# TU Berlin Robotics WS2018/2019

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# Lab Assignment #1

Please upload your solution by **November 4th, 2018 at 23:59 pm**, using your ISIS account. Remember that this is a hard deadline, extensions impossible!

## **Preliminary**

Get the book "Introduction to Robotics" by John J. Craig (from the library, from your favorite book store...)! We will refer to this book throughout the next 3 assignments.

# A Calculations (30 points)

In this assignment you will derive the Denavit–Hartenberg (DH) parameters and compute the gravity vector of the RRR planar manipulator shown in Fig. 1, which corresponds to the 3-DOF mode of the Puma 560. The three joints in this mode correspond to the joints 2, 3, and 5 of the robot. Each link i has a mass  $m_i$ . Each center of mass (COM) is located at distance  $r_i$  in X-direction of frame i. The i-th joint angle is called  $q_i$ .

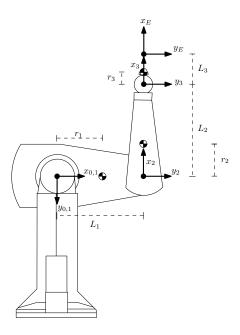


Figure 1: Puma RRR planar manipulator in zero configuration.

#### 1. [15 Points] Find the DH parameters for the 3-DOF RRR Puma

Use the frame assignment depicted in Fig. 1 to derive the DH parameters. The figure shows the zero configuration of the robot.

Hint: You can check your DH parameters by deriving the forward kinematics and plugging in sample configurations (e.g.  $q = [0\,0\,0]^T$  or  $q = [45-45\,45]^T$ ) in the resulting homogenous transformation and visualizing the end effector position.

i	$\alpha_{i-1}$	$a_{i-1}$	$d_i$	$\theta_i$
1				
2				
3				
4(E)				

Table 1: DH parameters for the 3-DoF RRR Puma

2. [15 Points] Compute the gravity vector  $\mathbf{G}(\mathbf{q_1}, \mathbf{q_2}, \mathbf{q_3}) = [???]^{\mathbf{T}}$  which estimates the torque  $(\frac{kg \cdot m^2}{s^2})$  caused by gravity at each joint.

# B Implementations (70 points)

Note: In this assignment, the robot should operate in 3-DOF mode. For this you have to select "3-DOF" from the drop-down menu in the simulator. (By default it starts in "6-DOF (quaternions)".) In the 3-DOF mode you can only access the joints 2, 3 and 5 as gv.q[0] gv.q[1] and gv.q[2] respectively. You can check the currently active DOF mode with gv.dof.

## 1. [10 Points] njmoveControl()

Implement a P-controller for the joints 2, 3 and 5 of the Puma in njmoveControl().

#### 2. [10 Points] Tune the controllers

Execute a 10° step in all three joint angles and manually adjust the position gains (kp) for the joints. Find values such that:

- $\bullet$   $q_{des}$  is reached as fast as possible
- there is no oscillation/overshoot in any of the values of q,
- the robot's torque limits are not exceeded

What kind of behaviors do you observe with different gains? Why are well tuned gains different for each joint?

**Note:** Do not hard code torque limiting, but instead tune the controller gains in a way that the torque limits are not exceeded. You will have to disable automatic torque limiting by the simulator (Settings tab—uncheck "torque limits") and compare the torque values you record with the Puma torque limits (see Table ??).

To test your controller select the njmove control mode in the first drop down box. You can then specify the desired joint configuration  $q_{des}$  in the fields next to it. Click "Start" to activate the controller.

Hint: You will not be able to achieve all three goals perfectly.

#### 3. [10 Points] Document Behavior

Now document the robot's behaviour for a step from  $q_{init} = [0^{\circ} 0^{\circ} 0^{\circ}]^{T}$  to  $q_{des} = [10^{\circ} 10^{\circ} 10^{\circ}]^{T}$ . Plot the desired angles qd, the actual joint angles q, and the applied torques  $\tau$ .

You can use the plotting feature of the simulator or any other plotting tool you like: Octave/Gnuplot, SciPy, Matlab, etc. For a well tuned controller, the resulting graph for q should look similar to Fig. 2.

