Microservices with Spring Boot

1. Introduction to Microservices

- Microservices Architecture is an approach to building enterprise applications as a collection of small, independent services that communicate with each other using lightweight protocols (mostly REST or messaging).
- Each microservice is:
 - Loosely coupled → Can be developed, deployed, and scaled independently.
 - Focused on a single business capability (e.g., Payment Service, Order Service).
 - Technology agnostic → Different services may use Java, Python, Node.js, etc.
- Spring Boot + Spring Cloud is the most popular combination for building production-ready microservices because it simplifies configuration, service discovery, communication, and resilience.

2. Key Characteristics of Microservices

- 1. **Independence**: Services can be built and deployed without affecting others.
- 2. **Scalability**: Each service can scale based on demand (e.g., scaling only the payment service on Black Friday).
- 3. **Resilience**: Failure in one service should not crash the entire application.
- 4. **Decentralized Governance**: Each team manages its own service lifecycle.
- 5. Polyglot Development: Use of multiple technologies per service if required.

3. Implementing Microservices with Spring Boot and Spring Cloud

3.1 Service Discovery with Eureka

- In a distributed system, microservices run on different servers/ports, making it hard to manage them.
- Eureka Server (Service Registry) acts as a directory where services register themselves and discover others.

Steps:

1. Create Eureka Server:

```
@EnableEurekaServer
@SpringBootApplication
public class DiscoveryServerApp {
    public static void main(String[] args) {
        SpringApplication.run(DiscoveryServerApp.class, args);
    }
}
```

2. Register a microservice with Eureka:

```
@EnableEurekaClient
@SpringBootApplication
public class ProductServiceApp {
    public static void main(String[] args) {
        SpringApplication.run(ProductServiceApp.class, args);
    }
}
```

Now, Order Service can discover and call Product Service using the Eureka registry.

3.2 API Gateway with Spring Cloud Gateway

- API Gateway is a **single entry point** for all client requests.
- Responsibilities:
 - Routing requests to correct microservice.
 - Load balancing.
 - Security (authentication/authorization).
 - o Rate limiting and monitoring.

Example Configuration (application.yml):

- Requests to /products/** are routed to **Product Service**.
- Requests to /orders/** go to Order Service.

3.3 Inter-Service Communication

• Microservices often need to talk to each other. Two approaches:

(a) Feign Client (Declarative REST Client)

• Simplifies communication by defining Java interfaces with annotations.

```
@FeignClient(name = "PRODUCT-SERVICE")
public interface ProductClient {
    @GetMapping("/products/{id}")
    Product getProduct(@PathVariable("id") Long id);
}
```

(b) RestTemplate / WebClient (Imperative/Reactive)

```
@Autowired
private RestTemplate restTemplate;

Product product =
  restTemplate.getForObject("http://PRODUCT-SERVICE/products/1",
  Product.class);
```

3.4 Resilience with Circuit Breakers (Hystrix/Resilience4j)

- Microservices may fail due to downtime or network issues.
- Circuit breakers prevent cascading failures by:
 - Monitoring calls.
 - Providing fallbacks when a service is down.

Example (Resilience4j with Feign):

```
@FeignClient(name = "PRODUCT-SERVICE", fallback =
ProductFallback.class)
public interface ProductClient {
    @GetMapping("/products/{id}")
    Product getProduct(@PathVariable("id") Long id);
}
```

```
@Component
public class ProductFallback implements ProductClient {
    @Override
    public Product getProduct(Long id) {
        return new Product(id, "Default Product", 0.0);
    }
}
```

3.5 Centralized Configuration with Spring Cloud Config

- Instead of hardcoding configs in every service, we store them in a **central Git repo**.
- Config Server serves these configs to microservices at runtime.

Example:

```
spring:
  application:
    name: product-service
  cloud:
    config:
     uri: http://localhost:8888
```

3.6 Deployment Patterns for Microservices

- 1. Single Service per Container (Docker/Kubernetes).
 - o Each microservice runs in a container.
 - Kubernetes handles orchestration, scaling, and auto-healing.

2. CI/CD Pipelines:

- Automated testing, build, and deployment.
- o Jenkins, GitHub Actions, or GitLab CI commonly used.

3. Service Mesh (Istio/Linkerd):

Advanced traffic routing, security, and monitoring for microservices.

4. Real-Time Example (E-commerce Application)

- Product Service → Manages product catalog.
- Order Service → Manages customer orders.
- Payment Service → Handles transactions.
- Eureka → Service discovery between all services.
- Spring Cloud Gateway → Single entry for customers.
- Resilience4j → Fallback for payment failures.
- Config Server → Central configuration for all services.
- **Docker/Kubernetes** → Deployment and scaling.

5. Advantages of Microservices with Spring Boot

- Independent deployment and scaling.
- Faster development with smaller, focused teams.
- Resilient and fault-tolerant architecture.
- Technology flexibility (polyglot systems).
- Easy integration with cloud-native environments.

6. Challenges of Microservices

- Increased complexity in service communication.
- Requires monitoring, logging, and distributed tracing (ELK Stack, Zipkin).
- More DevOps effort (CI/CD, container orchestration).
- Data consistency across services (eventual consistency vs transactions).

7. Conclusion

Microservices architecture, powered by **Spring Boot** and **Spring Cloud**, is the foundation for **scalable**, **resilient**, **and cloud-ready applications**. With **Eureka** for service discovery, **Spring Cloud Gateway** as API gateway, **Feign clients** for communication, **Resilience4j** for fault tolerance, and **centralized configuration**, Spring simplifies the otherwise complex microservice ecosystem.