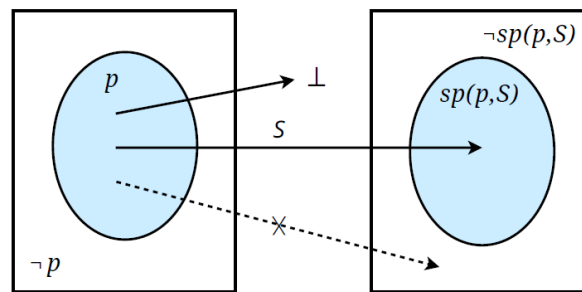


The Strongest Postcondition

- Given a precondition p and program S , the **strongest postcondition** of p and S , written as $sp(p, S)$ is (the predicate that stands for) the set of states we could terminate in if we run S starting in a state that satisfies p .
 - In symbols, using the language of states: $sp(p, S) = \{\tau \mid \tau \in M(S, \sigma) - \perp \text{ for some } \sigma \text{ where } \sigma \models p\}$, or equivalently $sp(p, S) = \bigcup_{\sigma \models p} (M(S, \sigma) - \perp)$ where $\sigma \models p$.
 - From the definition of the strongest postcondition we can see that $\models \{p\} S \{sp(p, S)\}$; in other words, this postcondition only guarantees a valid triple under partial correctness. The reason is easy to see: the precondition p is given, and there could be states satisfying p make program S diverge or create error.



- From the above figure, we can see:
 - If $\sigma \models p$, then for all $\tau \in M(S, \sigma)$, either $\tau = \perp$ or $\tau \models sp(p, S)$.
 - If $\sigma \not\models p$, we don't know anything interesting about $M(S, \sigma)$ and $sp(p, S)$.
1. Prove that $\models \{p\} S \{q\}$ **iff** $sp(p, S) \Rightarrow q$.
- It looks trivial, but our definition of $sp(p, S)$ didn't say anything about this postcondition the strongest. In this example, let us prove that $sp(p, S)$ is the strongest postcondition.
- \Leftarrow : By the definition of $sp(p, S)$, we have $\models \{p\} S \{sp(p, S)\}$. And since $sp(p, S) \Rightarrow q$, then $\models \{p\} S \{q\}$ (weakening the postcondition).
 - \Rightarrow : Let τ be a state such that $\tau \models sp(p, S)$. By the definition of $sp(p, S)$, there exists some $\sigma \models p$ such that $\tau \in M(S, \sigma) - \perp$. $\models \{p\} S \{q\}$ implies that $M(S, \sigma) - \perp \models q$, thus $\tau \models q$. To sum up, we get "if $\tau \models sp(p, S)$, then $\tau \models q$ ", which implies " $sp(p, S) \Rightarrow q$ ".



Calculate sp for Loop-free Programs

Like wlp , we can use some algorithm/rules to calculate $sp(p, S)$ textually.

- $sp(p, \text{skip}) \equiv p$.
- $sp(p, v := e) \equiv p[v_0 / v] \wedge v = e[v_0 / v]$, where v_0 is the aged v (in other words, the old value of v before executing $v := e$).
 - This is the forward assignment rule, so actually this rule can produce the strongest postcondition.
- $sp(p, S_1; S_2) \equiv sp(sp(p, S_1), S_2)$.

