

# ImplementTrie.java

```
1  package Trie;
2
3  class Node {
4      Node links[] = new Node[26];
5      int cntEndWith = 0;
6      int cntPrefix = 0;
7
8      public Node() {
9      }
10
11     boolean containsKey(char ch) {
12 3      return (links[ch - 'a'] != null);
13     }
14     Node get(char ch) {
15 2      return links[ch-'a'];
16     }
17     void put(char ch, Node node) {
18 1      links[ch-'a'] = node;
19     }
20
21     void increaseEnd() {
22 1      cntEndWith++;
23     }
24     void increasePrefix() {
25 1      cntPrefix++;
26     }
27     void deleteEnd() {
28 1      cntEndWith--;
29     }
30     void reducePrefix() {
31 1      cntPrefix--;
32     }
33     int getEnd() {
34 1      return cntEndWith;
35     }
36     int getPrefix() {
37 1      return cntPrefix;
38     }
39 };
40 public class ImplementTrie {
41
42
43
44     private Node root;
45
46     //Initialize your data structure here
47
48     ImplementTrie() {
49         root = new Node();
50     }
51
52
53     //Inserts a word into the trie
```

```
54
55     public void insert(String word) {
56         Node node = root;
57         for(int i = 0;i<word.length();i++) {
58             if(!node.containsKey(word.charAt(i))) {
59                 node.put(word.charAt(i), new Node());
60             }
61             node = node.get(word.charAt(i));
62             node.increasePrefix();
63         }
64         node.increaseEnd();
65     }
66
67
68     public int countWordsEqualTo(String word) {
69         Node node = root;
70         for(int i = 0;i<word.length();i++) {
71             if(node.containsKey(word.charAt(i))) {
72                 node = node.get(word.charAt(i));
73             }
74             else {
75                 return 0;
76             }
77         }
78         return node.getEnd();
79     }
80
81     public int countWordsStartingWith(String word) {
82         Node node = root;
83         for(int i = 0;i<word.length();i++) {
84             if(node.containsKey(word.charAt(i))) {
85                 node = node.get(word.charAt(i));
86             }
87             else {
88                 return 0;
89             }
90         }
91         return node.getPrefix();
92     }
93
94     public void erase(String word) {
95         Node node = root;
96         for(int i = 0;i<word.length();i++) {
97             if(node.containsKey(word.charAt(i))) {
98                 node = node.get(word.charAt(i));
99                 node.reducePrefix();
100             }
101             else {
102                 return;
103             }
104         }
105         node.deleteEnd();
106     }
107 }
```

## Mutations

<a href="#">12</a>	1. negated conditional → KILLED 2. Replaced integer subtraction with addition → KILLED 3. replaced boolean return with true for Trie/Node::containsKey → KILLED
<a href="#">15</a>	1. Replaced integer subtraction with addition → KILLED 2. replaced return value with null for Trie/Node::get → KILLED
<a href="#">18</a>	1. Replaced integer subtraction with addition → KILLED
<a href="#">22</a>	1. Replaced integer addition with subtraction → KILLED
<a href="#">25</a>	1. Replaced integer addition with subtraction → KILLED
<a href="#">28</a>	1. Replaced integer subtraction with addition → KILLED
<a href="#">31</a>	1. Replaced integer subtraction with addition → SURVIVED
<a href="#">34</a>	1. replaced int return with 0 for Trie/Node::getEnd → KILLED
<a href="#">37</a>	1. replaced int return with 0 for Trie/Node::getPrefix → KILLED
<a href="#">57</a>	1. negated conditional → KILLED 2. changed conditional boundary → KILLED
<a href="#">58</a>	1. negated conditional → KILLED
<a href="#">59</a>	1. removed call to Trie/Node::put → KILLED
<a href="#">62</a>	1. removed call to Trie/Node::increasePrefix → KILLED
<a href="#">64</a>	1. removed call to Trie/Node::increaseEnd → KILLED
<a href="#">70</a>	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
<a href="#">71</a>	1. negated conditional → KILLED
<a href="#">78</a>	1. replaced int return with 0 for Trie/ImplementTrie::countWordsEqualTo → KILLED
<a href="#">83</a>	1. changed conditional boundary → KILLED 2. negated conditional → KILLED
<a href="#">84</a>	1. negated conditional → KILLED
<a href="#">91</a>	1. replaced int return with 0 for Trie/ImplementTrie::countWordsStartingWith → KILLED
<a href="#">96</a>	1. negated conditional → KILLED 2. changed conditional boundary → KILLED
<a href="#">97</a>	1. negated conditional → KILLED
<a href="#">99</a>	1. removed call to Trie/Node::reducePrefix → SURVIVED
<a href="#">105</a>	1. removed call to Trie/Node::deleteEnd → KILLED

## Active mutators

- CONDITIONALS\_BOUNDARY
- EMPTY\_RETURNS
- FALSE\_RETURNS
- INCREMENTS
- INVERT\_NEGS
- MATH
- NEGATE\_CONDITIONALS
- NULL\_RETURNS
- PRIMITIVE\_RETURNS
- TRUE\_RETURNS
- VOID\_METHOD\_CALLS

## Tests examined

- Trie.ImplementTrieTest.implementTrieTest(Trie.ImplementTrieTest) (0 ms)
- Trie.NumberofDistinctSubstringTest.main(Trie.NumberofDistinctSubstringTest) (0 ms)

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