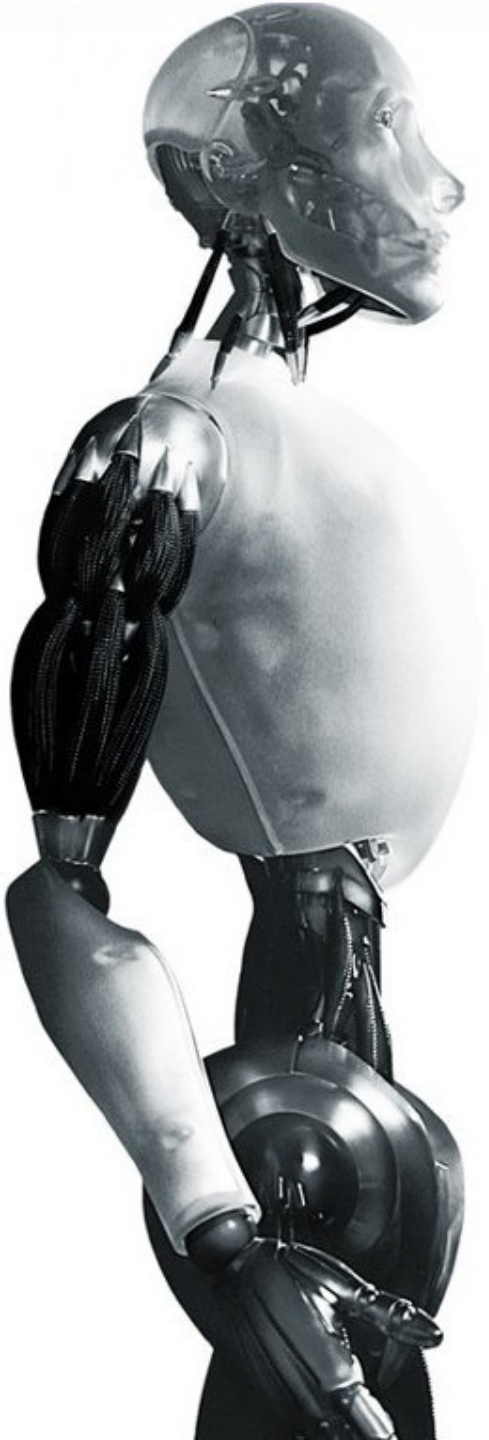


# Disclaimer

These slides are intended as presentation aids for the lecture. They contain information that would otherwise be too difficult or time-consuming to reproduce on the board. But they are incomplete, not self-explanatory, and are not always used in the order they appear in this presentation. As a result, these slides should not be used as a script for this course. I recommend you take notes during class, maybe on the slides themselves. It has been shown that taking notes improves learning success.



# Robotics

Monte Carlo localization

TU Berlin

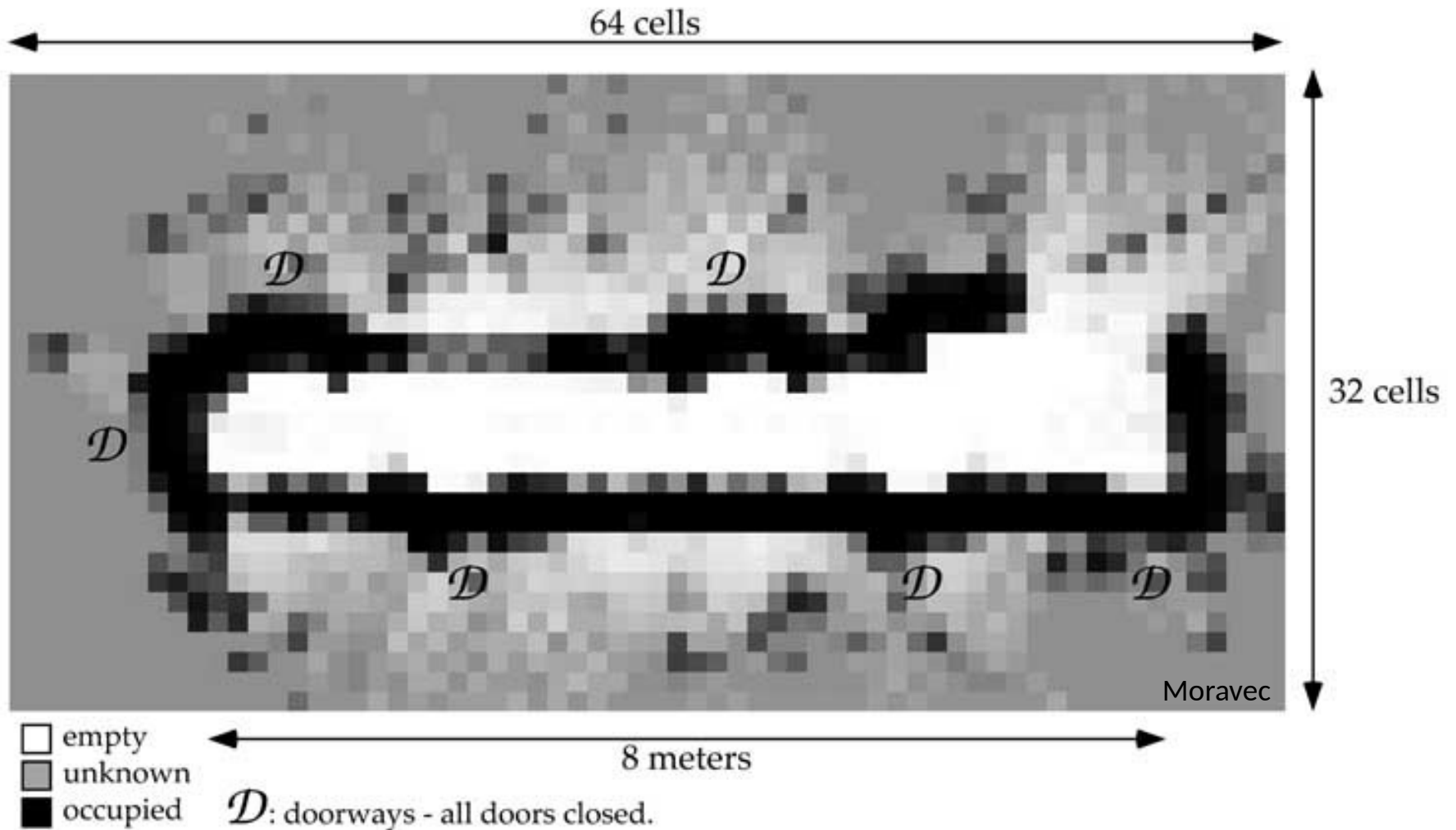
Oliver Brock

# Reading for this set of slides

- Probabilistic Robotics
  - Chapters 1-4, 7, 8-10 (please match the level of detail from the lectures, not all the material in these chapters is required)

Please note that this set of slides is intended as support for the lecture, not as a stand-alone script. If you want to study for this course, please use these slides in conjunction with the indicated chapters in the text books. The textbooks are available online or in the TUB library (many copies that can be checked out for the entire semester. There are also some aspects of the lectures that will not be covered in the text books but can still be part of the homework or exam. For those It is important that you attend class or ask somebody about what was covered in class.

# Occupancy Grid – A Map



# Where are you?

Pretty sure, in front of room 154....

But maybe in front of 156?

Or at the other end of the hall?

**Our sensory data does not provide  
sufficient information to determine our position**

# How can we deal?

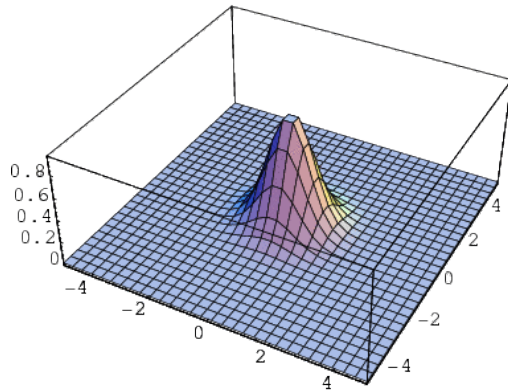


What is the probability of being in front of room 154, given we see what is shown in the image?

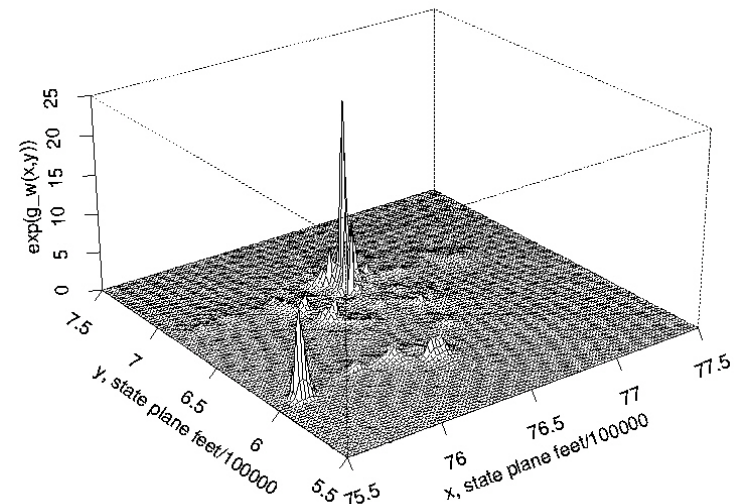
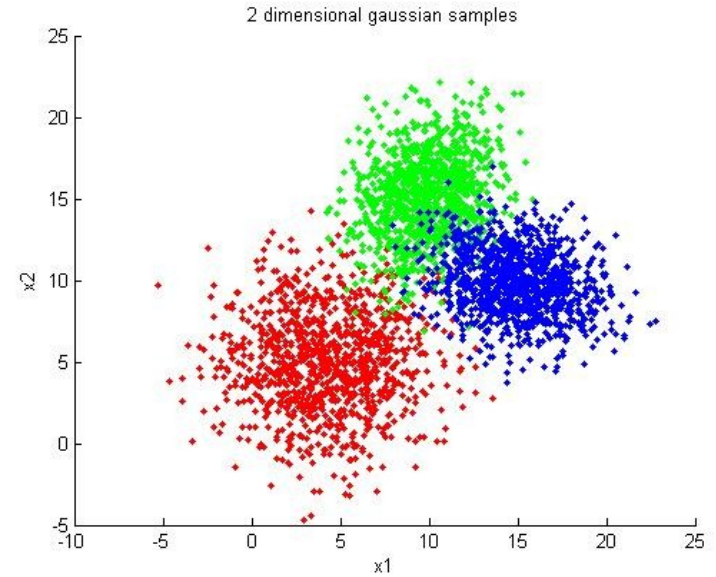
What is the probability given that we were just in front of room 156?

What is the probability given that we were in front of room 156 and moved 15 meters?

