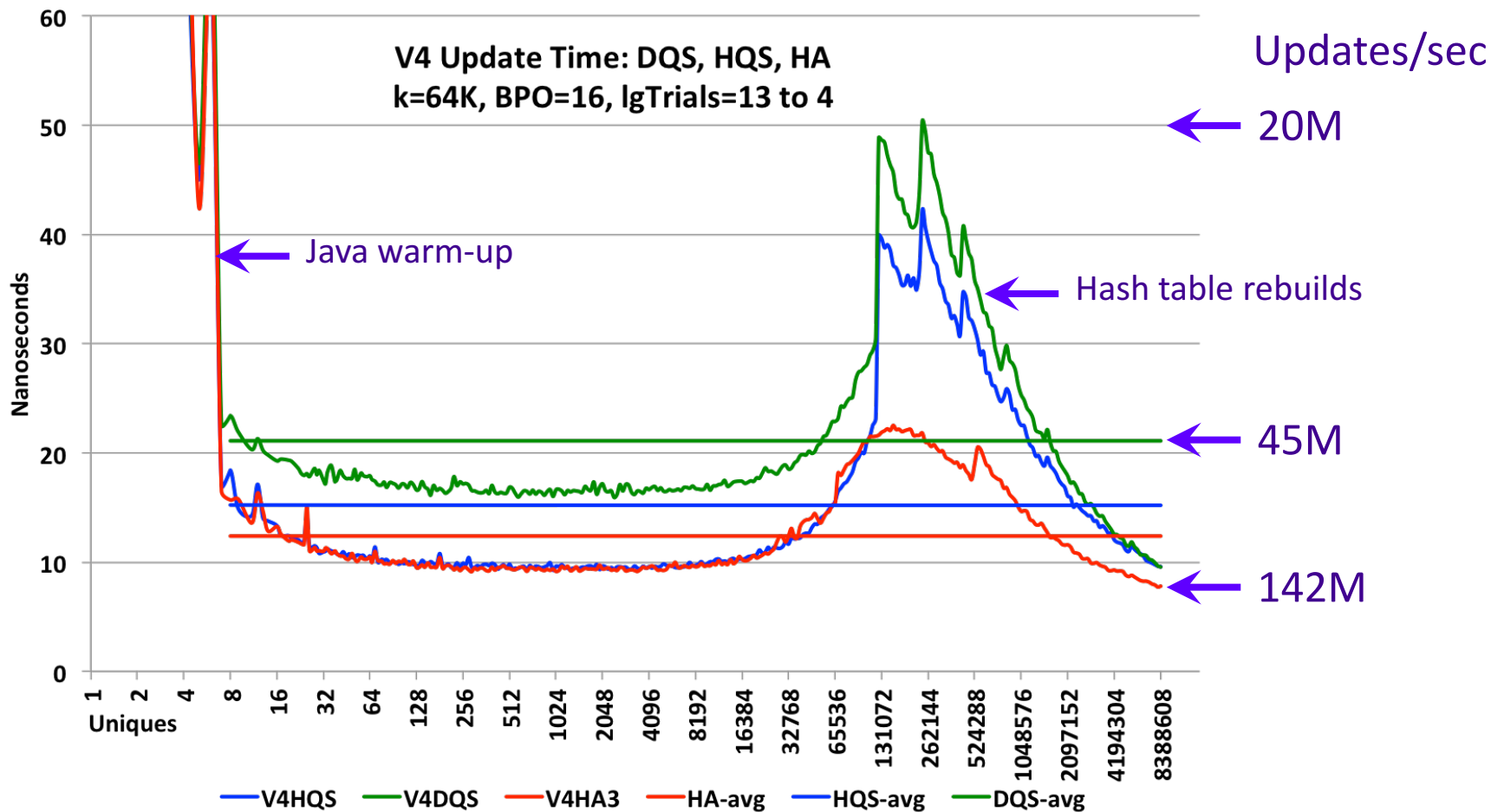
Innovations for Unique Counting Sketches

Theta Sketch Framework (TSF):

A. Dasgupta, K. Lang, L. Rhodes, J. Thaler, A Framework for Estimating Stream Expression Cardinalities, *ACM ICDT 2016*

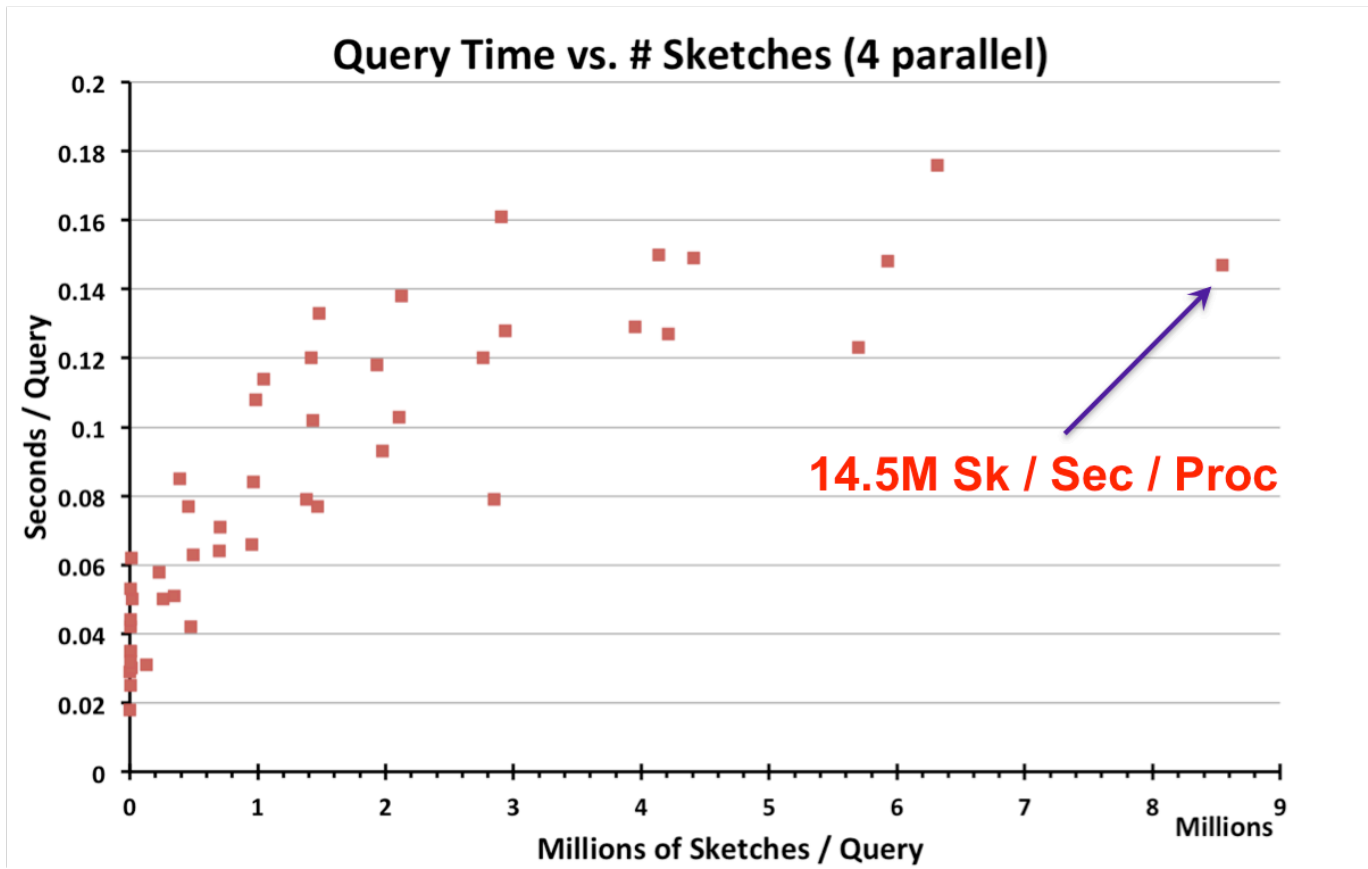
- Builds on Bar-Yossef, et al, 2002 “Counting Distinct Elements...”
- TSF applies to a whole family of sketches
- Enables simple methods for enabling set expressions and multiple-k merging
- Enables trivial up-front, (p KMV) sampling for tighter space usage in large systems
- Library Theta Sketch Framework:
 - Sketches: UpdateSketch, CompactSketch, AlphaSketch
 - Set Expressions: Union, Intersection, AnotB: $(A \cup B) \cap (C \cup D) \setminus E$
 - Tuple Sketch (Update Sketch with User-defined attributes)

