Abhiroop Sikand

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EDUCATION

Bachelor of Engineering, Specializing in Software Engineering - Big Data

2022-2026

York University - Academic Excellence Scholarship (95%+)

• Courses: Data Structures & Algorithms, Advanced Object-Oriented Programming, Database Systems, Software Development, Embedded Systems, Operating Systems, Digital Logic Design, Probability & Statistics

PROJECTS

Restaurant Reviewer App:

- Led a team to design an end-to-end application using Java, projected to increase restaurant visibility by 45%.
- Developed and implemented an optimized SQL database architecture with 38% faster response times
- Created effective user interface illustrating proficiency in front-end design.
- Built features for user interaction, review management, filters, food logs, and gamification elements.

Chrome Extension – Article Summarizer:

- Designed a software tool using JavaScript and HTML/CSS to summarize articles, reducing reading time by 60-70%
- Integrated API to quickly extract key information from lengthy articles, enhancing efficiency and comprehension.

Weather App: abhiroop-sikand.github.io/Weather-App/

- Designed and built a user-friendly weather application using JavaScript and HTML/CSS, allowing users to access real-time weather forecasts with 90% reliability.
- Showcase technical skills and understanding of **web development** by successfully creating and launching a functional platform.

Self-Watering Plant System:

• Developed an automated system built with **MATLAB** to measure soil moisture levels and hydrate plants when levels fall below a threshold, generally boosting plant health by **30%**.

Autonomous Vehicle:

- Created a robotic system using C++ featuring path following and obstacle avoidance with 96% accuracy.
- Programmed microcontroller and ultrasonic/IR sensors to optimize the embedded systems algorithms.

Space Invaders:

• Using expertise in **software/game development** to successfully build a Space Invaders-style game in Java with comprehensive user interface features and high-score functionality.

Pokémon Battle Simulator:

• Exhibited OOP skills in Java by designing and implementing a feature-rich animated game with an intuitive user interface and an efficient high-score tracking system.

TECHNICAL SKILLS

Programming Languages: Java, Python, C, C++, C#, HTML/CSS, MATLAB, JavaScript, SQL, RISC-V, Verilog, Event-B **Tools & Frameworks:** AWS, Git, CMD, Maven, Arduino, Quartus, Rodin, Microsoft Suit, Google Workspace

LEADERSHIP EXPERIENCE

Lassonde Engineering Society: Academic Committee

June 2023 - Present

- Member of the Academic Committee responsible for addressing issues across various faculties while identifying and discussing academic concerns within the university.
- Collaborating with committee members to plan and host diverse initiatives resulting in fostering academic engagement and problem-solving skills.

SARIT - Micro mobility by YorkU: Representative

January-March 2024

• Develop a comprehensive understanding of features and research being conducted on the vehicle, to communicate the technical aspects of the SARIT and the significance of the research being conducted.