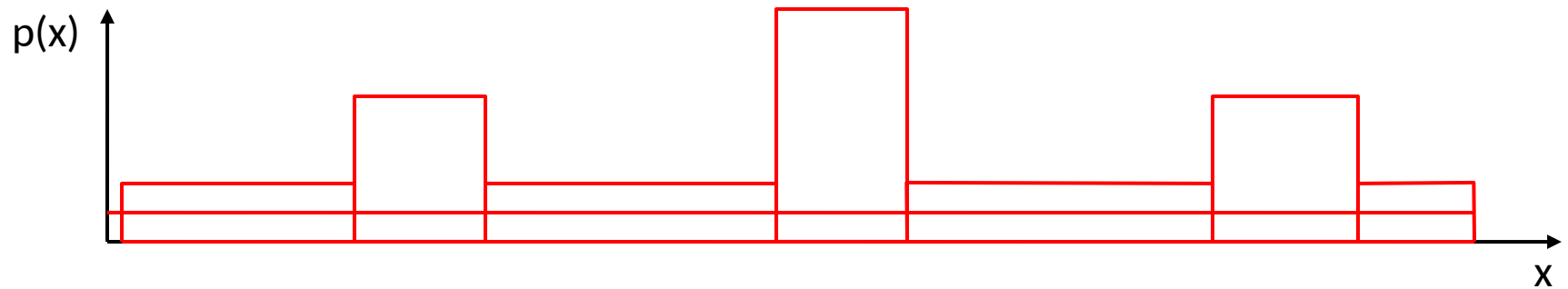
# Parametric vs. Nonparametric



$$\frac{1}{\sigma\sqrt{2\pi}} \exp\left(-\frac{(x-\mu)^2}{2\sigma^2}\right)$$

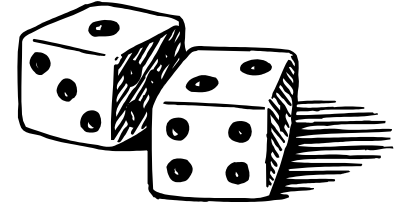


# Intuition





# Probabilistic Model



Sample Space  $\Omega = \{1, 2, 3, 4, 5, 6\}$

Probability Law  $L : A \subset \Omega \rightarrow 0 \leq P(A) \leq 1$

$$P(\{1\}) = \frac{1}{6}$$

$$P(\{2\}) = \frac{1}{6}$$

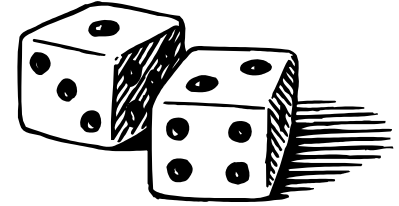
$$P(\{3\}) = \frac{1}{6}$$

$$P(\{1, 2, 3\}) = \frac{1}{2}$$

$$P(\{1, 2, 3, 4, 5, 6\}) = 1$$

For a textbook on probability see *Introduction to Probability* by  
Dimitri P. Bertsekas and John N. Tsitsiklis

# Probability Axioms



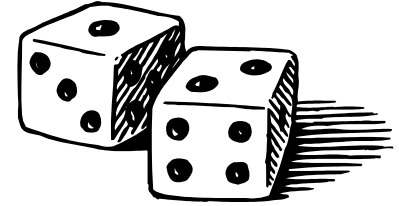
Nonnegativity  $\forall A \subseteq \Omega : P(A) \geq 0$

Additivity  $P(A \cup B) = P(A) + P(B)$   
if  $A \cap B = \emptyset$

Normalization  $P(\Omega) = 1$

# Probability Law

(Properties)



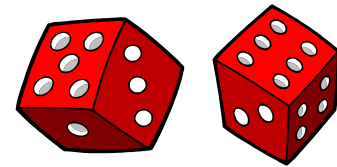
1.  $A \subset B \Rightarrow \mathbf{P}(A) \leq \mathbf{P}(B)$

2.  $\mathbf{P}(A \cup B) = \mathbf{P}(A) + \mathbf{P}(B) - \mathbf{P}(A \cap B)$

3.  $\mathbf{P}(A \cup B) \leq \mathbf{P}(A) + \mathbf{P}(B)$

4.  $\mathbf{P}(A \cup B \cup C) = \mathbf{P}(A) + \mathbf{P}(\bar{A} \cap B) + \mathbf{P}(\bar{A} \cap \bar{B} \cap C)$

# Conditional Probability



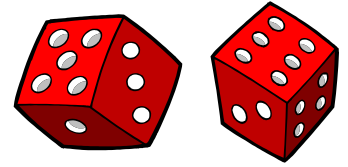
Conditional Probability allows us to reason about the outcome of an experiment based on partial information.

Given:  $\overset{r_1}{\boxed{?}} + \overset{r_2}{\boxed{?}} = 9 \quad \mathbf{P}(r_1 = 6) = ?$

$$A_{\Sigma=9} = \{(3, 6), (4, 5), (5, 4), (6, 3)\}$$

$$\mathbf{P}(\text{1}^{\text{st}} \text{ of two rolls is 6} \mid \text{sum of 2 rolls is 9}) = \frac{1}{4}$$

# More Formally



$$\mathbf{P}(\text{1<sup>st</sup> of two rolls is 6} \mid \text{sum of 2 rolls is 9}) = \frac{1}{4}$$

$$\mathbf{P}(A_{r_1=6} \mid A_{\Sigma=9}) = \frac{1}{4}$$

$$A_{r_1=6} = \{(6, 1), (6, 2), (6, 3), (6, 4), (6, 5), (6, 6)\}$$

$$A_{\Sigma=9} = \{(3, 6), (4, 5), (5, 4), (6, 3)\}$$

$$A_{r_1=6} \cap A_{\Sigma=9} = \{(6, 3)\}$$

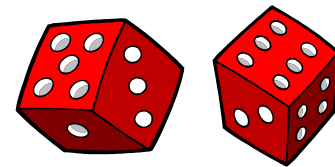
$$\mathbf{P}(A|B) = \frac{\mathbf{P}(A \cap B)}{\mathbf{P}(B)} = \frac{\mathbf{P}(A_{r_1=6} \cap A_{\Sigma=9})}{\mathbf{P}(A_{\Sigma=9})} = \frac{\frac{1}{36}}{\frac{4}{36}} = \frac{1}{4}$$

# Another Example

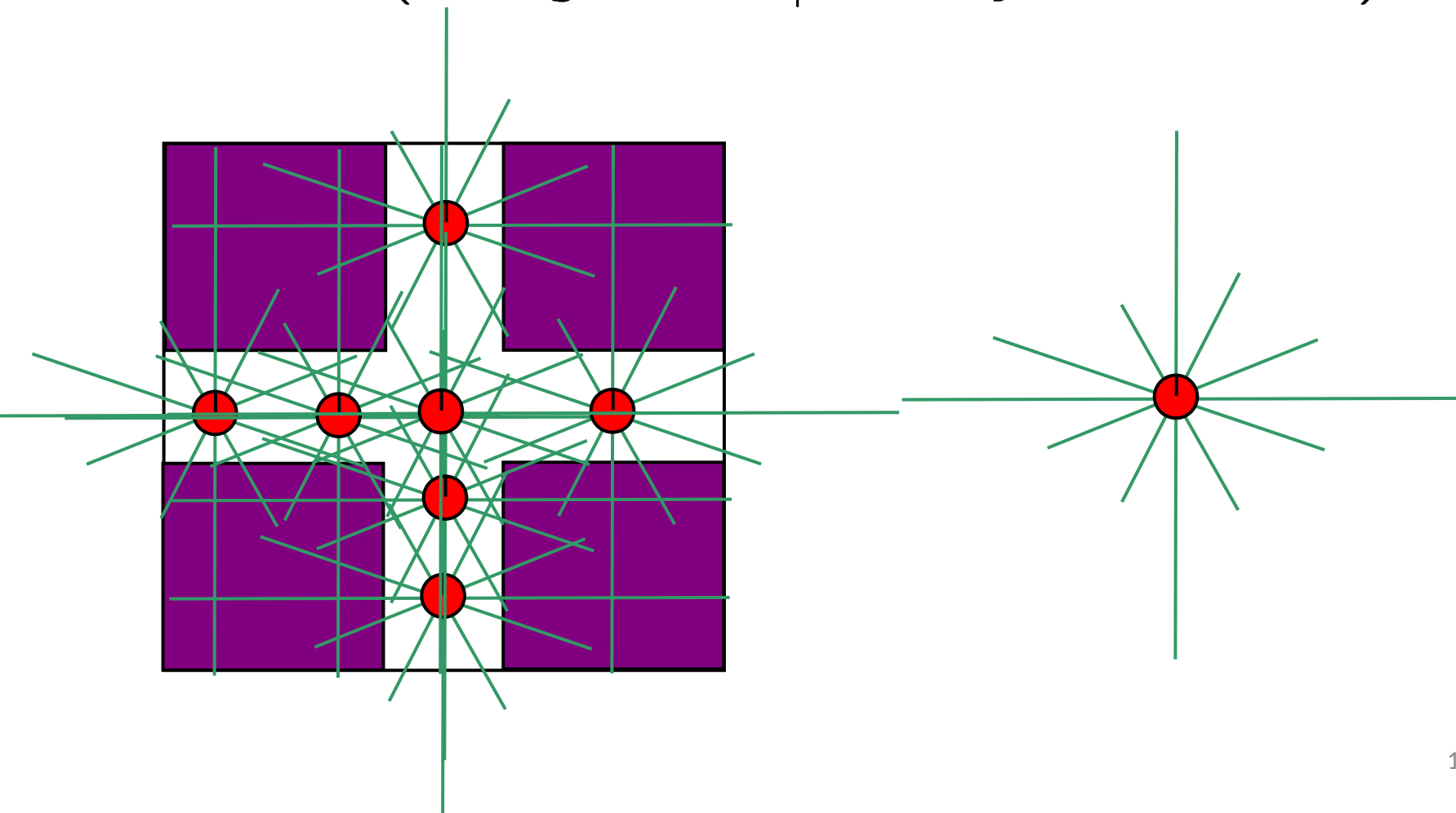
- Fair coin is thrown 3 times
- $A = \{\text{more heads than tails come up}\}$
- $B = \{\text{1st toss is a head}\}$
- $P(A|B)?$
- $P(B) = 4/8$
- $P(A \cap B) = 3/8$
- $P(A|B) = 3/4$