TSF: Theta Sketch Update Speed, 64K



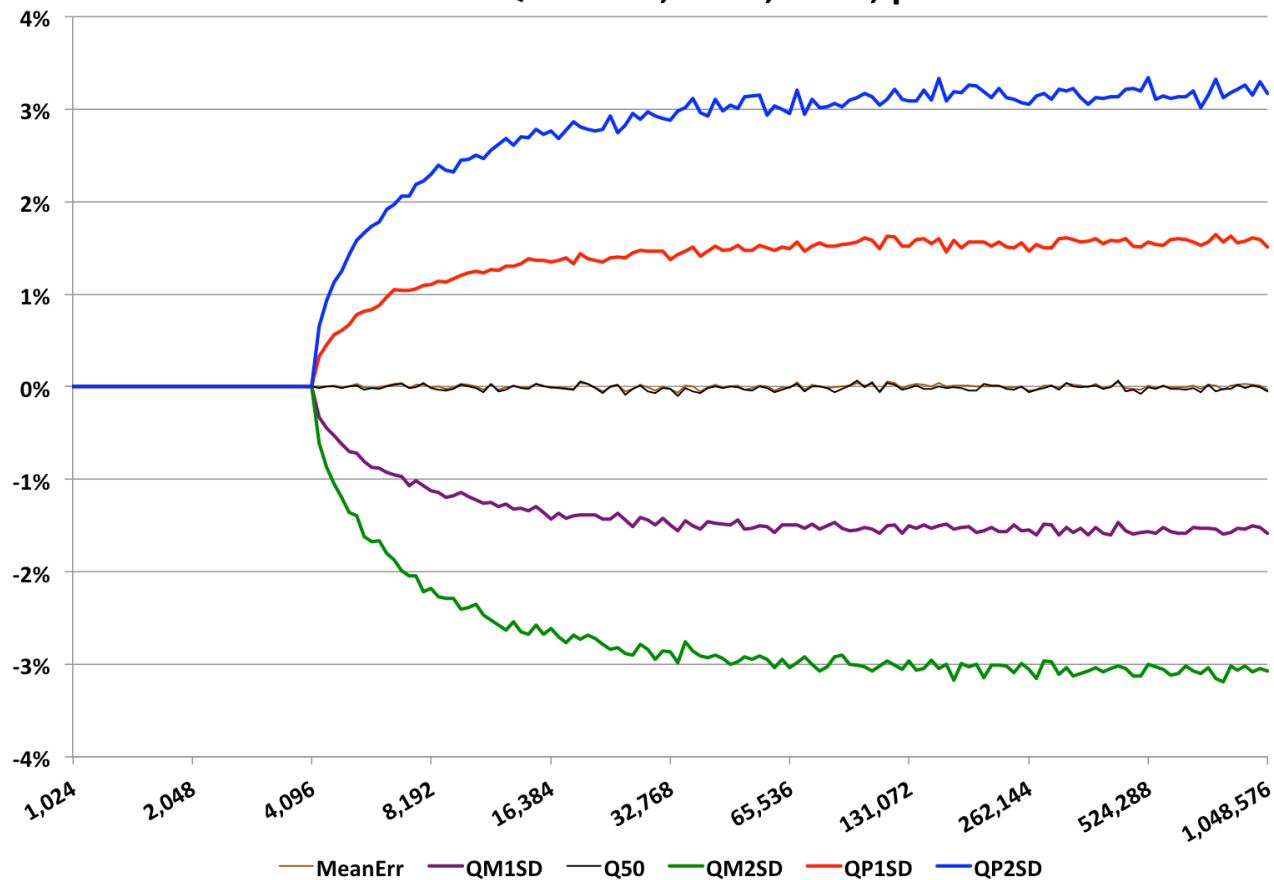
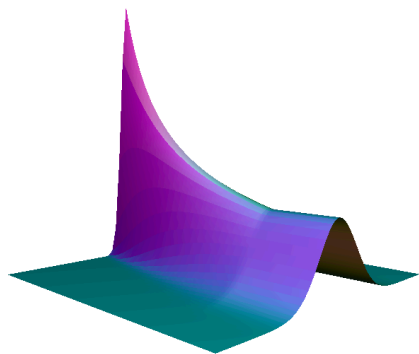
Theta Sketch Framework

Sketch Merge Time / Query



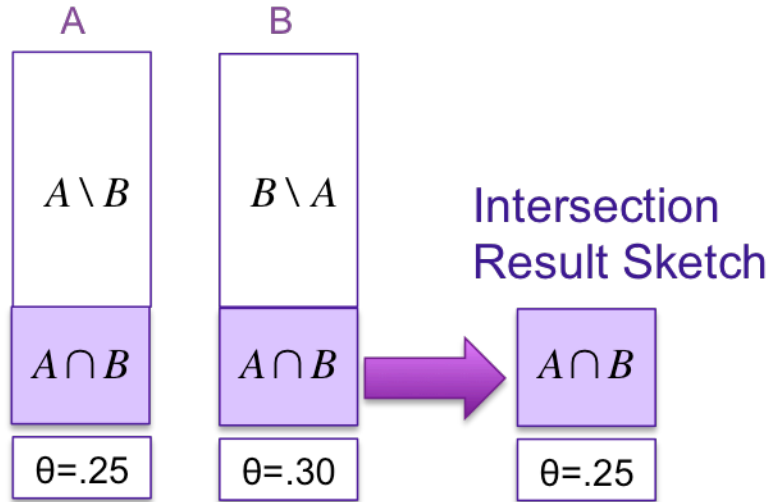
Theta Sketch Framework: Theta Sketch Accuracy

