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SOFTWARE QUALITY MANAGEMENT

CSP587

Prof. Dennis Hood
Computer Science

Reading

- Reviews
- Reading
 - Ch. 5 – Reviews
- Objectives
 - Appreciate the value of reviews
 - Understand the variety of review processes which can be utilized to address the variety of software engineering work products
 - Examine the mechanisms of the different review processes with the goal of maximizing the effectiveness of each
 - Discuss the requirements of standards relevant to conducting reviews

Topics for Discussion

- State the objective of reviews in measurable terms.
- Explain why reviews cannot prove that a software system is perfect.
- Discuss the effectiveness and efficiency of different review approaches.
- Discuss the role of:
 - Discipline,
 - Management,
 - Culture,
 - Training, and
 - Tool support.



Week 6 Reviews

Checks and Balances

- Work products should be reviewed to discover defects
 - Work products come in many forms
 - So do defects
 - Undiscovered defects will be passed downstream
- Defect discovery is much more effective when the reviewer is independent of the production team
 - Why?
 - How do we achieve necessary independence while maintaining sufficient knowledge?

Review Objectives

- Direct objectives – related to the current project
 - Detect defects, including deviations from standards
 - Identify new risks
 - Obtain approval to move forward
- Indirect objectives – long-term team growth
 - Facilitate the exchange of professional knowledge regarding development
 - Data collection for future process improvement

The Nature of Informal Reviews

- No documented approach, and therefore wide variation in execution and effectiveness
- Lack of participant role definition
- Lack of objectives (e.g., fault detection rate)
- Lack of planning (often improvised)
- Lack of measurement (e.g., number and severity of defects)
- Lack of management oversight (or interest?)
- No checklist is used to identify defects

Inexpensive Options

- Personal Reviews
 - Do-it-yourself, but following structured process
 - Rely on personal past history (checklist)
 - Look for the root-cause of each defect
 - Requires personal discipline
- Desk-check reviews
 - Pass the item under review around for inspection
 - Rely on checklists targeting specific work products
 - More “eyes”, more objectivity ... variability?
 - Limited presence of “authority”
 - More focused on defect detection than approval
- Effectiveness
 - Easier to organize, not as bureaucratic, etc.
 - But may not be reliable enough to serve as a milestone gate

Formal Design Reviews

- Conducted at milestones requiring the completion of analysis or design products
- Participants
 - Independent, senior leader
 - Review team (primarily senior personnel)
- Approval decisions
 - Full, partial, or denial
- Document the outcome
 - Including responsibilities for required corrections
- Follow up

Expert Opinions

- Significantly independent
- Either external review or participation in internal reviews
- Beneficial when:
 - In-house expertise is absent or unavailable
 - Internal deadlock due to disagreement by senior personnel on significant issues

Review Standards

- ISO Work Product Reviews
 - Applicable to any life-cycle stage
 - Generic review process to be tailored to each situation
- Capability Maturity Model Integration (CMMI)
 - Verification process area
 - Assigned roles supported by training
- IEEE 1028 – Software Reviews and Audits
 - Voluntary, teams of participants
 - Defines what to do and how to do it
 - Results must be documented

IEEE 1028 Template

- Introduction – objectives and overview
- Roles and responsibilities
- Input – description of what will be reviewed
- Entry criteria – authorization and kickoff
- Procedures – description of key activities
- Exit criteria – definition of the “finish line”
- Output – minimum set of deliverables

Walk-Through

- Evaluate and create discussion of a work product
 - Discover defects
 - Improve the product
 - Consider alternatives
 - Evaluate conformance to standards
 - Evaluate usability and accessibility
- Benefits
 - Reduce the impact and correction cost of errors
 - Development process improvement
 - Improve the quality of the software product
 - Reduce development costs
 - Reduce maintenance costs

Inspection Review

- Developed at IBM (1970s)
 - Strives for early detection of defects
 - And to find defects missed by less-than-perfect testing ($< 100\%$ coverage)
 - Chaotic environment with 30% - 80% of development budget spent on rework
- Approach
 - Disciplined verification that work products adhere to standards / specifications, and that anomalies are assessed (root-cause improvement) and adjudicated (waivers)

Launch Reviews and Assessments

- Project Launch
 - Establish the start
 - Ensure everyone is on the “same page” (objectives, constraints, milestones, responsibilities, etc.)
 - Can be used to launch project phases as well
- Project Retrospectives
 - Analyze performance and capture lessons learned

Agile Meetings

- SCRUM – frequent, short meetings
 - What have you accomplished (relative to the to-do list) since we last met?
 - What obstacles are holding you up?
 - What will you accomplish by the next meeting?
- Goods and bads
 - Frequent interaction with accountability
 - Short (not an impediment), but frequent (adds up)
 - Intensive period of interactive inspection

Success Factors

- Factors that foster success
 - Visible management commitment
 - Positive culture
- Factors that adversely affect quality
 - Using reviews to evaluate employee performance
 - Ego (I'm too good to be reviewed)
 - Lack of preparation for sessions
 - Lack of training
 - Axe grinders (reviewers looking to get revenge)

As Compared to Software Testing

- Testing was traditionally applied late in the SDLC
- Common sense has moved it up
- Testing differs from reviews in that it involves exercising work products
 - Specialized testing team
 - Approved test procedures
 - Approved test cases
- Objectives
 - Direct
 - Discover defects and achieve acceptability
 - Indirect
 - Collect data