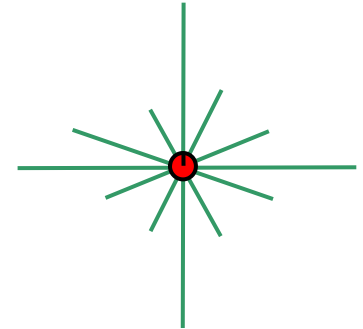
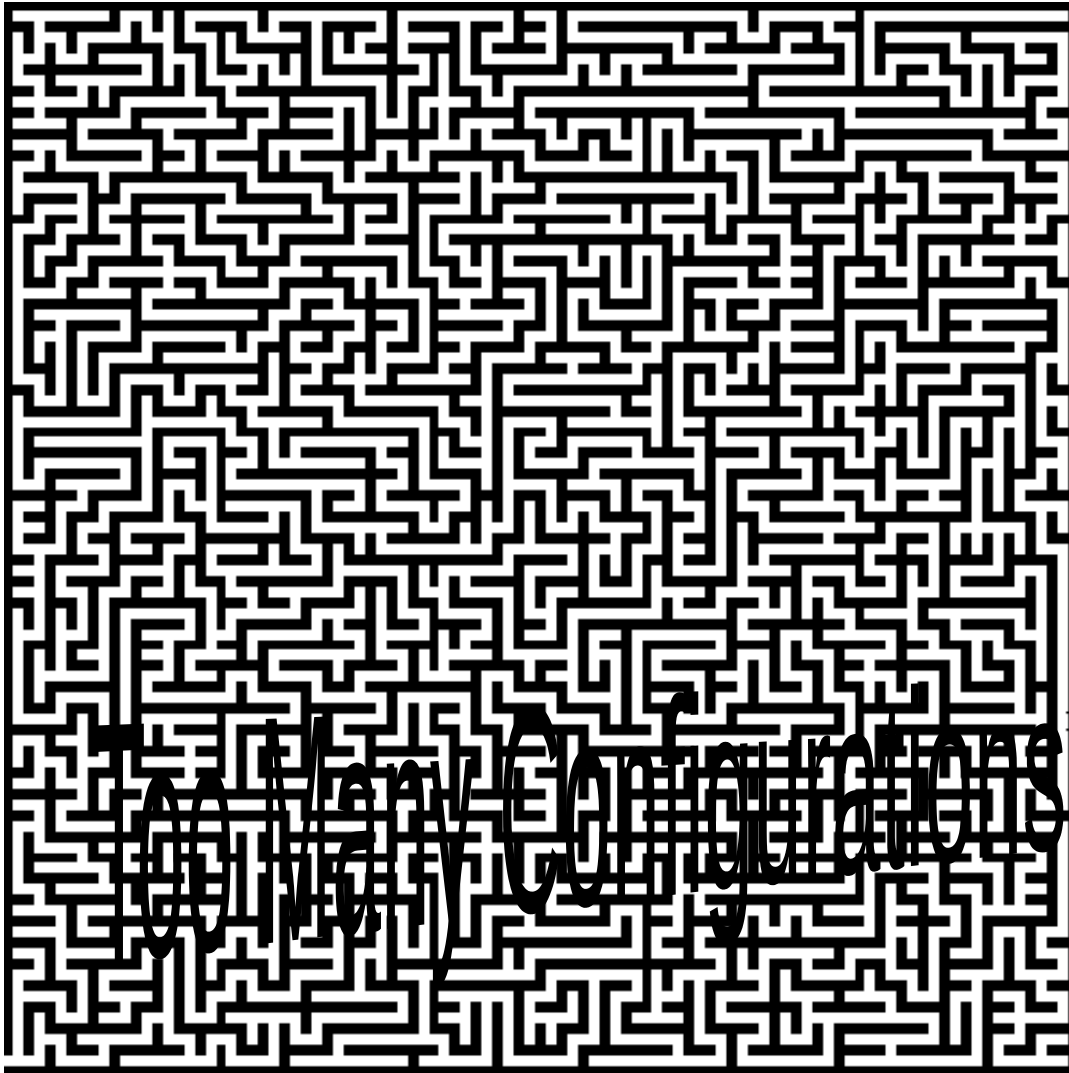
# Applying it...



$P(\text{configuration} \mid \text{sensory information})$



# Problem!



$P(\text{configuration} \mid \text{sensory information})$



# Derivation of Bayes' Rule

Definition of Conditional Probability

$$\mathbf{P}(A|B) = \frac{\mathbf{P}(A \cap B)}{\mathbf{P}(B)}$$

$$\mathbf{P}(B|A) = \frac{\mathbf{P}(B \cap A)}{\mathbf{P}(A)}$$

Multiplying both sides with denominator

$$\mathbf{P}(A \cap B) = \mathbf{P}(A|B) \mathbf{P}(B) \quad \mathbf{P}(B \cap A) = \mathbf{P}(B|A) \mathbf{P}(A)$$

Set intersection is commutative

$$\mathbf{P}(A \cap B) = \mathbf{P}(B \cap A)$$

We equate the equations...

$$\mathbf{P}(B) \mathbf{P}(A|B) = \mathbf{P}(A) \mathbf{P}(B|A)$$

And divide by  $\mathbf{P}(B)$  to arrive at Bayes' formula

$$\mathbf{P}(A|B) = \frac{\mathbf{P}(A) \mathbf{P}(B|A)}{\mathbf{P}(B)}$$

# Interpretation of Bayes' Rule

$$P(A|B) = \frac{P(B|A)P(A)}{P(B)}$$

$$P(\text{belief}|\text{sensory input}) = \frac{P(\text{sensory input}|\text{belief})P(\text{belief})}{P(\text{sensory input})}$$

$$P(\text{model}|\text{data}) = \frac{P(\text{data}|\text{model})}{P(\text{data})} P(\text{model})$$

# Reversing the Condition

$$P(A|B) = \frac{P(A) P(B|A)}{P(B)}$$

Not all configurations!

$$P(\text{config}|\text{sensor}) = \frac{P(\text{config}) P(\text{sensor}|\text{config})}{P(\text{sensor})}$$

(diagnostic)

(causal)

# Summary

- Sample Space
- Probability Law
- Conditional Probability

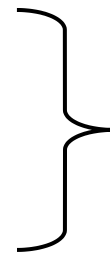
$$P(A|B) = \frac{P(A \cap B)}{P(B)}$$

- Bayes' Rule

$$P(A|B) = \frac{P(A) P(B|A)}{P(B)}$$

# Localization

- Assumption:
  - we have a map!
- Approaches
  - Markov localization
  - Kalman filters
  - Hidden Markov models
  - Dynamic belief networks
  - Monte Carlo localization
  - Particle filters
  - Condensation methods



based on probabilistic  
representation

# Monte Carlo Localization

- Represent continuous probability distribution by discrete set of samples  $S$  (particles)
- Samples have *importance factor*
- Initialize:
  - $m$  samples with importance factor  $m^{-1}$
- Iterate:
  - generate new samples based on the motion and the sensor information

# Iteration at time $t$

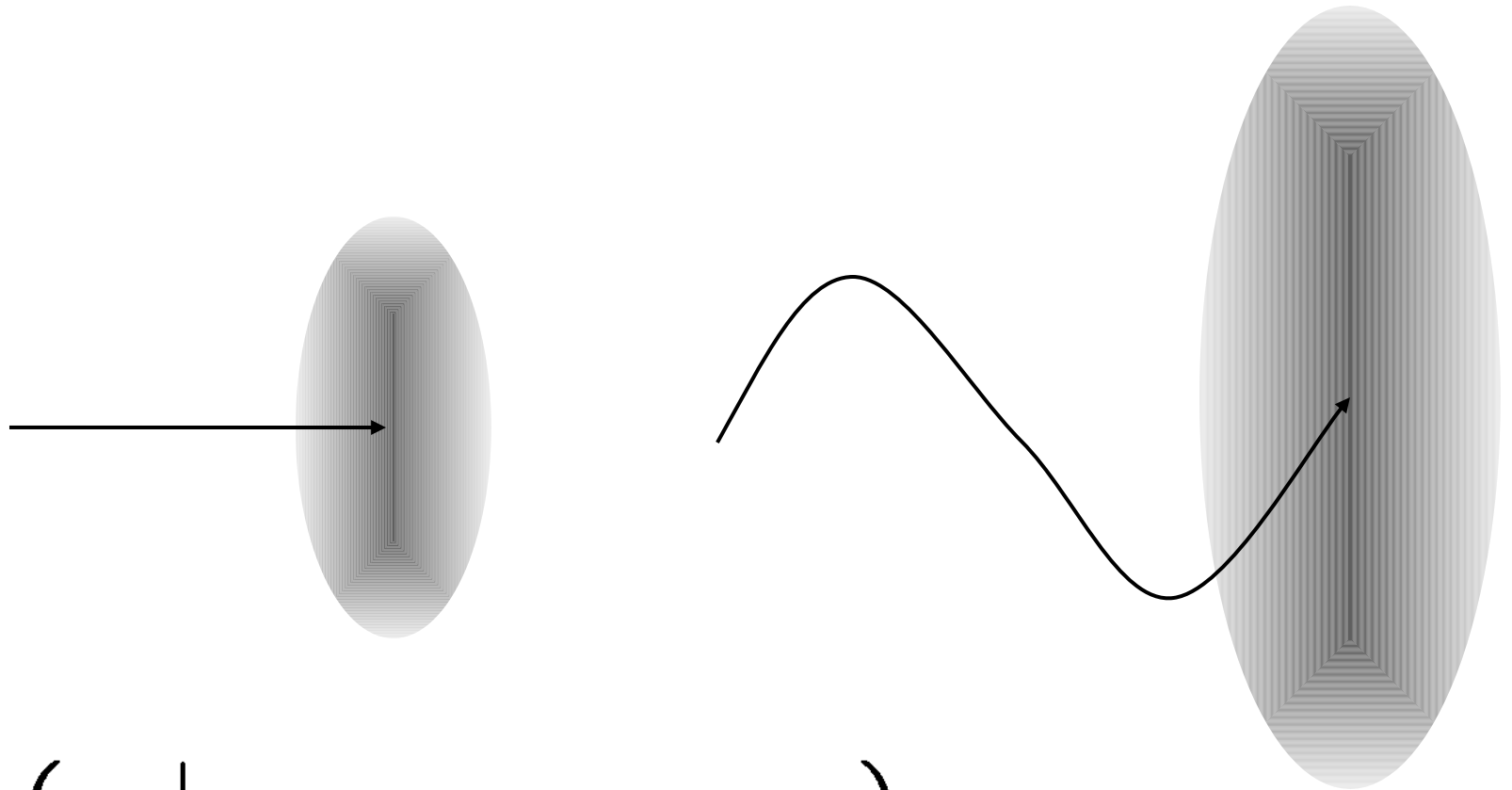
1. For each sample  $s_{t-1}$ 
  1. Guess  $s_t$  based on motion model
  2. Assign importance factor for  $s_t$  based on sensor model
2. Repeat  $|S|$  times
  1. Pick  $s_t'$  with a probability proportional to its importance factor in  $P_{t-1}$

# Derivation

$$\begin{aligned} p_t(s_t) &= p(s_t \mid o_0, \dots, a_{t-1}, o_t, m) \\ &= \mu_t p(o_t \mid o_0, \dots, a_{t-1}, s_t, m) \cdot \\ &\quad p(s_t \mid o_0, \dots, a_{t-1}, m) \\ &= \mu_t p(o_t \mid s_t, m) \cdot \\ &\quad p(s_t \mid o_0, \dots, a_{t-1}, o_t, m) \\ &= \dots \\ &= \mu_t p(o_t \mid s_t, m) \cdot \\ &\quad \int p(s_t \mid a_{t-1}, s_{t-1}, m) p_{t-1}(s_{t-1}) ds_{t-1} \end{aligned}$$