Pitchfork Quantiles, $k=4K$, $T=4K$, $p=1.0$



Theta Sketch Framework

Set Expressions



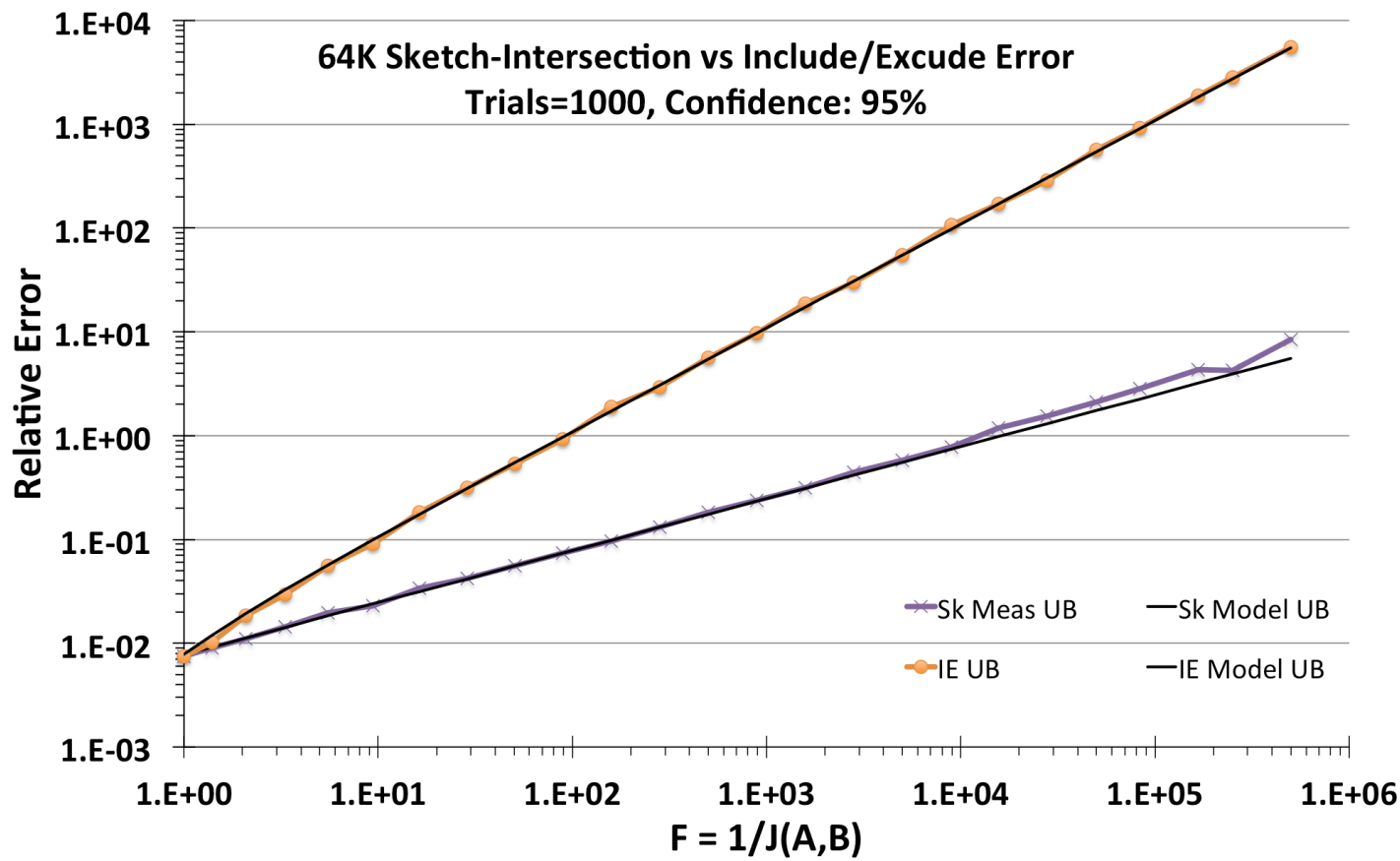
$$\Delta = \{\cup, \cap, \setminus\};$$

$$\theta_{A \Delta B} = \min(\theta_A, \theta_B);$$

$$S_{A \Delta B} = \{x < \theta_{A \Delta B}; x \in (S_A \Delta S_B)\}$$

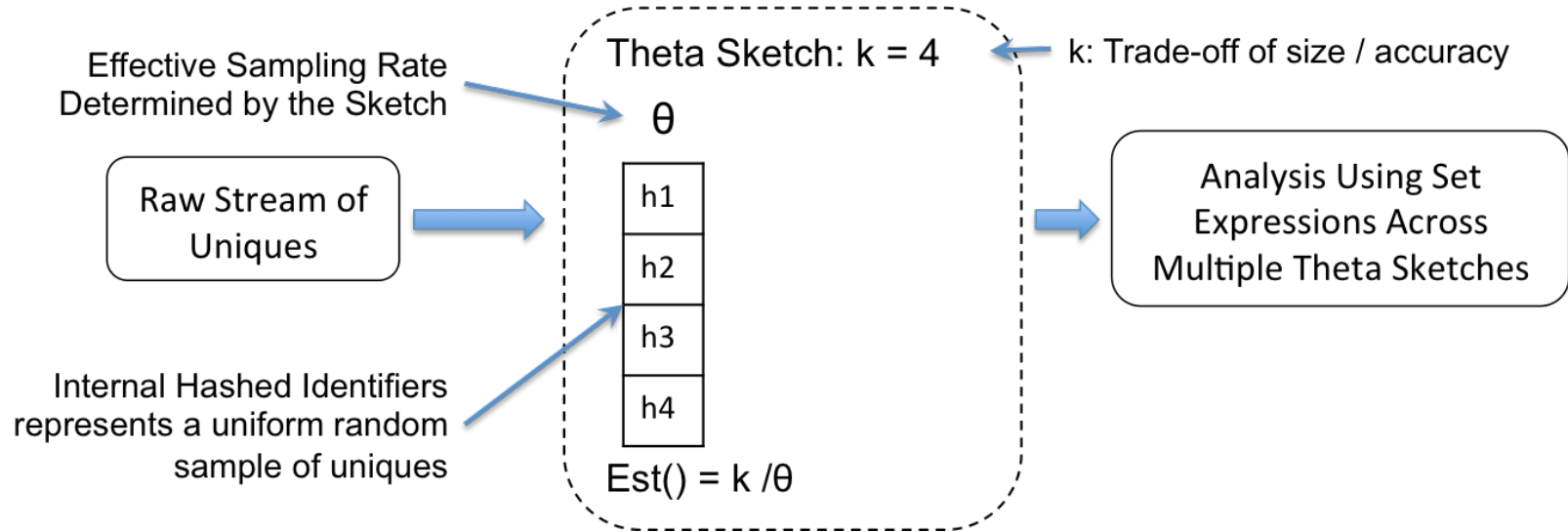
$$\text{est}(|A \Delta B|) = \frac{|S_{A \cup B}|}{\min(\theta_A, \theta_B)} \frac{|S_{A \Delta B}|}{|S_{A \cup B}|} = \frac{|S_{A \Delta B}|}{\min(\theta_A, \theta_B)}, \text{ Using "Broder Rule"}$$

Theta Sketch Framework: Intersection Accuracy



Theta Sketch Framework

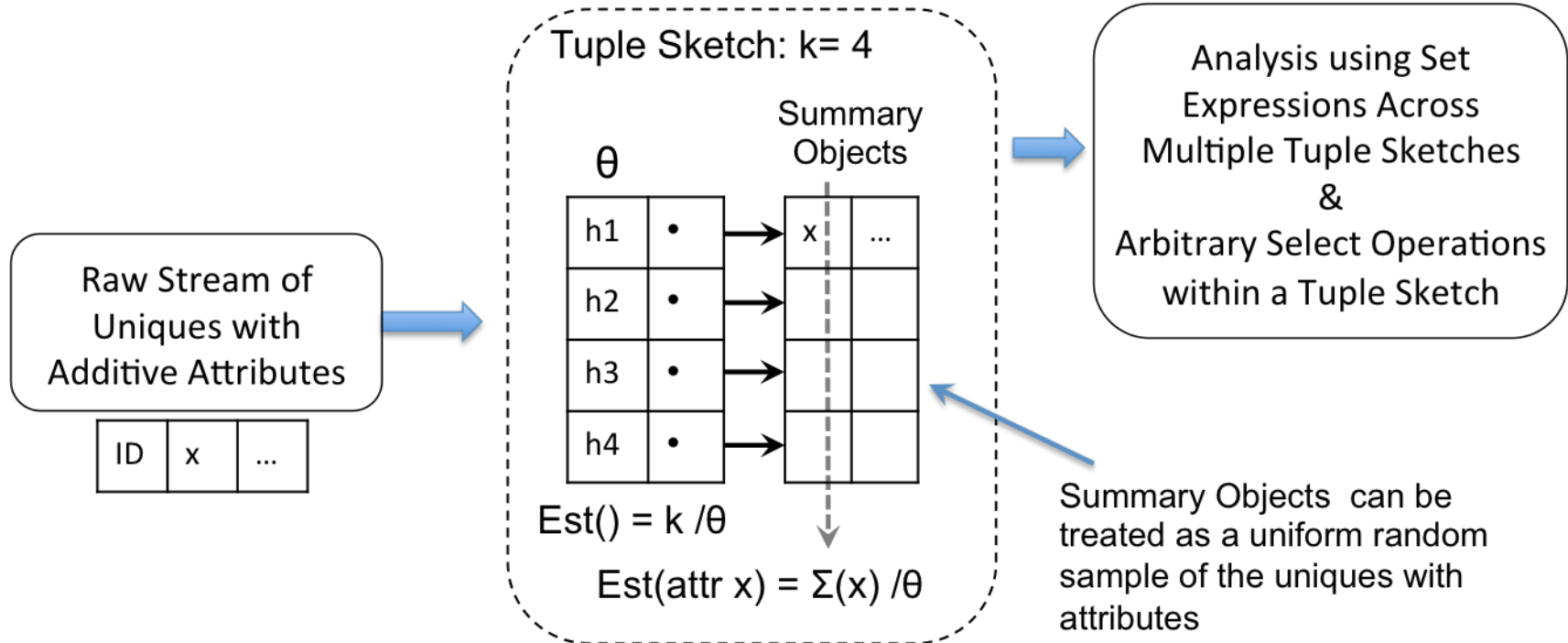
Simple Theta Sketch



Theta Sketch Framework: Tuple Sketch (cont.)

Tuple Sketch: Adding Attributes to the Theta Sketch

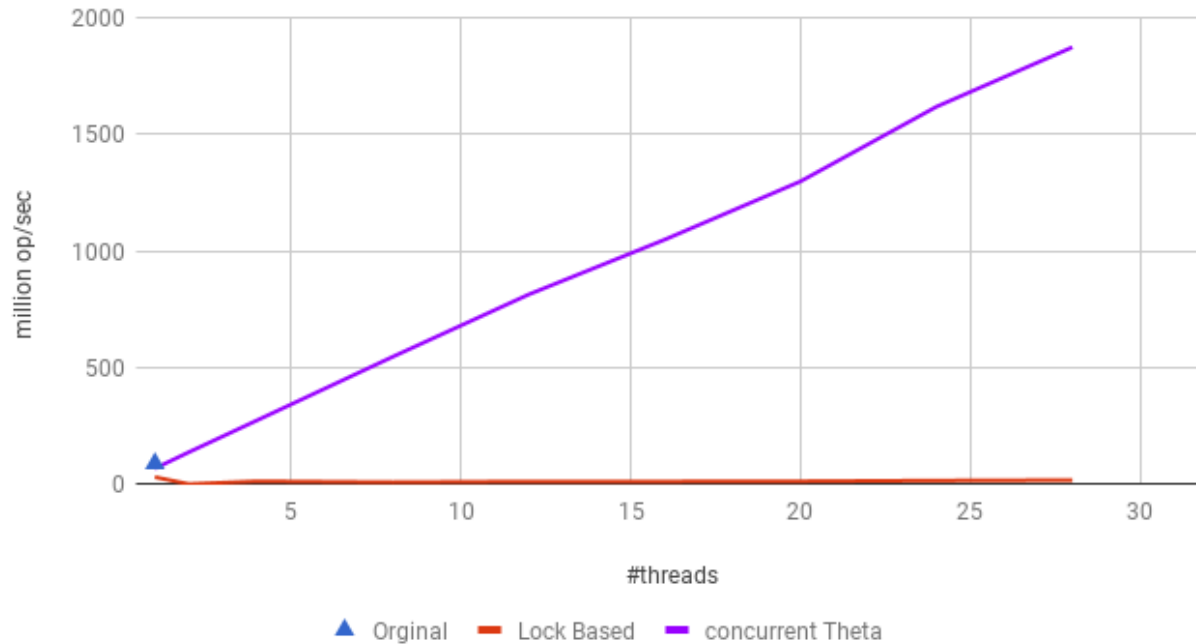
Add User-defined Attributes



Innovations for Unique Counting Sketches (cont.)

