

## ShortestPathBinaryMatrix.java

```

1  package Graph;
2
3  import java.util.Arrays;
4  import java.util.LinkedList;
5  import java.util.Queue;
6
7  class tuple{
8      int a;
9      int b;
10     int c;
11     tuple(int _a,int _b,int _c){
12         this.a = _a;
13         this.b = _b;
14         this.c = _c;
15     }
16 }
17 public class ShortestPathBinaryMatrix {
18     public int shortestPathBinaryMatrix(int[][] grid) {
19         int n = grid.length;
20         int m = grid[0].length;
21         if(grid[0][0] != 0 || grid[n-1][n-1] != 0) return -1;
22         if(n-1 == 0) return 1;
23         int[][] dis = new int[n][m];
24         Queue<tuple> queue = new LinkedList<>();
25         for(int[] i:dis){
26             Arrays.fill(i,(int)1e9);
27         }
28         dis[0][0] = 1;
29         queue.add(new tuple(1,0,0));
30         int[] dr = {0,1,-1,0,1,-1,1,-1};
31         int[] dc = {1,0,0,-1,1,1,-1,-1};
32         while(!queue.isEmpty()){
33             tuple it = queue.poll();
34             int d = it.a;
35             int r = it.b;
36             int c = it.c;
37             for(int i=0; i<8; i++){
38                 int nrow = r + dr[i];
39                 int ncol = c + dc[i];
40                 if(nrow >=0 && nrow <n && ncol >=0 && ncol < m && grid[nrow][ncol] == 0 && d+1 < dis[nrow][ncol]){
41                     dis[nrow][ncol] = 1 + d;
42                     if(nrow == n-1 && ncol == n-1) return d + 1;
43                     queue.add(new tuple(d+1,nrow,ncol));
44                 }
45             }
46         }
47         return -1;
48     }
49 }

```

### Mutations

```

21  1. Replaced integer subtraction with addition → KILLED
    2. negated conditional → KILLED
    3. negated conditional → KILLED
    4. Replaced integer subtraction with addition → KILLED
    5. replaced int return with 0 for Graph/ShortestPathBinaryMatrix::shortestPathBinaryMatrix → KILLED
22  1. replaced int return with 0 for Graph/ShortestPathBinaryMatrix::shortestPathBinaryMatrix → NO_COVERAGE
    2. Replaced integer subtraction with addition → SURVIVED
    3. negated conditional → KILLED
26  1. removed call to java/util/Arrays::fill → KILLED
32  1. negated conditional → KILLED
37  1. changed conditional boundary → KILLED
    2. negated conditional → KILLED
38  1. Replaced integer addition with subtraction → SURVIVED
39  1. Replaced integer addition with subtraction → SURVIVED
    1. negated conditional → KILLED
    2. negated conditional → KILLED
    3. changed conditional boundary → SURVIVED
    4. changed conditional boundary → SURVIVED
    5. negated conditional → KILLED
    6. negated conditional → KILLED
40  7. changed conditional boundary → SURVIVED
    8. Replaced integer addition with subtraction → SURVIVED
    9. changed conditional boundary → KILLED
    10. changed conditional boundary → KILLED
    11. negated conditional → KILLED
    12. negated conditional → KILLED
41  1. Replaced integer addition with subtraction → SURVIVED
42  1. Replaced integer subtraction with addition → KILLED
    2. negated conditional → KILLED
    3. Replaced integer subtraction with addition → KILLED
    4. Replaced integer addition with subtraction → KILLED

```

|                    |  |
|--------------------|--|
|                    | 5. negated conditional → KILLED  |
|                    | 6. replaced int return with 0 for Graph/ShortestPathBinaryMatrix::shortestPathBinaryMatrix → KILLED      |
| <a href="#">43</a> | 1. Replaced integer addition with subtraction → KILLED   |
| <a href="#">47</a> | 1. replaced int return with 0 for Graph/ShortestPathBinaryMatrix::shortestPathBinaryMatrix → NO_COVERAGE |

## Active mutators

- CONDITIONALS\_BOUNDARY
- EMPTY\_RETURNS
- FALSE\_RETURNS
- INCREMENTS
- INVERT\_NEGS
- MATH
- NEGATE\_CONDITIONALS
- NULL\_RETURNS
- PRIMITIVE\_RETURNS
- TRUE\_RETURNS
- VOID\_METHOD\_CALLS

## Tests examined

- Graph.ShortestPathBinaryMatrixTest.testShortestPathBinaryMatrix(Graph.ShortestPathBinaryMatrixTest) (0 ms)

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