WordSearch.java

```
1
       package Trie;
       import java.util.ArrayList;
3
4
       import java.util.HashSet;
5
       import java.util.List;
6
       import java.util.Set;
7
8
       class WordSearch {
9
                Set<String> result = null;
10
                char [] [] board = null;
11
                Trie1 trie = null;
12
                public List<String> findWords(char[][] board, String[] words) {
13
                        this.board = board;
14
                        result = new HashSet<>();
15
                        // Build Trie1 on words
16
                        trie = new Trie1();
17 1
                        for(String word: words) trie.add(word);
18
                        19
20
                         // Start recursion calls on each character in the board which contains entry in the root of the trie.
21 2
                        for(int i=0;i<this.board.length;i++) {</pre>
22 2
                                 for(int j=0; j<this.board[i].length; j++) {</pre>
23 2
                                        if(trie.root.array[this.board[i][j] - 'a'] != null) {
24 2
                                                 findWords(i, j, trie.root.array[this.board[i][j] - 'a'], new HashSet<String>());
25
26
                                 }
27
28 1
                         return new ArrayList<>(result);
29
                }
30
31
32
                void findWords(int i, int j, TrieNode curr, Set<String> visited) {
                        if(curr.value != null) {
33 1
34
                                 result.add(curr.value);
35
36
                        visited.add(i+"#"+j);
37
                        TrieNode temp = null;
38
39
                                   Conditional statements prunes invalid branches.
40
41 7
                        if(i>0 \&\& (temp=curr.array[board[i-1][j] -'a']) != null \&\& !visited.contains((i-1)+"#"+j)) \{ (i-1)+"#"+j \} \} 
42 2
                                 findWords(i-1, j, temp, visited);
43
                        }
44
45 <u>7</u>
                        if(j>0 \&\& (temp=curr.array[board[i][j-1] -'a']) \mathrel{!=} null \&\& !visited.contains(i+"\#"+(j-1))) \in A(i) = A(i) + A(
46 2
                                 findWords(i, j-1, temp, visited);
47
48
498
                          if(i < board.length-1 \&\& (temp=curr.array[board[i+1][j] -'a']) != null \&\& !visited.contains(""+(i+1)+"#"+j)) \{ (i < board.length-1 & (temp=curr.array[board[i+1][j] -'a']) != null \&\& !visited.contains(""+(i+1)+"#"+j)) \} 
50 2
                                 findWords(i+1, j, temp, visited);
51
52
                         if(j < board[i].length-1 \&\& (temp=curr.array[board[i][j+1] -'a']) \; != \; null \&\& \; !visited.contains(i+"#"+(j+1))) \; \{ temp=curr.array[board[i][j+1] -'a'] \} 
538
54 2
                                 findWords(i, j+1, temp, visited);
55
                        visited.remove(i+"#"+j);
56
57
58
59
       }
60
       class TrieNode {
61
62
                TrieNode [] array;
63
                String value;
64
                TrieNode() {
65
                        array = new TrieNode[26];
66
67
       }
68
       class Trie1{
69
70
                TrieNode root;
71
                Trie1() {
72
                        root = new TrieNode();
73
74
                void add(String word) {
75
76
                        TrieNode temp=root;
77 2
                         for(int i=0;i<word.length();i++) {</pre>
                                 char ch=word.charAt(i);
78
79 2
                                 if(temp.array[ch-'a'] == null) {
80 1
                                         temp.array[ch-'a']= new TrieNode();
81 1
                                         temp = temp.array[ch-'a'];
                                 } else {
```

temp=temp.array[ch-'a'];

83 1

```
84
85
86
                                          temp.value=word;
87
88
             }
              Mutations
             1. removed call to Trie/Trie1::add → KILLED
<u>17</u>
             1. changed conditional boundary
2. negated conditional
                                                                                                                                   → KILLED
21
                        negated conditional → KILLED
                        negated conditional
                                                                                                    → KILLED
22
                        changed conditional boundary
                                                                                                                                → KILLED
             1. negated conditional \rightarrow KILLED 2. Replaced integer subtraction with addition \rightarrow KILLED
23

    removed call to Trie/WordSearch::findWords → KILLED
    Replaced integer subtraction with addition → KILLED

<u>24</u>
             1. replaced return value with Collections.emptyList for Trie/WordSearch::findWords \rightarrow KILLED
33
             1. negated conditional \rightarrow KILLED
                       Replaced integer subtraction with addition → KILLED Replaced integer subtraction with addition → NO_COVERAGE changed conditional boundary → KILLED negated conditional → KILLED Replaced integer subtraction with addition → SURVIVED negated conditional → KILLED negated conditional → KILLED negated conditional → NO_COVERAGE
41

    Replaced integer subtraction with addition → NO_COVERAGE
    removed call to Trie/WordSearch::findWords → NO_COVERAGE

42
                       negated conditional → KILLED
negated conditional → KILLED
changed conditional boundary
negated conditional → KILLED
                                                                                                                                  → KILLED
45
                        Replaced integer subtraction with addition → KILLED Replaced integer subtraction with addition → KILLED Replaced integer subtraction with addition → KILLED

    Replaced integer subtraction with addition → KILLED
    removed call to Trie/WordSearch::findWords → KILLED

46
                     Replaced integer addition with subtraction → KILLED negated conditional → KILLED Replaced integer addition with subtraction → KILLED Replaced integer addition with subtraction → KILLED Replaced integer subtraction with addition → SURVIVED Replaced integer subtraction with addition → KILLED changed conditional boundary → SURVIVED negated conditional → KILLED negated conditional → KILLED regated conditional regated 

    removed call to Trie/WordSearch::findWords → KILLED
    Replaced integer addition with subtraction → KILLED

50
                     Replaced integer addition with subtraction → KILLED

negated conditional → KILLED

negated conditional → KILLED

negated conditional → KILLED

Replaced integer subtraction with addition → KILLED

Replaced integer subtraction with addition → KILLED

changed conditional boundary → KILLED

Replaced integer addition with subtraction → SURVIVED

Replaced integer addition with subtraction → KILLED
<u>53</u>

    Replaced integer addition with subtraction → KILLED
    removed call to Trie/WordSearch::findWords → KILLED

54
                        negated conditional → KILLED
77
                        changed conditional boundary → KILLED
                       Replaced integer subtraction with addition \rightarrow KILLED negated conditional \rightarrow KILLED
79
80
             1. Replaced integer subtraction with addition → KILLED
             1. Replaced integer subtraction with addition \rightarrow KILLED
             1. Replaced integer subtraction with addition → NO_COVERAGE
```

Active mutators

- CONDITIONALS_BOUNDARY EMPTY_RETURNS FALSE_RETURNS

- INCREMENTS INVERT_NEGS
- MATH
- NEGATE_CONDITIONALS NULL_RETURNS
- PRIMITIVE_RETURNS TRUE_RETURNS
- VOID_METHOD_CALLS

Tests examined

Trie.WordSearchTest.main(Trie.WordSearchTest) (9 ms)

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