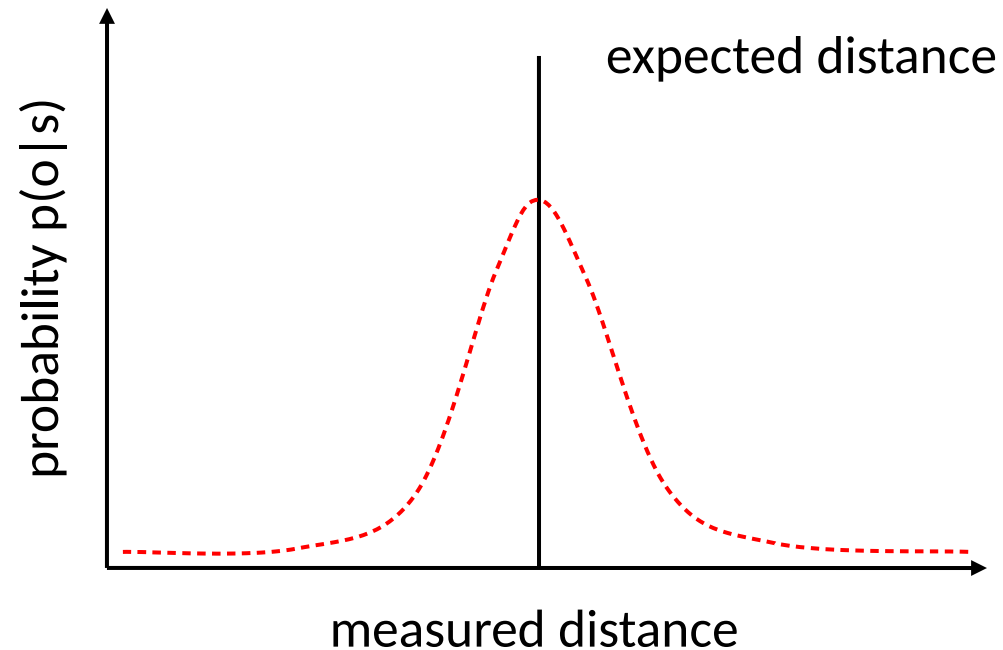


# Model for Motion



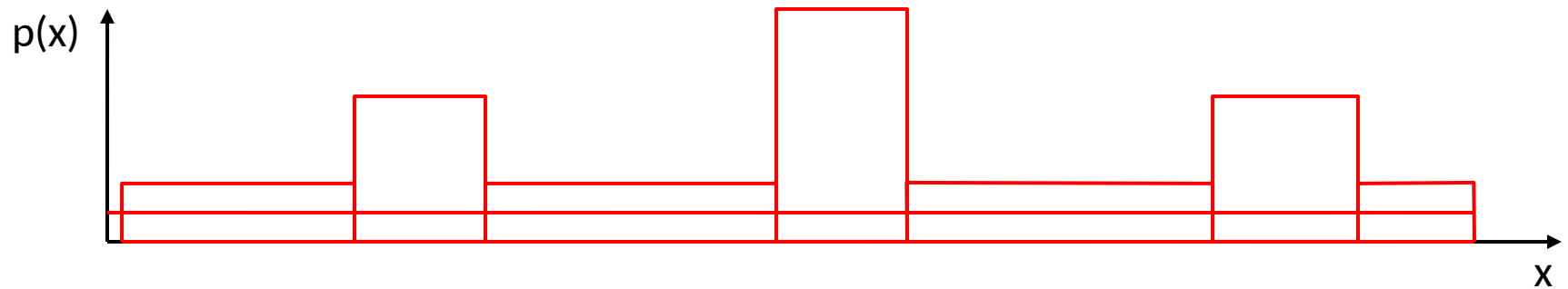
$$p(s_t \mid a_{t-1}, s_{t-1}, m)$$

# Model for Sensing

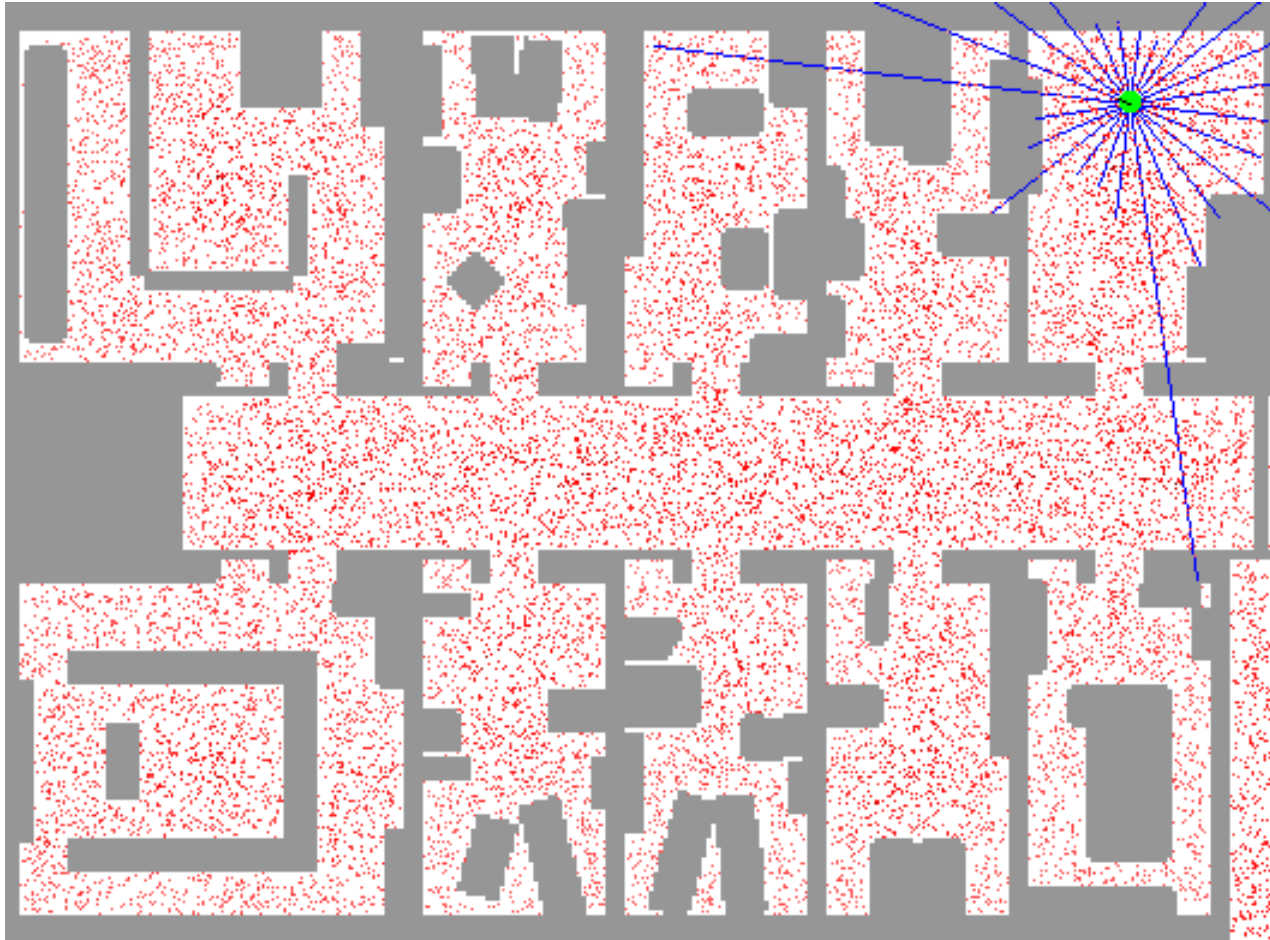


$$p(o | s_t, m)$$

# Intuition



# Putting it together...



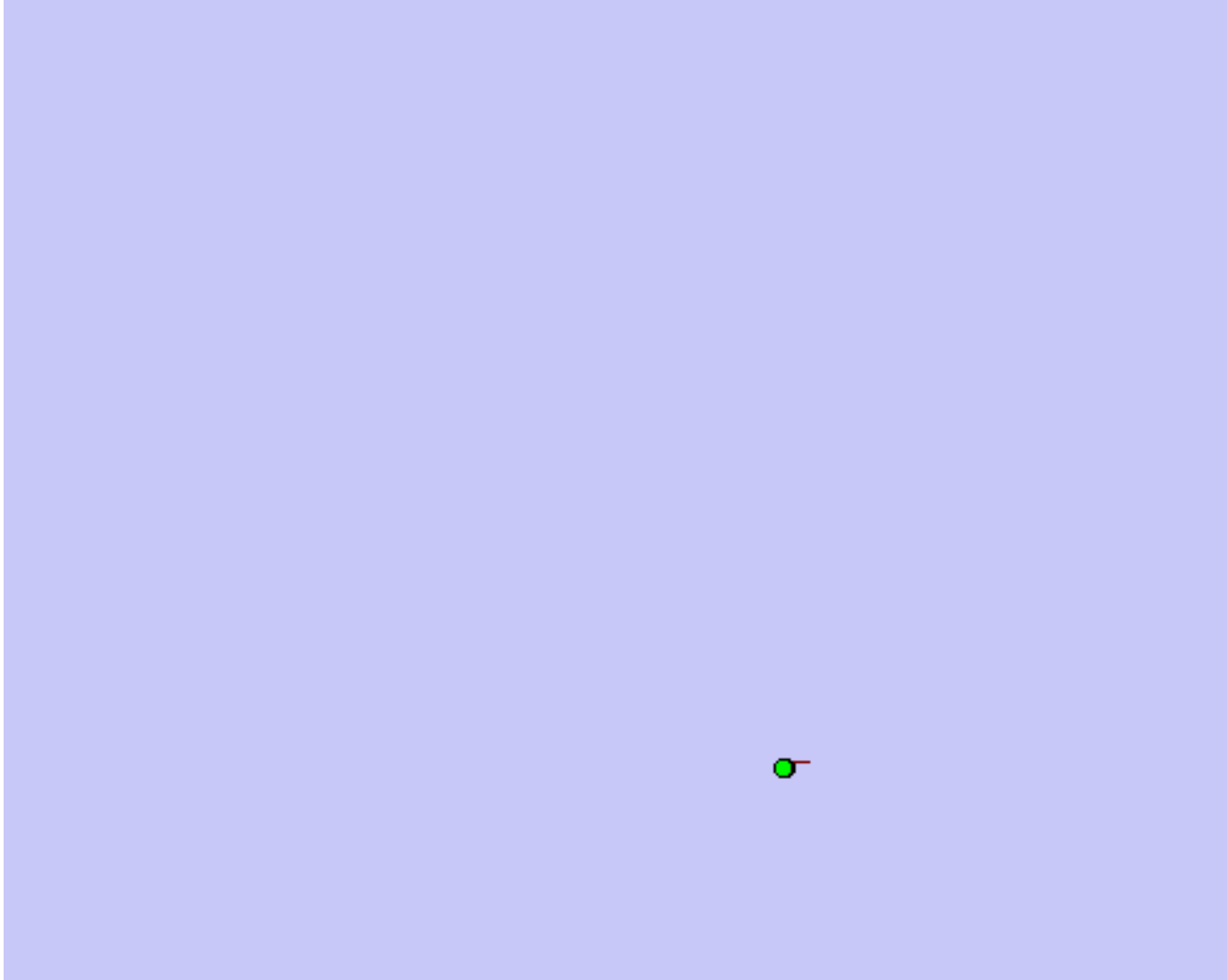
# Global localization using a laser range-finder

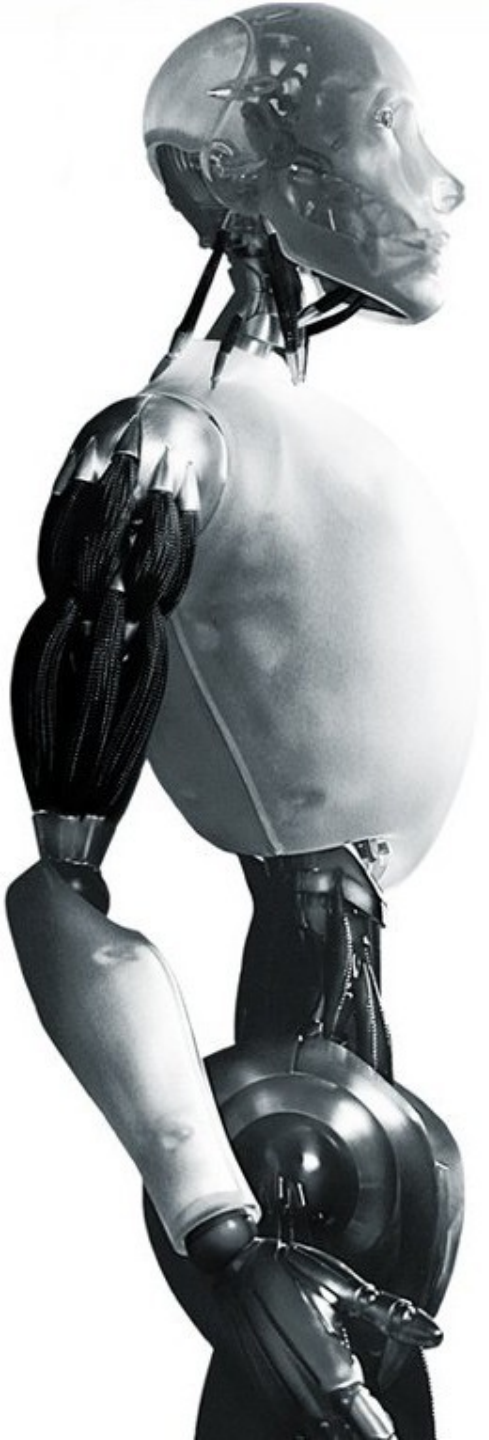
40000

# Global localization with sonar sensors

40000

# Fast-SLAM





# Robotics

Monte Carlo localization (Derivation)