Breaking Up The Sketch for Concurrency (early research)

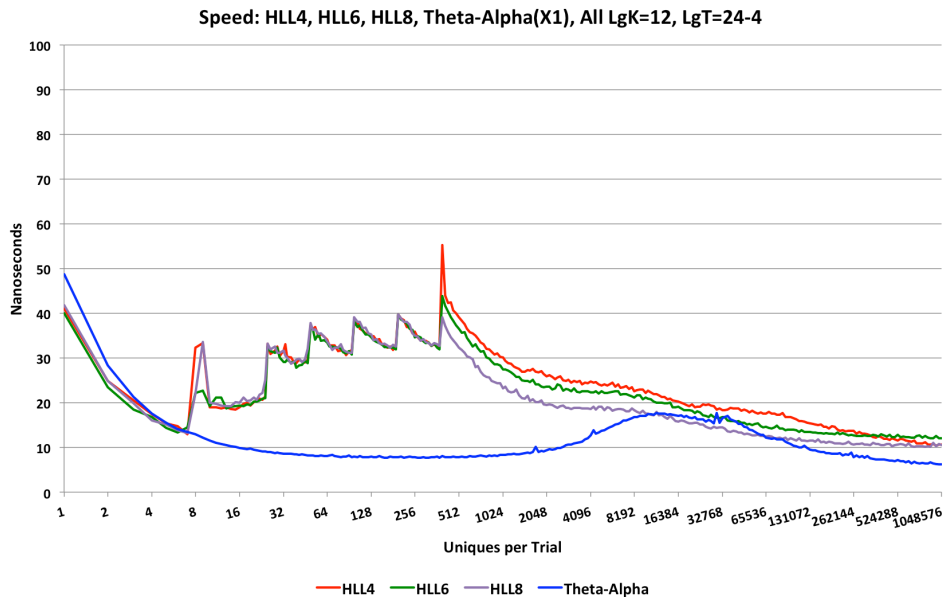
Write-Only Throughput



Innovations for Hyper Log Log Sketches (cont.)

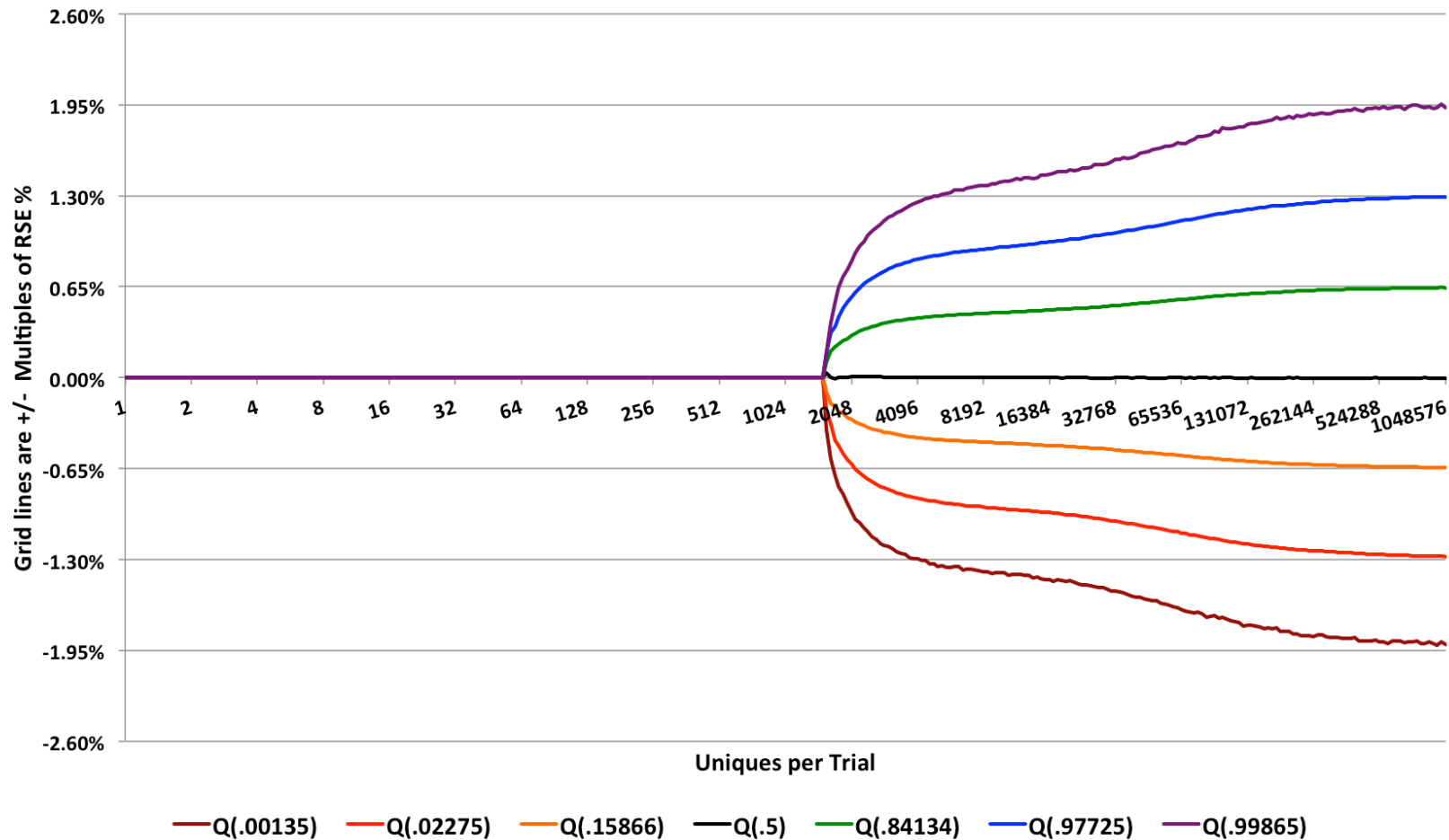
HllSketch, The Fastest, Most Accurate HLL Sketch Out There

- Highly tuned for speed
- Simple-to-use API
- Operates either On-Heap or Off-Heap
- Leverages low-range estimators from the FM85 paper (mentioned below)

