EditDistance.java

```
1  package DynamicProgramming;
2
3  // Code taken from: https://github.com/TheAlgorithms/Java/blob/master/src/main/java/com/thealgorithms/dyn
4
5  /**
6   * @author SUBHAM SANGHAI
7   */
8
9  public class EditDistance {
10
11     public int minDistance(String word1, String word2) {
12         int len1 = word1.length();
13         int len2 = word2.length();
14         // len1+1, len2+1, because finally return dp[len1][len2]
15 2       int[][] dp = new int[len1 + 1][len2 + 1];
16         /* If second string is empty, the only option is to
17     insert all characters of first string into second*/
18 2       for (int i = 0; i <= len1; i++) {
19             dp[i][0] = i;
20         }
21         /* If first string is empty, the only option is to
22     insert all characters of second string into first*/
23 2       for (int j = 0; j <= len2; j++) {
24             dp[0][j] = j;
25         }
26         // iterate though, and check last char
27 2       for (int i = 0; i < len1; i++) {
28             char c1 = word1.charAt(i);
29 2           for (int j = 0; j < len2; j++) {
30                 char c2 = word2.charAt(j);
31                 // if last two chars equal
32 1               if (c1 == c2) {
33                     // update dp value for +1 length
34 2                   dp[i + 1][j + 1] = dp[i][j];
35                 } else {
36                     /* if two characters are different ,
37           then take the minimum of the various operations(i.e insertion,removal,substitution)*/
38 1                   int replace = dp[i][j] + 1;
39 2                   int insert = dp[i][j + 1] + 1;
40 2                   int delete = dp[i + 1][j] + 1;
41
42 2                   int min = replace > insert ? insert : replace;
43 2                   min = delete > min ? min : delete;
44 2                   dp[i + 1][j + 1] = min;
45                 }
46             }
47         }
48         /* return the final answer , after traversing through both the strings*/
49 1       return dp[len1][len2];
50     }
51 }
```

Mutations

15	1. Replaced integer addition with subtraction → KILLED 2. Replaced integer addition with subtraction → KILLED
18	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
23	1. changed conditional boundary → SURVIVED 2. negated conditional → KILLED
27	1. negated conditional → KILLED 2. changed conditional boundary → KILLED
29	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
32	1. negated conditional → KILLED
34	1. Replaced integer addition with subtraction → KILLED 2. Replaced integer addition with subtraction → KILLED
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42	1. changed conditional boundary → SURVIVED 2. negated conditional → KILLED
43	1. changed conditional boundary → SURVIVED

	2. negated conditional → KILLED
44	1. Replaced integer addition with subtraction → KILLED 2. Replaced integer addition with subtraction → KILLED
49	1. replaced int return with 0 for DynamicProgramming/EditDistance::minDistance → KILLED

Active mutators

- CONDITIONALS_BOUNDARY
- EMPTY_RETURNS
- FALSE_RETURNS
- INCREMENTS
- INVERT_NEGS
- MATH
- NEGATE_CONDITIONALS
- NULL_RETURNS
- PRIMITIVE_RETURNS
- TRUE_RETURNS
- VOID_METHOD_CALLS

Tests examined

- DynamicProgramming.EditDistanceTest.testMinDistance(DynamicProgramming.EditDistanceTest) (0 ms)

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