TU Berlin

Oliver Brock



# Bayes' Rule

Definition of Conditional Probability

$$\mathbf{P}(A|B) = \frac{\mathbf{P}(A \cap B)}{\mathbf{P}(B)}$$

$$\mathbf{P}(B|A) = \frac{\mathbf{P}(B \cap A)}{\mathbf{P}(A)}$$

Multiplying both sides with denominator

$$\mathbf{P}(A \cap B) = \mathbf{P}(A|B) \mathbf{P}(B) \quad \mathbf{P}(B \cap A) = \mathbf{P}(B|A) \mathbf{P}(A)$$

Set intersection is commutative

$$\mathbf{P}(A \cap B) = \mathbf{P}(B \cap A)$$

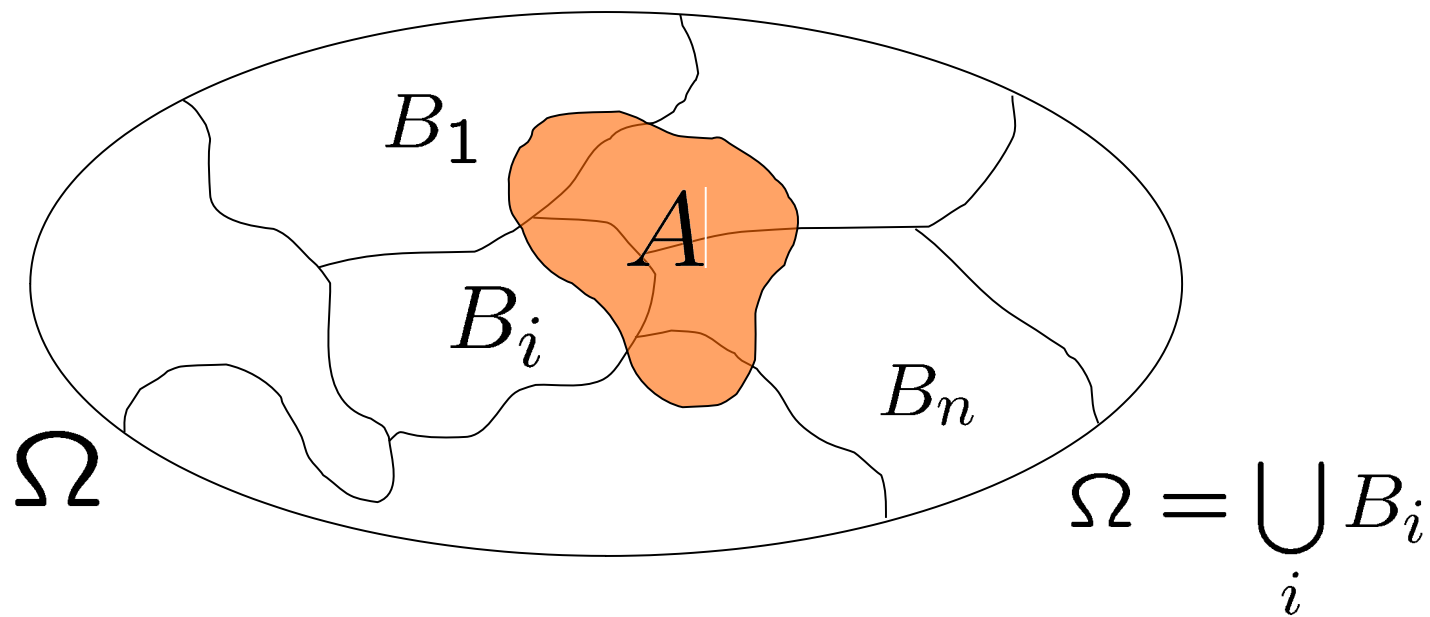
We equate the equations...

$$\mathbf{P}(B) \mathbf{P}(A|B) = \mathbf{P}(A) \mathbf{P}(B|A)$$

And divide by  $\mathbf{P}(B)$  to arrive at Bayes' formula

$$\mathbf{P}(A|B) = \frac{\mathbf{P}(A) \mathbf{P}(B|A)}{\mathbf{P}(B)}$$

# The Law of Total Probability



$$\mathbf{P}(A) = \sum_n \mathbf{P}(A \cap B_n)$$

# Terminology

$$b_t(s_t) = p(s_t \mid o_0, \dots, a_{t-1}, o_t, m)$$

$b_t(s_t)$  is the belief to be at time  $t$  in state  $s_t$

$o_t$  is the observation at time  $t$

$a_t$  is the action taken at time  $t$

$m$  is the map

# Derivation: Step 1

$$\begin{aligned} b_t(s_t) &= p(s_t \mid o_0, \dots, a_{t-1}, o_t, m) \\ &= \mu_t p(o_t \mid o_0, \dots, a_{t-1}, s_t, m) \cdot p(s_t \mid o_0, \dots, a_{t-1}, m) \end{aligned}$$

Using:

$$\mathbf{P}(A|B) = \frac{\mathbf{P}(A) \mathbf{P}(B|A)}{\mathbf{P}(B)}$$

# Derivation: Step 2

$$\begin{aligned} b_t(s_t) &= p(s_t \mid o_0, \dots, a_{t-1}, o_t, m) \\ &= \mu_t p(o_t \mid o_0, \dots, a_{t-1}, s_t, m) \cdot \\ &\quad p(s_t \mid o_0, \dots, a_{t-1}, m) \\ &= \mu_t p(o_t \mid s_t, m) \cdot p(s_t \mid o_0, \dots, a_{t-2}, o_{t-1}, m) \end{aligned}$$

Using the *Markov Property*: the observation  $o_t$  does only depend on the current state  $s_t$ , but not on any states before that.

# Derivation: Step 3

$$\begin{aligned} b_t(s_t) &= p(s_t \mid o_0, \dots, a_{t-1}, o_t, m) \\ &= \mu_t p(o_t \mid o_0, \dots, a_{t-1}, s_t, m) \cdot p(s_t \mid o_0, \dots, a_{t-1}, m) \\ &= \mu_t p(o_t \mid s_t, m) \cdot p(s_t \mid o_0, \dots, a_{t-2}, o_{t-1}, m) \\ &= \mu_t p(o_t \mid s_t, m) \cdot \\ &\quad \int p(s_t \mid o_0, \dots, a_{t-1}, s_{t-1}, m) p(s_{t-1} \mid o_0, \dots, a_{t-1}, m) ds_{t-1} \end{aligned}$$

Using:  $\mathbf{P}(A) = \sum_n \mathbf{P}(A \cap B_n)$

# Derivation: Step 4

$$\begin{aligned} b_t(s_t) &= p(s_t \mid o_0, \dots, a_{t-1}, o_t, m) \\ &= \mu_t p(o_t \mid o_0, \dots, a_{t-1}, s_t, m) \cdot p(s_t \mid o_0, \dots, a_{t-1}, m) \\ &= \mu_t p(o_t \mid s_t, m) \cdot p(s_t \mid o_0, \dots, a_{t-1}, m) \\ &= \mu_t p(o_t \mid s_t, m) \cdot \\ &\quad \int p(s_t \mid o_0, \dots, a_{t-1}, s_{t-1}, m) p(s_{t-1} \mid o_0, \dots, a_{t-2}, o_{t-1}, m) ds_{t-1} \\ &= \mu_t p(o_t \mid s_t, m) \cdot \\ &\quad \int p(s_t \mid a_{t-1}, s_{t-1}, m) p(s_{t-1} \mid o_0, \dots, o_{t-1}, m) ds_{t-1} \end{aligned}$$

Using the Markov Property once more.