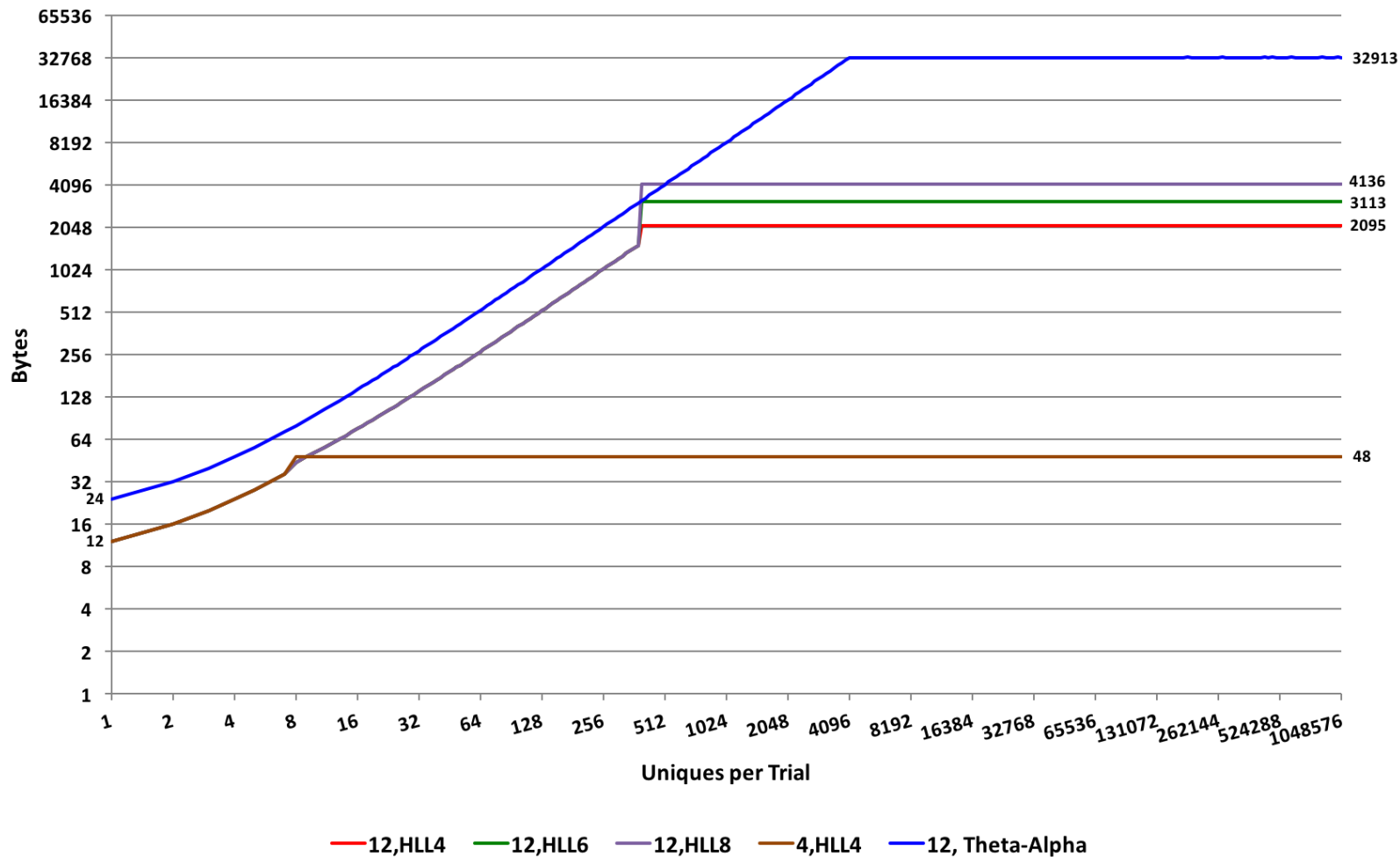


HLL HIP Measured Quantiles vs RSE

LgK=14, LgT=20, Factor=0.8326, RSE=0.0065



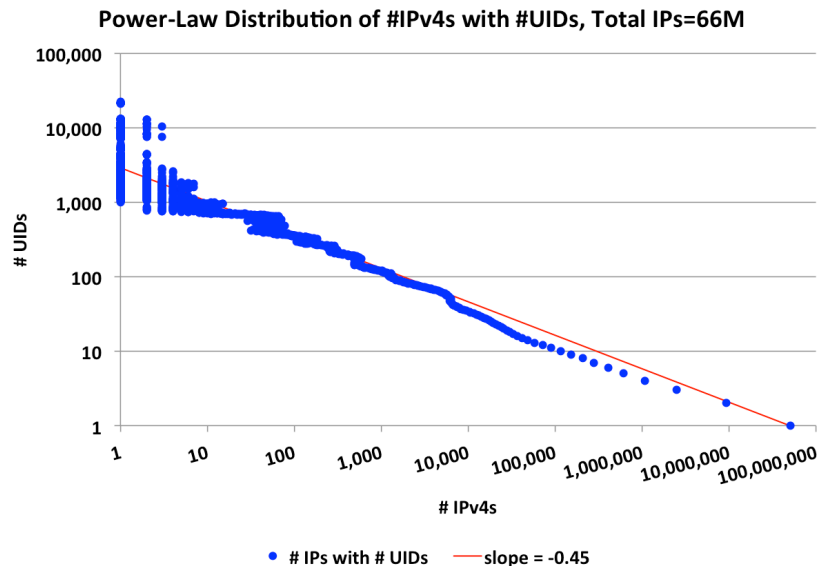
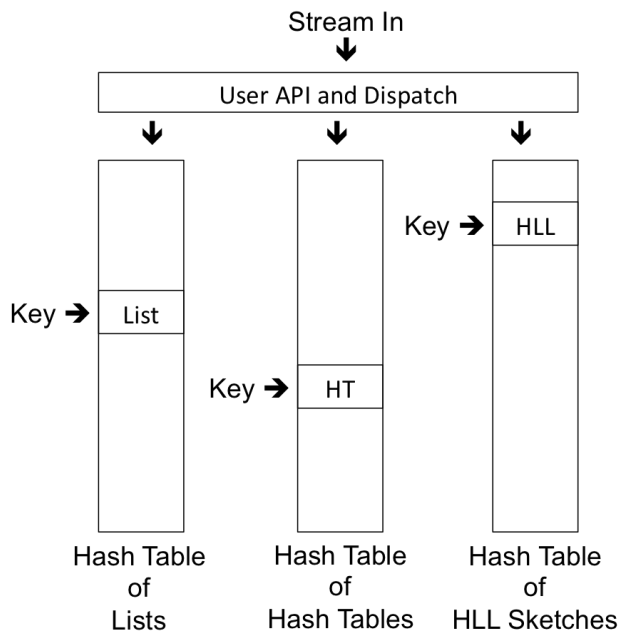
Serialized Compact Sizes: LgK, Sketch Type



Innovations for Hyper Log Log Sketches (cont.)

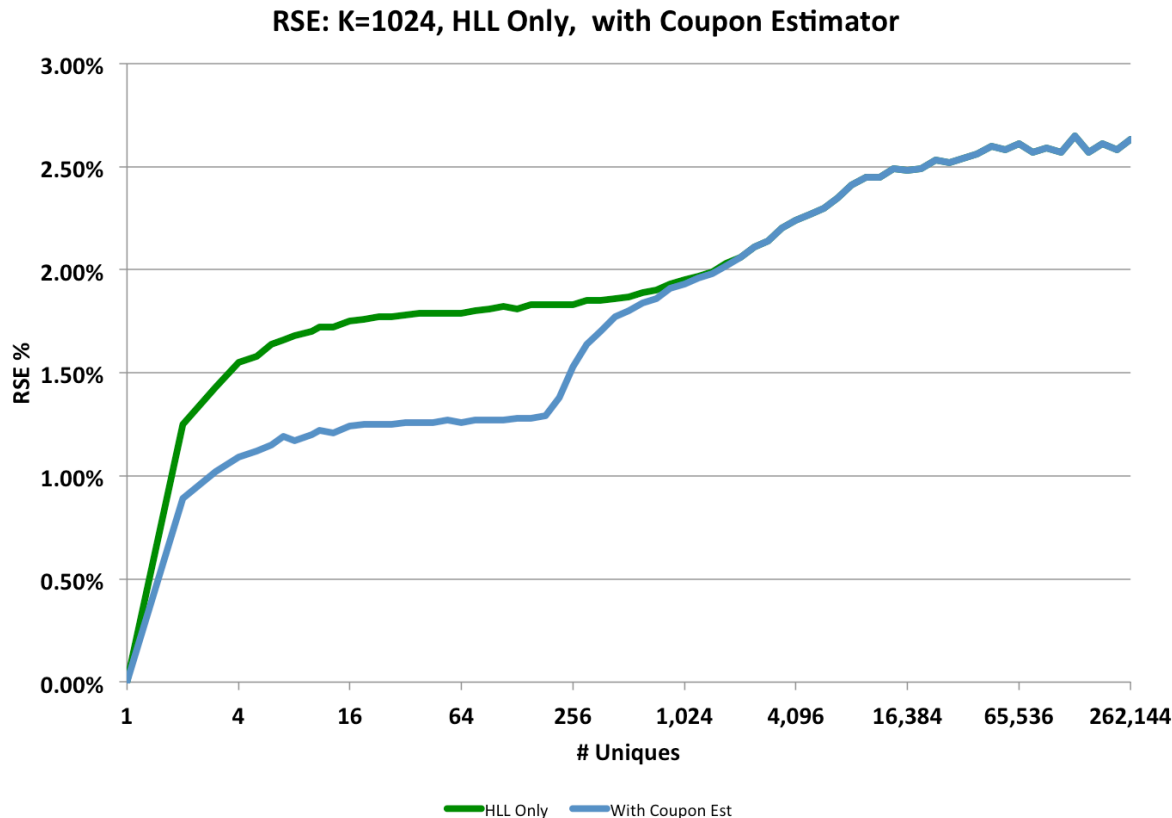
UniqueCountMap (streams of millions of K, V pairs)

- Real-time cardinality estimates of V per Key
- Highly space-efficient (100M 4-byte keys require ~1.3GB: ~9 bytes / K for card.)
- Separate data structures manage different phases of sketching process
- Simple-to-use API