2. Calculate the following *sp*'s.

- a. $sp(x > y, x := x + k) \equiv (x > y)[x_0 / x] \wedge x = (x + k)[x_0 / x] \equiv x_0 > y \wedge x = x_0 + k$
- b. $sp(x_0 > y \wedge x = x_0 + k, y := y + k) \equiv x_0 > y_0 \wedge x = x_0 + k \wedge y = y_0 + k$
- c. $sp(x > y, x := x + k; y := y + k) \equiv x_0 > y_0 \wedge x = x_0 + k \wedge y = y_0 + k$ #Combine a. and b.
- o By losing x_0 and y_0 , we can slightly weaken the postcondition to $x > y$.
- d. $sp(x > f(x, y), x := x + 1; x := x + x)$
 - o $sp(x > f(x, y), x := x + 1) \equiv (x > f(x, y))[x_0 / x] \wedge x = (x + 1)[x_0 / x]$
 $\equiv x_0 > f(x_0, y) \wedge x = x_0 + 1$
 - o $sp(x > f(x, y), x := x + 1; x := x + x)$
 $\equiv sp(x_0 > f(x_0, y) \wedge x = x_0 + 1, x := x + x)$
 $\equiv (x_0 > f(x_0, y) \wedge x = x_0 + 1)[x_1 / x] \wedge x = (x + x)[x_1 / x]$
 $\equiv x_0 > f(x_0, y) \wedge x_1 = x_0 + 1 \wedge x = x_1 + x_1$

• Let us think about *sp* in a conditional statement with an example:

$sp(T, \text{ if } x \geq y + z \text{ then } x := x - 1 \text{ else } y := y + 2 \text{ fi}) \equiv ?$

Following intuition, it is quite straightforward to come up with the following solution:

- o When the if condition is true, we should have $sp(T \wedge x \geq y + z, x := x - 1) \equiv T \wedge x_0 \geq y + z \wedge x = x_0 - 1$.
- o When the if condition is false, we should have $sp(T \wedge x < y + z, y := y + 2) \equiv T \wedge x < y_0 + z \wedge y = y_0 + 2$.
- o The *sp* for the whole statement should be one of the above, thus:
 $"sp"(T, \text{ if } x \geq y + z \text{ then } x := x - 1 \text{ else } y := y + 2 \text{ fi})$
 $\equiv (T \wedge x_0 \geq y + z \wedge x = x_0 - 1) \vee (T \wedge x < y_0 + z \wedge y = y_0 + 2)$
- o Is this postcondition the strongest? No, it can be stronger since we didn't include that y is not updated in the true branch and x is not updated in the false branch. We can add this information by aging more variables.

• To calculate the *sp* for a conditional statement, we need to calculate some variable sets first:

- o $lhs(S)$ = the set of variables that appear as the *lhs* of assignments in statement S .
- o $rhs(S)$ = the set of variables that appear as the *rhs* of assignments in statement S .
- o $free(p)$ = the set of variables that are free in precondition p .
- o $aged(p, S) = lhs(S) \cap (rhs(S) \cup free(p))$ is the set of variables whose assignments cause aging.

• Let $IF \equiv \text{ if } B \text{ then } S_1 \text{ else } S_2 \text{ fi}$, and let $aged(p, IF) = \{x, y, \dots\}$. Then $sp(p, IF) \equiv sp(p_0 \wedge B, S_1) \vee sp(p_0 \wedge \neg B, S_2)$, where $p_0 = p \wedge x = x_0 \wedge y = y_0 \dots$

• Let $NF \equiv \text{ if } B_1 \rightarrow S_1 \square B_2 \rightarrow S_2 \text{ fi}$, and let $aged(p, NF) = \{x, y, \dots\}$. Then $sp(p, NF) \equiv sp(p_0 \wedge B_1, S_1) \vee sp(p_0 \wedge B_2, S_2)$, where $p_0 = p \wedge x = x_0 \wedge y = y_0 \dots$

3. Calculate $sp(T, \text{ if } x \geq y + z \text{ then } x := x - 1 \text{ else } y := y + 2 \text{ fi})$

- o Let $p \equiv T, S \equiv \text{ if } x \geq y + z \text{ then } x := x - 1 \text{ else } y := y + 2 \text{ fi}$
 - $lhs(S) = \{x, y\}$
 - $rhs(S) = \{x, y\}$

