

**CS536 Science of Programming**  
**Fall 2024**  
**Assignment 3 Sample Solution Sketches**

1. (a)  $M(S, \sigma) = \{\{x = 2, y = 1\}, \{x = 3, y = 2\}, \{x = 0, y = 1\}, \{x = 3, y = 1\}\}$   
 (b) Here, I show the collection of states after each iteration.

$$\begin{aligned}
 & M(W, \sigma) \\
 &= M(W, \{\{x = 2, y = 1\}, \{x = 3, y = 2\}, \{x = 0, y = 1\}, \{x = 3, y = 1\}\}) \\
 &= M(W, \{\{x = 1, y = 1\}, \{x = 2, y = 2\}, \{x = 3, y = 3\}, \{x = 0, y = 1\}, \perp_d\}) \\
 &= M(W, \{\{x = 1, y = 1\}, \{x = 1, y = 2\}, \{x = 3, y = 3\}, \{x = 0, y = 1\}, \perp_d\}) \\
 &= \{\{x = 1, y = 1\}, \{x = 1, y = 2\}, \{x = 3, y = 3\}, \{x = 0, y = 1\}, \perp_d\}
 \end{aligned}$$

2.

$MAJORITY \equiv k_0 = 0; k_1 = 0;$   
**while**  $k_0 < n \wedge k_1 < n$  **do**  $J; k_0 := k_0 + 1; k_1 := k_1 + 1$  **od**;  
**if**  $k_1 = n \rightarrow major := 0 \square k_0 = n \rightarrow major := 1$  **fi**

Here,  $J \equiv \mathbf{do} \ b[k_0] = 1 \rightarrow k_0 := k_0 + 1 \square b[k_1] = 0 \rightarrow k_1 := k_1 + 1 \mathbf{od}$ .

After the deterministic while loop, we must have  $k_0 = n$  or  $k_1 = n$ , so there will not be any runtime error in the execution of the nondeterministic conditional statement. Actually, I think  $k_0$  and  $k_1$  cannot equal to  $n$  at the same time, so a deterministic conditional statement can be used here as well.

There are (should be?) other ways to implement this program. The key is to pair up one 0 and one 1 in each iteration without missing any possible pairs in one (or several) scan.

3. (a) False. A nondeterministic program can terminate in one state.  
 (b) False. if  $\sigma \not\models p$  then  $\sigma \models \{p\}S\{q\}$ .  
 (c) False. If  $\sigma \not\models_{tot} \{p\}S\{q\}$  then  $\sigma \models p$  and  $M(S, \sigma) \not\models q$ .  
 (d) False. If  $\sigma \not\models p$ , we have  $\sigma \models \{p\}S\{q\}$ ; then we do not know anything about  $M(S, \sigma)$ .  
 (e) True. If  $\sigma \not\models \{p\}S\{q\}$ , then  $\sigma \models p$  and  $M(S, \sigma) \not\models q$ , which implies that  $M(S, \sigma) \not\models q$  and thus  $\sigma \not\models_{tot} \{p\}S\{q\}$ .
4. (a) True, it follows the backward assignment rule immediately. Technically speaking, the backward assignment can create a partially correct triple, but in this question the statement and the post-condition are both “safe” (aka, they will not cause divergence or run-time error during evaluation), so the triple is totally correct as well.  
 (b) False. A witness can be  $\sigma = \{s = 0, k = 0\}$ . We have  $\sigma \models P(0, 0)$ , but  $M(s := s + 1, \sigma) = \{s = 1, k = 0\} \not\models P(0, 1)$ .

