

Lecture - 13

- * Recap:
- Blocking statement (=)
 - Non-blocking statement (<=)

* Example: 8:1 MUX using behavioral style

```
module &mux_8to1 (in, sel, out);
```

```
    input [7:0] in;
```

```
    input [2:0] sel;
```

```
    output reg out;
```

```
    always @(*)
```

```
    begin
```

```
        case (sel)
```

```
            3'b000: out = in[0];
```

```
            3'b001: out = in[1];
```

```
            3'b010: out = in[2];
```

```
            3'b011: out = in[3];
```

```
            3'b100: out = in[4];
```

```
            3'b101: out = in[5];
```

```
            3'b110: out = in[6];
```

```
            3'b111: out = in[7];
```

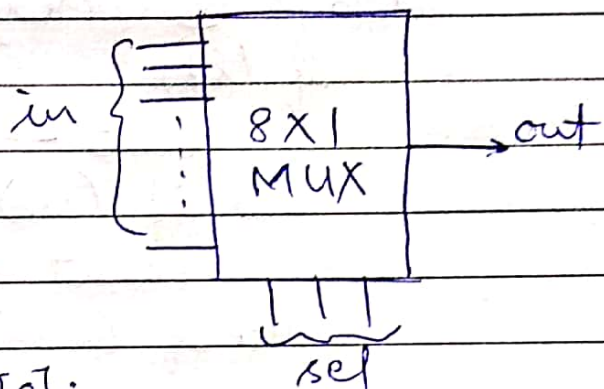
```
            default: out = 1'bX;
```

```
        endcase
```

```
    end
```

```
end
```

```
endmodule
```



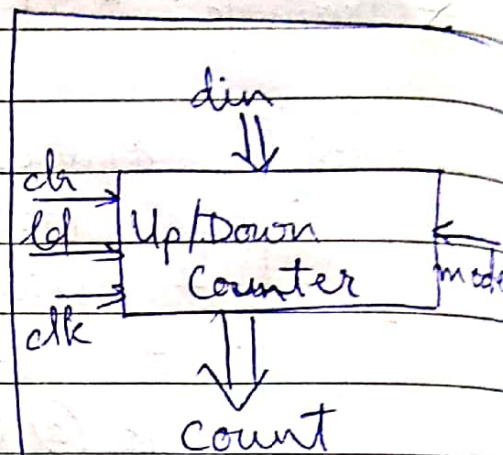
→ if sel = xzx, this takes care

* Example: Synchronous UP/DOWN Counter

```

module counter(mode, clr, ld, din, clk, count);
    input mode, clr, ld, clk;
    input [7:0] din;
    output reg[0:7] count;
    always @(posedge clk)
        if (ld)
            count <= din;
        else if (clr)
            count <= 0;
        else if (mode)
            count <= count + 1;
        else
            count <= count - 1;
endmodule

```



* Example: An N bit counter

```

module counter(clear, clock, count);
    parameter N = 8;
    input clear, clock;
    output reg[0:N] count;
    always @(negedge clock)
        if (clear)
            count <= 0;
        else
            count <= count + 1;
endmodule

```