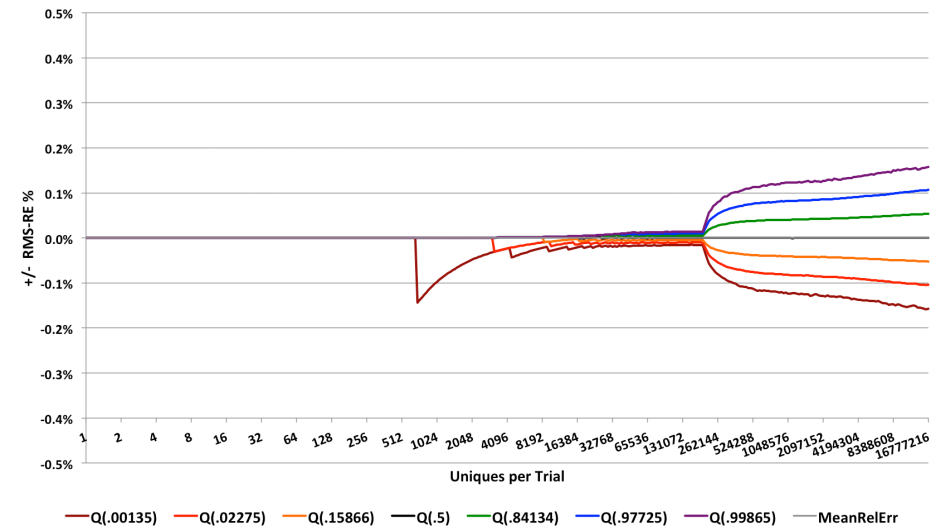
Innovations for Hyper Log Log Sketches (cont.)

UniqueCountMap Accuracy, $K = 1024$

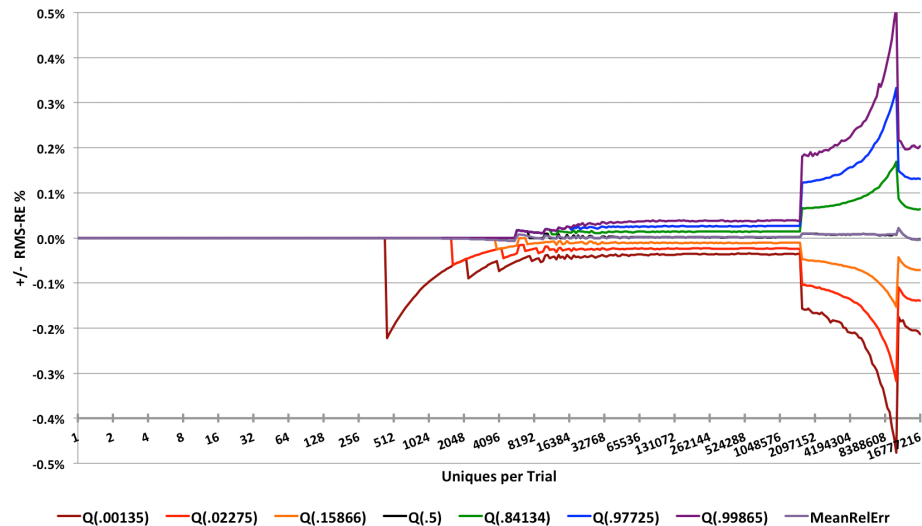


DataSketches HllSketch vs Clearspring HyperLogLogPlus (Google HLL++)