**Note:** To record data in the simulator, set the simulator to 3-DOF and disable

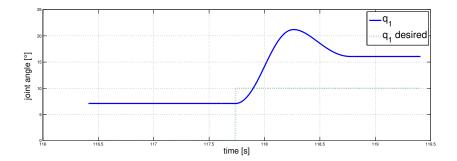


Figure 2: A well tuned P-controller step response

torque limiting (Settings tab $\rightarrow$ unceck "torque limits"). Select the *njmove* control mode in the first drop down box, set the angles to (0,0,0), and click on "Start". To begin the recording of data enter a filename, e.g. "data.mat", and click on "Start recording". Then select njmove control mode in the second drop down box, set the angles to  $(10^{\circ}, 10^{\circ}, 10^{\circ})$ , and click on "Start". Click on "Stop recording" once the robot has reached its goal. The resulting data file has the format: time q(1..n) dq(1..n) qd(1..n) tau(1..n) x(1..m) dx(1..m) xd(1..m).

### 4. [10 Points] Calculate the gravity vector in PreprocessControl()

Use the function you derived in "Calculations" to compute the effect of gravity on the links with the joint torques. Save the torques into the vector gv. G. The parameters for the actual geometry of the Puma robot are defined in param.h. Use these link parameters for your 3-DOF implementation:

- r1 = R2, r2 = 0.189738, r3 = R6
- l1 = L2, l2 = L3, l3 = L6,
- m1 = M2, m2 = M3 + M4 + M5, m3 = M6
- q = -9.81

### 5. [10 Points] floatControl()

Use the gravity vector function you computed to compensate the effect of gravity on the links in floatControl(). In *float* mode, the robot should keep its current pose and only move when an external force is applied.

To test your controller in gravity compensation, set the simulator to 3-DOF and start the float control mode. "Pull" on the robot in the visualization by dragging on the links with the mouse. It should move while you are pulling and stop when you let go.

**Important:** Your implementation **must** also work with the 6-DOF Puma so that it can be tested on the real Puma (test this in the simulator!).

#### 6. [10 Points] njgotoControl()

Implement a P-controller with gravity compensation in njgotoControl(). Plot the response to a  $10^{\circ}$  step in desired angles  $(q \text{ and } \tau)$ .

#### 7. [10 Points] jgotoControl()

Implement a PD-controller with gravity compensation in jgotoControl(). Now your controller should be able to make the 10° step without oscillation or overshoot.

Choose the kp and kv as high as possible (with respect to the torque limits). Plot the response to a  $10^{\circ}$  step in desired angles (q and  $\tau$ ).

Why can the gains kp now be higher compared to the P-controller?

## **Deliverables**

- The file containing the the control code: control.cpp (from controlDLL/)
  - Do not add, modify or upload any other source code files
- The controller **gains** for 3-DOF mode: **gains\_1.txt** (from the directory the simulator was called from, usually build/)
  - The file will only be created when you click on "Store gains" in the GUI
  - In gains\_1.txt the gains are saved for each controller separately. Save the set of gains for each of the controllers in this assignment. (njmoveControl(), njgotoControl())
  - Important: You must not hard-code the gains inside control.cpp; always
    use the appropriate global variables (gv.kp etc.) such that the gains can
    be stored in the file gains\_1.txt.
- one pdf file containing:
  - the solutions for the **Calculations** part
  - Text answers of the **Implementation** part
  - Figures illustrating the Controller behavior. All plots must have a legend and all axes must be labeled
  - A **table** listing for all **implementation tasks** which team member(s) implemented them (see explanation and template below).

#### Explanation and template for implementation table

- Every group member needs to be able to answer 'high level' questions about \*ALL\* tasks of the assignment.
  - We will check that during the presentations with general questions. Everyone needs to be able to answer these.
- For **implementation**, please **specify which team member** worked on which (sub-)task.
  - We will check that during the presentations with implementation specific questions.
  - You can split up implementation of (sub-)tasks. But over all, every one needs to contribute equally to the implementation. (Writing the report does \*not\* count as "contributing to the implementation".)

• Please use the following template in your submission:

Student Name	(A1)	(A2)	B1	B2	В3	B4	В6	В6	В7
Albert Albono			X	X				X	X
Betty Barlow			X		X	X	X	X	
Charlie Crockett				X					
Daisy Dolittle						X	X	X	

#### Note

Do not limit the torques in your control code and disable the torque limiting in the simulator (Settings tab  $\rightarrow$ "torque limits"). The maximum torque produced during the 10° step depends on the gains. Your controller should not produce torques higher then the maximum torque for the joints:

Joint:	1	2	3	4	5	6
$\tau_{max}$ :	97,6Nm	156,4Nm	89,4Nm	24,2Nm	20,1Nm	21,2Nm