- $free(p) = \emptyset$
 - $aged(p, S) = \{x, y\}$
 - $sp(T \wedge x = x_0 \wedge y = y_0 \wedge x \geq y + z, x := x - 1)$
 $\equiv T \wedge x_0 = x_0 \wedge y = y_0 \wedge x_0 \geq y + z \wedge x = x_0 - 1$
 - $sp(T \wedge x = x_0 \wedge y = y_0 \wedge x < y + z, y := y + 2)$
 $\equiv T \wedge x = x_0 \wedge y_0 = y_0 \wedge x < y_0 + z \wedge y = y_0 + 2$
 - $sp(p, S)$
 $\equiv (T \wedge x_0 = x_0 \wedge y = y_0 \wedge x_0 \geq y + z \wedge x = x_0 - 1) \vee (T \wedge x = x_0 \wedge y_0 = y_0 \wedge x < y_0 + z \wedge y = y_0 + 2)$
 $\Leftrightarrow (y = y_0 \wedge x_0 \geq y + z \wedge x = x_0 - 1) \vee (x = x_0 \wedge x < y_0 + z \wedge y = y_0 + 2)$
4. Calculate $sp(p, S)$ where $p \equiv (x = y)$ and $S \equiv \text{if } y \geq 1 \rightarrow x := 1 \square y \leq 1 \rightarrow z := 0 \text{ fi.}$
- $lhs(S) \equiv \{x, z\}$
 - $rhs(S) \cup free(p) \equiv \{x, y\}$
 - $aged(p, S) \equiv \{x\}$
 - $sp(x = y \wedge x = x_0 \wedge y \geq 1, x := 1) \equiv x_0 = y \wedge x_0 = x_0 \wedge y \geq 1 \wedge x = 1$
 - $sp(x = y \wedge x = x_0 \wedge y \leq 1, z := 0) \equiv x = y \wedge x = x_0 \wedge y \leq 1 \wedge z = 0$
 - $sp(p, S) \equiv (x_0 = y \wedge x_0 = x_0 \wedge y \geq 1 \wedge x = 1) \vee (x = y \wedge x = x_0 \wedge y \leq 1 \wedge z = 0)$

Forward Assignment vs. Backward Assignment

- With backward assignment rule, we can get partially valid triple $\{q[e / v]\} v := e \{q\}$; and with forward assignment rule we get partially valid triple $\{p\} v := e \{p[v_0 / v] \wedge v = e[v_0 / v]\}$. What if we apply the “opposite” assignment rules on each of these two triples?
- First, let us calculate the $sp(q[e / v], v := e)$, where this precondition is calculated from the backward assignment rule.
 - $sp(q[e / v], v := e) \equiv q[e / v][v_0 / v] \wedge v = e[v_0 / v]$
 $\Leftrightarrow q[e[v_0 / v] / v] \wedge v = e[v_0 / v]$
 $\Rightarrow q[v / v]$
 $\Leftrightarrow q$
 - $sp(q[e / v], v := e) \Rightarrow q$. This implies that $\{q[e / v]\} v := e \{q\}$ is a valid triple under partial correctness. Note that, we don't have $sp(q[e / v], v := e) \Leftrightarrow q$.
- Then, let us calculate the $wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v])$, where this postcondition is calculated from the forward assignment rule.
 - $wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v]) \equiv (p[v_0 / v] \wedge v = e[v_0 / v])[e / v]$
 $\equiv p[v_0 / v] \wedge e = e[v_0 / v]$
 - $p \wedge v = v_0 \Leftrightarrow p \wedge T \wedge v = v_0$
 $\Leftrightarrow p \wedge e = e \wedge v = v_0$
 $\Leftrightarrow p[v / v] \wedge e = e[v / v] \wedge v = v_0$
 $\Rightarrow p[v_0 / v] \wedge e = e[v_0 / v]$
 $\equiv wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v])$

- $(p \wedge v = v_0) \Rightarrow wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v])$. This implies that $\{p\} v := e \{p[v_0 / v] \wedge v = e[v_0 / v]\}$ is a valid triple under partial correctness. Note that, we don't have $(p \wedge v = v_0) \Leftrightarrow wlp(v := e, p[v_0 / v] \wedge v = e[v_0 / v])$.
- Here we showed that these two assignment rules can derive from each other: these two rules are equally strong, if one can create a partial valid triple then the other can also create a partially valid triple. We didn't find anything interesting between *sp* and *wlp* in general.