C PROGRAMMING

Strings & Character Arrays

Strings

- String is a sequence of characters that are treated as a single data item and terminated by a null character that is '\0'.
- C language does not support strings as a data type.
- A string is actually a one-dimensional array of characters in C language.

Example

char str[] = " HOME "

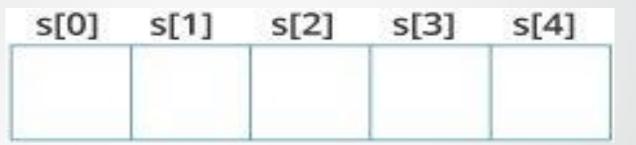
Index ----> 0 1 2 3 4

0

M

Address ----> 0x23451 0x23452 0x23453 0x23454 0x23455

How to declare a character array?



Valid

char c[] = "abcd";

char c[50] = "abcd";

char c[] = $\{'a', 'b', 'c', 'd', '\0'\};$

char $c[5] = \{ 'a', 'b', 'c', 'd', '\0'\};$

Invalid

char ch[3] = "hello";

char str[4];

str = "hello";

Read String from the user

- You can use the scanf() function to read a string.
- The scanf() function reads the sequence of characters until it encounters whitespace (space, newline, tab, etc.).

```
Example –
#include <stdio.h>
int main()
char name[20];
printf("Enter name: ");
scanf("%s", &name);
printf("Your name is %s.",
name);
  return 0; }
```

Output -

Enter name: Dennis Ritchie Your name is Dennis.

Dennis Ritchie was entered in the above program, only "Dennis" was stored in the name string. It's because there was a space after Dennis.

String Functions

gets()

- gets() is a pre-defined function in C which is used to read a string or a text line. And store the input in a well-defined string variable.
- The function terminates its reading session as soon as it encounters a newline character.
- Syntax:

```
gets(variable name);
```

String Functions

fgets()

- The function reads a text line or a string from the specified file or console. And then stores it to the respective string variable.
- fgets also terminates reading whenever it encounters a newline character.
- But furthermore, unlike gets(), the function also stops when EOF is reached or even if the string length exceeds the specified limit, n-1.
- The gets() function doesn't have the provision for the case if the input is larger than the buffer.

As a result, memory clogging may occur.

That is why we use the fgets() function.

String Functions

Syntax --

fgets(char *str, int n, FILE *stream)

str - It is the variable in which the string is going to be stored.

n - It is the maximum length of the string that should be read.

stream - It is the filehandle, from where the string is to be read.

How to read a line of text?

You can use the fgets() function to read a line of string.
 And, you can use puts() to display the string.

```
    Example2 –

#include <stdio.h>
void main()
  char name[30];
  printf("Enter name: ");
  fgets(name, sizeof(name),
stdin);
  printf("Name: ");
  puts(name);
```

We used fgets() function to read a string from the user.

The sizeof(name) results to 30. Hence, we can take a maximum of 30 characters as input which is the size of the name string.

To print the string, we have used puts(name);.

Passing string to a Function

```
#include <stdio.h>
void displayString(char str[]);
void main()
  char str[50];
  printf("Enter string: ");
  fgets(str, sizeof(str), stdin);
  displayString(str); // Passing string to a
function.
void displayString(char str[])
  printf("String Output: ");
  puts(str);
```

- strlen() calculates the length of a string
- strcpy() copies one string to another
- strcmp() compares two strings
- strcat() concatenates two strings
- strrev() It is used to show the reverse of a string

• strlen() will return the length of the string passed to it.

```
E.g. int i = strlen("Hello);
```

• strcpy() copies the second string argument to the first string argument.

```
E.g. strcpy(s1, "HelloWorld"); strcpy(s2, s1);
```

• strcmp() will return the ASCII difference between first unmatching character of two strings.

```
E.g. int i = strcmp("hi", "hello");
    printf("%d", i);
```

strcat() will concatenates two strings.

```
E.g. strcat("hello", "world");
```

strrev() used to reverse the given string expression.

E.g. strrev(s1);