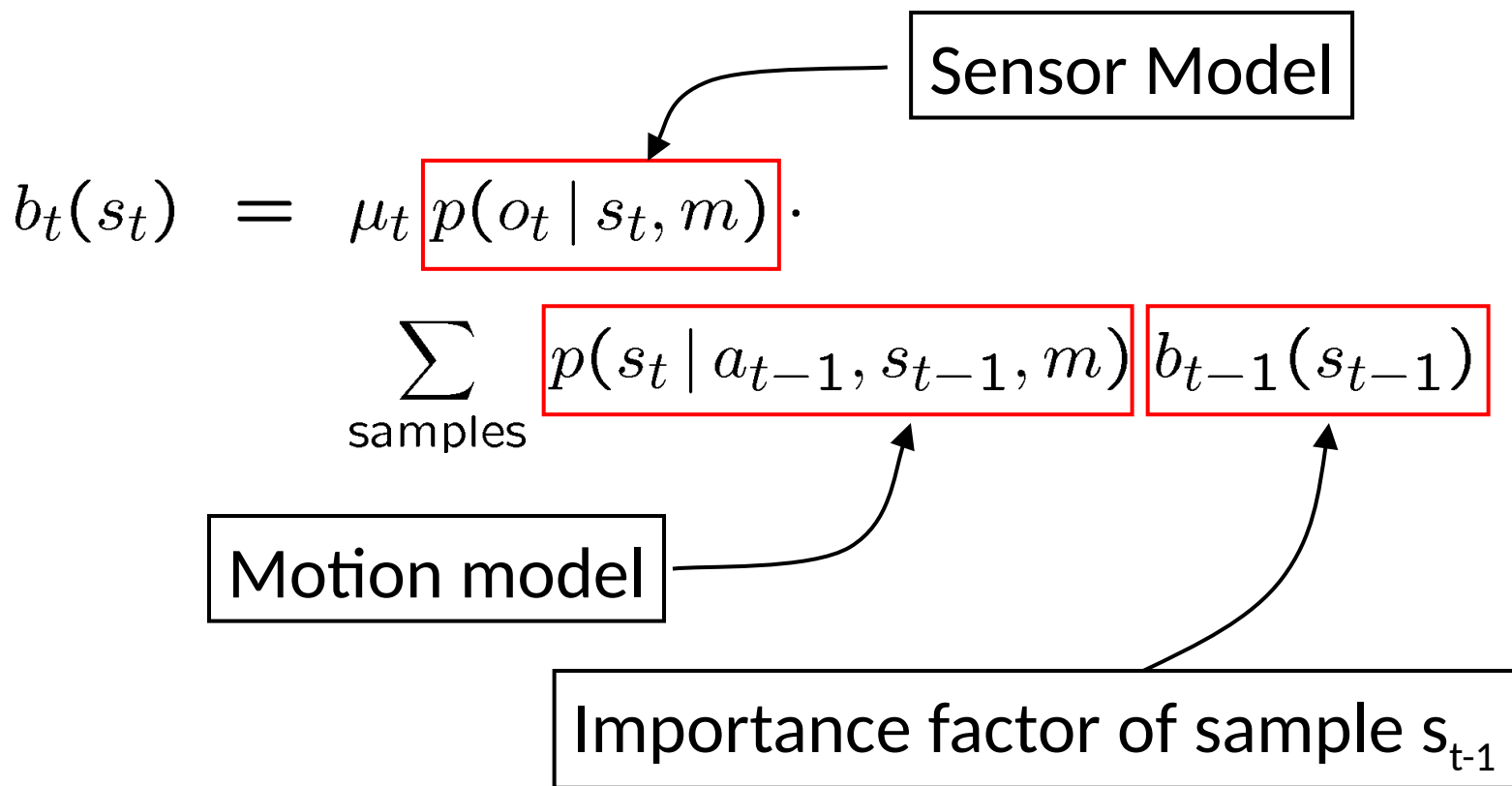
# Derivation: Step 5

$$\begin{aligned} b_t(s_t) &= p(s_t \mid o_0, \dots, a_{t-1}, o_t, m) \\ &= \mu_t p(o_t \mid o_0, \dots, a_{t-1}, s_t, m) \cdot p(s_t \mid o_0, \dots, a_{t-1}, m) \\ &= \mu_t p(o_t \mid s_t, m) \cdot p(s_t \mid o_0, \dots, a_{t-1}, m) \\ &= \mu_t p(o_t \mid s_t, m) \cdot \\ &\quad \int p(s_t \mid o_0, \dots, a_{t-2}, o_{t-1}, s_{t-1}, m) p(s_{t-1} \mid o_0, \dots, a_{t-1}, m) ds_{t-1} \\ &= \mu_t p(o_t \mid s_t, m) \cdot \\ &\quad \int p(s_t \mid a_{t-1}, s_{t-1}, m) p(s_{t-1} \mid o_0, \dots, o_{t-1}, m) ds_{t-1} \\ &= \mu_t p(o_t \mid s_t, m) \cdot \\ &\quad \int p(s_t \mid a_{t-1}, s_{t-1}, m) b_{t-1}(s_{t-1}) ds_{t-1} \end{aligned}$$



# Towards Implementation

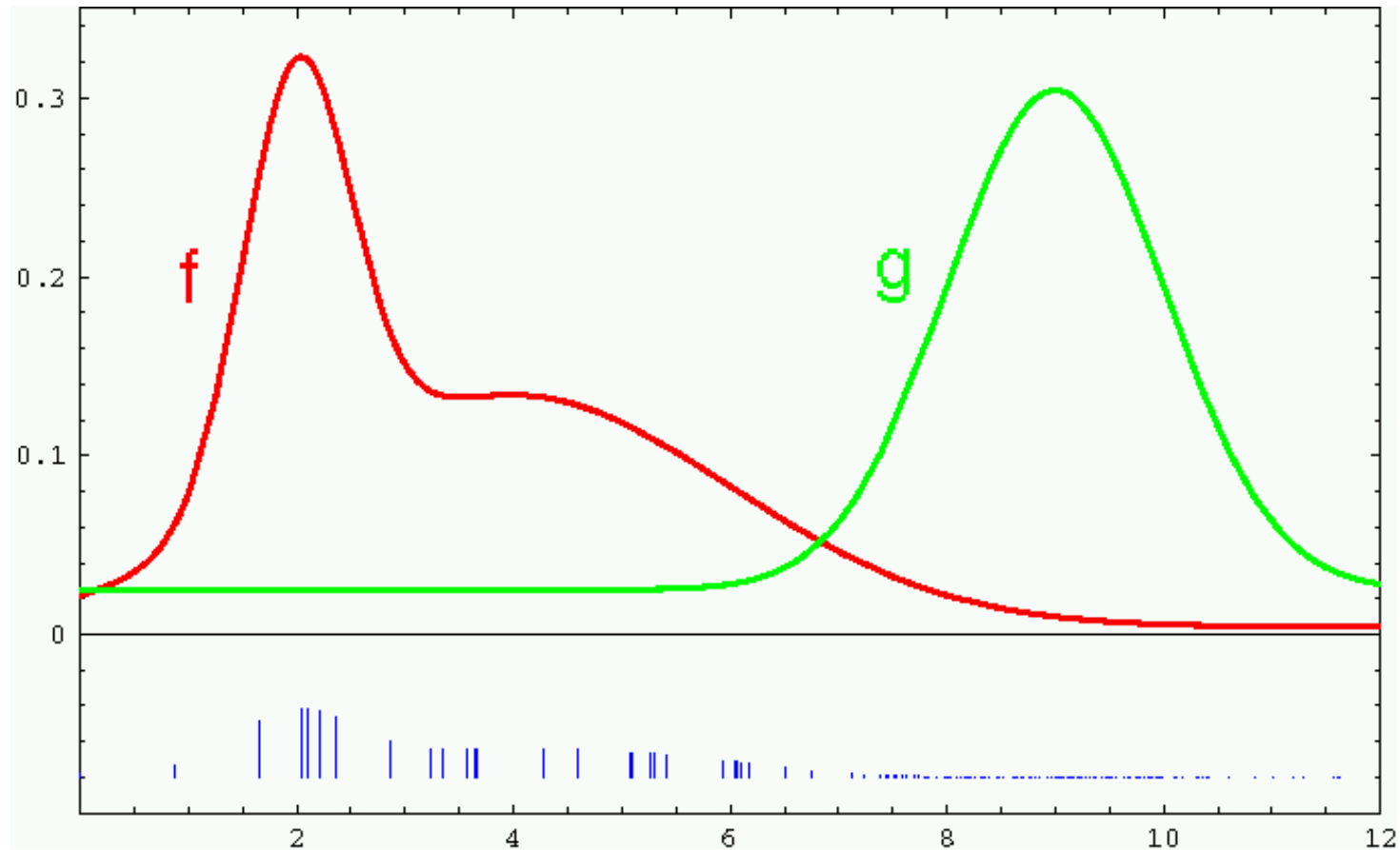
$$b_t(s_t) = \mu_t p(o_t | s_t, m) \cdot \int p(s_t | a_{t-1}, s_{t-1}, m) b_{t-1}(s_{t-1}) ds_{t-1}$$



# Particle Filter: one iteration

1. draw random sample  $s_{t-1}$  from  $b_{t-1}(s_{t-1})$  with
2. for  $s_{t-1}$  create  $s_t$  based on  $p(s_t \mid a_{t-1}, s_{t-1}, m)$
3. compute importance factor  $p(o_t \mid s_t, m)$
4. repeat 1-3 for  $n$  samples
5. normalize importance factors to sum to 1
6. Resample to get  $b_t$

# Key: Importance Sampling



**Weight samples:  $w = f/g$**

# Sampling for expected value of a function relative to a distribution

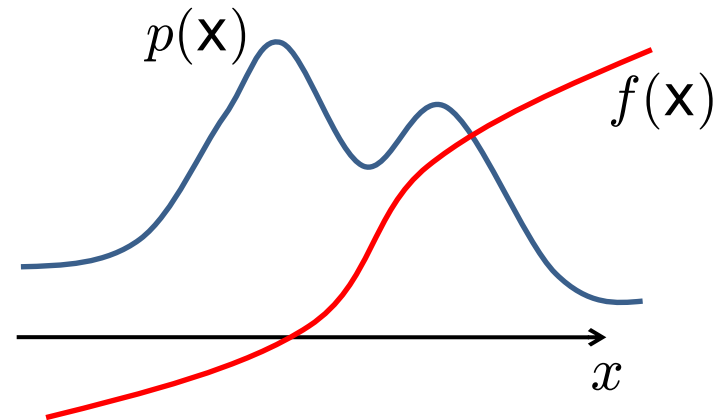
$$\mathbb{E}[f] = \int f(\mathbf{z})p(\mathbf{z})d\mathbf{z}$$

$$\hat{f} = \frac{1}{L} \sum_{l=1}^L f(\mathbf{z}^{(l)})$$

$\mathbf{z}^{(l)}$  are drawn from  $p(\mathbf{Z})$

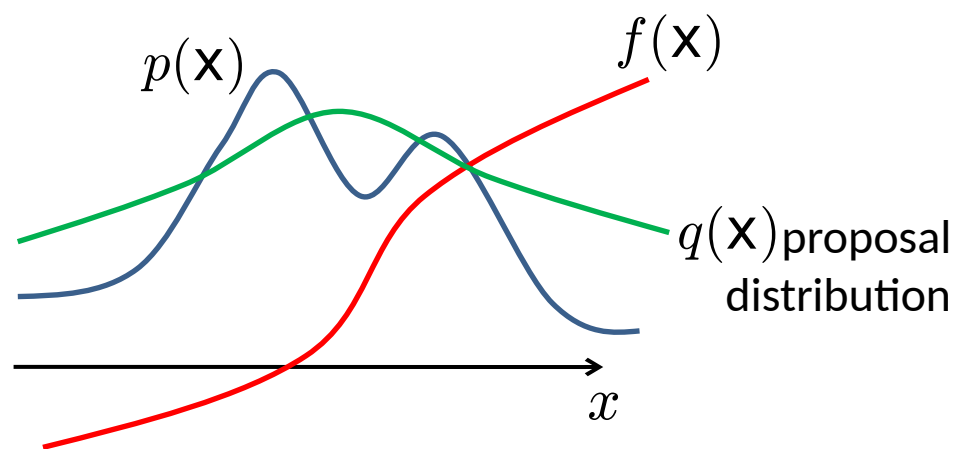
$$\mathbb{E}[f] \simeq \sum_{l=1}^L f(\mathbf{z}^{(l)})p(\mathbf{z}^{(l)})$$

$\mathbf{z}^{(l)}$  are drawn from regular grid



# Importance Sampling

$$\begin{aligned}\mathbb{E}[f] &= \int f(\mathbf{z})p(\mathbf{z})d\mathbf{z} \\ &= \int f(\mathbf{z})\frac{p(\mathbf{z})}{q(\mathbf{z})}q(\mathbf{z})d\mathbf{z} \\ &\approx \frac{1}{L} \sum_{l=1}^L \underbrace{\frac{p(\mathbf{z}^{(l)})}{q(\mathbf{z}^{(l)})}}_{\text{importance weight}} f(\mathbf{z}^{(l)})\end{aligned}$$