DS-HLL Measured Quantiles vs RMS-RE
HllSketch(21), LgTrials=16

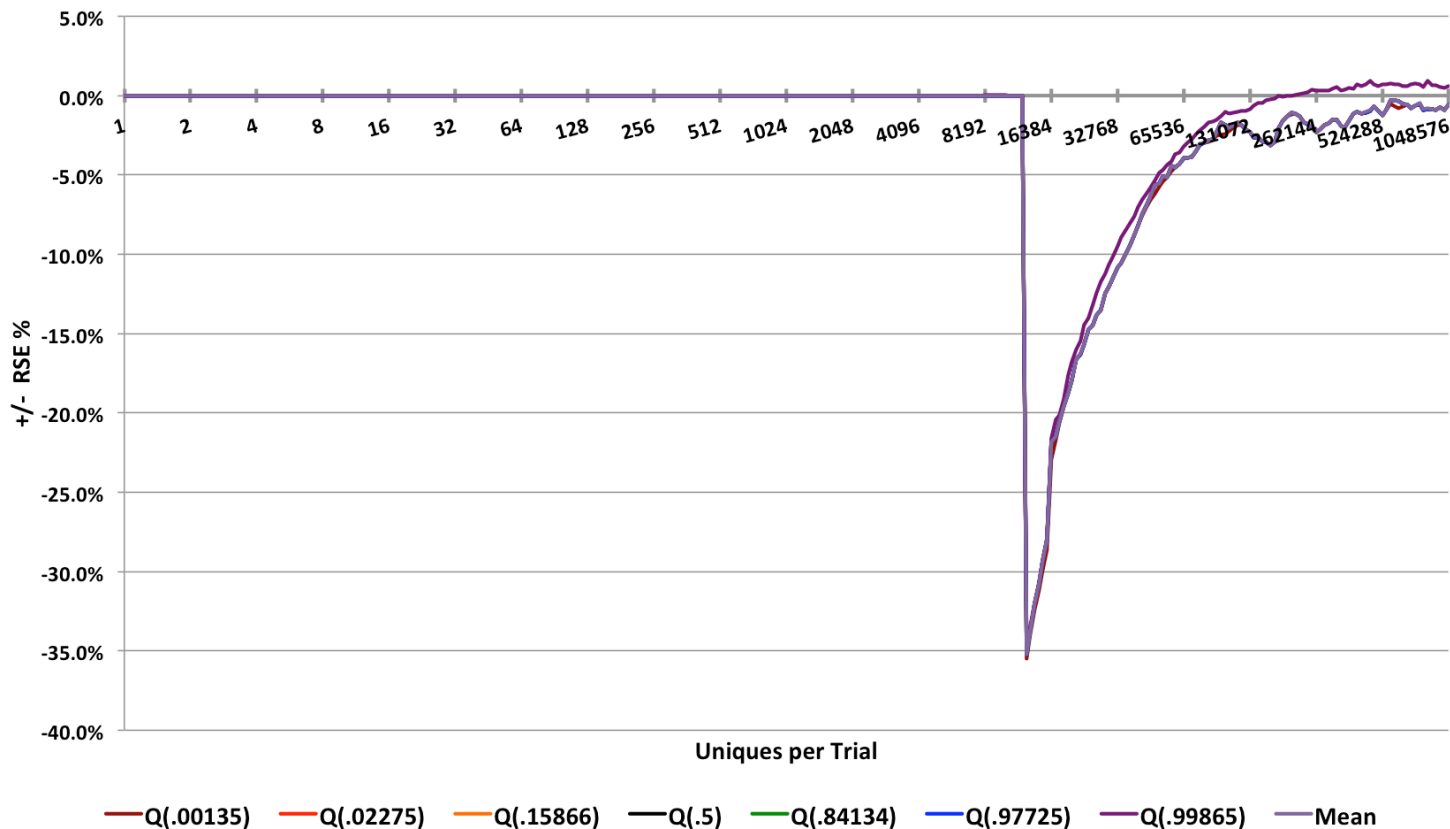


HLL++ Measured Quantiles vs RMS-RE
HyperLogLogPlus(21, 25), LgTrials=14



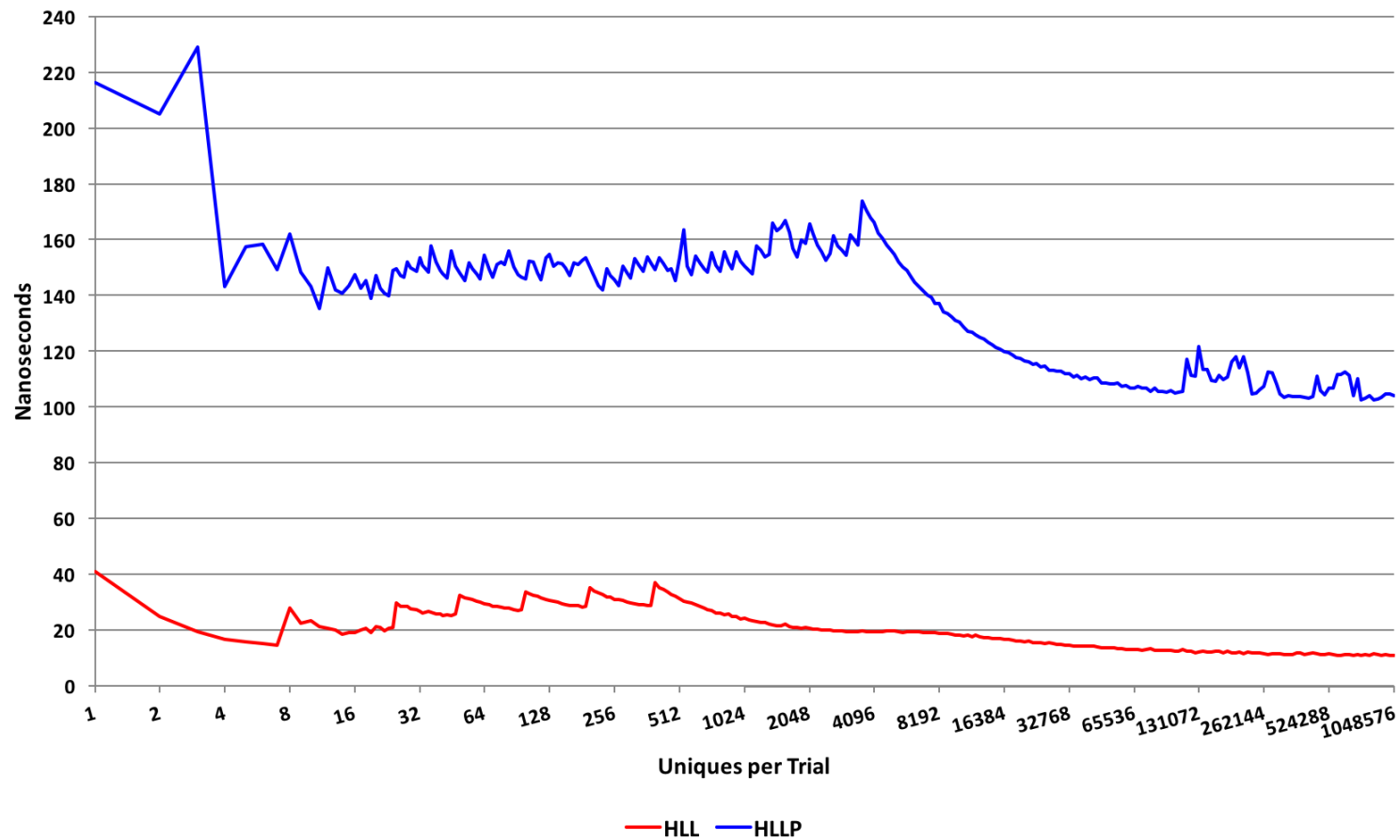
Catastrophic Failure of CS Google HLL++

HLL++ Measured Quantiles vs RSE
LgK=14, LgT=13, LgSP=26, Factor=1.04, RSE=.008125



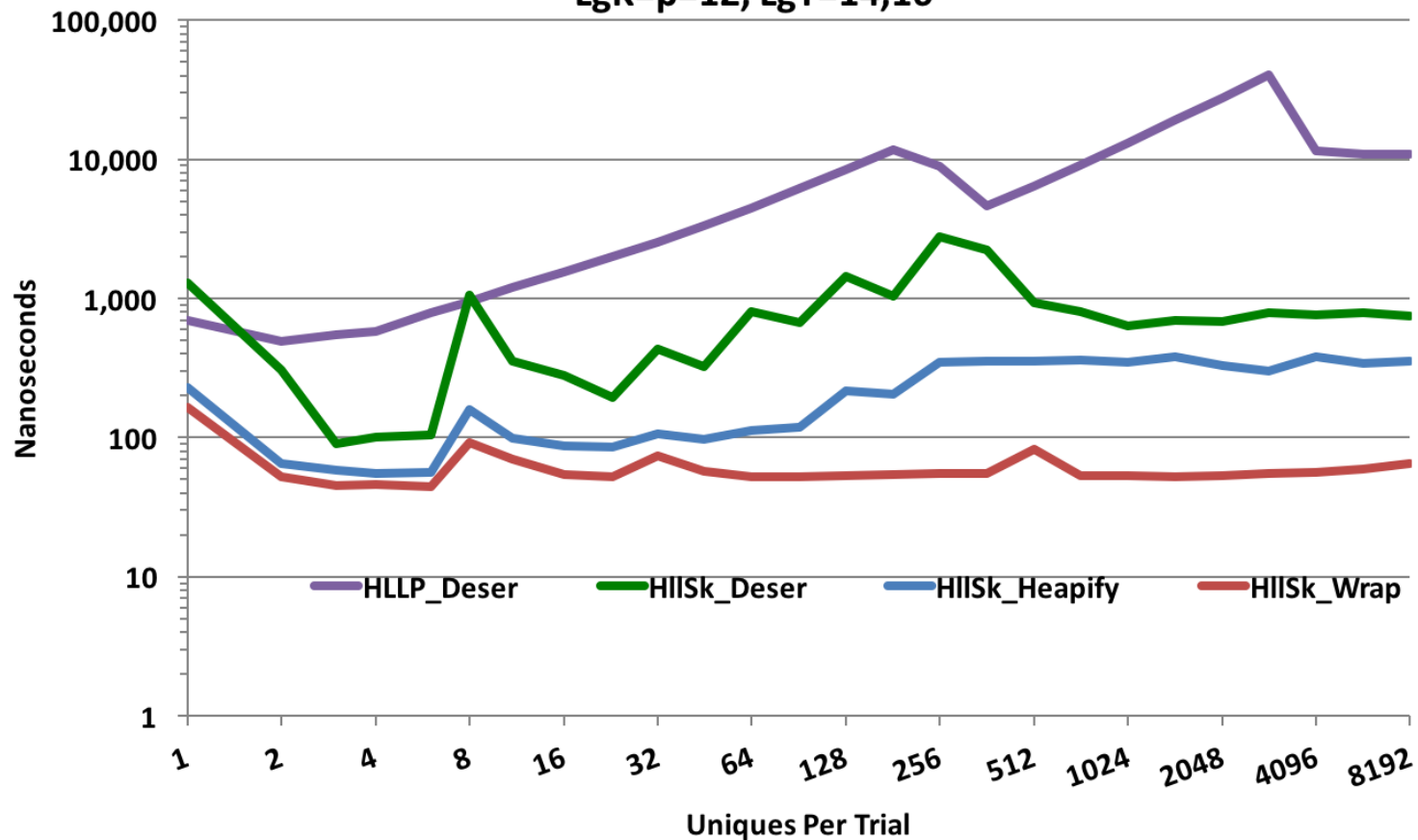
Update Speed: HLL8 vs HLLP

lgK=12, lgT=23-4



HyperLogLogPlus & HllSketch in Different Deserialization Modes

LgK=p=12, LgT=14,16



Innovations for Unique Counting Sketches (cont.)

FM85 / ICON, The Next Generation: Better than HyperLogLog

K. Lang, Back to the Future: an Even More Nearly Optimal Cardinality Estimation Algorithm, arxiv.org/abs/1708.06839 (preparing for publication)

- Builds on Flajolet-Martin 1985 “Probabilistic Counting Algorithms For Data Base Applications”
- Three new estimators: all more accurate than original paper estimators
- More accurate per bit-of-entropy than Flajolet’s 2008 HLL sketches
- Simultaneously wins on all three dimensions of the time/space/accuracy tradeoff.
- Practical implementation is possible
- Already partially implemented in DataSketches HLL sketches