- (c) True. The precondition cannot be satisfied by any state.
- (d) True. The precondition logically implies  $P(k, s) \wedge P(k, s_0)$ . The program does not update  $s_0$ , so  $P(k, s_0)$  in the post-condition is still true.
- (e) True, using backward assignment we can get (both partial and totally) valid triples:  $\{P(k+1, s)\}k := k+1\{P(k, s)\}$  and  $\{P(k+1, s+1)\}s := s+1\{P(k+1, s)\}$ . Combine them using the sequence rule and we get:  $\{P(k+1, s+1)\}s := s+1; k := k+1\{P(k, s)\}$ .
5. (a)
  - When  $\sigma(x) = 0$ , the precondition is not satisfied so the triple is satisfied.
  - When  $\sigma(x) < 0$  or when  $\sigma(x)$  is odd,  $S$  will diverge; which is acceptable for partial correctness.
  - When  $\sigma(x) > 0$  and  $\sigma(x)$  is even,  $S$  will terminate with some state  $\tau$  with  $\tau(x) = 0$ , which does not satisfy the post-condition.
  - To sum up, for satisfaction under partial correctness, we have  $\sigma(x) \leq 0$  or  $\sigma(x) \% 2 = 1$ .
- (b) For total correctness,  $S$  has to terminate in  $\sigma$ ; so the only possible value for  $x$  in  $\sigma$  is 0.
6. (a) Yes. If  $\sigma \models p_1 \wedge p_2$ , then  $\sigma \models p_1$  and  $\sigma \models p_2$ . Then,  $M(S, \sigma) \models q_1$  and  $M(S, \sigma) \models q_2$ ; which logically implies that  $M(S, \sigma) \models q_1 \wedge q_2$  and then  $M(S, \sigma) \models q_1 \vee q_2$ . Thus,  $\sigma \models_{tot} \{p_1 \wedge p_2\}S\{q_1 \vee q_2\}$ .
- (b) No. If  $\sigma \models p_1 \vee p_2$ , then  $\sigma \models p_1$  or  $\sigma \models p_2$ .
  - If  $\sigma \models p_1$  and  $\sigma \models p_2$ , then  $M(S, \sigma) \models q_1$  and  $M(S, \sigma) \models q_2$ ; which logically implies that  $M(S, \sigma) \models q_1 \wedge q_2$ .
  - If  $\sigma \models p_1$  and  $\sigma \not\models p_2$ , then we only know  $M(S, \sigma) \models q_1$  and we do not have any information to decide whether  $M(S, \sigma) \models q_2$ . It is a similar case when  $\sigma \not\models p_1$  and  $\sigma \models p_2$ .
- (c) Yes. If  $\sigma \models p_1 \vee p_2$ , then  $\sigma \models p_1$  or  $\sigma \models p_2$ . Then,  $M(S, \sigma) \models q_1$  or  $M(S, \sigma) \models q_2$ ; which logically implies that  $M(S, \sigma) \models q_1 \vee q_2$ . Thus,  $\sigma \models_{tot} \{p_1 \vee p_2\}S\{q_1 \vee q_2\}$ .
7. (a) True. For any state  $\sigma$ , if  $\sigma \models p_1 \wedge p_2$ , then  $\sigma \models p_1$  and  $\sigma \models p_2$ . Then,  $M(S, \sigma) \models q_1$  and  $M(S, \sigma) \models q_2$ ; which logically implies that  $M(S, \sigma) \models q_1 \wedge q_2$ . Thus,  $\models \{p_1 \wedge p_2\}S\{q_1 \vee q_2\}$ .
- (b) True. The post-condition of the triple semantically equals to  $\neg q_1 \vee q_2$ , and  $q_2 \Rightarrow \neg q_1 \vee q_2$ . Since  $\models \{p_2\}S\{q_2\}$ , thus  $\models \{p_2\}S\{q_1 \rightarrow q_2\}$ .
- (c) True. The triple semantically equals to  $\{p_1 \vee p_2\}S\{q_1 \vee q_2\}$ . Using a proof similar to question 7(a) we can prove that this triple is valid under partial correctness.
8. (a) True. The validity of the triple follows from the definition of  $wp(S, q)$  immediately.
- (b) True. The definition of  $wp(S, q)$  implies  $\models_{tot} \{w\}S\{q\}$ , which also implies  $\models \{w\}S\{q\}$ . By strengthening the precondition from  $w$  to  $w \wedge q$ , we can get the valid triple in the question.
- (c) False. The definition of  $wp(S, q)$  logically implies that if  $\sigma \not\models wp(S, q)$ , then  $M(S, \sigma) \not\models q$ .

(d) True. It follows from  $\models_{tot} \{w\}S\{q\}$ .

(e) True. For any state  $\sigma \models \neg w$ ,  $M(S, \sigma)$  must be either a pseudo-state or a state satisfies  $\neg q$ . Thus, if  $\sigma \not\models w$  we can get  $\sigma \models \{\neg w\}S\{\neg q\}$ .

9. (a)

$$wlp(S, q) \equiv wlp(y := y \% x, \text{sqrt}(y) > x) \equiv \text{sqrt}(y \% x) > x$$

(b)

$$\begin{aligned} D(S) &\equiv D(y := y \% x) \Leftrightarrow x \neq 0 \\ D(wlp(S, q)) &\equiv D(\text{sqrt}(y \% x) > x) \Leftrightarrow y \% x \geq 0 \wedge x \neq 0 \end{aligned}$$

Thus,

$$\begin{aligned} wp(S, q) &\equiv (x \neq 0) \wedge (\text{sqrt}(y \% x) > x) \wedge (y \% x \geq 0 \wedge x \neq 0) \\ &\Leftrightarrow x \neq 0 \wedge \text{sqrt}(y \% x) > x \wedge y \% x \geq 0 \end{aligned}$$

10. (a)

$$\begin{aligned} wlp(S, q) &\equiv wlp(\mathbf{if} \ y \geq 0 \rightarrow x := y/x \ \square \ x \geq 0 \rightarrow x := x/y \ \mathbf{fi}, x < y < z) \\ &\equiv (y \geq 0 \rightarrow wlp(x := y/x, x < y < z)) \\ &\quad \wedge (x \geq 0 \rightarrow wlp(x := x/y, x < y < z)) \\ &\equiv (y \geq 0 \rightarrow y/x < y < z) \wedge (x \geq 0 \rightarrow x/y < y < z) \end{aligned}$$

(b)

$$\begin{aligned} D(S) &\equiv D(y \geq 0 \vee x \geq 0) \wedge (x \geq 0 \vee y \geq 0) \wedge (y \geq 0 \rightarrow D(x := y/x)) \\ &\quad \wedge (y < 0 \rightarrow D(x := x/y)) \\ &\Leftrightarrow (x \geq 0 \vee y \geq 0) \wedge (y \geq 0 \rightarrow x \neq 0) \wedge (x \geq 0 \rightarrow y \neq 0) \\ D(wlp(S, q)) &\equiv D((y \geq 0 \rightarrow y/x < y < z) \wedge (x \geq 0 \rightarrow x/y < y < z)) \\ &\Leftrightarrow x \neq 0 \wedge y \neq 0 \end{aligned}$$

Thus,

$$\begin{aligned} wp(S, q) &\equiv (x \geq 0 \vee y \geq 0) \wedge (y \geq 0 \rightarrow x \neq 0) \wedge (x \geq 0 \rightarrow y \neq 0) \\ &\quad (y \geq 0 \rightarrow y/x < y < z) \wedge (x \geq 0 \rightarrow x/y < y < z) \wedge (x \neq 0 \wedge y \neq 0) \end{aligned}$$