# Bayes Filter

Bayes Filter ( $b(s_{t-1}), a_{t-1}, o_t$ )

for all  $s_t$  do

*prediction*  $b'(s_t) = \int p(s_t | a_{t-1}, s_{t-1}) b(s_{t-1}) ds_{t-1}$

*measurement update*  $b(s_t) = \mu p(o_t | s_t) \cdot b'(s_t)$

end for

return  $b(s_t)$

# Nonparametric: Discrete Bayes

Discrete Bayes Filter ( $\{p_{k,t-1}\}, a_{t-1}, o_t$ )

for all  $k$  do

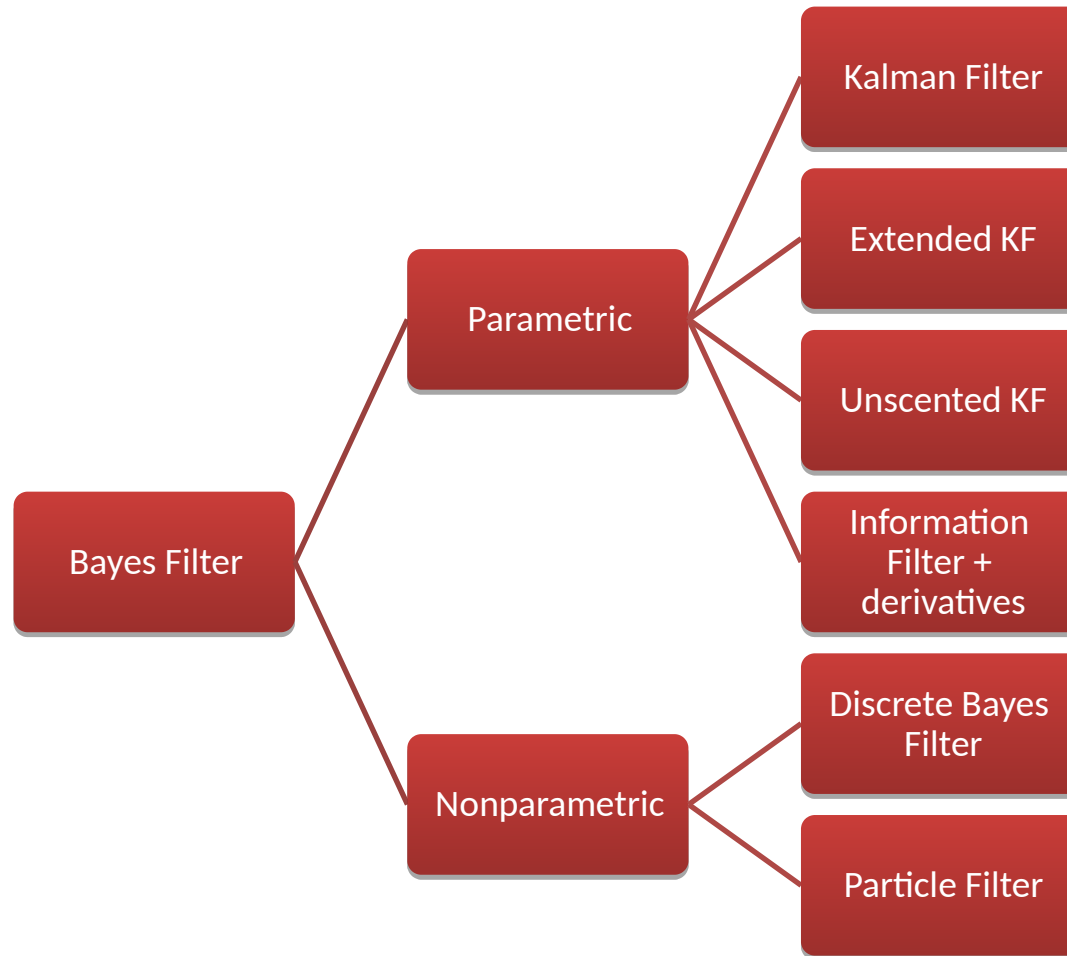
$$p'_{k,t} = \sum_i p(X_t = x_k \mid a_{t-1}, X_{t-1} = x_i) p_{i,t-1}$$

$$p_{k,t} = \mu p(o_t \mid X_t = x_k) \cdot p'_{k,t-1}$$

end for

return  $\{p_{k,t}\}$

# A family of methods





# Gaussian Bayesian Filters

- Kalman Filter

- linear update of states based on action

$$p(s_t | a_{t-1}, s_{t-1})$$

- linear sensor model

$$p(o_t | s_t)$$

- belief can be described by a normal distribution
- computationally efficient and elegant

# Extended Kalman Filter (EKF)

- state transition probability non required to be linear any more
- neither is the measurement probability
- linearization via Taylor expansion

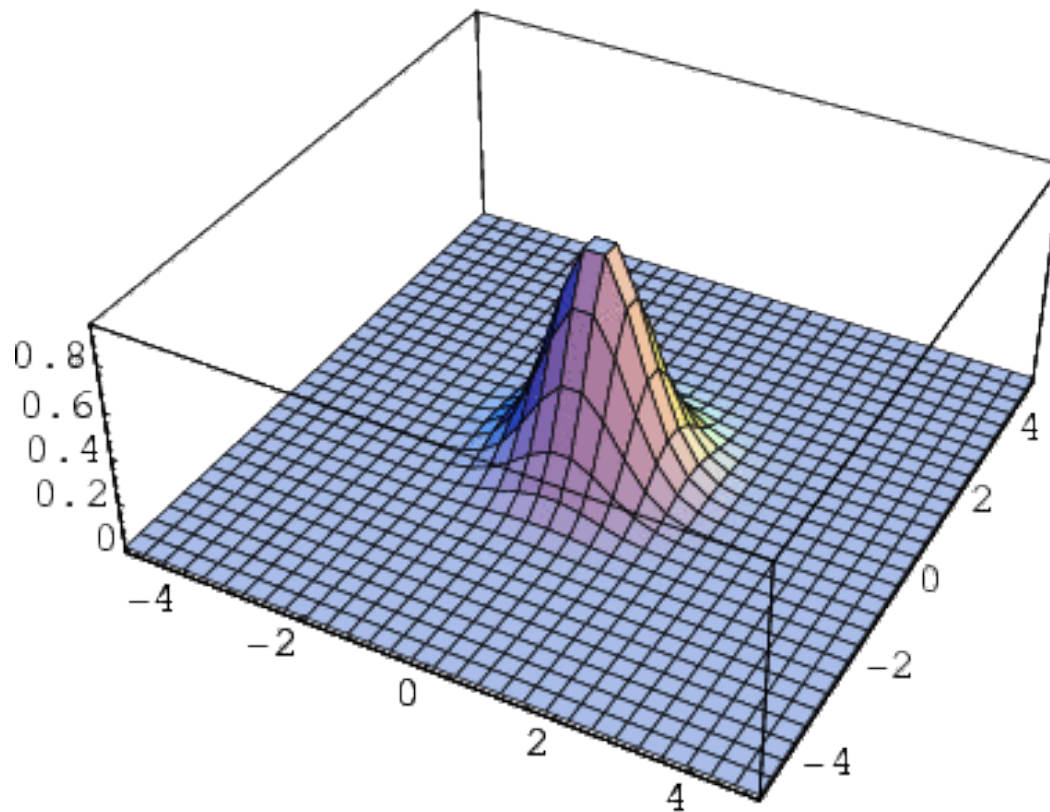
# Unscented Kalman Filter (UKF)

- linearization through linear regression

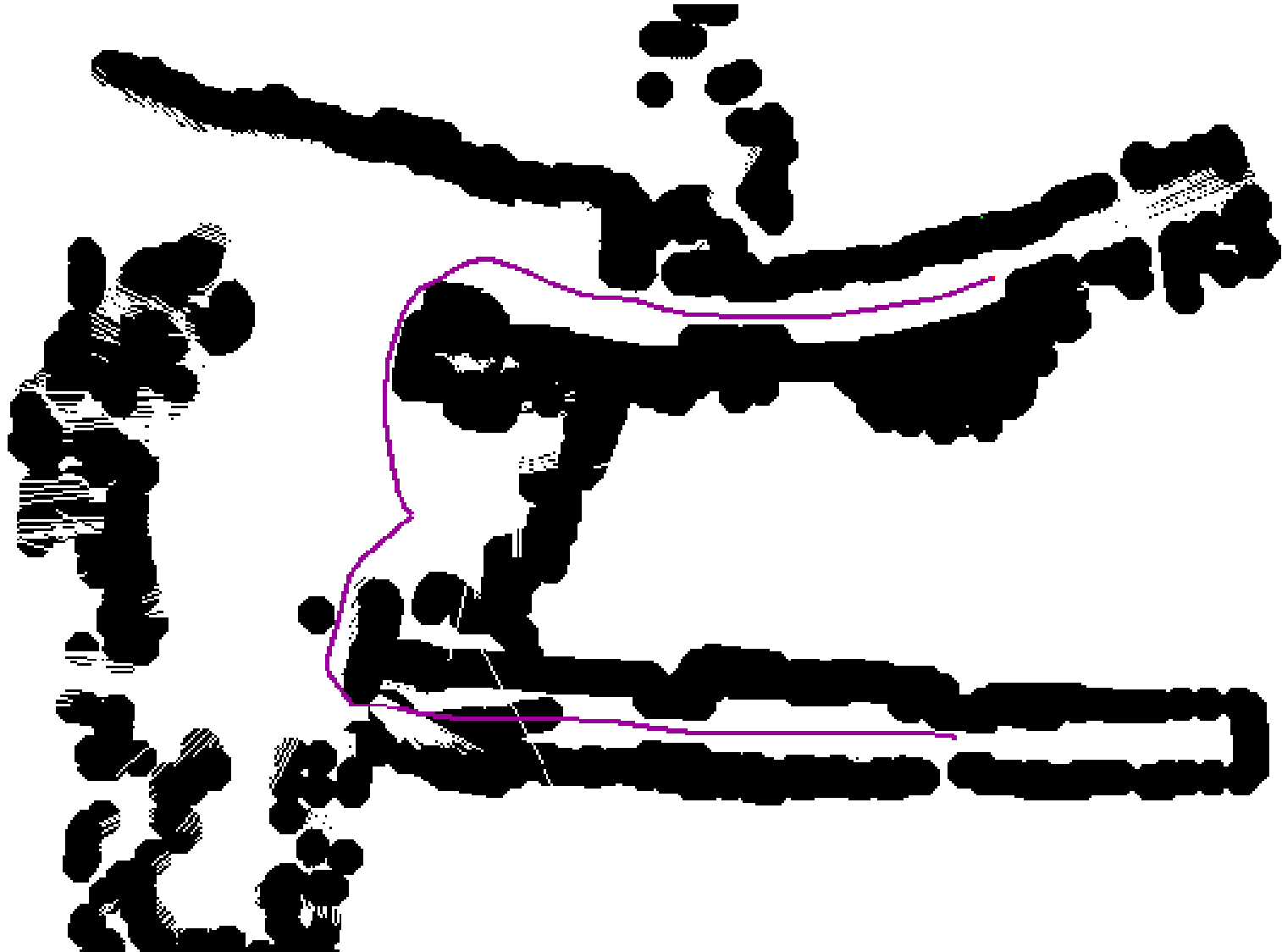
# Information Filter

- Dual of KF
- Also Extended Information Filter

# Histogram Filter



# Occupancy Grid

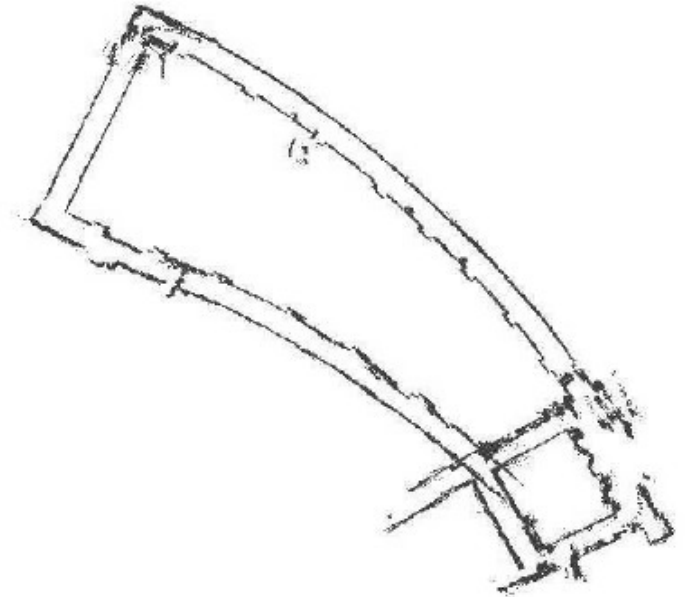


# Odometry Error

(a)