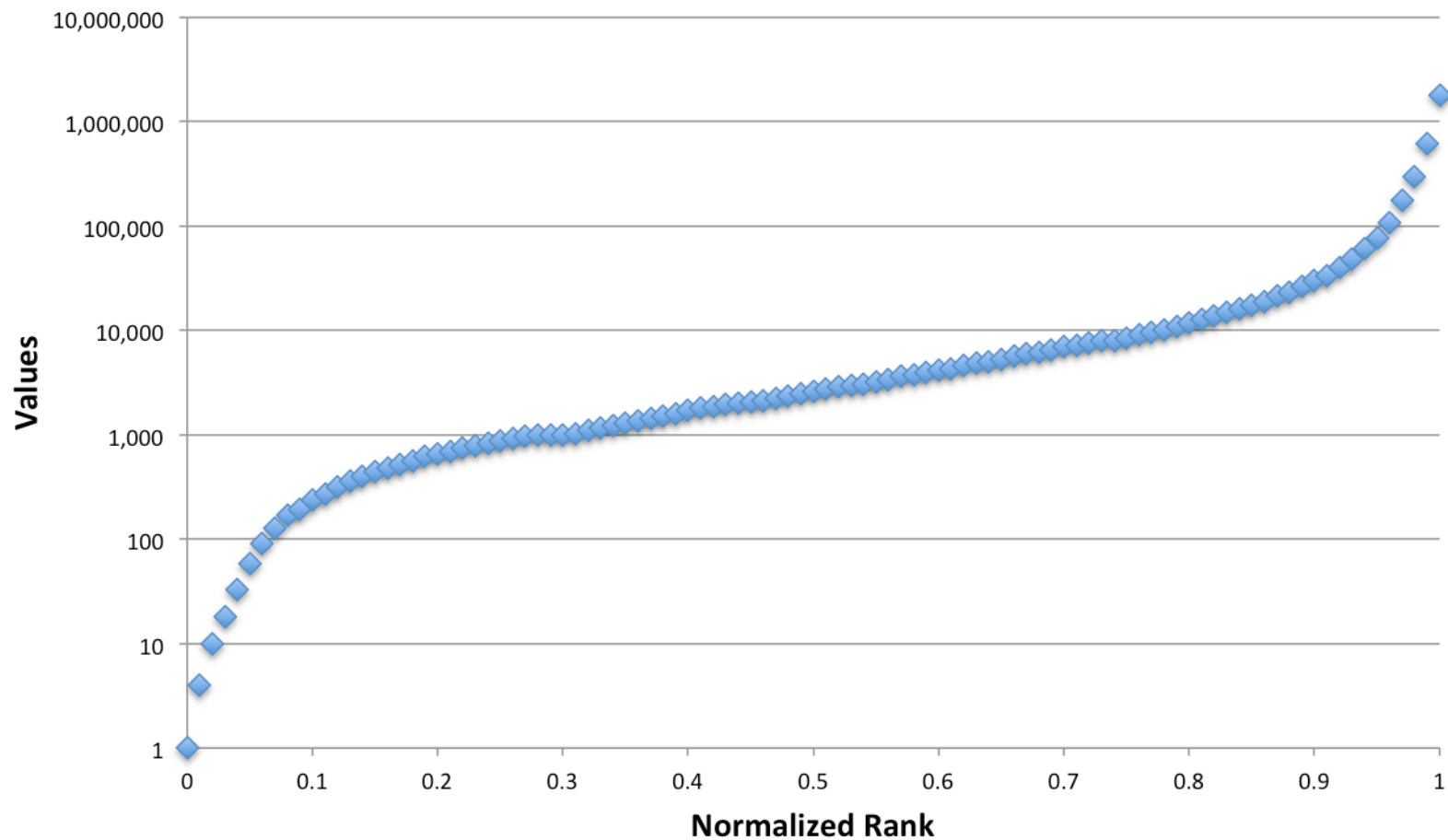
Innovations for Quantiles / Histogram Sketches

Quantiles, PMF's and CDF's of streams of comparable objects

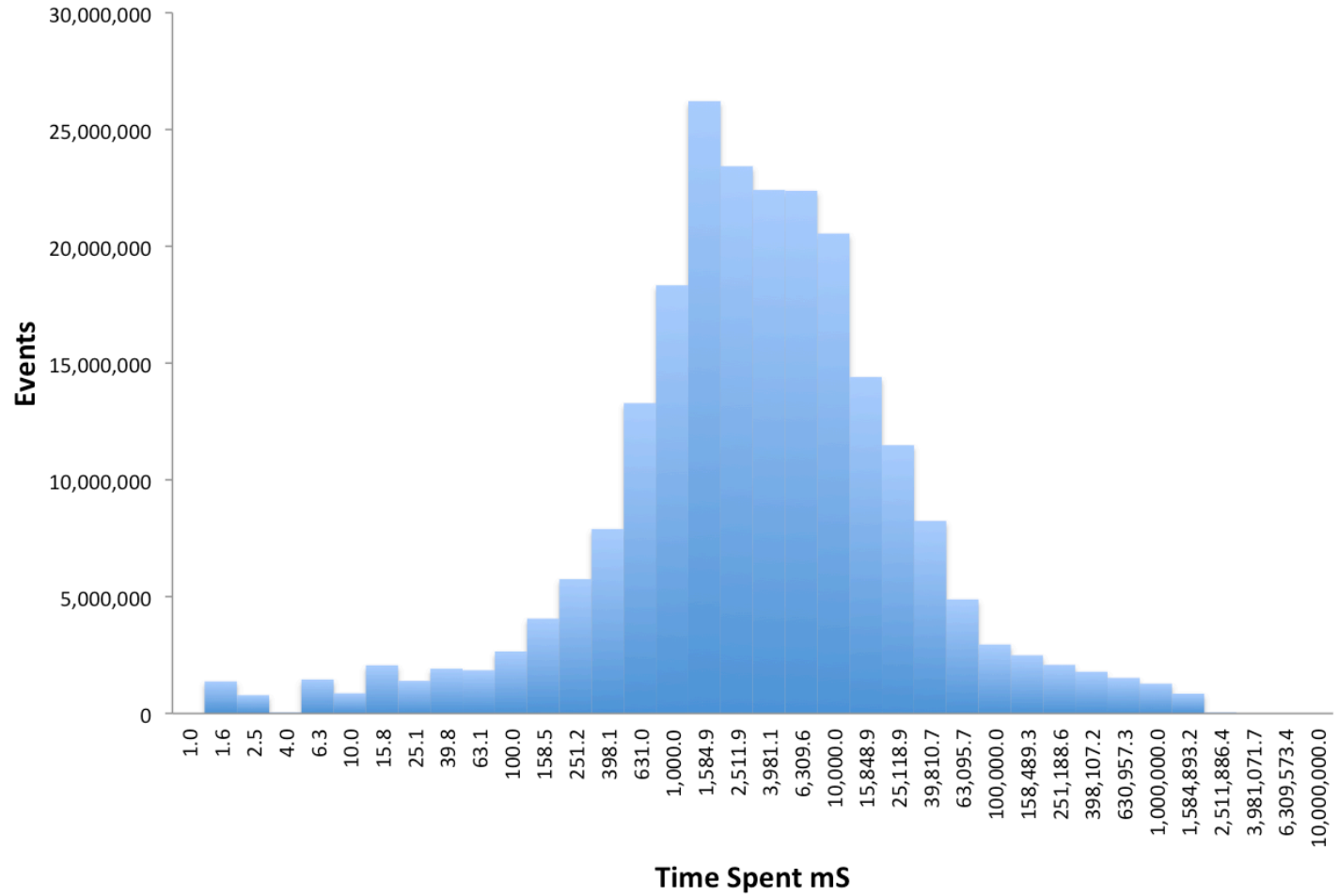
Z. Karnin, K. Lang, E. Liberty: Optimal Quantile Approximation in Streams,
IEEE FOCS, 2016

- Resolves one of the longest standing basic problems in the streaming computational model: The optimal construction of quantile sketches.
- The library implementation is simplified for speed performance
- Operates both On-Heap and Off-Heap

Time Spent Quantiles



Time Spent Histogram



Innovations for Frequent Items Sketches

Frequent Items summaries for numerics and generic objects

E. Liberty, M. Mitzenmacher, J. Thaler, J. Ullman: Space Lower Bounds for Itemset Frequency Sketches, *ACM PODS*, 2016

D. Anderson, P. Bevan, K. Lang, E. Liberty, L. Rhodes, J. Thaler:
A High Performance Algorithm for Identifying Frequent Items in Data Streams.
ACM IMC 2017

- Handles weighted updates in amortized constant time
- Uses simple and fast method for merging sketches that improves on prior work.
- Currently implemented in our Library

Innovations for Weighted Sampling Sketches

An extension of Edith Cohen's VarOpt Paper

E. Cohen, N. Duffield, H. Kaplan, C. Lund, M. Thorup: Stream sampling for variance-optimal estimation of subset sums. *ACM-SIAM Symposium on Discrete Algorithms*, 2009.

- Created an innovative and efficient implementation
- Extended concepts in the paper to achieve merging with multiple size parameters.
- Currently implemented in our Library

Innovations for Vector / Matrix Sketches

Frequent Directions is Latest Family of Sketches

Mina Ghashami, E. Liberty, J. Phillips: Efficient Frequent Directions Algorithm for Sparse Matrices, *ACM KDD* 2016

- Approximate SVD for very large matrices.
- Created an innovative and efficient implementation
- Currently implemented in our Library

Major Sketch Families in DataSketches Library

Cardinality: Theta Sketch and HLL Sketch Families

- Theta: Cardinality & Set Expressions (e.g., Union, Intersection, Difference)
- HLL: Highly compact; HLL Map

Quantiles Sketches

- Quantiles, PMF's and CDF's of streams of comparable objects

Frequent Items Sketches

- Heavy Hitters from a stream of weighted objects

Tuple Sketches

- Theta Sketches with associated attributes

Reservoir and VarOpt Sketches

- Uniform and weighted sampling to fixed- k sized buckets

Vector & Matrix Sketches

- Frequent Directions (Approximate SVD)

Invitation for Collaboration

Thank You!

More material available on

DataSketches.GitHub.io