



# Abhiraj Sagar

Unity Game Developer

## Skills

- **Unity/C#**

- Game Logics
- 2D & 3D Game Dev
- Clean, modular C# scripting
- Backend APIs Request
- Custom Editor Tools
- Game UI/UX
- Basic Animations
- Graphics & Environment

- **Blender**

- Basic Game Assets Modelling
- Texturing
- Basic Rigging

- **Web Development**

- HTML
- CSS
- JavaScript
- React
- Nodejs/Express
- MongoDB
- Firebase

## Education

- 12th Standard (2022 - 23)  
St. Xavier's College
- 10th Standard (2020 - 21)  
St. Xavier's College

## Contact Info

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Bareilly, Uttar Pradesh, India

## Work Experience

- Troak  
22nd Feb - 30 June
  - Made 70% of hyper-casual games for their platform
  - Implemented React-Integration in games to allow communication between app and games.