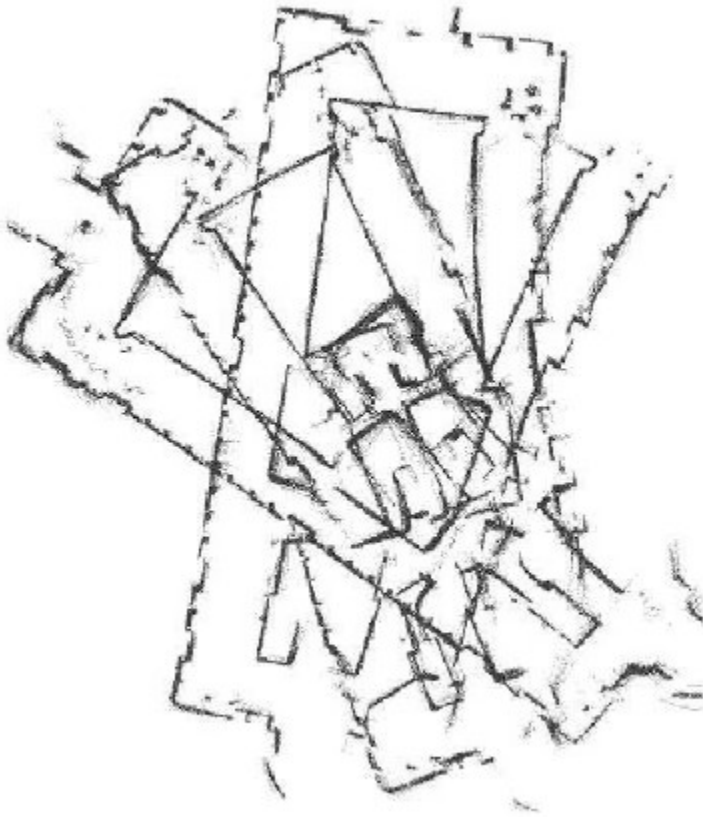


(b)

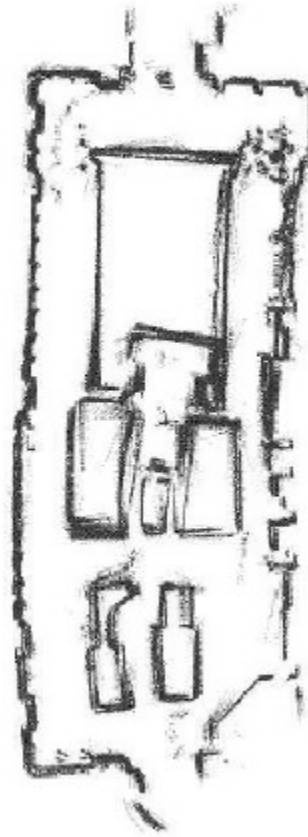


# What we can do in spite of it...

(a)

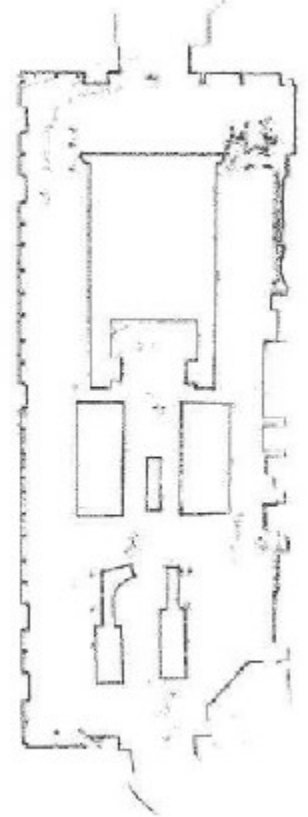


(b)



EM

(c)

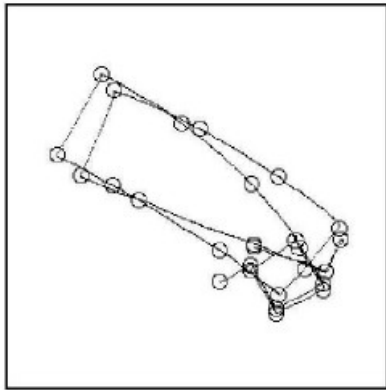


More advanced  
“EM”

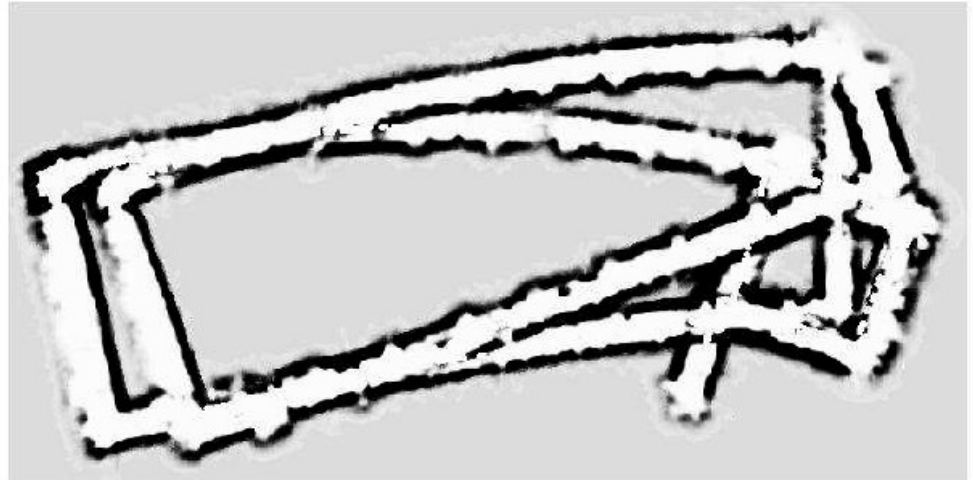


# Expectation Maximization (EM)

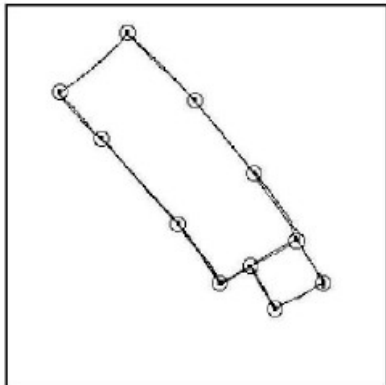
(a)



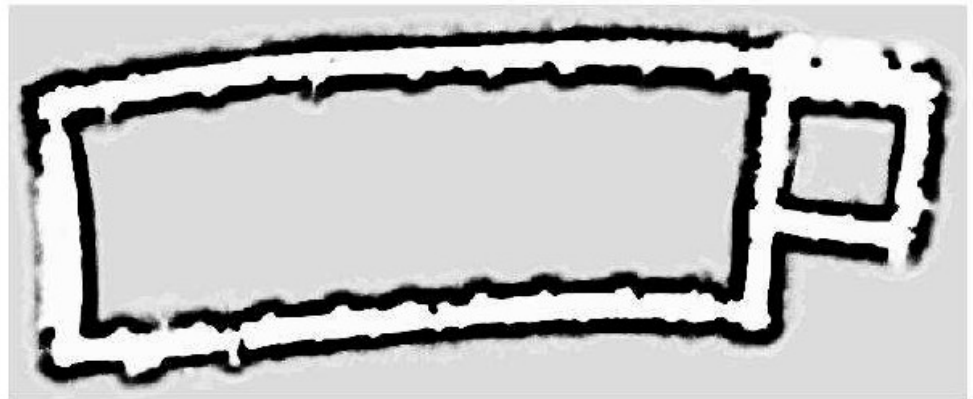
(b)



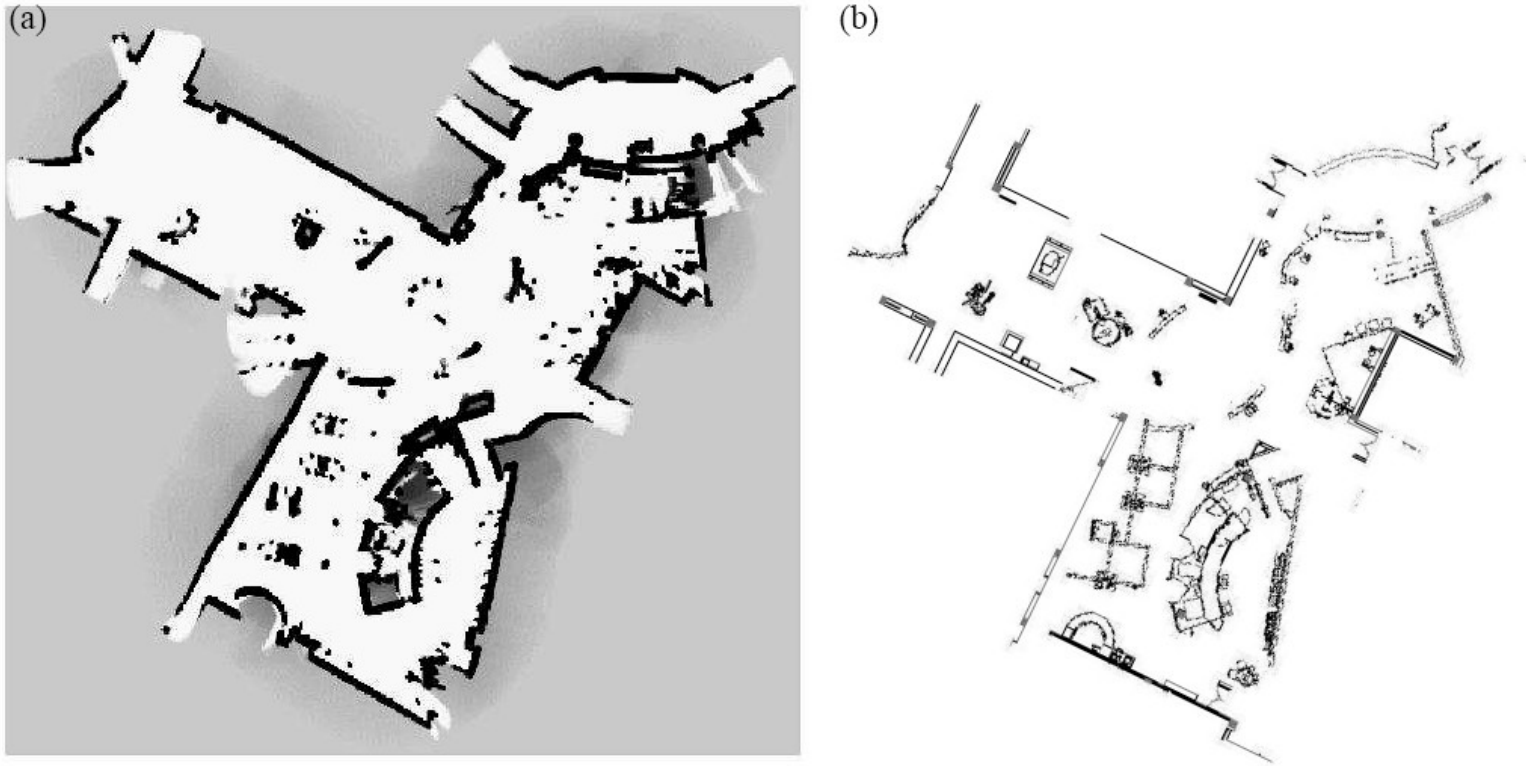
(c)



(d)



# Map and Blueprint



**Figure 9:** (a) Occupancy grid map and (b) architectural blueprint of a recently constructed building. The blueprint is less accurate than the map in several locations.

# SLAM

- Simultaneous Localization and Mapping
- Size of hypothesis space
- Chicken and egg problem

$$p(s_t, m \mid a_{1:t}, o_{1:t})$$

$$p(s_{1:t}, m \mid a_{1:t}, o_{1:t})$$