

## **Assignment 4.2**

Mapping with Known Poses





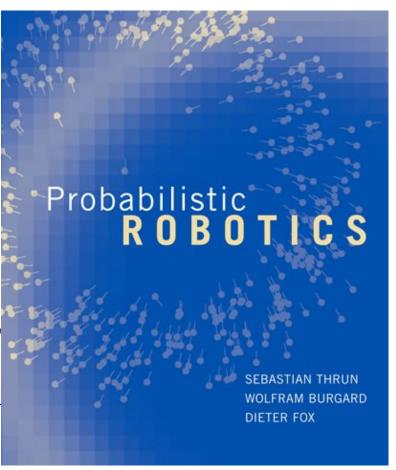
#### **Recommended Book**

#### **Probabilistic Robotics**

- Sebastian Thrun, Wolfram Burgard, Dieter Fox
- MIT Press, 2005

Some slides have been adapted from the course "Introduction to Mobile Robotics" at Universität Freiburg:

http://ais.informatik.uni-freiburg.de/teaching/ss11/robotics







#### Why Mapping?

- Learning maps is one of the fundamental problems in mobile robotics
- Maps allow robots to efficiently carry out their tasks, allow localization ...
- Successful robot systems rely on maps for localization, path planning, activity planning etc.





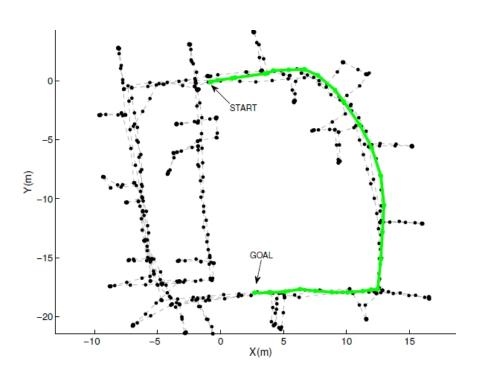
### Mapping as a Chicken and Egg Problem

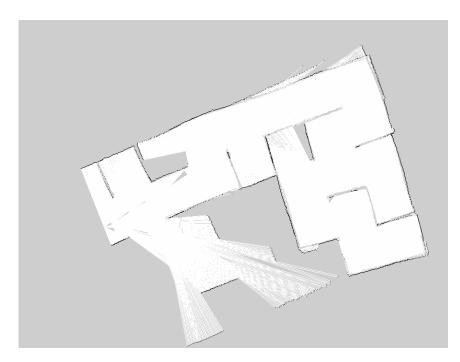
- Mapping involves to simultaneously estimate the pose of the vehicle and the map.
- ► The general problem is therefore denoted as the simultaneous localization and mapping problem (SLAM).
- Throughout this section we will describe how to calculate a map given we know the pose of the vehicle.





### Feature/Landmark-based vs. location-based maps

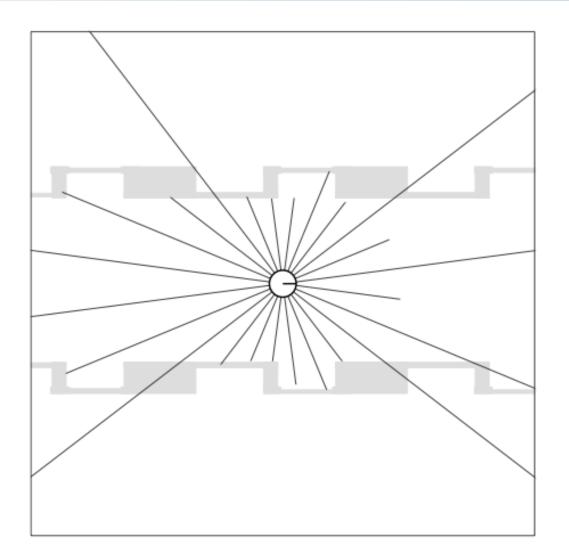








### **We Need Sensors!**



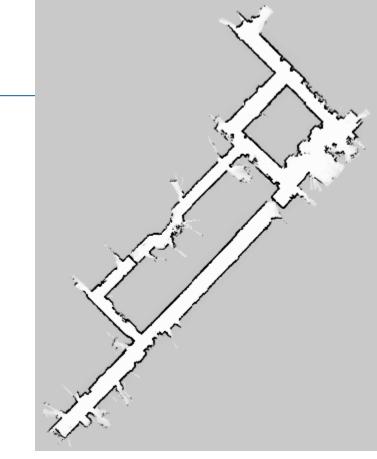






### **Occupancy Grid Maps**

- Discretize the world into equally spaced cells
- Each cell stores the probability that the corresponding area is occupied by an obstacle



Each cell is assumed to be independent from all others:

$$bel(m_t) = \prod bel(m_t[x, y])$$

► If the pose of the robot is known, mapping is easy!





#### Simple Counting Method (what we'll implement)

- For every cell count
  - hits(x,y): number of cases where a beam ended at (x,y)
  - misses(x,y): number of cases where a beam passed through (x,y)

$$bel(m[x, y]) = \frac{hits(x, y)}{hits(x, y) + misses(x, y)}$$

► Results in reflection map (≠ occupancy map)





# **ASSIGNMENT**





#### **Preliminaries**

- Download the workspace from ISIS
  - Dell laptops: /home/create/ws\_assignment4/
- Build the localization node, mapping node and the visualization nodes:
- \$ cd /home/create/ws\_assignment4/
- \$ catkin\_make





#### **ROS Launch File**

## roslaunch mapping mapping.launch

- ► Launches:
  - mapper: node that you have to implement
  - map\_view: visualization tool
  - rosbag: replays recorded test data



